Public Transport Simulator

B. Simpson

Urban Transport XX C. A. Brebbia,2014 Urban Transport XX contains the proceedings of the 20th International Conference on Urban Transport and the Environment.Topics covered include: Environmental impact; Transport strategies; Public transport systems; Urban transport simulation; Transport safety and security; Experiences from emerging countries; Intelligent transport systems.

Transport Simulation Edward Chung,2019-05-07 In recent years, the transport simulation of large road networks has become far more rapid and detailed, and many exciting developments in this field have emerged. Within this volume, the authors describe the simulation of automobile, pedestrian, and rail traffic coupled to new applications, such as the embedding of traffic simulation into driving simulators, to give a more realistic environment of driver behavior surrounding the subject vehicle. New approaches to traffic simulation are described, including the hybrid mesoscopic-microscopic model and floor-field agent-based simulation. Written by an invited panel of experts, this book addresses students, engineers, and scholars, as well as anyone who needs a state-of-the-art overview of transport simulation today.

Intelligent Transportation Systems (ITS) Beatriz L. Boada,2021-04-22 This book presents collective works published in the recent Special Issue (SI) entitled Intelligent Transportation Systems (ITS). These works address problems of mobility, environmental pollution, and road safety, as well as their related applications. The presented problems are complex and involve a large number of research areas and many advanced technologies, such as communication, sensing, and control, which are used for managing a large amount of information. The applications vary and include fleet management, driving behavior, traffic control, trajectory planning, connected vehicles, and energy consumption efficiency. Recent advances in communication technologies are becoming fundamental for the development of new advances in fleet management, traffic control, and connected vehicles. This works collected in this Special Issue propose solution methodologies to address such challenges, analyze the proposed methodologies, and evaluate their performance. This book brings together a collection of multidisciplinary works applied to ITS applications in a coherent manner.

The Multi-Agent Transport Simulation MATSim Andreas Horni,Kai Nagel,Kay W. Axhausen,2016-08-10 The MATSim (Multi-Agent Transport Simulation) software project was started around 2006 with the goal of generating traffic and congestion patterns by following individual synthetic travelers through their daily or weekly activity programme. It has since then evolved from a collection of stand-alone C++ programs to an integrated Java-based framework which is publicly hosted, open-source available, automatically regression tested. It is currently used by about 40 groups throughout the world. This book takes stock of the current status. The first part of the book gives an introduction to the most important concepts, with the intention of enabling a potential user to set up and run basic simulations. The second part of the book describes how the basic functionality can be extended, for example by adding schedule-based public transit, electric or autonomous cars, paratransit, or within-day replanning. For each extension, the text provides pointers to the additional documentation and to the code base. It is also discussed how people with appropriate Java programming skills can write their own extensions, and plug them into the MATSim core. The project has started from the basic idea that traffic is a consequence of human behavior, and thus humans and their behavior should be the starting point of all modelling, and with the intuition that when simulations with 100 million particles are possible in computational physics, then behavior-oriented simulations with 10 million travelers should be possible in travel behavior research. The initial implementations thus combined concepts from computational physics and complex adaptive systems with concepts from travel behavior research. The third part of the book looks at theoretical concepts that are able to describe important aspects of the simulation system; for example, under certain conditions the code becomes a Monte Carlo engine sampling from a discrete choice model. Another important aspect is the interpretation of the MATSim score as utility in the microeconomic sense, opening up a connection to benefit cost analysis. Finally, the book collects use cases as they have been undertaken with MATSim. All current users of MATSim were invited to submit their work, and many followed with sometimes crisp and short and sometimes longer contributions, always with pointers to additional references. We hope that the book will become an invitation to explore, to build and to extend agent-based modeling of travel behavior from the stable and well tested core of MATSim documented here.

Public Transport Peter R. White,2003-12-16 Widened in scope and completely updated, this new edition of a well-established textbook provides an authoritative introduction to all modes of public transport; from taxis and local buses to intercity rail, domestic air and express coaches.

Computer-Aided Scheduling of Public Transport Stefan Voß,Joachim R. Daduna,2001-07-31 This volume gives an overview on new theoretical approaches on computer-aided methods for strategic and operational planning in public transport. The papers of this volume cover the most important steps of the complete process of planning and operational control in public transport and public mass transit. Readers of this book obtain detailed information on current developments in vehicle and crew scheduling and in solving such problems in practice. Interesting results in scheduling theory are shown, using procedures for solving combinatorial problems with more complex structures. Furthermore, experiences in the application of specific software tools are presented. TOC:Vehicle and Crew Scheduling - Methodical Advances.- Vehicle and Crew Scheduling - Practical Issues.- Advanced Transit Service and Vehicle Routing.- Monitoring and Control.- Strategic Decision Problems.- Appendices.

The Multi-Agent Transport Simulation MATSim Andreas Horni,Kay W Axhausen,Kai Nagel,2016-07-15 The MATSim (Multi-Agent Transport Simulation) software project was started around 2006 with the goal of generating traffic and congestion patterns by following individual synthetic travelers through their daily or weekly activity programme. It has since then evolved from a collection of stand-alone C++ programs to an integrated Java-based framework which is publicly hosted, open-source available, automatically regression tested. It is currently used by about 40 groups throughout the world. This book takes stock of the current status. The first part of the book gives an introduction to the most important concepts, with the intention of enabling a potential user to set up and run basic simulations. The second part of the book describes how the basic functionality can be extended, for example by adding schedule-based public transit, electric or autonomous cars, paratransit, or within-day replanning. For each extension, the text provides pointers to the additional documentation and to the code base. It is also discussed how people with appropriate Java programming skills can write their own extensions, and plug them into the MATSim core. The project has started from the basic idea that traffic is a consequence of human behavior, and thus humans and their behavior should be the starting point of all modelling, and with the intuition that when simulations with 100 million particles are possible in computational physics, then behavior-oriented simulations with 10 million travelers should be possible in travel behavior research. The initial implementations thus combined concepts from computational physics and complex adaptive systems with concepts from travel behavior research. The third part of the book looks at theoretical concepts that are able to describe important aspects of the simulation system; for example, under certain conditions the code becomes a Monte Carlo engine sampling from a discrete choice model. Another important aspect is the interpretation of the MATSim score as utility in the microeconomic sense, opening up a connection to benefit cost analysis. Finally, the book collects use cases as they have been undertaken with MATSim. All current users of MATSim were invited to submit their work, and many followed with sometimes crisp and short and sometimes longer contributions, always with pointers to additional references. We hope that the book will become an invitation to explore, to build and to extend agent-based modeling of travel behavior from the stable and well tested core of MATSim documented here.

Computer-aided Systems in Public Transport Mark Hickman,Pitu Mirchandani,Stefan Voß,2008-01-23 This volume consists of selected papers presented at the Ninth International Conference on Computer-Aided Scheduling of Public Transport. Coverage includes the use of computer-aided methods and operations research techniques to improve:

information management; network and route planning; vehicle and crew scheduling and rostering; vehicle monitoring and management; and practical experience with scheduling and public transport planning methods.

Computer Engineering: Concepts, Methodologies, Tools and Applications Management Association, Information Resources,2011-12-31 This reference is a broad, multi-volume collection of the best recent works published under the umbrella of computer engineering, including perspectives on the fundamental aspects, tools and technologies, methods and design, applications, managerial impact, social/behavioral perspectives, critical issues, and emerging trends in the field--Provided by publisher.

Methods and Applications for Modeling and Simulation of Complex Systems Liang Li,Kyoko Hasegawa,Satoshi Tanaka,2018-10-17 This volume constitutes the proceedings of the 18th Asia Simulation Conference, AsiaSim 2018, held in Kyoto, Japan, in August 2018. The 45 revised full papers presented in this volume were carefully reviewed and selected from 90 submissions. The papers are organized in topical sections on modeling and simulation technology; soft computing and machine learning; high performance computing and cloud computing; simulation technology for industry; simulation technology for intelligent society; simulation of instrumentation and control application; computational mathematics and computational science; flow simulation; visualization and computer vision to support simulation.

Ubiquitous and Pervasive Computing: Concepts, Methodologies, Tools, and Applications Symonds, Judith,2009-09-30 This publication covers the latest innovative research findings involved with the incorporation of technologies into everyday aspects of life--Provided by publisher.

Public Transport in Third World Cities Alan Armstrong-Wright,1993

Recent Advances in Transportation Systems Engineering and Management M. V. L. R. Anjaneyulu,M. Harikrishna,Shriniwas S. Arkatkar,A. Veeraragavan,2022-11-10 The book presents the select proceedings of the 8th International Conference on Transportation Systems Engineering and Management (CTSEM 2021). The book covers topics pertaining to three broad areas of transportation engineering, namely Transportation Planning, Traffic Engineering and Pavement Technology. The topics covered include transportation and land use, urban and regional transportation planning, travel behavior modeling, travel demand analysis, forecasting and management, transportation and ICT, public transport planning and management, freight transport, traffic flow modeling and management, highway design and maintenance, capacity and level of service, traffic crashes and safety, ITS and applications, non-motorized transportation, transportation economics and policy, road and parking pricing, pedestrian facilities and safety, road asset management, pavement materials and characterization, pavement design and construction, pavement evaluation and management, transportation infrastructure financing, innovative trends in transportation systems, sustainable transportation, smart cities, resilience of transportation systems and environmental and ecological aspects. This book will be useful for the students, researchers and the professionals in the area of civil engineering, especially transportation and traffic engineering.

The Multi-Agent Transport Simulation MATSim Kai Nagel,Andreas Horni,Kay W Axhausen,2020-10-09 The MATSim (Multi-Agent Transport Simulation) software project was started around 2006 with the goal of generating traffic and congestion patterns by following individual synthetic travelers through their daily or weekly activity programme. It has since then evolved from a collection of stand-alone C++ programs to an integrated Java-based framework which is publicly hosted, open-source available, automatically regression tested. It is currently used by about 40 groups throughout the world. This book takes stock of the current status. The first part of the book gives an introduction to the most important concepts, with the intention of enabling a potential user to set up and run basic simulations.The second part of the book describes how the basic functionality can be extended, for example by adding schedule-based public transit, electric or autonomous cars, paratransit, or within-day replanning. For each extension, the text provides pointers to the additional documentation and to the code base. It is also discussed how people with appropriate Java programming skills can write their own extensions, and plug them into the MATSim core. The project has started from the basic idea that traffic is a consequence of human behavior, and thus humans and their behavior should be the starting point of all modelling, and with the intuition that when simulations with 100 million particles are possible in computational physics, then behavior-oriented simulations with 10 million travelers should be possible in travel behavior research. The initial implementations thus combined concepts from computational physics and complex adaptive systems with concepts from travel behavior research. The third part of the book looks at theoretical concepts that are able to describe important aspects of the simulation system; for example, under certain conditions the code becomes a Monte Carlo engine sampling from a discrete choice model. Another important aspect is the interpretation of the MATSim score as utility in the microeconomic sense, opening up a connection to benefit cost analysis. Finally, the book collects use cases as they have been undertaken with MATSim. All current users of MATSim were invited to submit their work, and many followed with sometimes crisp and short and sometimes longer contributions, always with pointers to additional references. We hope that the book will become an invitation to explore, to build and to extend agent-based modeling of travel behavior from the stable and well tested core of MATSim documented here. This work was published by Saint Philip Street Press pursuant to a Creative Commons license permitting commercial use. All rights not granted by the work's license are retained by the author or authors.

Civil Engineering And Urban Planning – Proceedings Of The 5th International Conference On Civil Engineering And Urban Planning (Ceup2016) Mebarki Ahmed,2017-06-02 The 5th International Conference on Civil Engineering and Urban Planning (CEUP2016) was held in Xi'an, China on August 23 – 26, 2016. CEUP2016 gathered outstanding scientists and researchers worldwide to exchange and discuss new findings in civil engineering and urban planning associated with transportation and environmental topics. The conference program committee is also greatly honored to have four renowned experts for taking time off to present their keynotes to the conference. The conference had received a total of 410 submissions, which after peer review by the Technical Program Committee, only 108 were selected to be included in this conference proceedings, which covers Architecture and Urban Planning; Civil Engineering and Transportation Engineering.

Bus Transport David A Hensher,2007-01-30 The bus is the most patronised of all land-based public passenger mode but is seen as a somewhat unglamorous means of supporting mobility and accessibility, in contrast to rail – heavy and light, yet offers so much to the travelling public as well as offering attractive sustainability opportunities. This book reflects the author's perspective on issues of importance to the preservation and health of the bus sector. The twenty one chapters cover the themes of institutional reform, performance measurement and monitoring, service quality, costing and pricing of services including commercial and non-commercial contracts, travel choice and demand, integrated bus-based systems, and public transport policy, especially challenges in growing patronage.

Urban Transport XXV Passerini, G.,Borrego, C.,2019-09-13 Containing research from the 25th edition of the Urban Transport conference, the papers included in this book address the need to solve important pollution problems associated with urban transport. There is also a growing need for integration with telecommunications systems and IT applications in order to improve safety, security and efficiency.

Rail Human Factors around the World John R Wilson,Ann Mills,Theresa Clarke,Jane Rajan,Nastaran Dadashi,2012-09-13 The rail human factors/ergonomics community has grown quickly and extensively, and there is much increased recognition of the vital importance of ergonomics/human factors by rail infrastructure owners, rail operating companies, system developers, regulators and national and trans-national government. This book, the third on rail human factors, is drawn from papers presented at the Lille 3rd International Conference on Rail Human Factors. The contributions cover the range of human and organisational issues on the railway, from driving to signalling and control to maintenance and engineering work, to passengers and security issues such as trespass,

and address improvements in safety, reliability, use of capacity, efficiency and quality. The book represents the best of recent work in rail human factors, and starts to define the framework for the next few years. As well as the human factors areas listed above, the conference and thus the book are notable for sessions on simulation in rail human factors and on human factors in metro design and operation. The book also reflects the increased attention being paid to, and developments in, understanding all aspects of rail stakeholders' behaviour, and also the contribution of ergonomics/human factors to innovative network control systems which will enhance reliability, safety and use of capacity. The book will be of interest to a number of groups: those working in the rail sector from a human factors point of view; the larger rail industry and related bodies generally; and in terms of transferrable knowledge to ergonomists and human factors specialists working in other industries.

Urban Public Transport Today B. Simpson,2003-09-02 This book is about how local public transport can be made a less unacceptable alternative to the private car than it is now. It is intended for officials, politicians and others interested in the land use/local transport conundrum. It is also valuable to town planners, those working for passenger transport authorities and anyone concerned with policy making and project appraisal for local public transport.

Handbook of Public Transport Research Graham Currie,2021-04-30 Providing a comprehensive overview and analysis of the latest research in the growing field of public transport studies, this Handbook looks at the impact of urbanisation and the growth of mega-cities on public transport. Chapters examine the significant challenges facing the field that require new and original solutions, including congestion and environmental relief, and the social equity objectives that justify public transport in cities.

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