

Age Scanner

Saxena Swati

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Trajectories of Brain Alterations: Characterizing the Progression of Brain Aging in Patients with Mental Disorders Wenjing Zhang,Wei Deng,Meiling Li,2022-10-11

PROGRAMMING IN JAVA C.Shanthi,Dr.R.Brendha, Ms.R.Kayalvizhi, M.G.Saravanan,2023-08-03

C.Shanthi, Assistant Professor, Department of Computer Science, Government Arts College, Rajaji Nagar Post, Ariyalur, Tamil Nadu, India. Dr.R.Brendha, Associate Professor, Department of Computer Applications, Cauvery College for Women (Autonomous), Annamalai Nagar, Trichy, Tamil Nadu, India. Ms.R.Kayalvizhi, Assistant Professor, Department of Computer Science, Thanthai Hans Roever College (Autonomous), Perambalur, Tamil Nadu, India. M.G.Saravanan, Assistant Professor, Department of Computer Science, Thanthai Hans Roever College (Autonomous), Perambalur, Tamil Nadu, India.

C, C++, Java, Python, PHP, JavaScript and Linux For Beginners Manjunath.R,2020-04-13

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Linux Commands, C, C++, Java and Python Exercises For Beginners Manjunath.R,2020-03-27

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Decoding brain function through genetics Noriyoshi Usui,Guang-Zhong Wang,Kazuya Toriumi,Stefano Berto,2022-05-03

Object Oriented Programming Anuradha A. Puntambekar,2020-12-01 This book covers the object oriented programming aspects using Java programming. It focuses on developing the applications both at basic and moderate level. In this book there are number of illustrative programming examples that help the students to understand the concepts. Starting from introduction to Java programming, handling of control statements, arrays, objects and classes, this book moves gradually towards Exception handling, Interfaces, Collection classes and concurrent programming with the help of Java threads. In addition, the book also covers JAVAFX basics, Event driven programming, Animations, creating GUI applications and multimedia using JAVAFX. Explanation of all the object oriented programming concepts is given in simple and expressive language. Also, the Java programs are followed by step by step explanation. This book explains the object oriented programming concepts in such a way that even if the reader having no Java programming background can develop the applications with ease.

Let Us Learn Java (Part 1) Chiranjit Hazarika, Java is a high-level, cross-platform, object-oriented programming language that allows applications to be written once and run on a multitude of different devices. Java applications are ubiquitous, and the language is consistently ranked as one of the most popular and dominant in the world. Chiranjit Hazarika's this book will describes the foundations of Java-from printing a line of text to the console, to inheritance hierarchies in object-oriented programming. The book covers practical aspects of programming, such as debugging and using an IDE, as well as the core mechanics of the language.

Practical Java Programming for IoT, AI, and Blockchain Perry Xiao,2019-07-02 Learn practical uses for some of the hottest tech applications trending among technology professionals We are living in an era of digital revolution. On the horizon, many emerging digital technologies are being developed at a

brehtaking speed. Whether we like it or not, whether we are ready or not, digital technologies are going to penetrate more and more, deeper and deeper, into every aspect of our lives. This is going to fundamentally change how we live, how we work, and how we socialize. Java, as a modern high-level programming language, is an excellent tool for helping us to learn these digital technologies, as well as to develop digital applications, such as IoT, AI, Cybersecurity, Blockchain and more. Practical Java Programming uses Java as a tool to help you learn these new digital technologies and to be better prepared for the future changes. Gives you a brief overview for getting started with Java Programming Dives into how you can apply your new knowledge to some of the biggest trending applications today Helps you understand how to program Java to interact with operating systems, networking, and mobile applications Shows you how Java can be used in trending tech applications such as IoT (Internet of Things), AI (Artificial Intelligence), Cybersecurity, and Blockchain Get ready to find out firsthand how Java can be used for connected home devices, healthcare, the cloud, and all the hottest tech applications.

Java in Two Semesters Quentin Charatan, Aaron Kans, 2019-01-08 This easy-to-follow textbook teaches Java programming from first principles, as well as covering design and testing methodologies. The text is divided into two parts. Each part supports a one-semester module, the first part addressing fundamental programming concepts, and the second part building on this foundation, teaching the skills required to develop more advanced applications. This fully updated and greatly enhanced fourth edition covers the key developments introduced in Java 8, including material on JavaFX, lambda expressions and the Stream API. Topics and features: begins by introducing fundamental programming concepts such as declaration of variables, control structures, methods and arrays; goes on to cover the fundamental object-oriented concepts of classes and objects, inheritance and polymorphism; uses JavaFX throughout for constructing event-driven graphical interfaces; includes advanced topics such as interfaces and lambda expressions, generics, collection classes and exceptions; explains file-handling techniques, packages, multi-threaded programs, socket programming, remote database access and processing collections using streams; includes self-test questions and programming exercises at the end of each chapter, as well as two illuminating case studies; provides additional resources at its associated website (simply go to springer.com and search for Java in Two Semesters), including a guide on how to install and use the NetBeans™ Java IDE. Offering a gentle introduction to the field, assuming no prior knowledge of the subject, Java in Two Semesters is the ideal companion to undergraduate modules in software development or programming.

Joy with Java Debasis Samanta, Monalisa Sarma, 2022-11-30 The Java programming language has been one of the most powerful tools available to computer programmers since its inception in 1995. It has also consistently changed since then, making it a vast and powerful resource for object-oriented programming today. This lucid textbook introduces the student not only to the nuances of object-oriented programming, but also to the many syntaxes and semantics of the modern Java language. Each concept of programming is explained, and then illustrated with small but effective ready-to-run programs. Important points to be noted have been emphasized and hints have been given at the end of each discussion so that programmers are careful to avoid common pitfalls. Finally, a number of practice problems taken from real world scenarios encourage the student to think in terms of problem solving, consolidating the knowledge gained.

Programming Constructs in JAVA Sarthak Saxena, 2013-11 Java programs--does this word haunt you? Programming skills--do you want to enhance them? Arrays, strings, and data structure--do you want to master them? The book deals with a variety of programs in every section.

Core Java Jitendra Patel, 2015-08-12 Core Java offers a total immersion approach for C/C++ programmer wanting to learn java. The course will use JDK (Java Development Kit) and covers all the new language features. This course includes worked out examples illustrating new JDK features that are fully explained throughout the course. Core Java has been carefully planned to help students create faster, smaller and more efficient Java application.

Java Swati Saxena, 2019-09-18 The Best in Java Concepts DESCRIPTION It covers all the topics of

Java with explanation like object and class, this, super, instance, static, final, package, interface, abstract—exception handling, applet, swing, event handling, collections, GUI, AWT, Thread, Servlet, JSP, JDBC, Look and feel, RMI, Socket programming and many more keywords and topics. • This book helps you to understand each and every topic of java practically. It will help you in developing software and websites because one should have sound practical knowledge. It covers all the topics which are important from the point of view of the interview, certification and examinations and no topic is left untouched. KEY FEATURES Well versed in C and OOPs Wants to learn Java Programming Not familiar with Java and has good knowledge of programming Wants to learn Android or other App development/ website development Wants to work as freelancer Wants to fight for certification/ interview/ examination. WHAT WILL YOU LEARN This book will help developers to easily develop attractive and efficient dynamic web applications using Java. It will be a great source of reference for developers for migrating applications to open source technologies such as HTML5, and MySQL. WHO THIS BOOK IS FOR This book will prove to be a “must have” for beginners as well as experienced professionals as it is a stepping stone for learning Java technology. Table of Contents 1. History in Brief 2. Magic Code : Bytecode 3. Operators in java 4. Java Comment 5. Java Control Statement 6. Iteration / Looping 7. Array 8. Object and classes 9. Constructor 10. • Static 11. • This Keyword 12. • Final Keyword 13. • Java Regular Expressions (RegeX) 14. • String 15. • Instanceof 16. • Inner Class 17. • Inheritance 18. • Abstraction • 19. • Exception 20. • Package 21. • Collection and Generics 22. • Applets 23. • Adapter Class 24. • Multithreading 25. • Networking 26. • File Handling (IO package) 27. • Serialization 28. • Java Advance 29. • Extra efforts

Real World Color Management Bruce Fraser,Chris Murphy,Fred Bunting,2004-09-08 Every graphics professional worth his or her salt knows the importance of color management. No matter how much thought artist and client put into the color scheme for a given project, all of that work is for naught if you can't get your results to match your expectations. Enter *Real World Color Management*, Second Edition. In this thoroughly updated under-the-hood reference, authors Bruce Fraser, Chris Murphy, and Fred Bunting draw on their years of professional experience to show you everything you need to know about color management. Whether your final destination is print, Web, or film, *Real World Color Management*, Second Edition takes the mystery out of color management, covering everything from color theory and color models to understanding how devices interpret and display color. You'll find expert advice for building and fine-tuning color profiles for input and output devices (digital cameras and scanners, displays, printers, and more), selecting the right color management workflow, and managing color within and across major design applications. Get *Real World Color Management*, Second Edition--and get ready to dazzle!

Simply In Depth Core Java Ajit Singh,Bhawna Sinha,2018-06-14 This text is an introduction to the complex world of the Java Technologies. This book encapsulates rich practical hands-on experience in developing web applications, combined with teaching the subject for graduate/post-graduate students. The book is therefore a culmination of putting together what has been both practiced as well as preached, which is the one of the most compelling differentiators for this book. But what is more fascinating is the nature of the web itself. It can also be used for independent study by anyone interested in getting a broad introduction to a core useful subset of the many technologies of Java. Our approach in this book is to regard Java as a language that readers will want to use as a primary tool in many different areas of their programming work - not just for creating programs with graphical content within Web pages. For this reason, in the early chapters we have avoided an emphasis on creating applets and GUI-based programs. While being able to create GUI-based programs is superficially attractive, the language concepts required to create them properly are, in fact, quite advanced. Nevertheless, we recognize that visual examples are much more fun to create and work with.

Kotlin at a Glance Saxena Swati,2019-09-20 Basic guide to develop an App in Android by using Kotlin Key features Comprehensive coverage of all the concepts of Kotlin Simple language, crystal clear approach, user friendly book Concepts are duly supported by several examples and self-explanatory analogies. Description e;Kotlin at a Glancee; is a book that gives an in-depth knowledge

about Kotlin. This book mainly focused on Kotlin programming language and its comparison to Java. By reading this book, the readers can make themselves familiar with the language's most important features and aspects. With a complete overview of OOPs, null safety, generics, and many other interesting features, this book is a perfect choice for fresher and experienced Java developers who want to learn more about this alternative JVM language. For reading this book, there's no need for any prior Kotlin knowledge, as the basics are explained in the book. Moreover, the required functional programming concepts are also described. The readers of this book will also learn to develop an app in android using Kotlin. Moreover, this book is for everyone who is on their way of becoming a developer. What will you learn Introduction to OOP, Java, Kotlin Kotlin Architecture, Token, Input, Operator, Array, Function String Operations, Conditional Statements, Jumping Statement Looping / Control Flow / Iteration Null Safety, Kotlin Lambda Functions and Exception Handling Constructor, Inheritance, Abstract Keyword, Polymorphism Collection, Coroutines, Generics Regex, Interoperability with Java, Android Who this book is for This book will prove to be a e;must havee; for beginners as well as experienced professionals as it is a stepping stone for learning the technology. Table of contents1. OOP in Brief2. An Introduction to Java3. An Introduction to Kotlin4. Kotlin Architecture5. Kotlin Token6. Kotlin Input7. Kotlin Operator8. String Operations9. Conditional Statements10. Jumping Statement11. Looping / Control Flow / Iteration12. Kotlin Array13. Null Safety14. Kotlin Function15. Function Scope16. Kotlin Lambda Functions and Exception Handling17. Kotlin OOPs18. Constructor19. Inheritance20. Abstract Keyword21. Polymorphism22. Collection23. Coroutines24. Generics25. Regex26. Interoperability with Java27. Kotlin for Android28. Extras29. Interoperability with JavaScript30. Glossary About the author Swati Saxena is expert in Java programming and coding as she is MCA, OCJP (Oracle Certified Java Professional) and ADST , having in-depth knowledge of subject and very vast experience in developing and training. Her knowledge and teaching is always praised by her mentor as well as students. She has written e;C programming and coding Question Bank with solution', e;Java-A Complete Practical Solutione; for BPB Publications. The alumnus of her, are well placed in many reputed organisations all over India.

PC Mag ,1989-03-28 PCMag.com is a leading authority on technology, delivering Labs-based, independent reviews of the latest products and services. Our expert industry analysis and practical solutions help you make better buying decisions and get more from technology.

Measuring Voice, Speech, and Swallowing in the Clinic and Laboratory Christy L. Ludlow, Raymond D. Kent, Lincoln C. Gray, 2018-03 Measuring Voice, Speech, and Swallowing in the Clinic and Laboratory provides a definitive reference and text for methods of measurement of voice, speech, and swallowing functioning and disorders. It was developed for measurement courses in speech-language pathology graduate and doctoral programs and is also an essential reference for practitioners or anyone who needs to make quantitative assessments of the systems involved. The goal of this text is to provide basic information on the instruments and measures commonly used for assessing and treating persons with disorders of voice, speech, and swallowing for clinical practice, research studies, and conducting clinical trials. New developments in electrical and magnetic stimulation for noninvasive stimulation of nerves, muscles, and the brain are provided for augmenting treatment benefits for persons with voice, speech, and swallowing disorders. Other new techniques included are electromyography, articulography, transcranial magnetic stimulation, functional MRI, fNIRS, DTI, and transcranial direct current stimulation for treatment applications. The text includes methods for recording and analyzing speech, acoustics, imaging and kinematics of vocal tract motion, air pressure, airflow, respiration, clinical evaluation of voice and swallowing disorders, and functional and structural neuroimaging. Many of the methods are applicable for use in clinical practice and clinical research. Key Features: More than 250 full-color images Summary tables to guide selection of instruments and measures for various applications Each chapter begins and ends with an overview and conclusion for review of content Appendices of measurement standards Clinical investigators and clinicians wanting to measure voice, speech, and swallowing functions for clinical documentation will benefit from this book, as will students and professors. Measuring Voice, Speech, and Swallowing in the Clinic and Laboratory pulls together the necessary information on methods of measurement from

different disciplines and sources into one convenient resource. Information on measurement in the fields of voice, speech, and swallowing is now readily available for training doctoral students and guidance of clinicians incorporating instrumental assessment into their practice.

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