Ms Developer Studio Addin

Adam Nathan

Professional Visual Studio Extensibility Keyvan Navyeri, 2008-03-24 Visual Studio is a development IDE created by Microsoft to enable easier development for Microsoft programming languages as well as development technologies. It has been the most popular IDE for working with Microsoft development products for the past 10 years. Extensibility is a key feature of Visual Studio. There have not been many books written on this aspect of Visual Studio. Visual Studio Extensibility (VSX) can be considered a hard topic to learn for many developers in comparison with most .NET related topics. Also, its APIs are very complex and not very well written. Some may refer to these APIs as "dirty" because they do not have good structure, naming convention, or consistency. Visual Studio is now 10 years old. It was created during the COM days for COM programming but later migrated to .NET. However, Visual Studio still relies heavily on COM programming. It was revamped when moving to the .NET platform but still contains its COM nature; this fact is what makes it harder for .NET developers to work with VSX. Because it is an older product built on two technologies, it has produced inconsistency in code. Although there are problems with the current version of VSX, the future looks bright for it. The many different teams working on the software have been moved into one umbrella group known as the Visual Studio Ecosystem team. Throughout the past 10 years Visual Studio has continued to grow and new extensibility features have been added. Learning all of the options with their different

purposes and implementations is not easy. Many extensibility features are broad topics such as add-ins, macros, and the new domain-specific language tools in Visual Studio. Learning these topics can be difficult because they are not closely related to general .NET programming topics. This book is for .NET developers who are interested in extending Visual Studio as their development tool. In order to understand the book you must know the following material well: Object-oriented programming (OOP), the .NET Framework and .NET programming, C# or Visual Basic languages, some familiarity with C++, some familiarity with XML and its related topics, and Visual Studio structure and usage. A familiarity with COM programming and different .NET technologies is helpful. The aims of this book are to: Provide an overview of all aspects of VSX Enable readers to know where/when to use extensibility Familiarize readers with VS Extensibility in detail Show readers the first steps and let them learn through their own experiences Use examples, sample code, and case studies to demonstrate things in such a way that helps readers understand the concepts Avoid bothering readers with long discussions and useless code samples In order to use this book, and get the most out of it, there are some technical requirements. You must have the following two packages installed on your machine to be able to read/understand the chapters and test code samples: Visual Studio 2008 Team System Edition (or other commercial editions) Visual Studio 2008 SDK 1.0 (or its newer versions) You will need to buy Visual Studio 2008 to register for an evaluation version. The Free

Express editions of Visual Studio do not support the extensibility options. The Visual Studio SDK is needed in order to read some of the chapters in the book and can be downloaded as a free package. The operating system doesn't matter for the content of the book, but all code was written with Visual Studio 2008 Team System Edition in Windows Vista x86. Chapters 1, 2, and 3 will give you an introduction to the basic concepts you need to understand before you can move on to the rest of the book. Chapter 4 discusses the automation model, which is an important prerequisite for many of the chapters in the book that focus on add-ins, macros, and VSPackages. Chapters 5-14 will utilize add-ins in a case study to learn about the main responsibilities of the automation model and some of the more common techniques used in VSX development. Each of the following chapters is dedicated to a specific extensibility option; they are independent of one another and you can read them in any order. It is important to read chapters 4-14 before you begin reading about the specific extensibility options. Chapter 5 contains a walkthrough of the Add-in Wizard and describes its steps. Chapter 6 will show you the anatomy of add-ins and explain how to create add-ins and how they work. Chapter 7 discusses how to manipulate solutions, projects, and project items via your code to build add-ins. Chapter 8 shows you how to deal with documents and code editors in your add-ins. Chapter 9 explains how to work with programming codes and how to manipulate their elements. Chapter 10 describes some ways to work with user interface elements, Windows Forms, and

controls via code in your add-ins. Chapter 11 discusses the Tools Options page and uses add-ins as the case study to show you how to create your own Tools Options pages. Chapter 12 teaches you how to debug and test your addins. Chapter 13 shows you how to deploy your add-ins. Chapter 14 completes the discussion about add-ins by talk about resources and localization of addins. Chapter 15 discusses a new feature in VS 2008: the Visual Studio Shell. Chapter 16 talks about domain-specific language tools; you will learn how to build them and see a guick overview of DSL tools. Chapter 17 discusses debugging and how to extend debugging features. Chapter 18 talks about VSPackages as a way to extend VS functionality and add something new to its existing packages. Chapter 19 teaches you what a code snippet is and how to write and manage code snippets in Visual Studio to make your coding process easier. Chapter 20 talks about VS project templates and starter kits and how to write your own project templates. Chapter 21 focuses on MSBuild and writing custom builds for Visual Studio and .NET applications. Chapter 22 discusses Visual Studio macros in detail and explains how to build a Visual Studio macro. Keyvan Nayyeri is a software architect and developer. He has a Bachelor of Science degree in applied mathematics. His main focus is on Microsoft development technologies and their related markup languages. Nayyeri is also a team leader and developer for several .NET open-source projects; this includes writing code for special purposes. He holds an MVP award for Comunnity Server. He recently co-authored Wrox Professional

Community Server (2007).

Writing Add-ins for Visual Studio .NET Les Smith,2002-07-29 This book is designed to teach add-in development using Visual Studio.NET to the novice as well as the experienced developer, with real code examples to demonstrate how.

Windows Presentation Foundation Unleashed Adam Nathan, 2006-12-21 Printed entirely in color, with helpful figures and syntax coloring to make code samples appear as they do in Visual Studio. Windows Presentation Foundation (WPF) is a key component of the .NET Framework 3.0, giving you the power to create richer and more compelling applications than you dreamed possible. Whether you want to develop traditional user interfaces or integrate 3D graphics, audio/video, animation, dynamic skinning, rich document support, speech recognition, or more, WPF enables you to do so in a seamless, resolution-independent manner. Windows Presentation Foundation Unleashed is the authoritative book that covers it all, in a practical and approachable fashion, authored by .NET guru and Microsoft developer Adam Nathan. \cdot Covers everything you need to know about Extensible Application Markup Language (XAML) · Examines the WPF feature areas in incredible depth: controls, layout, resources, data binding, styling, graphics, animation, and more · Features a chapter on 3D graphics by Daniel Lehenbauer, lead developer responsible for WPF 3D \cdot Delves into non-mainstream topics: speech, audio/video, documents, bitmap effects, and more \cdot Shows how to create

popular UI elements, such as features introduced in the 2007 Microsoft Office System: Galleries, ScreenTips, custom control layouts, and more · Demonstrates how to create sophisticated UI mechanisms, such as Visual Studio-like collapsible/dockable panes · Explains how to develop and deploy all types of applications, including navigation-based applications, applications hosted in a Web browser, and applications with great-looking non-rectangular windows · Explains how to create first-class custom controls for WPF · Demonstrates how to create hybrid WPF software that leverages Windows Forms, ActiveX, or other non-WPF technologies · Explains how to exploit new Windows Vista features in WPF applications

Microsoft Visual Studio 2005 Unleashed Lars Powers, Mike Snell, 2006-08-18 Microsoft Visual Studio 2005 Unleashed is a deep dive into the Visual Studio 2005 tool. Specifically, it will provide you with solid guidance and education that will allow you to squeeze the ultimate productivity and use out of the Visual Studio 2005 development environment. This book folds in real-world development experience with detailed information about the IDE to make you more productive and ease transition from other development environments (including prior versions of Visual Studio). This book will also help you increase team collaboration and project visibility with Visual Studio Team Systems and it will give you straight, to-the-point answers to common developer questions about the IDE. Chapters include: Code Viewers, Explorers, and Browsers Refactoring Code 8 Writing ASP .NET Applications Defining Standards and Practices Introduction to Visual Studio Team System Work Item Tracking Unit and Load Testing

Visual Studio Extensibility Development Rishabh Verma, 2020-07-03 Learn the extensibility model of Visual Studio to enhance the Visual Studio integrated development environment (IDE). This book will cover every aspect, starting from developing an extension to publishing it and making it available to the end user. The book begins with an introduction to the basic concepts of Visual Studio including data structures and design patterns and moves forward with the fundamentals of the VS extensibility model. Here you will learn how to work on Roslyn - the .NET compiler platform - and load extensions in VS. Next, you will go through the extensibility model and see how various extensions, such as menus, commands, and tool windows, can be plugged into VS. Moving forward, you'll cover developing VS extensions and configuring them, along with demonstrations on customizing extension by developing option pages. Further, you will learn to create custom code snippets and use a debugger visualizer. Next, you will go through creation of project and item templates including deployment of VS extensions using continuous integration (CI). Finally, you will learn tips and tricks for Visual Studio and its extensibility and integration with Azure DevOps. After reading Visual Studio Extensibility Development you will be able to develop, deploy, and customize extensions in Visual Studio IDE. What You Will Learn Discover the Visual Studio extensibility and automation model Code Visual Studio extensions from

scratchCustomize extensions by developing a tools option page for themCreate project templates, item templates, and code snippets. Work with code generation using T4 templatesCode analysis and refactoring using Roslyn analyzersCreate and deploy a private extension gallery and upload the extensions Upload a VS extension using CIShip your extension to Visual Studio MarketplaceWho This Book Is For Developers in Visual Studio IDE covering C#,

Visual Basic (VB), JavaScript, and CSS.

<u>Mastering Visual Studio .NET</u> Ian Griffiths, Jon Flanders, Chris Sells, 2003 This book enables intermediate and advanced programmers the kind of depth that's really needed, such as advanced window functionality, macros, advanced debugging, and add-ins, etc. With this book, developers will learn the VS.NET development environment from top to bottom.

<u>The Book of Visual Studio .NET</u> Robert B. Dunaway,2002 Covers topics such as integrating multiple .NET technologies, cross-language integration, versioning, database and monitoring tools for application development, accessing data, and COM+.

Inside Microsoft Visual Studio. NET Brian Johnson, Craig Skibo, Marc Young, 2003 Microsoft Visual Studio .NET is a pivotal product in the history of programming tools, since it brings together multiple languages that can interoperate in the Microsoft .NET Framework. This title offers an in-depth examination of the architecture of Microsoft Visual Studio .NET to help professional developers get the most out of its capabilities. It drills down into the Visual Studio .NET integrated development environment (IDE), code editors, application design, and project management tools. It also covers features that allow developers to use Visual Studio .NET with their favorite programming tools. By the end of this book, developers will understand what Visual Studio .NET is and how and why it works as it does, learn how to maximize their productivity with it, and know how to customize its tools and environment to suit the projects at hand.

<u>Pro Visual Studio .NET</u> Kunal Cheda, James Greenwood, Brian Bischof, Rob Harrop, Colt Kwong, Jan Machacek, Jon Reid, William Sempf, Donald Xie, 2004-08-30 * This book offers a clear path of discovery into VS .NET to get you comfortable with it and then demonstrates how to effectively tweak it to the development need. * Very well received original edition : >9000 sales before liquidation forced de-stock. * Offers a look forward to Visual Studio.NET (Whidbey). * Joins with our family of Visual Studio.NET books from Apress: This book + 1590590260 Writing Add-Ins for Visual Studio.NET (Les Smith)+ 1-59059-042-2 Enterprise Development with Visual Studio .NET, UML, and MSF (Hansen, Thomsen).

Professional Visual Studio 2005 Andrew Parsons,Nick Randolph,2006-10-16 Taking a unique IDE-centric approach, well-respected authors examine the IDE capabilities readers will need to perform specific tasks, demonstrated in the context of building XML Web services The only book on the topic that introduces each characteristic of the IDE followed by an example of the context in which that feature is used Covers creating custom templates and wizards, reusing code and lightweight code generators, dynamically generating forms through reflections, managing data in the IDE, using the SQL designer to write stored procedures, debugging ASP.NET Web forms, and much more

Visual Studio Hacks James Avery,2005-03-23 Tips and tools for turbocharging the IDE--Cover.

Microsoft .NET Development for Microsoft Office Andrew Whitechapel, 2005 Create Microsoft Office-based applications that work seamlessly in the Microsoft .NET environment--with this essential reference from Microsoft developer Andrew Whitechapel. The author provides expert advice on the various approaches you can use to build managed solutions with Office, and gives practical guidance on the most viable techniques for technical and business scenarios. You'll begin building custom .NET-based applications with detailed, practical exercises that take you through solutions from beginning to end. Andrew shares tactics, strategies, and best practices--plus full sample code--to help you maximize your development efforts. Packed with the same information used by Microsoft's Product Support Services team, this book is the one reference that every Office and .NET developer should have. Discover how to: Develop powerful .NET solutions for Office with managed interop assemblies Integrate managed code with Microsoft Visual Basic for Applications (VBA) Create custom commands and functionality with managed COM and Automation add-ins Build custom Office features with external data using

Web services, .NET remoting, and research services Use Microsoft Visual Studio Tools for Office to create document-centric solutions for Microsoft Excel and Word Use digital signatures, strong-naming and .NET Code Access Security Control Office applications using Platform Invoke, Reflection, dragand-drop, and the IAccessible interface Develop managed Smart Tags and managed Smart Document solutions Covers Microsoft Office 97, Office 2000, Office XP, and Microsoft Office System 2003 Editions

Microsoft Visual Studio 2008 Unleashed Lars Powers. Mike Snell, 2008-05-30 Microsoft® Visual Studio 2008 Unleashed is an end-to-end, deep dive into the Visual Studio development environment. It's meant to provide you guidance on how you can squeeze the ultimate productivity out of the many features built into the .NET development tools. Understanding how to use your tools will make you a better developer. This book was written with that premise as its focus. The authors have folded in real-world development experience alongside detailed information about the IDE. The result is practical, easy-to-employ information that will make you a more productive and complete developer. This book also helps to ease your transition from other development environments and former versions of Visual Studio. Finally, this book provides an entire section dedicated to Visual Studio Team System. It will help you understand how the Team Architect, Team Developer, Team Database Developer, and Team Tester work with the Team Foundation Server to increase team collaboration. visibility, and productivity. Microsoft® Visual Studio 2008 Unleashed

provides straight, to-the-point answers to common developer questions about

the IDE. Detailed Information on... What's new in Visual Studio 2008 Working with solutions, projects, editors, and designers Writing ASP.NET applications Writing and consuming Web Services using Windows Communication Foundation (WCF) Writing Windows Forms and Windows Presentation Foundation (WPF) applications Creating and hosting workflow-based applications using Windows Workflow Foundation (WF) Working with data and databases Refactoring code Debugging code Automating the IDE Writing macros, add-ins, and wizards Using team collaboration and the Visual Studio Team System products Managing source code changes Tracking projects with Team Foundation Server and work items Modeling applications Performing unit, web, and load testing Working with Team Foundation Build

<u>Professional Visual Studio 2008</u> Nick Randolph, David Gardner, 2011-01-31 Professional Visual Studio 2008 Microsoft Visual Studio 2008 is the latest version in the ongoing evolution of the Integrated Development Environment (IDE), and this resource examines the diverse facets of the IDE-from common tasks to intricate functions to the powerful tools that accompany the main code editing and design windows. Written by a unique author duo and offering an in-depth look at the powerful and fascinating features and techniques of the IDE, this book explores each aspect of the development life cycle from the perspective of how Visual Studio 2008 can make your life easier. Each chapter is packed with examples that illustrate uses for various tools, commands, and shortcuts of Visual Studio 2008. You will gradually learn to identify where a feature is used, conclude how you can use it to its fullest potential, and then seamlessly apply that feature to help solve real-world problems.

Visual Studio 2005 Tools for Office for Mere Mortals Kathleen McGrath.Paul Stubbs, 2006-12-29 VSTO for Mere MortalsTM is for VBA developers who are interested in migrating their skills to the next generation of Office development. Readers will benefit from a straightforward, practical introduction to writing managed code applications for Word 2003, Excel 2003, and Outlook 2003. Readers will also learn how to create add-ins for the most popular applications for Office 2003 and the 2007 Microsoft Office system using VSTO 2005 SE. The expert authors provide a wealth of code samples that show off popular features of VSTO, such as smart tags and the actions pane. Sample code also shows you how to customize the new UI features of the 2007 Microsoft Office system, including the ribbon, custom task pane, and Outlook forms region. VBA developers will walk away with A greater understanding of managed code and the Visual Studio integrated development environment (IDE) Multiple demonstrations on how to create document-level customizations for Word 2003 and Excel 2003, using view controls, data binding, and the actions pane A comprehensive overview of add-in development for Outlook 2003 Useful information on securing and deploying solutions created with VSTO and VSTO 2005 SE A thorough explanation on how to migrate VBA solutions to Visual

Basic 2005 and VSTO Numerous details on customizing the ribbon, custom task pane, and Outlook form regions by developing VSTO 2005 SE add-ins for the 2007 Microsoft Office system

Microsoft Visual Studio 2012 Unleashed Mike Snell, Lars Powers, 2012-11-14 Normal 0 false false false MicrosoftInternetExplorer4 Microsoft Visual Studio 2012 significantly improves developer productivity across virtually all application lifecycle management tasks, while providing first-class support for Windows 8, Windows Phone, WindowsRT, and Windows Azure cloud development. This end-to-end deep dive will help working developers squeeze maximum productivity out of Microsoft's powerful new toolbox. The authors combine authoritative and detailed information about Microsoft's latest IDE, with extensive insights and best practices drawn from decades of development experience. Developers will quickly get comfortable with Visual Studio 2012's revamped interface and discover multiple opportunities to leverage the updated .NET 4.5 platform it supports. By focusing entirely on Visual Studio 2012 Professional, the authors have gone deeper into Microsoft's core product than ever before. You'll find expert coverage of everything from debugging through refactoring, automation through enterprise-class development. Throughout, this book's focus is relentlessly practical: how to apply Microsoft's tools to build better software, faster. Detailed information on how to... \cdot Use Visual Studio 2012's new interface to significantly improve your productivity · Make the most of VS 2012's new WPF-based code editor ·

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Extensibility Framework (MEF) and Automation Object Model

WPF 4.5 Unleashed Adam Nathan,2013 Looks at the features and functions of Windows Presentation Foundation, covering such topics as XAML, creating an application object, content controls, pages and navigation, commands, data binding, and data templates.

<u>VSTO For Dummies</u> Bill Sempf,Peter Jausovec,2010-09-24 Learn to build custom Office applications with this new Microsoft development tool Designed to attract both VBA (Visual Basic for Applications) and Visual Studio developers, VSTO (Visual Studio Tools for Office) is a Visual Studio add-in that makes it easy to create custom Office applications. This book shows developers step by step how to work with VSTO tools to create real-world applications for Word, Outlook, and Excel. VSTO enables developers to easily create custom applications for Microsoft Office In the fun and friendly For Dummies style, this book explains how to build effective user interfaces and integrate VSTO applications with Sharepoint and other Microsoft server products All code is presented in Visual Basic, making the book accessible to both VB and VBA programmers VSTO For Dummies will get you up and running with this exciting technology quickly and easily.

Visual Studio 2010 and .NET 4 Six-in-One István Novák,Andras Velvart,Adam Granicz,György Balássy,Attila Hajdrik,Mitchel Sellers,Gastón C. Hillar,Ágnes Molnár,Joydip Kanjilal,2010-10-01 Complete coverage of all key .NET 4 and Visual Studio 2010 languages and technologies .NET 4 is Microsoft's latest version of their core programming platform, and Visual Studio 2010 is the toolset that helps write .NET 4 applications. This comprehensive resource offers one-stop shopping for all you need to know to get productive with .NET 4. Experienced author and .NET guru Mitchel Sellers reviews all the important new features of .NET 4, including .NET charting and ASP.NET charting, ASP.NET dynamic data and jQuery, and the addition of F# as a supported package language. The expansive coverage is divided into six distinctive parts for easy navigation, and addresses: Visual Studio 2010, .NET 4, ASP.NET, the C# language, the VB.NET language, and the new F# language. A practical approach and complete examples round out this much-needed reference. Focuses on the new and important features of the latest version Microsoft's core programming platform-.NET 4-as well as Visual Studio 2010, which allows you to write .NET 4 applications Provides comprehensive coverage divided into six parts: Visual Studio 2010, .NET 4, ASP.NET, the C# language, the VB.NET language, and the new F# language Discusses Visual Studio snippets and templates, .NET charting components, the .NET framework and WPF, LINQ, and the Entity framework Explores various aspects of Visual Basic 2010, such as multi-line lambdas, auto-implemented properties, nullable optional parameters, and more This investigative look at .NET 4 and Visual Studio 2010 will help you identify and isolate key elements that can benefit you immediately.

Developing Visual Studio .NET Macros and Add-Ins Jeff Cogswell,2003-06-17 Takes developers step-by-step through the process of customizing Visual Studio to allow easier and faster incorporation of specialized subroutines, UI elements, and other components Shows how to customize the development environment for macros and add-ins created in any .NET-hosted language from Visual Studio to Perl, Delphi, COBOL, and Eiffel Supplies readers with the only print documentation available on all the Macro IDE menu commands Companion Web site includes all the source code and executables for the book

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