

Windows Live For Developers Feeds

David Pogue

Cloud Computing Bible Barrie Sosinsky, 2010-12-10 The complete reference guide to the hot technology of cloud computing Its potential for lowering IT costs makes cloud computing a major force for both IT vendors and users; it is expected to gain momentum rapidly with the launch of Office Web Apps later this year. Because cloud computing involves various technologies, protocols, platforms, and infrastructure elements, this comprehensive reference is just what you need if you'll be using or implementing cloud computing. Cloud computing offers significant cost savings by eliminating upfront expenses for hardware and software; its growing popularity is expected to skyrocket when Microsoft introduces Office Web Apps This comprehensive guide helps define what cloud computing is and thoroughly explores the technologies, protocols, platforms and infrastructure that make it so desirable Covers mobile cloud computing, a significant area due to ever-increasing cell phone and smartphone use Focuses on the platforms and technologies essential to cloud computing Anyone involved with planning, implementing, using, or maintaining a cloud computing project will rely on the information in Cloud Computing Bible.

Professional Windows Live Programming Jon Arking, 2008 The included showcase web site demonstrates how to integrate many of the major Live APIs.--BOOK JACKET.

Windows Vista Sidebar Dave Konopka, 2007-10-29 Your visual blueprint to developing cool gadgets for the Windows OS details all you need to know about programming Windows gadgets for the Vista operating system.

Programming the Windows Runtime by Example Jeremy Likness, John Garland, 2014-05-22 Master Windows 8.1/Windows Runtime Programming Through 80 Expert Projects This is the most complete, hands-on, solutions-focused guide to programming modern Windows applications with the Windows Runtime. Leading Windows development consultants Jeremy Likness and John Garland present easy-to-adapt C# and XAML example code for more than 80 projects. Their real-world application examples help you apply Windows 8.1's best improvements, including large tiles, the new search control, flyouts, command bars, native WinRT networking, and new deployment and sideloading options. Drawing on their pioneering experience, they illuminate key areas of the Windows Runtime API, offering uniquely detailed coverage of encryption, cloud connectivity, devices, printers, and media integration. You'll find cutting-edge tips and tricks available in no other book. This is an indispensable resource for all intermediate-to-advanced Windows developers, and for any architect building desktop, tablet, or mobile solutions with Microsoft technologies. Its focus on both C# and XAML will make it valuable to millions of Windows developers already familiar with Silverlight, WPF, and/or .NET. Coverage includes • Creating robust app interfaces with the newest XAML controls, including flyouts and command bars • Saving data in a persistent "roaming zone" for syncing across Windows 8.1 devices • Using Visual State Manager (VSM) to build apps that adapt to various device resolutions and orientations • Integrating virtually any form of data into your apps • Connecting with web services, RSS, Atom feeds, and social networks • Securing apps via authentication, encrypting, signing, and single sign-on with Microsoft Account, Facebook, Google, and more • Leveraging Windows 8.1 media enhancements that improve battery life and app performance • Networking more effectively with Windows 8.1's revamped HTTP implementation and new location

APIs • Using Tiles and Toasts to keep apps alive and connected, even when they aren't running • Enabling users to send content between devices via NFC tap and send • Ensuring accessibility and globalizing your apps • Efficiently debugging, optimizing, packaging, and deploying your apps • Building sideloadable apps that don't have to be published in Windows Store “This book doesn't just focus on singular concepts, it also provides end-to-end perspective on building an app in WinRT. It is one of those essential tools for Windows developers that will help you complete your software goals sooner than without it!” –Tim Heuer, Principal Program Manager Lead, XAML Platform, Microsoft Corporation

Beginning Windows 8 Application Development Zoltan Arvai,György Balássy,István Novák,David Fulop,2012-09-06 Learn to use exciting new development tools and create applications for Windows 8 If you're a beginning developer, there's no better place to get up to speed on the Windows 8 SDK than this Wrox guide. A team of Microsoft experts provides a complete course in Windows 8 programming, helping you take full advantage of the innovative new SDK. Written in an easy-to-read style, this book is packed with reusable examples that showcase the endless possibilities of the Windows SDK and also introduces the new Windows 8 app store. It explains how to set up the development environment and covers user interface design, using special effects and graphics, working with C# and C++, and much more. Provides a complete introduction to the Windows SDK and Windows 8, starting with setting up the development environment and building your first application Covers user interface design, touch- and event-driven design elements, leveraging windows-based services, and offline application development with HTML 5 Explores creating C# applications for the Windows 8 system, XNA 4 and Silverlight 5 considerations, and the role of C++ Shows how to debug, certify and deploy your applications Introduces the new Windows 8 app store and offers advice on marketing your apps Beginning Windows 8 Application Development is perfect for anyone who's ready to get started developing apps for the exciting new Windows 8 OS.

Real World Windows 8 Development Samidip Basu,2013-05-14 Real World Windows 8 Development is a developer's handbook - an essential guide to building complete, end-user ready Windows 8 applications on the XAML and C# programming stack from start to finish. Starting with Windows 8 basics and walking through practical aspects of building your Windows 8 application, you'll find step-by-step instructions and practical advice that will leave you with a modern, elegant app written to the highest of standards. Author Samidip Basu, an early adopter of Windows 8 app development techniques, breaks down the design, development, and polish of a real-world business application, adding handy tips and tricks around controls, user interface design, storage, navigation, contracts, and more. Give your Windows 8 application development efforts a kick-start with Real World Windows 8 Development. What you'll learn Discover the pertinent points of the technology stack in Windows 8 from a developer's perspective. Familiarize yourself with best practices around usage of controls, user experience paradigms, navigation, storage, service integration, contracts, and more. Incrementally make your Windows 8 application feature-rich and an integrated well-behaved citizen in the operating system. Learn from crisp, standalone discussion of topics in each chapter Who this book is for Real World Windows 8 Development is by a developer, for developers. The book is for .NET

developers wanting to utilize their existing skills in XAML and C# towards building a Windows 8 application. On the fence about how your C# and .NET skills apply in the new WinRT world? Have a dream application idea that you slowly want to build up? This book is for you. Table of Contents Part I - Knowing the Ecosystem: Introduction to Windows 8 Part I - Knowing the Ecosystem: Modern UI Design Part II - Getting Started: The Platform & Developer Tools Part II - Getting Started: The Right Controls Part II - Getting Started: The Look & Feel Part II - Getting Started: Content Structuring & Navigation Part III - Into the Groove: Orientation & Visual States Part III - Into the Groove: Handling Data Part III - Into the Groove: Application Lifecycle Management Part III - Into the Groove: Contracts Part IV - The Bling: Media & Sensors Part IV - The Bling: Tiles, Badges, and Toasts Part V - Above & Beyond: Cloud Augmentation Part V - Above & Beyond: Live Service Integration Part V - Above & Beyond: Real-World Techniques Part V - Above & Beyond: Deployment

Using Microsoft Windows Live Mark Edward Soper, 2011-11-29 This is the eBook version of the printed book. More than just a book! Learn how to use Microsoft's free Windows® Live tools to stay connected, make the most of your media, and stay safe online. Don't just read about it: See it and hear it, with step-by-step video tutorials and valuable audio sidebars delivered through the Free Web Edition that comes with every Using eBook. For the price of the eBook, you get online access anywhere with a web connection—content updates as Microsoft Windows Live changes, and the benefits of video and audio learning. Way more than just a book, this is all the help you'll ever need...where you want it, when you want it! Do all this, and much more... View, organize, fix, and share photos with Live Photo Gallery Share your life with Live Messenger and Live Spaces social networking Take total control over email with Hotmail and Live Mail Get organized with Live Mail Calendar Back up and share files online with Skydrive Create great movies with Movie Maker Protect yourself and your kids online with Windows Live Toolbar and Family Safety Stay connected from smartphones with Windows Live's new sync tools Use free Windows Live services even if you're not running Windows Learn Fast, Learn Easy! Using web, video, and audio · Show Me video walks through tasks you've just got to see · Tell Me More audio delivers practical insights straight from the experts

Solid Code Donis Marshall, John Bruno, 2009 Get best-in-class engineering practices to help you write more-robust, bug-free code. Two Microsoft .NET development experts share real-world examples and proven methods for optimizing the software development life cycle--from avoiding costly programming pitfalls to making your development team more efficient. Managed code developers at all levels will find design, prototyping, implementation, debugging, and testing tips to boost the quality of their code--today. Optimize each stage of the development process--from design to testing--and produce higher-quality applications. Use metaprogramming to reduce code complexity, while increasing flexibility and maintainability Treat performance as a feature--and manage it throughout the development life cycle Apply best practices for application scalability Employ preventative security measures to ward off malicious attacks Practice defensive programming to catch bugs before run time Incorporate automated builds, code analysis, and testing into the daily engineering process Implement better source-control management and check-in procedures Establish a quality-driven, milestone-

based project rhythm--and improve your results!

Windows 7: The Missing Manual David Pogue,2010-03-19 In early reviews, geeks raved about Windows 7. But if you're an ordinary mortal, learning what this new system is all about will be challenging. Fear not: David Pogue's Windows 7: The Missing Manual comes to the rescue. Like its predecessors, this book illuminates its subject with reader-friendly insight, plenty of wit, and hardnosed objectivity for beginners as well as veteran PC users. Windows 7 fixes many of Vista's most painful shortcomings. It's speedier, has fewer intrusive and nagging screens, and is more compatible with peripherals. Plus, Windows 7 introduces a slew of new features, including better organization tools, easier WiFi connections and home networking setup, and even touchscreen computing for those lucky enough to own the latest hardware. With this book, you'll learn how to: Navigate the desktop, including the fast and powerful search function Take advantage of Window's apps and gadgets, and tap into 40 free programs Breeze the Web with Internet Explorer 8, and learn the email, chat, and videoconferencing programs Record TV and radio, display photos, play music, and record any of these to DVD using the Media Center Use your printer, fax, laptop, tablet PC, or smartphone with Windows 7 Beef up your system and back up your files Collaborate and share documents and other files by setting up a workgroup network

Windows 8.1: The Missing Manual David Pogue,2013-11-26 Windows 8.1 continues the evolution of the most radical redesign in Microsoft's history. It combines the familiar Windows desktop with a new, touchscreen-friendly world of tiles and full-screen apps. Luckily, David Pogue is back to help you make sense of it?with humor, authority, and 500 illustrations. The important stuff you need to know: What's new in 8.1. The update to 8.1 offers new apps, a universal Search, the return of the Start menu, and several zillion other nips and tucks. New features. Storage Spaces, Windows To Go, File Histories?if Microsoft wrote it, this book covers it. Security. Protect your PC from viruses, spyware, spam, sick hard drives, and out-of-control kids. The network. HomeGroups, connecting from the road, mail, Web, music streaming among PCs?this book has your network covered. The software. Media Center, Photo Gallery, Internet Explorer, speech recognition?this one authoritative, witty guide makes it all crystal clear. It's the book that should have been in the box.

Windows 7 Inside Out Ed Bott,Carl Siechert,Craig Stinson,2010 Explaining how to use the new features of Windows 7, a comprehensive manual details hundreds of timesaving solutions, troubleshooting tips, and workarounds, along with information on such topics as Internet Explorer 8, Windows Media Center, networking, and security.

Windows 7: The Missing Manual David Pogue,2010-03-19 In early reviews, geeks raved about Windows 7. But if you're an ordinary mortal, learning what this new system is all about will be challenging. Fear not: David Pogue's Windows 7: The Missing Manual comes to the rescue. Like its predecessors, this book illuminates its subject with reader-friendly insight, plenty of wit, and hardnosed objectivity for beginners as well as veteran PC users. Windows 7 fixes many of Vista's most painful shortcomings. It's speedier, has fewer intrusive and nagging screens, and is more compatible with peripherals. Plus, Windows 7 introduces a slew of new features, including better organization tools, easier WiFi connections and home networking setup, and even touchscreen computing for those lucky enough to own the latest hardware.

With this book, you'll learn how to: Navigate the desktop, including the fast and powerful search function Take advantage of Window's apps and gadgets, and tap into 40 free programs Breeze the Web with Internet Explorer 8, and learn the email, chat, and videoconferencing programs Record TV and radio, display photos, play music, and record any of these to DVD using the Media Center Use your printer, fax, laptop, tablet PC, or smartphone with Windows 7 Beef up your system and back up your files Collaborate and share documents and other files by setting up a workgroup network

MCTS: Microsoft Windows Vista Client Configuration Study Guide Michael Aldridge, Josh Evitt, Lisa Donald, James Chellis, 2007-04-02 Offering a full coverage of all exam objectives in a systematic approach, so you can be confident that you're getting the instruction you need to take Microsoft's new MCTS exam (70-620), this book is packed with practical guidance and hands-on exercises to reinforce critical skills. Exclusive WinSim Vista Simulator allows you to perform a number of the exercises in a simulated environment, real-world scenarios put what you've learned in the context of actual job roles, and challenging review questions in each chapter prepare you for exam day. For Instructors: Teaching supplements are available for this title.

The Rough Guide to Windows 7 Simon May, 2009-08-31 The Rough Guide to Windows 7 is the ultimate companion to buying, using and getting the most from Windows 7. Discover all the facts and all the essential information you need to know, from how to use Microsoft Multi-touch technologies, how to customize the Windows 7 environment with backgrounds, ClearType and display shortcuts, plus Windows 7's advanced new Media Centre features. Don't miss a trick, with the Live Gallery and all the coolest Gadgets at your fingertips plus all the latest tips to the best freeware add-ons and downloads to extend your Windows 7 experience. Written by Simon May, a leading Windows blogger and regular writer for online magazine TheDigitalLifestyle.com, this guide is approachably written to demystify the jargon for novices and Microsoft experts alike. Whether you want to make the most of your windows media player, improve your performance or be more productive with Microsoft office applications - Do more with The Rough Guide to Windows 7.

Windows Vista, 2008 As the official publication for Windows Vista, we cover Microsoft's latest OS with more depth, passion and clarity than any other magazine on the market. Each issue is packed with tips, tricks and service elements on every page. We give you an insider's tour of the operating system and illustrate how to get the most out of your PC.

Beginning Windows Phone App Development Henry Lee, Eugene Chuvyrov, 2012-06-10 Microsoft's Windows Phone 7 handsets have injected a new vibrancy into the smartphone marketplace and provided bold new opportunities for the Microsoft development community. Take advantage of these opportunities with Beginning Windows Phone App Development, written specifically to help you learn the skills you'll need to develop rich, functional apps for the Windows Phone 7 platform. Authors Henry Lee and Eugene Chuvyrov cover the very latest developments in the field—including the extended APIs offered in the new Mango platform update—so you'll have timely, accurate information at your fingertips. Beginning Windows Phone App Development starts with the basics, walking you through the process of downloading and setting up the right development tools, including Visual Studio, Expression Blend, Silverlight SDK, and Windows Phone SDK. It then

takes you step-by-step through the development process as you build and deploy a working application, complete with a sophisticated user interface. Finally, you'll receive step-by-step instructions on packaging and selling your applications through the Windows Phone Marketplace.

Beginning Windows Phone 7 Development Henry Lee, Eugene Chuvyrov, 2011-08-21 Microsoft's Windows Phone 7 handsets have injected a new vibrancy into the smartphone marketplace and provided bold new opportunities for the Microsoft development community. Now in its second edition, Beginning Windows Phone 7 Development has been written to help you identify those opportunities and to learn the skills you'll need to harness them. It covers the very latest developments in the field, including the extended APIs offered in Microsoft's automatic platform update, so you'll have timely, accurate information at your fingertips. Beginning Windows Phone 7 Development, Second Edition starts with the basics, walking you through the process of downloading and setting up the right development tools, including Visual Studio, Expression Blend, Silverlight SDK, and Windows Phone SDK. It then takes you step-by-step through the development process as you build and deploy a working application, complete with a sophisticated user interface. Finally, you'll receive step-by-step instructions on selling your applications through the Windows Phone Marketplace.

Windows Vista Secrets Paul Thurrott, 2008-10-03 Follows the highly successful first edition with over 25% more content, including extensive coverage of the latest update, Service Pack 1 Addresses a huge market of consumers eager to learn about hidden gems and secrets in Vista and SP1 Covers features that are not disclosed in Microsoft's books or help files A highly connected and qualified author has gathered information from an extensive network of Windows beta testers and thousands of readers, as well as conducted his own experiments on the new OS New chapters cover personalizing and configuring Vista, networking, Zune, Vista and ultra-mobile PCs, Windows Home Server, and many more new topics

Windows 7 Digital Classroom Kate Shoup, AGI Creative Team, 2011-03-16 Bring the classroom to your home with this training DVD and full-color instructional book! Windows 7 is the much-anticipated new operating system from Microsoft and is packed with new features and capabilities. With this book-and-DVD combination, you can learn essential skills and explore all the exciting new possibilities that Windows 7 has to offer. Fifteen self-paced lessons allow you to move at a speed that is comfortable for your learning style. Step-by-step instructions, lesson files, and video tutorials complement each topic covered. You'll investigate the new interface and functionality and learn how to customize settings, work with Internet Explorer, and maintain and troubleshoot issues. Packed with helpful information, this book encourages you to confidently get the most out of the new features of Windows 7. Serves as your own personal instructor, providing you with a valuable DVD-and-book combination that takes you from the basics through intermediate-level topics Allows you to learn the exciting new features of Windows 7 at your own pace, with video tutorials that complement the topics covered in the book Demonstrates how to customize settings, work with Internet Explorer, and maintain and troubleshoot issues Encourages you to get the most out of everything Windows 7 has to offer Windows 7 Digital Classroom is like having your own personal instructor guiding you through each lesson, while you work at your own pace.

Social Computing with Microsoft SharePoint 2007 Brendon Schwartz, Matt Ranlett, Stacy Draper, 2009-02-23 Social computing is a fast-moving technology, and many of the concepts grow or change every year. Use this book as part of your research for how you will implement any of the social computing applications, but also use online research for keeping updated on new changes to this exciting area of software today. Although social computing applications can be written on any framework or even on their own, we have taken a unique approach to help you understand the landscape of social computing as it relates to SharePoint 2007. Each chapter introduces you to the concept of the chapter, for example, the RSS chapter gives a brief overview of what RSS is and the history behind it. Then the chapter provides a section of how this is possible with SharePoint 2007. Finally, if there are any extensions that would make it easier to work with social computing and SharePoint, such as open source code or products you can buy, we briefly discuss these options so you are aware of them for your organization. This book was written for anyone who is approaching social computing applications for an enterprise. This would include developers, managers, directors, and even C-level executives. This book is designed to help decision makers learn about the concepts and understand how they might implement them in their own company. Although this book does reach out to developers, most of the chapters give examples with either built-in options and configuration or show how to use code already installed on SharePoint. Anyone interested in social computing and the topics covered in each chapter could read this book to get an understanding of what each concept has. The You Try It sections do require having SharePoint 2007 and some of the features installed to actually attempt them. If you are not an IT professional or developer, this is the perfect opportunity for you to start a discussion with your technology group to try out some of these wonderful tools. The book is designed to allow the reader to start from not knowing about social computing to being able to have an understanding of the concepts and how he or she would use them in his or her company. To accomplish this, you can read the book from front cover to back, or you can pick the specific chapter that your organization is interested in. Because so many people want to know exactly what the topics are and what they are about, we have organized the book into chapters that work together, but stand alone and provide complete coverage of a topic. We have also used a very simple and direct naming of each chapter so you can quickly recognize what the chapter is about and what it covers. This book covers the major concepts, applications, and implementations of social computing and shows how they are built with SharePoint 2007 today. As you noticed earlier, this is a fast-moving area of computing. Where SharePoint 2007 does not have the capability today, we made sure and explained how you could extend SharePoint 2007 with open source or products you can purchase. We did not cover every product on the market, but we gave you any idea of what you can look for when you are trying to extend SharePoint. The first two chapters provide the introduction for people new to social computing and how people will have to manage a social computing project. The following chapters break out each concept into a chapter to make it easy to get up to speed and understand what the topic is about. Chapter 1 provides the introduction to what social computing is and the concepts behind social computing applications and discusses some of the technologies your organization might use to implement these concepts. Chapter 2 describes how to build a successful project around

social computing. This chapter takes you through steps that can make your team more successful, discusses the

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