

Inspyder Orfind

Jan Erik Solem

Silk (Movie Tie-in Edition) Alessandro Baricco,2008-12-10 The year is 1861. Hervé Joncour is a French merchant of silkworms, who combs the known world for their gemlike eggs. Then circumstances compel him to travel farther, beyond the edge of the known, to a country legendary for the quality of its silk and its hostility to foreigners: Japan. There Joncour meets a woman. They do not touch; they do not even speak. And he cannot read the note she sends him until he has returned to his own country. But in the moment he does, Joncour is possessed.

Programming Computer Vision with Python Jan Erik Solem,2012-06-19 If you want a basic understanding of computer vision's underlying theory and algorithms, this hands-on introduction is the ideal place to start. You'll learn techniques for object recognition, 3D reconstruction, stereo imaging, augmented reality, and other computer vision applications as you follow clear examples written in Python. Programming Computer Vision with Python explains computer vision in broad terms that won't bog you down in theory. You get complete code samples with explanations on how to reproduce and build upon each example, along with exercises to help you apply what you've learned. This book is ideal for students, researchers, and enthusiasts with basic programming and standard mathematical skills. Learn techniques used in robot navigation, medical image analysis, and other computer vision applications Work with image mappings and transforms, such as texture warping and panorama creation Compute 3D reconstructions from several images of the same scene Organize images based on similarity or content, using clustering methods Build efficient image retrieval techniques to search for images based on visual content Use algorithms to classify image content and recognize objects Access the popular OpenCV library through a Python interface

Programming for Computations - Python Svein Linge,Hans Petter Langtangen,2019-10-30 This book is published open access under a CC BY 4.0 license. This book presents computer programming as a key method for solving mathematical problems. This second edition of the well-received book has been extensively revised: All code is now written in Python version 3.6 (no longer version 2.7). In addition, the two first chapters of the previous edition have been extended and split up into five new chapters, thus expanding the introduction to programming from 50 to 150 pages. Throughout the book, the explanations provided are now more detailed, previous examples have been modified, and new sections, examples and exercises have been added. Also, a number of small errors have been corrected. The book was inspired by the Springer book TCSE 6: A Primer on Scientific Programming with Python (by Langtangen), but the style employed is more accessible and concise, in keeping with the needs of engineering students. The book outlines the shortest possible path from no previous experience with programming to a set of skills that allows students to write simple programs for solving common mathematical problems with numerical methods in the context of engineering and science courses. The emphasis is on generic algorithms, clean program design, the use of functions, and automatic tests for verification.

Think DSP Allen B. Downey,2016-07-12 If you understand basic mathematics and know how to program with Python, you're ready to dive into signal processing. While most resources start with theory to teach this complex subject, this practical book introduces techniques by showing you how they're applied in the real world. In the first chapter alone, you'll be able to decompose a sound into its harmonics, modify the harmonics, and generate new sounds. Author Allen Downey explains techniques such as spectral decomposition, filtering, convolution, and the Fast Fourier Transform. This book also provides exercises and code examples to help you understand the material. You'll explore: Periodic signals and their spectrums Harmonic structure of simple waveforms Chirps and other sounds whose spectrum changes over time Noise signals and natural sources of noise The autocorrelation function for estimating pitch The discrete cosine transform (DCT) for compression The Fast Fourier Transform for spectral analysis Relating operations in time to filters in the frequency domain Linear time-invariant (LTI) system theory Amplitude modulation (AM) used in radio Other books in this series include Think Stats and Think Bayes, also by Allen Downey.

Hands-on Matplotlib Ashwin Pajankar,2021-11-28 Learn the core aspects of NumPy, Matplotlib, and Pandas, and use them to write programs with Python 3. This book focuses heavily on various data visualization techniques and will help you acquire expert-level knowledge of working with Matplotlib, a MATLAB-style plotting library for Python programming language that provides an object-oriented API for embedding plots into applications. You'll begin with an introduction to Python 3 and the scientific Python ecosystem. Next, you'll explore NumPy and ndarray data structures, creation routines, and data visualization. You'll examine useful concepts related to style sheets, legends, and layouts, followed by line, bar, and scatter plots. Chapters then cover recipes of histograms, contours, streamplots, and heatmaps, and how to visualize images and audio with pie and polar charts. Moving forward, you'll learn how to visualize with pcolor, pcolormesh, and colorbar, and how to visualize in 3D in Matplotlib, create simple animations, and embed Matplotlib with different frameworks. The concluding chapters cover how to visualize data with Pandas and Matplotlib, Seaborn, and how to work with the real-life data and visualize it. After reading Hands-on Matplotlib you'll be proficient with Matplotlib and able to comfortably work with ndarrays in NumPy and data frames in Pandas. What You'll Learn Understand Data Visualization and Python using Matplotlib Review the fundamental data structures in NumPy and Pandas Work with 3D plotting, visualizations, and animations Visualize images and audio data Who This Book Is For Data scientists, machine learning engineers and software professionals with basic programming skills.

Python for ArcGIS Pro Silas Toms,Bill Parker,Dr. Christopher Tucker,Rene Rubalcava,2022-04-29 Extend your ArcGIS expertise by unlocking the world of Python programming. A fully hands-on guide that takes you through exercise after exercise using real data and real problems. NOTE: This book is compatible with ArcGIS Pro 2.9. Key FeaturesLearn the core components of the two Python modules for ArcGIS: ArcPy and ArcGIS API for PythonUse ArcPy, pandas, NumPy, and ArcGIS in ArcGIS Pro Notebooks to manage and analyze geospatial data at scaleIntegrate with ArcGIS Online using Python to publish and manage dataBook Description Integrating Python into your day-to-day ArcGIS work is highly recommended when dealing with large amounts of geospatial data. Python for ArcGIS Pro aims to help you get your work done faster, with greater repeatability and higher confidence in your results. Starting from programming basics and building in complexity, two experienced ArcGIS professionals-turned-Python programmers teach you how to incorporate scripting at each step: automating the production of maps for print, managing data between ArcGIS Pro and ArcGIS Online, creating custom script tools for sharing, and then running data analysis and visualization on top of the ArcGIS geospatial library, all using Python. You'll use ArcGIS Pro Notebooks to explore and analyze geospatial data, and write data engineering scripts to manage ongoing data processing and data transfers. This exercise-based book also includes three rich real-world case studies, giving you an opportunity to apply and extend the concepts you studied earlier. Irrespective of your expertise level with Esri software or the Python language, you'll benefit from this book's hands-on approach, which takes you through the major uses of

Python for ArcGIS Pro to boost your ArcGIS productivity. What you will learnAutomate map production to make and edit maps at scale, cutting down on repetitive tasksPublish map layer data to ArcGIS OnlineAutomate data updates using the ArcPy Data Access module and cursorsTurn your scripts into script tools for ArcGIS ProLearn how to manage data on ArcGIS OnlineQuery, edit, and append to feature layers and create symbology with renderers and colorizersApply pandas and NumPy to raster and vector analysisLearn new tricks to manage data for entire cities or large companiesWho this book is for This book is ideal for anyone looking to add Python to their ArcGIS Pro workflows, even if you have no prior experience with programming. This includes ArcGIS professionals, intermediate ArcGIS Pro users, ArcGIS Pro power users, students, and people who want to move from being a GIS Technician to GIS Analyst; GIS Analyst to GIS Programmer; or GIS Developer/Programmer to a GIS Architect. Basic familiarity with geospatial/GIS syntax, ArcGIS, and data science (pandas) is helpful, though not necessary.

A Hands-On Introduction to Data Science Chirag Shah,2020-04-02 An introductory textbook offering a low barrier entry to data science; the hands-on approach will appeal to students from a range of disciplines.

Programming for Computations - Python Svein Linge,Hans Petter Langtangen,2016-07-25 This book presents computer programming as a key method for solving mathematical problems. There are two versions of the book, one for MATLAB and one for Python. The book was inspired by the Springer book TCSE 6: A Primer on Scientific Programming with Python (by Langtangen), but the style is more accessible and concise, in keeping with the needs of engineering students. The book outlines the shortest possible path from no previous experience with programming to a set of skills that allows the students to write simple programs for solving common mathematical problems with numerical methods in engineering and science courses. The emphasis is on generic algorithms, clean design of programs, use of functions, and automatic tests for verification.

Practical Data Science with Python 3 Ervin Varga,2019-09-07 Gain insight into essential data science skills in a holistic manner using data engineering and associated scalable computational methods. This book covers the most popular Python 3 frameworks for both local and distributed (in premise and cloud based) processing. Along the way, you will be introduced to many popular open-source frameworks, like, SciPy, scikitlearn, Numba, Apache Spark, etc. The book is structured around examples, so you will grasp core concepts via case studies and Python 3 code. As data science projects gets continuously larger and more complex, software engineering knowledge and experience is crucial to produce evolvable solutions. You'll see how to create maintainable software for data science and how to document data engineering practices. This book is a good starting point for people who want to gain practical skills to perform data science. All the code will be available in the form of IPython notebooks and Python 3 programs, which allow you to reproduce all analyses from the book and customize them for your own purpose. You'll also benefit from advanced topics like Machine Learning, Recommender Systems, and Security in Data Science. Practical Data Science with Python will empower you analyze data, formulate proper questions, and produce actionable insights, three core stages in most data science endeavors. What You'll LearnPlay the role of a data scientist when completing increasingly challenging exercises using Python 3Work work with proven data science techniques/technologies Review scalable software engineering practices to ramp up data analysis abilities in the realm of Big Data Apply theory of probability, statistical inference, and algebra to understand the data science practicesWho This Book Is For Anyone who would like to embark into the realm of data science using Python 3.

Spatial Analysis Methods and Practice George Grekousis,2020-06-11 An introductory overview of spatial analysis and statistics through GIS, including worked examples and critical analysis of results.

Python Data Science Handbook Jake VanderPlas,2016-11-21 For many researchers, Python is a first-class tool mainly because of its libraries for storing, manipulating, and gaining insight from data. Several resources exist for individual pieces of this data science stack, but only with the Python Data Science Handbook do you get them all—IPython, NumPy, Pandas, Matplotlib, Scikit-Learn, and other related tools. Working scientists and data crunchers familiar with reading and writing Python code will find this comprehensive desk reference ideal for tackling day-to-day issues: manipulating, transforming, and cleaning data; visualizing different types of data; and using data to build statistical or machine learning models. Quite simply, this is the must-have reference for scientific computing in Python. With this handbook, you'll learn how to use: IPython and Jupyter: provide computational environments for data scientists using Python NumPy: includes the ndarray for efficient storage and manipulation of dense data arrays in Python Pandas: features the DataFrame for efficient storage and manipulation of labeled/columnar data in Python Matplotlib: includes capabilities for a flexible range of data visualizations in Python Scikit-Learn: for efficient and clean Python implementations of the most important and established machine learning algorithms

Automate the Boring Stuff with Python Albert Sweigart,2020

Data Science Solutions Manav Sehgal,2017-02-07 The field of data science, big data, machine learning, and artificial intelligence is exciting and complex at the same time. Data science is also rapidly growing with new tools, technologies, algorithms, datasets, and use cases. For a beginner in this field, the learning curve can be fairly daunting. This is where this book helps. The data science solutions book provides a repeatable, robust, and reliable framework to apply the right-fit workflows, strategies, tools, APIs, and domain for your data science projects. This book takes a solutions focused approach to data science. Each chapter meets an end-to-end objective of solving for data science workflow or technology requirements. At the end of each chapter you either complete a data science tools pipeline or write a fully functional coding project meeting your data science workflow requirements. SEVEN STAGES OF DATA SCIENCE SOLUTIONS WORKFLOW Every chapter in this book will go through one or more of these seven stages of data science solutions workflow. STAGE 1: Question. Problem. Solution. Before starting a data science project we must ask relevant questions specific to our project domain and datasets. We may answer or solve these during the course of our project. Think of these questions-solutions as the key requirements for our data science project. Here are some templates that can be used to frame questions for our data science projects. Can we classify an entity based on given features if our data science model is trained on certain number of samples with similar features related to specific classes?Do the samples, in a given dataset, cluster in specific classes based on similar or correlated features?Can our machine learning model recognise and classify new inputs based on prior training on a sample of similar inputs?STAGE 2: Acquire. Search. Create. Catalog.This stage involves data acquisition strategies including searching for datasets on popular data sources or internally within your organisation. We may also create a dataset based on external or internal data sources. The acquire stage may feedback to the question stage, refining our problem and solution definition based on the constraints and characteristics of the acquired datasets. STAGE 3: Wrangle. Prepare. Cleanse.The data wrangle phase prepares and cleanses our datasets for our project goals. This workflow stage starts by importing a dataset, exploring the

dataset for its features and available samples, preparing the dataset using appropriate data types and data structures, and optionally cleansing the data set for creating model training and solution testing samples. The wrangle stage may circle back to the acquire stage to identify complementary datasets to combine and complete the existing dataset. STAGE 4: Analyse. Patterns. Explore. The analyse phase explores the given datasets to determine patterns, correlations, classification, and nature of the dataset. This helps determine choice of model algorithms and strategies that may work best on the dataset. The analyse stage may also visualize the dataset to determine such patterns. STAGE 5: Model. Predict. Solve. The model stage uses prediction and solution algorithms to train on a given dataset and apply this training to solve for a given problem. STAGE 6: Visualize. Report. Present. The visualization stage can help data wrangling, analysis, and modeling stages. Data can be visualized using charts and plots suiting the characteristics of the dataset and the desired results. Visualization stage may also provide the inputs for the supply stage. STAGE 7: Supply. Products. Services. Once we are ready to monetize our data science solution or derive further return on investment from our projects, we need to think about distribution and data supply chain. This stage circles back to the acquisition stage. In fact we are acquiring data from someone else's data supply chain.

Better Deep Learning Jason Brownlee, 2018-12-13 Deep learning neural networks have become easy to define and fit, but are still hard to configure. Discover exactly how to improve the performance of deep learning neural network models on your predictive modeling projects. With clear explanations, standard Python libraries, and step-by-step tutorial lessons, you'll discover how to better train your models, reduce overfitting, and make more accurate predictions.

ArcPy and ArcGIS Silas Toms, Dara O'Beirne, 2017-06-29 Use Python modules such as ArcPy, ArcREST and the ArcGIS API for Python to automate the analysis and mapping of geospatial data. About This Book Perform GIS analysis faster by automating tasks. Access the spatial data contained within shapefiles and geodatabases and transform between spatial reference systems. Automate the mapping of geospatial analyses and production of map books. Who This Book Is For If you are a GIS student or professional who needs an understanding of how to use ArcPy to reduce repetitive tasks and perform analysis faster, this book is for you. It is also a valuable book for Python programmers who want to understand how to automate geospatial analyses and implement ArcGIS Online data management. What You Will Learn Understand how to integrate Python into ArcGIS and make GIS analysis faster and easier. Create Python script using ArcGIS ModelBuilder. Learn to use ArcGIS online feature services and the basics of the ArcGIS REST API Understand the unique Python environment that is new with ArcGIS Pro Learn about the new ArcGIS Python API and how to use Anaconda and Jupyter with it Learn to control ArcGIS Enterprise using ArcPy In Detail ArcGIS allows for complex analyses of geographic information. The ArcPy module is used to script these ArcGIS analyses, providing a productive way to perform geo-analyses and automate map production. The second edition of the book focuses on new Python tools, such as the ArcGIS API for Python. Using Python, this book will guide you from basic Python scripting to advanced ArcPy script tools. This book starts off with setting up your Python environment for ArcGIS automation. Then you will learn how to output maps using ArcPy in MXD and update feature class in a geodatabase using arcpy and ArcGIS Online. Next, you will be introduced to ArcREST library followed by examples on querying, updating and manipulating ArcGIS Online feature services. Further, you will be enabling your scripts in the browser and directly interacting with ArcGIS Online using Jupyter notebook. Finally, you can learn ways to use of ArcPy to control ArcGIS Enterprise and explore topics on deployments, data quality assurances, data updates, version control, and editing safeguards. By the end of the book, you will be equipped with the knowledge required to create automated analysis with administration reducing the time-consuming nature of GIS. Style and approach The book takes a pragmatic approach, showing ways to automate repetitive tasks and utilizing features of ArcPy with ArcGIS Pro and ArcGIS online.

Matplotlib 3.0 Cookbook Srinivasa Rao Poladi, 2018-10-23 Build attractive, insightful, and powerful visualizations to gain quality insights from your data Key Features Master Matplotlib for data visualization Customize basic plots to make and deploy figures in cloud environments Explore recipes to design various data visualizations from simple bar charts to advanced 3D plots Book Description Matplotlib provides a large library of customizable plots, along with a comprehensive set of backends. Matplotlib 3.0 Cookbook is your hands-on guide to exploring the world of Matplotlib, and covers the most effective plotting packages for Python 3.7. With the help of this cookbook, you'll be able to tackle any problem you might come across while designing attractive, insightful data visualizations. With the help of over 150 recipes, you'll learn how to develop plots related to business intelligence, data science, and engineering disciplines with highly detailed visualizations. Once you've familiarized yourself with the fundamentals, you'll move on to developing professional dashboards with a wide variety of graphs and sophisticated grid layouts in 2D and 3D. You'll annotate and add rich text to the plots, enabling the creation of a business storyline. In addition to this, you'll learn how to save figures and animations in various formats for downstream deployment, followed by extending the functionality offered by various internal and third-party toolkits, such as axisartist, axes_grid, Cartopy, and Seaborn. By the end of this book, you'll be able to create high-quality customized plots and deploy them on the web and on supported GUI applications such as Tkinter, Qt 5, and wxPython by implementing real-world use cases and examples. What you will learn Develop simple to advanced data visualizations in Matplotlib Use the pyplot API to quickly develop and deploy different plots Use object-oriented APIs for maximum flexibility with the customization of figures Develop interactive plots with animation and widgets Use maps for geographical plotting Enrich your visualizations using embedded texts and mathematical expressions Embed Matplotlib plots into other GUIs used for developing applications Use toolkits such as axisartist, axes_grid1, and cartopy to extend the base functionality of Matplotlib Who this book is for The Matplotlib 3.0 Cookbook is for you if you are a data analyst, data scientist, or Python developer looking for quick recipes for a multitude of visualizations. This book is also for those who want to build variations of interactive visualizations.

A Primer on Scientific Programming with Python Hans Petter Langtangen, 2016-07-28 The book serves as a first introduction to computer programming of scientific applications, using the high-level Python language. The exposition is example and problem-oriented, where the applications are taken from mathematics, numerical calculus, statistics, physics, biology and finance. The book teaches Matlab-style and procedural programming as well as object-oriented programming. High school mathematics is a required background and it is advantageous to study classical and numerical one-variable calculus in parallel with reading this book. Besides learning how to program computers, the reader will also learn how to solve mathematical problems, arising in various branches of science and engineering, with the aid of numerical methods and programming. By blending programming, mathematics and

scientific applications, the book lays a solid foundation for practicing computational science. From the reviews: Langtangen ... does an excellent job of introducing programming as a set of skills in problem solving. He guides the reader into thinking properly about producing program logic and data structures for modeling real-world problems using objects and functions and embracing the object-oriented paradigm. ... Summing Up: Highly recommended. F. H. Wild III, Choice, Vol. 47 (8), April 2010 Those of us who have learned scientific programming in Python ‘on the streets’ could be a little jealous of students who have the opportunity to take a course out of Langtangen’s Primer.” John D. Cook, The Mathematical Association of America, September 2011 This book goes through Python in particular, and programming in general, via tasks that scientists will likely perform. It contains valuable information for students new to scientific computing and would be the perfect bridge between an introduction to programming and an advanced course on numerical methods or computational science. Alex Small, IEEE, CiSE Vol. 14 (2), March /April 2012 “This fourth edition is a wonderful, inclusive textbook that covers pretty much everything one needs to know to go from zero to fairly sophisticated scientific programming in Python...” Joan Horvath, Computing Reviews, March 2015

Imbalanced Classification with Python Jason Brownlee,2020-01-14 Imbalanced classification are those classification tasks where the distribution of examples across the classes is not equal. Cut through the equations, Greek letters, and confusion, and discover the specialized techniques data preparation techniques, learning algorithms, and performance metrics that you need to know. Using clear explanations, standard Python libraries, and step-by-step tutorial lessons, you will discover how to confidently develop robust models for your own imbalanced classification projects.

Python Basics Dan Bader,Joanna Jablonski,Fletcher Heisler,2021-03-16 Make the Leap From Beginner to Intermediate in Python... Python Basics: A Practical Introduction to Python 3 Your Complete Python Curriculum-With Exercises, Interactive Quizzes, and Sample Projects What should you learn about Python in the beginning to get a strong foundation? With Python Basics, you'll not only cover the core concepts you really need to know, but you'll also learn them in the most efficient order with the help of practical exercises and interactive quizzes. You'll know enough to be dangerous with Python, fast! Who Should Read This Book If you're new to Python, you'll get a practical, step-by-step roadmap on developing your foundational skills. You'll be introduced to each concept and language feature in a logical order. Every step in this curriculum is explained and illustrated with short, clear code samples. Our goal with this book is to educate, not to impress or intimidate. If you're familiar with some basic programming concepts, you'll get a clear and well-tested introduction to Python. This is a practical introduction to Python that jumps right into the meat and potatoes without sacrificing substance. If you have prior experience with languages like VBA, PowerShell, R, Perl, C, C++, C#, Java, or Swift the numerous exercises within each chapter will fast-track your progress. If you're a seasoned developer, you'll get a Python 3 crash course that brings you up to speed with modern Python programming. Mix and match the chapters that interest you the most and use the interactive quizzes and review exercises to check your learning progress as you go along. If you're a self-starter completely new to coding, you'll get practical and motivating examples. You'll begin by installing Python and setting up a coding environment on your computer from scratch, and then continue from there. We'll get you coding right away so that you become competent and knowledgeable enough to solve real-world problems, fast. Develop a passion for programming by solving interesting problems with Python every day! If you're looking to break into a coding or data-science career, you'll pick up the practical foundations with this book. We won't just dump a boat load of theoretical information on you so you can sink or swim-instead you'll learn from hands-on, practical examples one step at a time. Each concept is broken down for you so you'll always know what you can do with it in practical terms. If you're interested in teaching others how to Python, this will be your guidebook. If you're looking to stoke the coding flame in your coworkers, kids, or relatives-use our material to teach them. All the sequencing has been done for you so you'll always know what to cover next and how to explain it. What Python Developers Say About The Book: Go forth and learn this amazing language using this great book. - Michael Kennedy, Talk Python The wording is casual, easy to understand, and makes the information flow well. - Thomas Wong, Pythonista I floundered for a long time trying to teach myself. I slogged through dozens of incomplete online tutorials. I snoozed through hours of boring screencasts. I gave up on countless cruffy books from big-time publishers. And then I found Real Python. The easy-to-follow, step-by-step instructions break the big concepts down into bite-sized chunks written in plain English. The authors never forget their audience and are consistently thorough and detailed in their explanations. I'm up and running now, but I constantly refer to the material for guidance. - Jared Nielsen, Pythonista

Mastering matplotlib Duncan M. McGreggor,2015-06-29 matplotlib is a Python plotting library that provides a large feature set for a multitude of platforms. Given the depth of the library's legacy and the variety of related open source projects, gaining expert knowledge can be a time-consuming and often confusing process. You'll begin your exciting journey learning about the skills that are necessary in leading technical teams for a visualization project or to become a matplotlib contributor. Supported by highly-detailed IPython Notebooks, this book takes you through the conceptual components underlying the library and then provides a detailed overview of its APIs. From there, you will learn about event handling and how to code for interactive plots. Next you will move on to customization techniques, local configuration of matplotlib, and then deployments in Cloud environments. The adventure culminates in an exploration of big data visualization and matplotlib clustering.

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