Java Matrix Library 1

Suely Oliveira, David E. Stewart

A Numerical Library in Java for Scientists and

Engineers Hang T. Lau, 2003-08-27 At last researchers have an inexpensive library of Java-based numeric procedures for use in scientific computation. The first and only book of its kind, A Numeric Library in Java for Scientists and Engineers is a translation into Java of the library NUMAL (NUMerical procedures in ALgol 60). This groundbreaking text presents procedural descriptions for linear algebra, ordinary and partial differential equations, optimization, parameter estimation, mathematical physics, and other tools that are indispensable to any dynamic research group. The book offers test programs that allow researchers to execute the examples provided; users are free to construct their own tests and apply the numeric procedures to them in order to observe a successful computation or simulate failure. The entry for each procedure is logically presented, with name, usage parameters, and Java code included. This handbook serves as a powerful research tool, enabling the performance of critical computations in Java. It stands as a costefficient alternative to expensive commercial software package of procedural components.

Numeric Computation and Statistical Data Analysis on the Java Platform Sergei V. Chekanov,2016-03-23 Numerical computation, knowledge discovery and statistical data analysis integrated with powerful 2D and 3D graphics for visualization are the key topics of this book. The Python code examples powered by the Java platform can easily be transformed to other programming languages, such as Java, Groovy, Ruby and BeanShell. This book equips the reader with a computational platform which, unlike other statistical programs, is not limited by a single programming language. The author focuses on practical programming aspects and covers a broad range of topics, from basic introduction to the Python language on the Java platform (Jython), to descriptive statistics, symbolic calculations, neural

networks, non-linear regression analysis and many other datamining topics. He discusses how to find regularities in real-world data, how to classify data, and how to process data for knowledge discoveries. The code snippets are so short that they easily fit into single pages. Numeric Computation and Statistical Data Analysis on the Java Platform is a great choice for those who want to learn how statistical data analysis can be done using popular programming languages, who want to integrate data analysis algorithms in full-scale applications, and deploy such calculations on the web pages or computational servers regardless of their operating system. It is an excellent reference for scientific computations to solve real-world problems using a comprehensive stack of open-source Java libraries included in the DataMelt (DMelt) project and will be appreciated by many data-analysis scientists, engineers and students.

HCI International 2019 - Posters Constantine Stephanidis, 2019-07-10 The three-volume set CCIS 1032, CCIS 1033, and CCIS 1034 contains the extended abstracts of the posters presented during the 21st International Conference on Human-Computer Interaction, HCII 2019, which took place in Orlando, Florida, in July 2019. The total of 1274 papers and 209 posters included in the 35 HCII 2019 proceedings volumes was carefully reviewed and selected from 5029 submissions. The 208 papers presented in these three volumes are organized in topical sections as follows: Part I: design, development and evaluation methods and technique; multimodal Interaction; security and trust; accessibility and universal access; design and user experience case studies. Part II:interacting with games; human robot interaction; AI and machine learning in HCI; physiological measuring; object, motion and activity recognition; virtual and augmented reality; intelligent interactive environments. Part III: new trends in social media; HCI in business; learning technologies; HCI in transport and autonomous driving; HCI for health and well-being.

A First Course in Scientific Computing Rubin

Landau, 2011-10-30 This book offers a new approach to introductory scientific computing. It aims to make students comfortable using computers to do science, to provide them with the computational tools and knowledge they need throughout their college careers and into their professional careers, and to show how all the pieces can work together. Rubin Landau introduces the requisite mathematics and computer science in the course of realistic problems, from energy use to the building of skyscrapers to projectile motion with drag. He is attentive to how each discipline uses its own language to describe the same concepts and how computations are concrete instances of the abstract. Landau covers the basics of computation, numerical analysis, and programming from a computational science perspective. The first part of the printed book uses the problemsolving environment Maple as its context, with the same material covered on the accompanying CD as both Maple and Mathematica programs; the second part uses the compiled language Java, with equivalent materials in Fortran90 on the CD; and the final part presents an introduction to LaTeX replete with sample files. Providing the essentials of computing, with practical examples, A First Course in Scientific Computing adheres to the principle that science and engineering students learn computation best while sitting in front of a computer, book in hand, in trial-and-error mode. Not only is it an invaluable learning text and an essential reference for students of mathematics, engineering, physics, and other sciences, but it is also a consummate model for future textbooks in computational science and engineering courses. A broad spectrum of computing tools and examples that can be used throughout an academic career Practical computing aimed at solving realistic problems Both symbolic and numerical computations A multidisciplinary approach: science + math + computer science Maple and Java in the book itself; Mathematica, Fortran90, Maple and Java on the accompanying CD in an

interactive workbook format

Wireless Mobile Communication and Healthcare Balwant Godara, Konstantina S Nikita, 2013-04-03 This book constitutes the refereed proceedings of the Third International Conference on Wireless Mobile Communication and Healthcare, MobiHealth 2012, and of the two workshops: Workshop on Advances in Personalized Healthcare Services, Wearable Mobile Monitoring, and Social Media Pervasive Technologies (APHS 2012), and Workshop on Advances in Wireless Physical Layer Communications for Emerging Healthcare Applications (IWAWPLC 2012), all held in Paris, France, in November 2012. The 39 revised full papers presented were carefully reviewed and selected from 66 submissions. The papers are organized in topical sections covering wearable, outdoor and home-based applications; remote diagnosis and patient management; data processing; sensor devices and systems; biomedical monitoring in relation to society and the environment; body area networks; telemedicine systems for disease-specific applications; data collection and management; papers from the invited session Implants; papers from the IWAWPLC and APHS workshops.

Technologies and Innovation Rafael Valencia-García, Gema Alcaraz-Mármol, Javier Del Cioppo-Morstadt, Néstor Vera-Lucio, Martha Bucaram-Leverone, 2018-10-22 This book constitutes the proceedings of the 4th International Conference on Technologies and Innovation, CITI 2018, held in Guayaquil, Ecuador, in November 2018. The 21 full papers presented in this volume were carefully reviewed and selected from 64 submissions. They are organized in topical sections named: ICT in agronomy; software engineering; intelligent and knowledge-based systems; e-learning.

A Java Library of Graph Algorithms and Optimization Hang T. Lau,2006-10-20 Because of its portability and platformindependence, Java is the ideal computer programming language to use when working on graph algorithms and other mathematical programming problems. Collecting some of the most popular graph algorithms and optimization procedures, A Java Library of Graph Algorithms and Optimization provides the source code for

A Survey of Computational Physics Rubin H. Landau, José Páez, Cristian C. Bordeianu, 2011-10-30 Computational physics is a rapidly growing subfield of computational science, in large part because computers can solve previously intractable problems or simulate natural processes that do not have analytic solutions. The next step beyond Landau's First Course in Scientific Computing and a follow-up to Landau and Páez's Computational Physics, this text presents a broad survey of key topics in computational physics for advanced undergraduates and beginning graduate students, including new discussions of visualization tools, wavelet analysis, molecular dynamics, and computational fluid dynamics. By treating science, applied mathematics, and computer science together, the book reveals how this knowledge base can be applied to a wider range of realworld problems than computational physics texts normally address. Designed for a one- or two-semester course, A Survey of Computational Physics will also interest anyone who wants a reference on or practical experience in the basics of computational physics. Accessible to advanced undergraduates Real-world problem-solving approach Java codes and applets integrated with text Companion Web site includes videos of lectures

Advanced Information Systems Engineering Paolo Giorgini, Barbara Weber, 2019-05-28 This book constitutes the refereed proceedings of the 31st International Conference on Advanced Information Systems Engineering, CAiSE 2019, held in Rome, Italy, in June 2019. The 41 full papers presented in this volume were carefully reviewed and selected from 206 submissions. The book also contains one invited talk in full paper length. The papers were organized in topical sections named: information system engineering; requirements and modeling;

data modeling and analysis; business process modeling and engineering; information system security; and learning and mining in information systems. Abstracts on the CAiSE 2019 tutorials can be found in the back matter of the volume.

Practical Java Programming with ChatGPT Alan S. Bluck, 2023-11-03 How to use ChatGPT to write fast validated Java code KEY FEATURES • Discover how to leverage Java code generated with ChatGPT to expedite the development of practical solutions for everyday programming challenges.

Gain insight into the benefits of harnessing AI to elevate your effectiveness as a software engineer. • Elevate your professional journey by significantly boosting your programming efficiency to swiftly produce reliable; tested code.

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The Java Class Libraries: supplement for the Java 2 platform standard edition, v. 1.2 Patrick Chan, Rosanna Lee, Douglas Kramer, 1998 JDK 1.2 companion book to The Java Class Libraries, Second Edition, Volume 1 making Volume 1 now JDK 1.2 complete.

Scala in Depth Josh Suereth,2012-05-13 Summary Scala in Depth is a unique new book designed to help you integrate Scala

effectively into your development process. By presenting the emerging best practices and designs from the Scala community, it guides you through dozens of powerful techniques example by example. About the Book Scala is a powerful JVM language that blends the functional and OO programming models. You'll have no trouble getting introductions to Scala in books or online, but it's hard to find great examples and insights from experienced practitioners. You'll find them in Scala in Depth. There's little heavy-handed theory here—just dozens of crisp, practical techniques for coding in Scala. Written for readers who know Java, Scala, or another OO language. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book. What's Inside Concise, expressive, and readable code style How to integrate Scala into your existing Java projects Scala's 2.8.0 collections API How to use actors for concurrent programming Mastering the Scala type system Scala's OO features—type member inheritance, multiple inheritance, and composition Functional concepts and patterns—immutability, applicative functors, and monads

======= Table of Contents Scala—a blended language The core rules Modicum of style—coding conventions Utilizing object orientation Using implicits to write expressive code The type system Using implicits and types together Using the right collection Actors Integrating Scala with Java Patterns in functional programming

Artificial Neural Networks with Java Igor Livshin,2019-04-12 Use Java to develop neural network applications in this practical book. After learning the rules involved in neural network processing, you will manually process the first neural network example. This covers the internals of front and back propagation, and facilitates the understanding of the main principles of neural network processing. Artificial Neural Networks with Java also teaches you how to prepare the data to be used in neural network

development and suggests various techniques of data preparation for many unconventional tasks. The next big topic discussed in the book is using Java for neural network processing. You will use the Encog Java framework and discover how to do rapid development with Encog, allowing you to create large-scale neural network applications. The book also discusses the inability of neural networks to approximate complex non-continuous functions, and it introduces the micro-batch method that solves this issue. The step-by-step approach includes plenty of examples, diagrams, and screen shots to help you grasp the concepts quickly and easily. What You Will LearnPrepare your data for many different tasks Carry out some unusual neural network tasks Create neural network to process non-continuous functions Select and improve the development model Who This Book Is For Intermediate machine learning and deep learning developers who are interested in switching to Java.

On the Move to Meaningful Internet Systems. OTM 2017 Conferences Hervé Panetto, Christophe Debruyne, Walid Gaaloul, Mike Papazoglou, Adrian Paschke, Claudio Agostino Ardagna, Robert Meersman, 2017-10-19 This double volumes LNCS 10573-10574 constitutes the refereed proceedings of the Confederated International Conferences: Cooperative Information Systems, CoopIS 2017, Ontologies, Databases, and Applications of Semantics, ODBASE 2017, and Cloud and Trusted Computing, C&TC, held as part of OTM 2017 in October 2017 in Rhodes, Greece. The 61 full papers presented together with 19 short papers were carefully reviewed and selected from 180 submissions. The OTM program every year covers data and Web semantics, distributed objects, Web services, databases, information systems, enterprise workflow and collaboration, ubiquity, interoperability, mobility, grid and high-performance computing.

Java Cookbook Ian F. Darwin,2020-03-17 Java continues to grow and evolve, and this cookbook continues to evolve in

tandem. With this guide, you'll get up to speed right away with hundreds of hands-on recipes across a broad range of Java topics. You'll learn useful techniques for everything from string handling and functional programming to network communication. Each recipe includes self-contained code solutions that you can freely use, along with a discussion of how and why they work. If you're familiar with Java basics, this cookbook will bolster your knowledge of the language and its many recent changes, including how to apply them in your day-to-day development. This updated edition covers changes through Java 12 and parts of 13 and 14. Recipes include: Methods for compiling, running, and debugging Packaging Java classes and building applications Manipulating, comparing, and rearranging text Regular expressions for string and pattern matching Handling numbers, dates, and times Structuring data with collections, arrays, and other types Object-oriented and functional programming techniques Input/output, directory, and filesystem operations Network programming on both client and server Processing JSON for data interchange Multithreading and concurrency Using Java in big data applications Interfacing Java with other languages

Writing Scientific Software Suely Oliveira, David E. Stewart, 2006-09-07 The core of scientific computing is designing, writing, testing, debugging and modifying numerical software for application to a vast range of areas: from graphics, meteorology and chemistry to engineering, biology and finance. Scientists, engineers and computer scientists need to write good code, for speed, clarity, flexibility and ease of re-use. Oliveira and Stewart's style guide for numerical software points out good practices to follow, and pitfalls to avoid. By following their advice, readers will learn how to write efficient software, and how to test it for bugs, accuracy and performance. Techniques are explained with a variety of programming languages, and illustrated with two extensive design examples, one in Fortran 90 and one in C++: other examples in C, C++, Fortran 90 and Java are scattered

throughout the book. This manual of scientific computing style will be an essential addition to the bookshelf and lab of everyone who writes numerical software.

New Advances in Information Systems and Technologies Álvaro Rocha, Ana Maria Correia, Hojjat Adeli, Luis Paulo Reis, Marcelo Mendonça Teixeira, 2016-03-15 This book contains a selection of articles from The 2016 World Conference on Information Systems and Technologies (WorldCIST'16), held between the 22nd and 24th of March at Recife, Pernambuco, Brazil. WorldCIST is a global forum for researchers and practitioners to present and discuss recent results and innovations, current trends, professional experiences and challenges of modern Information Systems and Technologies research, together with their technological development and applications. The main topics covered are: Information and Knowledge Management; Organizational Models and Information Systems; Software and Systems Modeling; Software Systems, Architectures, Applications and Tools; Multimedia Systems and Applications; Computer Networks, Mobility and Pervasive Systems; Intelligent and Decision Support Systems; Big Data Analytics and Applications; Human-Computer Interaction; Health Informatics; Information Technologies in Education; Information Technologies in Radiocommunications.

Realtime Data Mining Alexander Paprotny, Michael Thess, 2013-12-03 Describing novel mathematical concepts for recommendation engines, Realtime Data Mining: Self-Learning Techniques for Recommendation Engines features a sound mathematical framework unifying approaches based on control and learning theories, tensor factorization, and hierarchical methods. Furthermore, it presents promising results of numerous experiments on real-world data. The area of realtime data mining is currently developing at an exceptionally dynamic pace, and realtime data mining systems are the counterpart of today's "classic" data mining systems. Whereas the latter learn from

historical data and then use it to deduce necessary actions, realtime analytics systems learn and act continuously and autonomously. In the vanguard of these new analytics systems are recommendation engines. They are principally found on the Internet, where all information is available in realtime and an immediate feedback is guaranteed. This monograph appeals to computer scientists and specialists in machine learning, especially from the area of recommender systems, because it conveys a new way of realtime thinking by considering recommendation tasks as control-theoretic problems. Realtime Data Mining: Self-Learning Techniques for Recommendation Engines will also interest application-oriented mathematicians because it consistently combines some of the most promising mathematical areas, namely control theory, multilevel approximation, and tensor factorization.

50 Most Challenging Algebra Problems! Andrei Besedin, 2023-08-02 50 Most Challenging Algebra Problems! Algebra touches many areas of modern life such as health, business, public works, cooking, and construction. Many people are finding it difficult to apply some algebra skills to their career therebyresulting in the setback. Also, there are many students in college and high school struggling with algebra. To help prevent algebra from becoming an unnecessary roadblock that forces you out of your career or college or high school we have compiled some algebra problems that can be challenging. Our powerful book titled 50 Most Challenging Algebra Problemsshows you how to apply a variety of algebra skills to solve problems that seem difficult. The benefit of our topnotch book is not limited to that, the book also offers: •50 algebra problems that are challenging with milder to the very hard difficulty •Step by step solution to each problem •Interesting, clear, and informative explanation of the solution •The navigation index is perfect ensuring a great reference guide •Great examples of problems in algebra Getting this book does not require spending your savings or going out of

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Database and Expert Systems Applications Stephen W. Liddle, Klaus-Dieter Schewe, A Min Tjoa, Xiaofang Zhou, 2012-08-18 This two volume set LNCS 7446 and LNCS 7447 constitutes the refereed proceedings of the 23rd International Conference on Database and Expert Systems Applications, DEXA 2012, held in Vienna, Austria, September 3-6, 2012. The 49 revised full papers presented together with 37 short papers and 2 keynote talks were carefully reviewed and selected from 179 submissions. These papers discuss a range of topics including: database query processing, in particular XML queries; labelling of XML documents; computational efficiency, data extraction; personalization, preferences, and ranking; security and privacy;

database schema evaluation and evolution; semantic Web; privacy and provenance; data mining; data streaming; distributed systems; searching and query answering; structuring, compression and optimization; failure, fault analysis, and uncertainty; predication, extraction, and annotation; ranking and personalisation; database partitioning and performance measurement; recommendation and prediction systems; business processes; social networking.

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Fundamentals of Turbomachinery by Peng, William W. Fundamentals of Turbomachinery by Peng, William W. Fundamentals of Turbomachinery A comprehensive introduction to turbomachines and their applications With up-to-date coverage of all types of turbomachinery for students and practitioners, ... Fundamentals of Turbomachinery -

William W. Peng Dec 21. 2007 - Acomprehensive introduction to turbomachines and their applications. With up-to-date coverage of all types of turbomachinery for students ... Fundamentals of Turbomachinery -Peng, William W. A comprehensive introduction to turbomachines and their applications. With up-to-date coverage of all types of turbomachinery for students and practitioners ... Fundamentals of Turbomachinery by William W. Peng ... A comprehensive introduction to turbomachines and their applications With up-to-date coverage of all types of

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