# **Stylus Css Converter**

Sudheer Jonna,Oleg Varaksin

Mastering PostCSS for Web Design Alex Libby, 2016-06-30 Explore the power of PostCSS to write highly performing, modular, and modern CSS code for your web pages About This Book Incorporate cutting-edge styles in your web pages with PostCSS Simplify the process of writing CSS to a great extent using PostCSS shortcuts, fallbacks, and pack plugins This in-depth, step-by-step guide will help you master PostCSS, to create amazing and responsive web designs Who This Book Is For This book is ideal for web developers and designers who are comfortable with HTML5 and CSS and now want to master PostCSS for web designers who have been using SASS or Less and now want to adopt PostCSS would also find this book useful. What You Will Learn Add mixin and variable support to PostCSS along with conditional support Explore the different ways of nesting code such as BEM and standard nesting within PostCSS Optimize media gueries built with PostCSS to get the best performance Add dynamic styling elements such as images, fonts, grids, and SVG and retina support using existing preprocessors as well as PostCSS Get familiar with using plugins, and extend PostCSS with the API Build a fully working custom preprocessor and test it on different sites such as WordPress Write a custom syntax in PostCSS while still using pre-built syntaxes such as Less, SASS, or Stylus Provide support for future CSS such as CSS4 using current CSS3 classes In Detail PostCSS is a tool that has quickly emerged as the future of existing preprocessors such as SASS and Less, mainly because of its power, speed, and ease of use. This comprehensive guide offers in-depth guidance on incorporating cutting-edge styles into your web page and at the same time maintaining the performance and maintainability of your code. The book will show how you can take advantage of PostCSS to simplify the entire process of stylesheet authoring. It covers various techniques to add dynamic and modern styling features to your web pages. As the book progresses, you will learn how to make CSS code more maintainable by taking advantage of the modular architecture of PostCSS. By the end of this book, you would have mastered the art of adding modern CSS effects to web pages by authoring high performing, maintainable stylesheets. Style and approach This comprehensive book provides in-depth guidance on how to build a PostCSS powered responsive site from scratch. Following a stepby-step approach, you will learn how to add modern styles to web pages. It also contains several tips and best practices on how you can optimize your sites by writing high performing code in PostCSS.

Node Cookbook David Mark Clements, 2012-07-25 A hands on approach to learning Node to equip and guide you in the art of asynchronous server side JavaScript.

Node Cookbook: Second Edition David Mark Clements, 2014-04-25 In Node Cookbook Second Edition, each chapter focuses on a different aspect of working with Node.

Following a Cookbook structure, the recipes are written in an easy-to-understand language. Readers will find it easier to grasp even the complex recipes which are backed by lots of illustrations, tips, and hints. If you have some knowledge of JavaScript and want to build fast, efficient, scalable client-server solutions, then Node Cookbook Second Edition is for you. Knowledge of Node will be an advantage but is not required. Experienced users of Node will be able to improve their skills.

CSS: The Missing Manual David Sawyer McFarland, 2015-08-13 CSS lets you create professional-looking websites, but learning its finer points can be tricky--even for seasoned web developers. This fully updated edition provides the most modern and effective tips, tricks, and tutorial-based instruction on CSS available today. Learn how to use new tools such as Flexbox and Sass to build web pages that look great and run fast on any desktop or mobile device. Ideal for casual and experienced designers alike. The important stuff you need to know: Start with the basics. Write CSS-friendly HTML, including the HTML5 tags recognized by today's browsers. Design for mobile devices. Create web pages that look great when visitors use them on the go. Make your pages work for you. Add animations that capture the imagination, and forms that get the job done. Take control of page layouts. Use professional design techniques such as floats and positioning. Make your layouts more flexible. Design websites with Flexbox that adjust to different devices and screen sizes. Work more efficiently. Write less CSS code and work with smaller files, using Syntactically Awesome Stylesheets (Sass).

Angular UI Development with PrimeNG Sudheer Jonna, Oleg Varaksin, 2017-07-27 Unleash the power of PrimeNG components to design compelling user interface for your Angular applications About This Book Detailed insights into PrimeNG concepts, components and features with examples to help you make excellent User Interfaces for Angular web apps. Get familiar with themes, layouts and customization in real world applications. Develop Angular applications rapidly using advance tools and standards with best practices. Who This Book Is For This book is for everybody who would like to learn or create modern Angular based single page applications using PrimeNG component library. This book is a good choice for beginners to advanced users who are serious to learn modern Angular applications. The prerequisites for this book are some basic knowledge on the Angular 2+ version with TypeScript and CSS skills. What You Will Learn Setup PrimeNG projects with SystemJS, Webpack, and Angular CLI. Use theming concepts and layouts with grid systems and Bootstrap. Work with enhanced input, select, button and panel components. Apply countless DataTable features: sorting, filtering, grouping, and templating. Meet data iteration components: DataList, DataGrid, Tree, and so on. Build endless menu variations: SlideMenu, TieredMenu, MegaMenu, and so on. Visualize your data representations with PrimeNG charts and GMap components. Adopt best practices such as state management with @ngrx/store. Write unit and end-to-end tests with Jasmine, Karma, and Protractor. In Detail PrimeNG is a leading UI component library for Angular applications with 80+ rich UI components. PrimeNG was a huge success in the Angular world and very quickly. It is a rapidly evolving library that is aligned with the last Angular release. In comparison with competitors, PrimeNG was created with enterprise applications in mind. This book provides a head-start to help readers develop real-world, single-page applications using the popular development stack. This book consists of 10 chapters and starts with a short introduction to single-page applications. TypeScript and Angular fundamentals are important first steps for subsequent PrimeNG topics. Later we discuss how to set up and configure a PrimeNG application in different ways as a kick-start. Once the environment is ready then it is time to learn PrimeNG development, starting from theming concepts and responsive layouts. Readers will learn enhanced input, select, button components followed by the various panels, data iteration, overlays, messages and menu components. The validation of form elements will be covered too. An extra chapter demonstrates how to create map and chart components for real-world applications. Apart from built-in UI components and their features, the readers will learn how to customize components to meet their requirements. Miscellaneous use cases are discussed in a separate chapter, including: file uploading, drag and drop, blocking page pieces during AJAX calls, CRUD sample implementations, and more. This chapter goes beyond common topics, implements a custom component, and discusses a popular state management with @ngrx/store. The final chapter describes unit and end-to-end testing. To make sure

Angular and PrimeNG development are flawless, we explain full-fledged testing frameworks with systematic examples. Tips for speeding up unit testing and debugging Angular applications end this book. The book is also focused on how to avoid some common pitfalls, and shows best practices with tips and tricks for efficient Angular and PrimeNG development. At the end of this book, the readers will know the ins and outs of how to use PrimeNG in Angular applications and will be ready to create real- world Angular applications using rich PrimeNG components. Style and approach Step-by-step practical approach

Scalable and Modular Architecture for CSS Jonathan Snook, 2011-11-27

Working with Static Sites Raymond Camden, Brian Rinaldi, 2017-03-03 Just like vinyl LPs, static sites are making a comeback, evidenced by the wide array of static-site generators now available. This practical book shows you hands-on how to build these simple sites for blogs and other use cases, and how to make them more powerful. In the process, you'll work with some of today's more mature and popular static-site generators. Authors Raymond Camden and Brian Rinaldi explain the advantages of using static-site generators for building fast and secure sites. Web and frontend designers and developers will also explore methods for adding dynamic elements and for migrating an existing CMS to a static site. Build a basic four-page static site with the Harp generator Create a simple blog with Jekyll Develop a documentation site with Hugo by generating site files and creating the layout Add dynamic elements, such as forms, comments, and search Integrate a CMS with tools such as CloudCannon and Netlify CMS Use one of several options to deploy your static files Learn methods for moving an existing CMS to a static site

NSA/CSS supply catalog descriptive data listing United States. National Security Agency/Central Security Service, 1978

Beginning Node.js Basarat Syed,2014-12-02 Beginning Node.js is your step-by-step guide to learning all the aspects of creating maintainable Node.js applications. You will see how Node.js is focused on creating high-performing, highly-scalable websites, and how easy it is to get started. Many front-end devs regularly work with HTML, CSS, PHP, even WordPress, but haven't yet got started with Node.js. This book explains everything for you from a beginner level, enabling you to start using Node.js in your projects right away. Using this book you will learn important Node.js concepts for server-side programming. You will begin with an easy-to-follow pure JavaScript primer, which you can skip if you're confident of your JS skills. You'll then delve into Node.js concepts such as streams and events, and the technology involved in building full-stack Node.js applications. You'll also learn how to test your Node.js code, and deploy your Node.js applications on the internet. Node.js is a great and simple platform to work with. It is lightweight, easy to deploy and manage. You will see how using Node.js can be a fun and rewarding experience - start today with Beginning Node.js.

Vue - The Road To Enterprise Thomas Findlay, 2021-01-01 Vue - The Road To Enterprise is a book that revolves around best practices, advanced patterns and techniques for the development of Vue applications. It covers both Vue 2 and Vue 3 and is a one-stop resource for many crucial concepts that should help you solve and avoid many pain-points when developing Vue applications. This book covers many advanced topics, such as scalable project architecture, cutting-edge techniques for handling async operations and API states, performance optimisation, state management patterns, and more. Each chapter in the book can be read independently, so you can immediately dive into the topic that interests you the most.

Beginning JavaScript Russ Ferguson, 2019-05-02 Discover everything you need to know to get up-to-speed with JavaScript development and add dynamic enhancements to web pages. This completely updated third edition reveals how the code works and when to use closures, constants, and execution content. Starting with the basics, you'll see how to employ prototypical inheritance, as well as memory management, variable hoisting and event bubbling. Also covered is an introduction to Node.js and package managers, key to understanding the tools necessary in front-end development and how they are used with current JavaScript frameworks. JavaScript is one of the most important technologies on the web, providing the means to add dynamic functionality to your web pages and serving as the backbone of working with frameworks like Angular and React. Beginning JavaScript, Third Edition will take you from being a JavaScript novice to working freely with this important technology - begin your JavaScript journey today! What You'll LearnConstruct good JavaScript syntax following modern coding practices Use JavaScript to communicate with the server and retrieve data Dynamically manipulate markup, validate forms and deal with images Debug applications using features inside the browser Use TypeScript to bring strong typing to the languageWho This Book Is For Beginner to intermediate developers with a basic knowledge of front-end programming who are looking for a deeper understanding of how JavaScript works in the browser and how to answer questions in an interview.

Mastering Yii Charles R. Portwood II,2016-01-28 Advance your modern web application development skills with Yii Framework 2 About This Book Learn to work with the key aspects of Yii Framework 2 Explore how to create RESTful APIs with Yii Incorporate codeception with Yii2 to test your code thoroughly Who This Book Is For This book is for Yii Framework developers who want to quickly master Yii2. This book assumes some familiarity with Yii2, PHP 5, and HTML5. What You Will Learn Explore Yii2's conventions and learn how to properly configure Yii2 Create both web and console applications Reduce development time by learning to create classes automatically with Gii, Yii2's automatic code generation tool Use Yii2's database migration tool Manage and access databases with Active Record, DAO, and Query Builder Handle user authentication and authorization within Yii2 Create RESTful APIs with Yii Framework 2 Test applications automatically with codeception In Detail The successor of Yii Framework 1.1, Yii2 is a complete rewrite of Yii Framework, one of the most popular PHP 5 frameworks for making modern web applications. The update embraces the best practices and protocols established with newer versions of PHP, while still maintaining the simple, fast, and extendable behavior found in its predecessor. This book has been written to enhance your skills and knowledge with Yii Framework 2. Starting with configuration and how to initialize new projects, you'll learn how to configure, manage, and use every aspect of Yii2 from Gii, DAO, Query Builder, Active Record, and migrations, to asset manager. You'll also discover how to automatically test your code using codeception. With this book by your side, you'll have all the skills you need to quickly create rich modern web and console applications with Yii2. Style and approach This book is a step-by-step guide to mastering every aspect of Yii Framework 2. Each chapter outlines a new set of tools along with code that can be used to efficiently create modern web and console applicat

Learning Web Design Jennifer Robbins, 2018-05-11 Do you want to build web pages but have no prior experience? This friendly guide is the perfect place to start. You'll begin at square one, learning how the web and web pages work, and then steadily build from there. By the end of the book, you'll have the skills to create a

simple site with multicolumn pages that adapt for mobile devices. Each chapter provides exercises to help you learn various techniques and short quizzes to make sure you understand key concepts. This thoroughly revised edition is ideal for students and professionals of all backgrounds and skill levels. It is simple and clear enough for beginners, yet thorough enough to be a useful reference for experienced developers keeping their skills up to date. Build HTML pages with text, links, images, tables, and forms Use style sheets (CSS) for colors, backgrounds, formatting text, page layout, and even simple animation effects Learn how JavaScript works and why the language is so important in web design Create and optimize web images so they'll download as quickly as possible NEW! Use CSS Flexbox and Grid for sophisticated and flexible page layout NEW! Learn the ins and outs of Responsive Web Design to make web pages look great on all devices NEW! Become familiar with the command line, Git, and other tools in the modern web developer's toolkit NEW! Get to know the super-powers of SVG graphics

Наглядный CSS Сидельников Грег,2021-05-13 На 1 июня 2018 года CSS содержал 415 уникальных свойств, относящихся к объекту style в любом элементе браузера Chrome. Сколько свойств доступно в вашем браузере на сегодняшний день? Наверняка уже почти шесть сотен. Наиболее важные из них мы и рассмотрим. Грег Сидельников упорядочил свойства по основной категории (положение, размерность, макеты, CSS-анимация и т. д.) и визуализировал их работу. Вместо бесконечных томов документации — две с половиной сотни иллюстраций помогут вам разобраться во всех тонкостях работы CSS. Эта книга станет вашим настольным справочником, позволяя мгновенно перевести пожелания заказчика и собственное видение в компьютерный код!

Digital Media Foundations Richard Lewis, James Luciana, 2020-08-04 This book is a creative and practical introduction to the field of digital media for future designers, artists, and media professionals. It addresses the evolution of the field, its connections with traditional media, up-to-date developments, and possibilities for future directions. Logically organized and thoughtfully illustrated, it provides a welcoming guide to this emerging discipline. Describing each medium in detail, chapters trace their history, evolution, and potential applications. The book also explains important, relevant technologies—such as digitizing tablets, cloud storage, and 3-D printers—as well as new and emerging media like augmented and virtual reality. With a focus on concepts and creative possibilities, the text's software-neutral exercises provide hands-on experiences with each of the media. The book also examines legal, ethical, and technical issues in digital media, explores career possibilities, and features profiles of pioneers and digital media professionals. Digital Media Foundations is an ideal resource for students, new professionals, and instructors involved in fields of graphic and visual arts, design, and the history of art and design.

Jump Start Sass Hugo Giraudel, Miriam Suzanne, 2016-03-24 Get a Jump Start on the popular CSS preprocessor Sass today! Using Sass, you can write your stylesheets in a more concise, dynamic, and readable way, and cut down many of the tedious repetitive tasks that come with writing vanilla CSS. Sass simplifies your stylesheets, adding some useful features missing from CSS. Most importantly, Sass will save you time. This book provides a thorough introduction to Sass for the beginner. In it, you'll learn: What preprocessors are and how they can be useful Installation and getting started Variables, mixins, and functions Loops and conditions Nesting Extend Warnings & errors Project architecture The Sass ecosystem And more!

Introduction to Web Interaction Design Michael Macaulay, 2017-07-06 This book introduces standard and new HTML5 elements and attributes and CSS3 properties commonly used in Web design as well as design guidelines for their effective use. Its approach of explaining every line of code in the examples it uses to show the usage of the HTML elements and CSS properties introduced makes it an invaluable Web design resource for beginners as well as intermediates looking to fill in gaps in their knowledge. In addition, the inclusion of user-centered design process stages and how they are best managed in website development makes the book unique in its area. Also, the book's approach of including challenges after each topic to help refresh readers' knowledge, as well as make them think, ensures that there are ample activities to keep learners motivated and engaged. Key Features Comprehensively covers standard and new HTML5 elements and attributes and CSS3 properties. Includes a lot of challenges/exercises; one after each HTML element or CSS property introduced and demonstrated with examples. Example codes can be copied and pasted as-is to implement and experiment with. For every HTML element or CSS property introduced, guidelines are provided, where relevant, on how to best use them in a design to enhance usability and accessibility. Includes comprehensive explanation of flexible box and grid layout models and how to use them to create responsive and adaptive Web design. Covers the importance of visual aesthetics in design, including design elements and principles and examples of how they can be applied in Web design to produce good user experience. Includes comprehensive guidelines on how to design for standard and mobile screens, including discussion of touch gesture interaction design and standard gestures and the functions for which they are most commonly used. Introduces the stages of user-centered design process, including Web accessibility and user-experience testing, and managerial aspects of Web development, inc

Handbook of Computational Neurodegeneration Panagiotis Vlamos, Ilias S. Kotsireas, Ioannis Tarnanas, 2023-07-25 The Handbook of Computational Neurodegeneration provides a comprehensive overview of the field and thus bridges the gap between standard textbooks of research on neurodegeneration and dispersed publications for specialists that have a narrowed focus on computational methods to study this complicated process. The handbook reviews the central issues and methodological approaches related to the field for which the reader pursues a thorough overview. It also conveys more advanced knowledge, thus serving both as an introductory text and as a starting point for an in-depth study of a specific area, as well as a quick reference source for the expert by reflecting the state of the art and future prospects. The book includes topics that are usually missing in standard textbooks and that are only marginally represented in the specific literature. The broad scope of this handbook is reflected by five major parts that facilitate an integration of computational concepts, methods and applications in the study of neurodegeneration. Each part is intended to stand on its own, giving an overview of the topic and the most important problems and approaches, which are supported by examples, practical applications, and proposed methodologies. The basic concepts and knowledge, standard procedures and methods are presented, as well as recent advances and new perspectives.

e-Learning by Design William Horton, 2011-10-11 Since the first edition of E-learning by Design, e-learning has evolved rapidly and fringe techniques have moved into

the mainstream. Underlying and underwriting these changes in e-learning are advances in technology and changes in society. The second edition of the bestselling book E-Learning by Design offers a comprehensive look at the concepts and processes of developing, creating, and implementing a successful e-learning program. This practical, down-to-earth resource is filled with clear information and instruction without over simplification. The book helps instructors build customized e-learning programs from scratch-building on core principles of instructional design to: develop meaningful activities and lessons; create and administer online tests and assessments; design learning games and simulations; and implement an individualized program. Every newcomer to the field will find this edition indispensable, while professionals will find much needed contemporary information to manage the rapid changes happening in our field. Even if you own the first edition, buy this update as soon as possible. —Michael W. Allen, CEO of Allen Interactions, Inc.; author, Michael Allen's e-Learning Library Series Covers the full range of options for presenting learning materials online—including designing useful topics, engaging activities, and reliable tests—and it takes into account the realities and issues of today's instructional designers, such as social learning and mobile learning. —Saul Carliner, associate professor, Concordia University; author, The E-Learning Handbook Horton nails it! Perfectly timed, robust, and practical, this second edition of brings together the latest strategies for learning without losing its critical premise—technology enables e-learning, but great design makes it work. —Marc J. Rosenberg, e-learning strategist; author, Beyond E-Learning An e-learning encyclopedia loaded with detailed guidelines and examples ranging from basic instructional design techniques to the latest applications in games, social media, and mobile-learning. An essential reference for anyone involved in e-learning design, development

CSS in Depth Keith Grant, 2018-03-08 Summary CSS in Depth exposes you to a world of CSS techniques that range from clever to mind-blowing. This instantly useful book is packed with creative examples and powerful best practices that will sharpen your technical skills and inspire your sense of design. Foreword by Chris Coyier, Cofounder of CodePen. Dig even deeper into the secrets of CSS with our video course CSS in Depth in Motion, available exclusively at Manning.com (www.manning.com/livevideo/css-in-depth-∏in-motion)! Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Some websites really pop. They look great, they're visually consistent, and they feel interactive and responsive. You can bet their developers knew CSS in depth. CSS specifies everything from the structural layout of page elements to their individual look and feel. True masters know the patterns of CSS development, the techniques to implement them, and the subtle touches that result in beautiful typography, fluid transitions, and balanced graphics. Join them! About the Book CSS in Depth exposes you to a world of CSS techniques that range from clever to mind-blowing. This instantly useful book is packed with creative examples and powerful best practices that will sharpen your technical skills and inspire your sense of design. You'll gain new insights into familiar features like floats and units, and experiment with emerging ideas like responsive design and pattern libraries. Bottom line: this book will make you a better web designer and your apps will look fantastic! What's Inside Avoid common CSS pitfalls Master misunderstood concepts Use flexbox and grid layout Responsive designs for any device Code for reuse and maintainability About the Reader Written for web developers who know the basics of CSS and HTML. About the Author Keith J. Grant is a senior web developer who builds and maintains web applications and websites, including The New York Stock Exchange site. Table of Contents PART 1 - REVIEWING THE FUNDAMENTALS Cascade, specificity, and inheritance Working with relative units Mastering the box model PART 2 - MASTERING LAYOUT Making sense of floats Flexbox Grid layout Positioning and stacking contexts Responsive design PART 3 - CSS AT SCALE Modular CSS Pattern libraries PART 4 - ADVANCED TOPICS Backgrounds, shadows, and blend modes Contrast, color, and spacing Typography Transitions Transforms Animations

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