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Janine Marchessault, Will Straw

Lucene in Action Otis Gospodnetic,Erik Hatcher,Michael McCandless,2010-07-08 When Lucene first hit the scene five years ago, it was nothing short ofamazing. By using this open-source, highly scalable, super-fast search engine,developers could integrate search into applications quickly and efficiently.A lot has changed since then-search has grown from a nice-to-have featureinto an indispensable part of most enterprise applications. Lucene now powerssearch in diverse companies including Akamai, Netflix, LinkedIn,Technorati, HotJobs, Epiphany, FedEx, Mayo Clinic, MIT, New ScientistMagazine, and many others. Some things remain the same, though. Lucene still delivers high-performancesearch features in a disarmingly easy-to-use API. Due to its vibrant and diverseopen-source community of developers and users, Lucene is relentlessly improving, with evolutions to APIs, significant new features such as payloads, and ahuge increase (as much as 8x) in indexing speed with Lucene 2.3. And with clear writing, reusable examples, and unmatched advice on bestpractices, Lucene in Action, Second Edition is still the definitive guide todeveloping with Lucene. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book.

Picture Composition for Film and Television Peter Ward, 2003 First Published in 2003. Routledge is an imprint of Taylor & Francis, an informa company.

Annotated Catalog of Bilingual Vocational Training Materials ,1986

New Challenges for Documentary Alan Rosenthal,1988

The Interactive Documentary in Canada Michael Brendan Baker, Jessica Mulvogue, 2024-06-18 Interactive documentary emerged rapidly from a constellation of changing technologies and practices to much excitement, yet its history is short and its future uncertain. In the mid-2010s Canada was a world leader in the creation of i-docs. Less than a decade later technological obsolescence has rendered many of these celebrated projects inaccessible, while rapid digital innovation continues to change the i-doc form and its modes of experience. The Interactive Documentary in Canada captures this transitional moment in documentary filmmaking and media production. Bringing together a range of historical, theoretical, and critical approaches, this collection examines the past – and the imagined future – of a nonfiction storytelling phenomenon that has Canadian institutions, figures, and works at its centre. Embracing a polyphonic conception of interactive documentary, the volume includes explorations of web-based, app-based, installation, and virtual reality works that push the boundaries of what is understood as documentary cinema. Leading documentary scholars and makers consider the historical and technological contexts of i-doc production, innovation, and exhibition; the political and pedagogical potential of the genre; the ethics of the i-doc experience; and the format's future lifespan in the contemporary media landscape. The Interactive Documentary in Canada establishes a place for the i-doc in the history of Canadian film, highlighting the genre's significant impact on the National Film Board of Canada and on contemporary global documentary media.

Picturing Culture Jay Ruby,2000-08-15 Here, Jay Ruby—a founder of visual anthropology—distills his thirty-year exploration of the relationship of film and anthropology. Spurred by a conviction that the ideal of an anthropological cinema has not even remotely begun to be realized, Ruby argues that ethnographic filmmakers should generate a set of critical standards analogous to those for written ethnographies. Cinematic artistry and the desire to entertain, he argues, can eclipse the original intention, which is to provide an anthropological representation of the subjects. The book begins with analyses of key filmmakers (Robert Flaherty, Robert Garner, and Tim Asch) who have striven to generate profound statements about human behavior on film. Ruby then discusses the idea of research

film, Eric Michaels and indigenous media, the ethics of representation, the nature of ethnography, anthropological knowledge, and film and lays the groundwork for a critical approach to the field that borrows selectively from film, communication, media, and cultural studies. Witty and original, yet intensely theoretical, this collection is a major contribution to the field of visual anthropology.

Documentary and Stereotypes Catalin Brylla,2023-09-23 This book studies how documentaries, and factual media in general, can contribute to the reduction of social stigma and prejudice. It adopts models from social psychology, media studies and cultural studies and is intended for scholars and media makers who aim to increase social inclusion and diversity by deconstructing harmful boundaries between social groups. Such boundaries may be based on the stereotyping of ethnicity, culture, age, dis/ability, gender and sexual orientation, for example. The first part of the book outlines the functionality of stereotypes as essential processes for social cognition both in real life and during documentary viewing. The second part establishes a classification system for stigmatising media stereotypes and formulates a methodology based on critical discourse analysis to analyse them in narrative and audio-visual representations. The third and final part of the book conceptualises a set of methodologies to reduce stigmatising stereotypes. These methodologies are based on 1) representations that prompt perspectival alignment with screen characters, and 2) the perceived salience of multiple, intersecting social identities.

<u>Ultimate ChatGPT Handbook for Enterprises</u> Dr. Harald Gunia, Massimiliano Zattera, Karolina Galińska, 2023-11-20 Empowering the Global Workforce with ChatGPT Expertise. KEY FEATURES • Comprehensive Guide to GPT Evolution, AI Capabilities, and Prompt Engineering. ● Design Patterns for Enterprise Personas, Architectures, and Al Assistants. ● Management of the GPT Solution Development Cycle. DESCRIPTION "Ultimate ChatGPT Handbook for Enterprises" is your indispensable resource for navigating the transformative world of ChatGPT within the enterprise domain. It provides a deep dive into ChatGPT's evolution, capabilities, and its potential to democratize technology interactions through natural language. Throughout its chapters, you'll embark on a journey that spans from comprehending the lineage of GPT models to mastering advanced prompt engineering techniques. It will help you take a step into a futuristic enterprise landscape where ChatGPT seamlessly collaborates with human intelligence, fundamentally transforming daily work routines across various enterprise roles. The latter chapters will help you attain proficiency in managing GPT projects, discovering the agile and iterative approach to GPT solution life cycles using real-world scenarios. You will also be introduced to practical GPT implementation frameworks for both Python and Java. This book offers practical insights and applicable skills, fostering informed dialogue and active participation in the ongoing enterprise AI revolution. If you want to stay at the forefront of the rapidly evolving AI landscape and unlock enterprise excellence through ChatGPT, this book is your go-to companion. WHAT WILL YOU LEARN Discover strategies to maximize ChatGPT's capabilities, fostering innovation and process optimization across global industry sectors. Develop proficiency in crafting effective prompts using Prompt Engineering for seamless AI interactions, enhancing ChatGPT's utility in enterprise contexts. • Acquire the expertise to design intelligent assistants that elevate enterprise operations, promoting efficiency and innovation. • Gain practical skills to implement ChatGPT solutions using Python and Java, enabling seamless integration with your enterprise systems. • Learn effective project management from initiation to validation and change management, ensuring successful GPT solution implementation in enterprises. • Explore how ChatGPT can reshape various roles, boosting productivity and fostering harmonious Al-human collaboration in the workplace. WHO IS THIS BOOK FOR? This book is designed for business professionals, IT specialists, and AI enthusiasts who are eager to delve into the transformative world of ChatGPT and its applications in the enterprise

landscape. A foundational understanding of AI concepts and familiarity with enterprise dynamics will be beneficial, but not mandatory, as the book is structured to guide readers from basic concepts to advanced implementations, catering to both novices and experts alike. TABLE OF CONTENTS 1. From GPT-1 to ChatGPT-4: The Evolution Towards Generative AI 2. CapabilityGPT An Enterprise AI-Capability Framework for ChatGPT 3. The Impact of ChatGPT on the Enterprise 4. Architecture Patterns enabled by GPT-Models 5. Advanced GPT Prompt Engineering Techniques 6. Designing Prompt-based Intelligent Assistants 7. Mastery of GPT-Projects 8. LangChain: GPT Implementation Framework for Python 9. predictive-powers: GPT Implementation Framework for Java APPENDIX A: APPENDIX B:

Interactive Documentary Kathleen M. Ryan, David Staton, 2022-03-17 Interactive documentary is still an emerging field that eludes concise definitions or boundaries. Grounded in practice-based research, this collection seeks to expand the sometimes exclusionary field, giving voice to scholars and practitioners working outside the margins. Editors Kathleen M. Ryan and David Staton have curated a collection of chapters written by a global cohort of scholars to explore the ways that interactive documentary as a field of study reveals an even broader reach and definition of humanistic inquiry itself. The contributors included here highlight how emerging digital technologies, collaborative approaches to storytelling, and conceptualizations of practice as research facilitate a deeper engagement with the humanistic inquiry at the center of documentary storytelling, while at the same time providing agency and voice to groups typically excluded from positions of authority within documentary and practice-based research, as a whole. This collection represents a key contribution to the important, and vocal, debates within the field about how to avoid replicating colonial practices and privileging. This is an important book for practice-based researchers as well as advanced-level media and communication students studying documentary media practices, interactive storytelling, immersive media technologies, and digital methodologies.

Classroom Integration of Type II Uses of Technology in Education Cleborne D. Maddux, 2005 Develop new strategies for using computers in the classroom Educators have talked about using information technology to improve teaching since the beginning of the modern computer movement but true integration remains an elusive goal--for most. Classroom Integration of Type II Uses of Technology in Education finds teachers who have managed to take advantage of the sophistication, power, and affordability of today's technology to develop new and better strategies for learning, despite the absence of an effective institutional infrastructure. This unique book reviews effective Type II teaching applications and software used at all educational levels, including Lego/Logo technologies, idea technologies, graphics software, laptop computers, and handheld computers. Information technology in schools has failed to fulfill its considerable potential because without a widespread instructional support system, computers are generally poorly used and not integrated meaningfully into classroom activities. But some educators have still been able to implement Type II applications of information technology in their educational settings. Classroom Integration of Type II Uses of Technology in Education looks at their innovative methods of using computers to bring about more effective teaching--and learning. Classroom Integration of Type II Uses of Technology in Education examines: computer activities of grade 1-5 students using Lego/Logo technologies using Kid-Pix graphics software for creative activities the Technology Integration Assessment Instrument (TIAI) gender disparity in computer-oriented problem solving a three-tiered, idea-technology classification system pre-service teacher preparation assistive technology definitions, legislation, and implementation issues lesson plans and document techniques for laptop computers an action/instructional model for using handheld wireless computers in the classroom Classroom Integration of Type II Uses of Technology in Education is an invaluable

resource for academics working in information technology and education, and for K-12 teachers and administrators at all levels.

The Oxford Handbook of Canadian Cinema Janine Marchessault, Will Straw, 2019-03-20 The chapters in The Oxford Handbook of Canadian Cinema present a rich, diverse overview of Canadian cinema. Responding to the latest developments in Canadian film studies, this volume takes into account the variety of artistic voices, media technologies, and places which have marked cinema in Canada throughout its history. Drawing on a range of established and emerging scholars from a range of disciplines, this volume will be useful to teachers, scholars, and to a general readership interested in cinema in Canada. Moving beyond the director-focused approach of much previous scholarship, this book is concerned with communities, institutions, and audiences for Canadian cinema at both national and international levels. The choice of subjects covered ranges from popular, genre cinema to the most experimental of artistic interventions. Canadian cinema is seen in its interaction with other forms of art-making and media production in Canada and at the international level. Particular attention has been paid to the work of Indigenous filmmakers, members of diasporic communities and feminist and LGBTQ artists. The result is a book attentive to the complex social and institutional contexts in which Canadian cinema is made and consumed.

The Concise Routledge Encyclopedia of the Documentary Film Ian Aitken, 2013 This reference work explores the history of the documentary film. It discusses individual films and filmmakers; examines national and regional filmmaking traditions; elaborates on production companies, organizations, festivals, and institutions; explores themes, issues, and representations; and describes various styles, techniques, and technical issues.

Daniel Locke and the Tower of Eden Marty Longson,2011-12-07 Daniel Indy Locke Jr. has a new dragon tattoo, crazy thing is... it actually moves. His world is forever changed when he passes through a mysterious aurora surrounding a large valley in Northern California. The aurora of shimmering lights is tied to the discovery of ancient artifacts buried deep below the ground. The artifacts and tattoo are all capable of incredible powers, but at a price. Once inside the aurora, no one is able to leave it... alive.

Doc-Wedge or Wedge-Doc Gregory Zorzos,2009-07-15 The term, the sense (meaning) and the stigma «Documentary-Sfinaki» (the correct term in English is «Presumption-Sfinaki» (Doc-Wedge or Wedge-Doc) presented by the scholar author Gregory Zorzos in international Festivals for Documentaries and magazines and was identified as a flexible film (presumption) that is specific, particular historical issue, and has a maximum duration of fifteen minutes, with specific dynamic properties. El término, el sentido (significado) y el estigma «documental-Sfinaki» (el término correcto en Inglés es Presunción-Sfinaki» (Doc-o cuña cuña-Doc), presentados por el erudito autor Gregory Zorzos en festivales internacionales de documentales y revistas y fue identificado como una película flexible (presunción), que es específica, en particular, histórico, y tiene una duración máxima de quince minutos, con propiedades dinámicas. Texts are in English, Spanish, Greeks and Chinese.

CAEN Newsletter University of Michigan. Computer Aided Engineering Network,1992

The Documentary Film Makers Handbook Genevieve Jolliffe, Andrew Zinnes, 2006-11-14 Documentary films have enjoyed a huge resurgence over the last few years, and there's a new generation of filmmakers wanting to get involved. In addition, the digital revolution has made documentaries even more accessible to the general filmmaker. Documentary films can now be shot professionally using cheaper equipment, and smaller cameras enable the documentarian to be less intrusive and therefore more intimate in the subjects' lives. With an increasing number of documentaries making it to the big screen (and enjoying ongoing sales on DVD), the time

is right for an information-packed handbook that will guide new filmmakers towards potential artistic and commercial success. The Documentary Film Makers Handbook features incisive and helpful interviews with dozens of industry professionals, on subjects as diverse as interview techniques, the NBC News Archive, music rights, setting up your own company, the Film Arts Foundation, pitching your proposal, the Sundance Documentary Fund, the Documentary Channel, the British Film Council, camera hire, filmmaking ethics, working with kids, editing your documentary, and DVD distribution. The book also includes in-depth case studies of some of the most successful and acclaimed documentary films of recent years, including Mad Hot Ballroom, Born Into Brothels, Touching the Void, Beneath the Veil, and Amandla! The Documentary Film Makers Handbook will be an essential resource for anyone who wants to know more about breaking into this exciting field.

Relocating Television Jostein Gripsrud, 2010 Relocating Television aims to describe, analyse and interpret a highly complex process of change, delivering a critical account of the digitisation process as a multifaceted whole.

How to Use Adobe Photoshop 7 Daniel Giordan, 2002 How to Use Adobe Photoshop visually steps the reader through everything he or she needs to know in order to create and manipulate images for print and the Web.

Direction, 1969

Document Analysis and Recognition - ICDAR 2021 Josep Lladós, Daniel Lopresti, Seiichi Uchida, 2021-09-03 This four-volume set of LNCS 12821, LNCS 12822, LNCS 12823 and LNCS 12824, constitutes the refereed proceedings of the 16th International Conference on Document Analysis and Recognition, ICDAR 2021, held in Lausanne, Switzerland in September 2021. The 182 full papers were carefully reviewed and selected from 340 submissions, and are presented with 13 competition reports. The papers are organized into the following topical sections: extracting document semantics, text and symbol recognition, document analysis systems, office automation, signature verification, document forensics and provenance analysis, pen-based document analysis, human document interaction, document synthesis, and graphs recognition.

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