

Servers146

Scott W. Ambler

WAVs, MIDI & RealAudio? Judi N. Fernandez,1998-12-04 Helping users gain access to and handle sound files, Judi N. Fernandez focuses on sound transmitted over the Web. She covers how to identify, access, download, record and play back sound files and explains today's streaming technologies. The disk (Windows 95 compatible) contains a shareware sound editor.

AWS Certified Developer - Associate Guide Vipul Tankariya,Bhavin Parmar,2017-09-27 An effective guide to becoming an AWS Certified Developer About This Book This fast-paced guide will help you clear the exam with confidence Learn to design, develop, and deploy cloud-based solutions using AWS Enhance your AWS skills with practice questions and mock tests Who This Book Is For This book is for IT professionals and developers looking to clear the AWS Certified Developer – Associate 2017 exam. Developers looking to develop and manage their applications on the AWS platform will also find this book useful. No prior AWS experience is needed. What You Will Learn Create and manage users, groups, and permissions using AWS Identity and Access Management services Create a secured Virtual Private Cloud (VPC) with Public and Private Subnets, Network Access Control, and Security groups Get started with Elastic Compute Cloud (EC2), launching your first EC2 instance, and working with it Handle application traffic with Elastic Load Balancing (ELB) and monitor AWS resources with CloudWatch Work with AWS storage services such as Simple Storage Service (S3), Glacier, and CloudFront Get acquainted with AWS DynamoDB – a NoSQL database service Coordinate work across distributed application components using Simple Workflow Service (SWF) In Detail AWS Certified Developer - Associate Guide starts with a quick introduction to AWS and the prerequisites to get you started. Then, this book gives you a fair understanding of core AWS services and basic architecture. Next, this book will describe about getting familiar with Identity and Access Management (IAM) along with Virtual private cloud (VPC). Moving ahead you will learn about Elastic Compute cloud (EC2) and handling application traffic with Elastic Load Balancing (ELB). Going ahead you we will talk about Monitoring with CloudWatch, Simple storage service (S3) and Glacier and CloudFront along with other AWS storage options. Next we will take you through AWS DynamoDB – A NoSQL Database Service, Amazon Simple Queue Service (SQS) and CloudFormation Overview. Finally, this book covers understanding Elastic Beanstalk and overview of AWS lambda. At the end of this book, we will cover enough topics, tips and tricks along with mock tests for you to be able to pass the AWS Certified Developer - Associate exam and develop as well as manage your applications on the AWS platform. Style and approach This step-by-step guide includes exercises and mock tests to clear the AWS certification exam and become a successful AWS developer.

Native Mobile Development Shaun Lewis,Mike Dunn,2019-11-12 Learn how to make mobile native app development easier. If your team frequently works with both iOS and Android—or plans to transition from one to the other—this hands-on guide shows you how to perform the most common development tasks in each platform. Want to learn how to make network connections in iOS? Or how to work with a database in Android? This book has you covered. In the book’s first part, authors Shaun Lewis and Mike Dunn from O’Reilly’s mobile engineering group provide a list of common, platform-agnostic tasks. The second part helps you create a bare-bones app in each platform, using the techniques from part one. Common file and database operations Network communication with remote APIs Application lifecycle Custom views and components Threading and asynchronous work Unit and integration tests Configuring, building, and running an app on a device

Flash and XML Dov Jacobson,Jesse Jacobson,2002 The complete tutorial on integrating Flash and XML to create powerful Web applications. Integrate Flash with dynamic content, backend databases, server apps--even other live users. Covers ActionScript, HTTP, SQL, PHP, and much more.

Infrastructure as Code Kief Morris,2016-06-09 Virtualization, cloud, containers, server automation, and software-defined networking are meant to simplify IT operations. But many organizations adopting these technologies have found that it only leads to a faster-growing sprawl of unmanageable systems. This is where infrastructure as code can help. With this practical guide, author Kief Morris of ThoughtWorks shows you how to effectively use principles, practices, and patterns pioneered through the DevOps movement to manage cloud age infrastructure. Ideal for system administrators, infrastructure engineers, team leads, and architects, this book demonstrates various tools, techniques, and patterns you can use to implement infrastructure as code. In three parts, you’ll learn about the platforms and tooling involved in creating and configuring infrastructure elements, patterns for using these tools, and practices for making infrastructure as code work in your environment. Examine the pitfalls that organizations fall into when adopting the new generation of infrastructure technologies Understand the capabilities and service models of dynamic infrastructure platforms Learn about tools that provide, provision, and configure core infrastructure resources Explore services and tools for managing a dynamic infrastructure Learn specific patterns and practices for provisioning servers, building server templates, and updating running servers

Application Integration ,2010-01-05 Application integration assembles methods and tools for organizing exchanges between applications, and intra- and inter-enterprise business processes. A strategic tool for enterprises, it introduces genuine reactivity into information systems facing business changes, and as a result, provides a significant edge in optimizing costs. This book analyzes various aspects of application integration, providing a guide to the alphabet soup behind EAI, A2A, B2B, BAM, BPM, ESB and SOA. It addresses the problems of choosing between the application integration solutions and deploying them successfully. It supplies guidelines for avoiding common errors, exploring the differences between received wisdom and the facts on the ground. The overview of IT urbanization will help introduce English-speaking audiences to a powerful approach to information system flexibility developed in France. A key chapter approaches the analysis and interoperation of service levels in integration projects, while the discussion on deployment methodologies and ROI calculation anchors the theory in the real world. Application Integration: EAI, B2B, BPM and SOA relies on concrete examples and genuine experiences to demonstrate what works – and what doesn’t – in this challenging, topical and important IT domain.

Inside Windows NT Server 4 Drew Heywood,1998 Regardless of whether the network administrator is responsible for a single departmental server or a large corporate network, this book ensures that they will have the skills needed to be successful. Inside Windows NT Server 4, 2nd Ed. provides effective tutorial-based solutions for today's administration problems.

NetWare Programmer's Guide Ralph Davis,1990

Making Things Talk Tom Igoe,2011-09-15 Provides instructions for building thirty-three projects that interact with the physical world, including a stuffed monkey video game controller and a battery powered GPS that reports its location over Bluetooth.

The Nano Age of Digital Immunity Infrastructure Fundamentals and Applications Rocky Termanini,2018-03-05 Present anti-virus technologies do not have the symmetrical weaponry to defeat massive DDoS attacks on smart cities. Smart cities require a new set of holistic and AI-centric cognitive technology, such as autonomic components that replicate the human immune system, and a smart grid that connects all IoT devices. The book introduces Digital Immunity and covers the human immune system, massive distributed attacks (DDoS) and the future generations cyber attacks, the anatomy and critical success factors of smart city, Digital Immunity and the role of the Smart Grid, how Digital Immunity defends the smart city and annihilates massive malware, and Digital Immunity to combat global cyber terrorism.

Mastering Microsoft Exchange Server 2007 SP1 Jim McBee,2009-01-26 Microsoft Exchange Server provides a reliable messaging system that protects against spam and viruses and allows for access to e-mail, voicemail, and calendars from a variety of devices and any location. Fully updated for the latest release of Microsoft Exchange Server 2007 Service Pack 1 (SP1), this book offers a look at the significant improvements and exciting features of SP1 and explains how they will increase productivity. You’ll walk through planning and design, installation, administration and management, maintenance, and more and also take a look at SP1’s interoperability with Windows Server 2008, unified messaging, and enhancements in mobile e-mail security and management.

3D Photorealistic Rendering Jamie Cardoso,2017-05-08 Increase the photorealism of your 3d visualizations with enhanced toolsets of V-ray in 3ds Max. Full-color, step-by-step tutorials about techniques involved in

creating photorealistic renders for interior/exterior scenes. Each tutorial includes a 3d project scene to guide you through, production and post-production. The production chapter shows how to create shaders, fine-tune textures and set up a day/night lighting rig. You will be rendering high-res images with render elements included for the final stage of post-production. The book also includes tips about, pre-production, camera settings, verified views, material editors, shaders, 3ds max scripts, and much more! Key Features This book deals with real world scenes and delivers up to date design direction. This book has professional supporting files ready for the reader to open and explore. This book highlights the processes of making your own content that not only gives images your personal touch, but also through the online content that will be made available for this title. Includes some coverage of V-Ray. Focuses in depth on separate issues surrounding interior, exterior and product design, which vary wildly.

Learning Nagios Wojciech Kocjan,Piotr Beltowski,2016-08-31 Learn and monitor your entire IT infrastructure to ensure your systems, applications, services, and business function effectively. About This Book Packed with tips, tricks and illustrations, the book will explain the configuration and monitoring concepts in a simplified manner Experience the scalability and flexibility of Nagios in a very practical and easy-to-understand approach. Unleash the power of Nagios Core and Nagios XI 5 to monitor and secure your infrastructure with ease. Who This Book Is For This book is targeted at System Administrators, both, who have no prior knowledge of Nagios as well as readers experienced with it. It not only covers the basics of Nagios but also the advanced features. What You Will Learn Set up and use the built-in Nagios web interface Upskill the additional interfaces available for Nagios to monitor your IT infrastructure Learn how to perform various checks using both, Nagios standard plugins and third-party plugins Explore the working of notifications and events in Nagios Familiarize yourself with SNMP and use it for monitoring devices such as routers, switches, modems and printers Discover how can be Nagios can be customized and tailored to your needs Get to know more about the enterprise version of Nagios, Nagios XI In Detail Nagios, a powerful and widely used IT monitoring and management software for problem -solving. It detects problems related to your organizations infrastructure and helps in resolving the issue before it impacts the business. Following the success of the previous edition, this book will continue to help you monitor the status of network devices and also notify the system administrators of network problems. Starting with the fundamentals, the book will teach you how to install and configure Nagios for your environment. The book helps you learn how to end downtimes, adding comments and generating reports using the built-in Web interface of Nagios. Moving on, you will be introduced to the third-party web interfaces and applications for checking the status and report specific information. As you progress further in Learning Nagios, you will focus on the standard set of Nagios plugins and also focus on teach you how to efficiently manage large configurations and using templates. Once you are up to speed with this, you will get to know the concept and working of notifications and events in Nagios. The book will then uncover the concept of passive check and shows how to use NRDP (Nagios Remote Data Processor). The focus then shifts to how Nagios checks can be run on remote machines and SNMP (Simple Network Management Protocol) can be used from Nagios. Lastly, the book will demonstrate how to extend Nagios by creating custom check commands, custom ways of notifying users and showing how passive checks and NRDP can be used to integrate your solutions with Nagios. By the end of the book, you will be a competent system administrator who could monitor mid-size businesses or even large scale enterprises. Style and approach This will be a practical learning guide for system administrators which will teach them everything about Nagios along with implementing it for your organization and then ending with securing it.

When Love Is Found Jeanne Cotter,David Haas,1993

A Supply Chain Logistics Program for Warehouse Management David E. Mulcahy,Joachim Sydow,2008-05-28 A well-planned, well-structured warehouse management system (WMS) offers significant advantages to an organization, particularly in its ability to make warehouse operations more efficient, more cost effective, and more responsive. A Supply Chain Logistics Program for Warehouse Management details the concepts, applications, and practices necessary for the successful management of a WMS program, including the selection and adoption of the right software.Taking a process approach to a generic warehouse and its workings, the authors trace a product's life cycle from its receipt at a warehouse, through its outbound shipment, and to its eventual return. This approach illustrates the logistics of a well-run supply chain and how it works in relation to every phase of a warehouse's operation. The book details each phase and its related process, demonstrating how every component fits into the overall operation. Specific topics include how to reduce product damage, enhance identified product flow and track inventory, increase employee productivity, improve customer service, reduce warehouse operating costs, improve profits, and assure asset protection. The book also presents guidelines, tips and checklists so the reader can view how each component is carried out. Whether a warehouse operation supports a small, medium, or large business, A Supply Chain Logistics Program for Warehouse Management is an important book to have in order to design a system that reduces operating costs, improves products, and maintains timely delivery to customers.

Building Object Applications that Work Scott W. Ambler,1998-02-13 Reviews the entire process of building object applications from analyzing the project, to designing a user-friendly interface and testing the functionality of your approaches.

Doing Digital Tony Ambrozic,2024-02-26 We have gone through one of the most disruptive societal changes, on a global scale, over the last three years due to COVID-19. Regardless of the personal and professional impact the pandemic had on us, we've all had to adapt to a different reality that continues today. The pandemic has also forced organizations large and small to adjust and rethink their normal business activities – sometimes in abrupt ways – in order to survive a global shutdown. Organizations that did adjust well applied five major principles that they'll be wise to continue with for the long-term, both when facing extreme events or merely the new normal. First and foremost, successful organizations accelerated digital and the use of digital tools and business models as much as possible. For example, retail operations with modest digital presence suddenly had to sell through digital channels, rather than physical stores. Entertainment content creators had to push everything into streaming services instead of theaters. And healthcare providers moved patient encounters from in-person to telehealth as much as was feasible and safe. This accelerated the digital transformation movement and is the focus of this book. This thought-provoking book offers fundamental principles and a narrative about the entire journey to doing and ultimately being digital, with the view to help the reader build their own mental model on how to approach digital in their situations and organizations. The book also draws a story in which concepts and practices are introduced as needed and is based on the author's own experiences at American Express and Disney. Presented in five parts, the author introduces the topics of digital, digitization, and digital transformation; discusses the fundamental concepts and building blocks of digital; describes who makes up the ideal digital team; the principles and processes of execution; and puts it all together in the context of the overall business. The author concludes his narrative with a case study from the healthcare industry – an industry that is still 10-15 years behind in their digital transformation. The book concludes with the author's observations of what AI and ChatGPT means for digital transformations.

Windows Server Cookbook Robbie Allen,2005-03-18 This practical reference guide offers hundreds of useful tasks for managing Windows 2000 and Windows Server 2003, Microsoft's latest and greatest server. Through concise, on-the-job solutions to common problems, Windows Server Cookbook for Windows Server 2003 & Windows 2000 is certain to save you hours of time searching for answers.Now, instead of dredging reams of Microsoft documentation or browsing its unstructured knowledge base to figure out a particular issue--such as how to compare registry values between two hosts--you can simply reference the index of Windows Server Cookbook for Windows Server 2003 & Windows 2000. From there, you'll be directed to the exact trouble-shooting recipe they need.As the newest title in O'Reilly's popular Cookbook series, this book covers a wide range of issues that you are likely to face in your daily management of the Windows Server operating system. This includes how to deal with: files event logs DNS DHCP security the registry backup/restore One of the book's key benefits is the presentation of solutions in three different recipe formats. Depending on preference, you can solve most problems with the graphical user interface, the command line, or by using scripts. Where appropriate, all three solutions are presented for each recipe in this book. Each recipe also includes a detailed discussion that explains how and why it works.Windows Server Cookbook for Windows Server 2003 & Windows 2000 is written for all levels of system administrators on Windows servers. If you're a relatively new user with only a rudimentary understanding of the job, the book can open your eyes to the many possibilities that await. And if

you're an advanced user, it can serve as a useful reference and memory-jogger.Download the code examples from this book. The complete set of examples isavailable at: <http://www.rallenhome.com/books/winsckbk/code.html>.

Common Design Patterns for Symbian OS Adrian A. I. Issott,2008-10-13 Common Design Patterns for Symbian OS is the first design patterns book that addresses Symbian OS specifically. It introduces programmers to the common design patterns that help implement a large variety of applications and services on Symbian OS. The goal of the book is to provide the experience of Symbian's developers to a wider audience and enable sophisticated programs to be quickly written and to a high standard. In order to do this, it: Provides patterns based on the Symbian OS architectural elements Describes how patterns suited for non-mobile software should be adapted or even avoided for Symbian OS Provides Symbian OS based examples and code illustrations Each chapter covers patterns that address specific key concern experienced by developers: memory performance, time performance, power performance, security and responsiveness. This book is not specific to any particular version of Symbian OS. While individual examples may come from one version or another the patterns outlined in this book are intended to be more generic and based on the common functionality available in all releases. Where possible the examples given for the design patterns will directly reflect the software in Symbian OS. Common Design Patterns for Symbian OS is intended to be used in conjunction with one or more SDKs for specific Symbian OS phones and with the resources available at the Symbian DevNet web site. This facility will provide the background material needed to help understand the patterns and the examples accompanying them.

DevOps Troubleshooting Kyle Rankin,2012-11-09 “If you’re a developer trying to figure out why your application is not responding at 3 am, you need this book! This is now my go-to book when diagnosing production issues. It has saved me hours in troubleshooting complicated operations problems.” –Trotter Cashion, cofounder, Mashion DevOps can help developers, QAs, and admins work together to solve Linux server problems far more rapidly, significantly improving IT performance, availability, and efficiency. To gain these benefits, however, team members need common troubleshooting skills and practices. In DevOps Troubleshooting: Linux Server Best Practices, award-winning Linux expert Kyle Rankin brings together all the standardized, repeatable techniques your team needs to stop finger-pointing, collaborate effectively, and quickly solve virtually any Linux server problem. Rankin walks you through using DevOps techniques to troubleshoot everything from boot failures and corrupt disks to lost email and downed websites. You’ll master indispensable skills for diagnosing high-load systems and network problems in production environments. Rankin shows how to Master DevOps’ approach to troubleshooting and proven Linux server problem-solving principles Diagnose slow servers and applications by identifying CPU, RAM, and Disk I/O bottlenecks Understand healthy boots, so you can identify failure points and fix them Solve full or corrupt disk issues that prevent disk writes Track down the sources of network problems Troubleshoot DNS, email, and other network services Isolate and diagnose Apache and Nginx Web server failures and slowdowns Solve problems with MySQL and Postgres database servers and queries Identify hardware failures—even notoriously elusive intermittent failures

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