Geographiclib

Peter Christen

Robot Operating System (ROS) Anis Koubaa, 2018-07-05 Building on the successful first and second volumes, this book is the third volume of the Springer book on the Robot Operating System (ROS): The Complete Reference. The Robot Operating System is evolving from year to year with a wealth of new contributed packages and enhanced capabilities. Further, the ROS is being integrated into various robots and systems and is becoming an embedded technology in emerging robotics platforms. The objective of this third volume is to provide readers with additional and comprehensive coverage of the ROS and an overview of the latest achievements, trends and packages developed with and for it. Combining tutorials, case studies, and research papers, the book consists of sixteen chapters and is divided into five parts. Part 1 presents multi-robot systems with the ROS. In Part 2, four chapters deal with the development of unmanned aerial systems and their applications. In turn, Part 3 highlights recent work related to navigation, motion planning and control. Part 4 discusses recently contributed ROS packages for security, ROS2, GPU usage, and real-time processing. Lastly, Part 5 deals with new interfaces allowing users to interact with robots. Taken together, the three volumes of this book offer a valuable reference guide for ROS users, researchers, learners and developers alike. Its breadth of coverage makes it a unique resource.

Extending Power BI with Python and R Luca
Zavarella,Francesca Lazzeri,2021-11-26 Perform more advanced
analysis and manipulation of your data beyond what Power BI can
do to unlock valuable insights using Python and R Key
FeaturesGet the most out of Python and R with Power BI by
implementing non-trivial codeLeverage the toolset of Python and
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and visualizing data with Python and R in Power BIBook

Description Python and R allow you to extend Power BI capabilities to simplify ingestion and transformation activities, enhance dashboards, and highlight insights. With this book, you'll be able to make your artifacts far more interesting and rich in insights using analytical languages. You'll start by learning how to configure your Power BI environment to use your Python and R scripts. The book then explores data ingestion and data transformation extensions, and advances to focus on data augmentation and data visualization. You'll understand how to import data from external sources and transform them using complex algorithms. The book helps you implement personal data de-identification methods such as pseudonymization, anonymization, and masking in Power BI. You'll be able to call external APIs to enrich your data much more quickly using Python programming and R programming. Later, you'll learn advanced Python and R techniques to perform in-depth analysis and extract valuable information using statistics and machine learning. You'll also understand the main statistical features of datasets by plotting multiple visual graphs in the process of creating a machine learning model. By the end of this book, you'll be able to enrich your Power BI data models and visualizations using complex algorithms in Python and R. What you will learnDiscover best practices for using Python and R in Power BI productsUse Python and R to perform complex data manipulations in Power BIApply data anonymization and data pseudonymization in Power BILog data and load large datasets in Power BI using Python and REnrich your Power BI dashboards using external APIs and machine learning modelsExtract insights from your data using linear optimization and other algorithms Handle outliers and missing values for multivariate and time-series dataCreate any visualization, as complex as you want, using R scriptsWho this book is for This book is for business analysts, business intelligence professionals, and data scientists who already use Microsoft Power BI and want to add more value to their analysis

using Python and R. Working knowledge of Power BI is required to make the most of this book. Basic knowledge of Python and R will also be helpful.

Big Data Analytics for Time-Critical Mobility

Forecasting George A. Vouros, Gennady Andrienko, Christos Doulkeridis, Nikolaos Pelekis, Alexander Artikis, Anne-Laure Jousselme, Cyril Ray, Jose Manuel Cordero, David Scarlatti, 2020-06-23 This book provides detailed descriptions of big data solutions for activity detection and forecasting of very large numbers of moving entities spread across large geographical areas. It presents state-of-the-art methods for processing, managing, detecting and predicting trajectories and important events related to moving entities, together with advanced visual analytics methods, over multiple heterogeneous, voluminous, fluctuating and noisy data streams from moving entities, correlating them with data from archived data sources expressing e.g. entities' characteristics, geographical information, mobility patterns, mobility regulations and intentional data. The book is divided into six parts: Part I discusses the motivation and background of mobility forecasting supported by trajectoryoriented analytics, and includes specific problems and challenges in the aviation (air-traffic management) and the maritime domains. Part II focuses on big data quality assessment and processing, and presents novel technologies suitable for mobility analytics components. Next, Part III describes solutions toward processing and managing big spatio-temporal data, particularly enriching data streams and integrating streamed and archival data to provide coherent views of mobility, and storing of integrated mobility data in large distributed knowledge graphs for efficient query-answering. Part IV focuses on mobility analytics methods exploiting (online) processed, synopsized and enriched data streams as well as (offline) integrated, archived mobility data, and highlights future location and trajectory prediction methods, distinguishing between short-term and more

challenging long-term predictions. Part V examines how methods addressing data management, data processing and mobility analytics are integrated in big data architectures with distinctive characteristics compared to other known big data paradigmatic architectures. Lastly, Part VI covers important ethical issues that research on mobility analytics should address. Providing novel approaches and methodologies related to mobility detection and forecasting needs based on big data exploration, processing, storage, and analysis, this book will appeal to computer scientists and stakeholders in various application domains.

Data Matching Peter Christen, 2012-07-04 Data matching (also known as record or data linkage, entity resolution, object identification, or field matching) is the task of identifying, matching and merging records that correspond to the same entities from several databases or even within one database. Based on research in various domains including applied statistics, health informatics, data mining, machine learning, artificial intelligence, database management, and digital libraries, significant advances have been achieved over the last decade in all aspects of the data matching process, especially on how to improve the accuracy of data matching, and its scalability to large databases. Peter Christen's book is divided into three parts: Part I, "Overview", introduces the subject by presenting several sample applications and their special challenges, as well as a general overview of a generic data matching process. Part II, "Steps of the Data Matching Process", then details its main steps like pre-processing, indexing, field and record comparison, classification, and quality evaluation. Lastly, part III, "Further Topics", deals with specific aspects like privacy, real-time matching, or matching unstructured data. Finally, it briefly describes the main features of many research and open source systems available today. By providing the reader with a broad range of data matching concepts and techniques and touching on all aspects of the data matching process, this book helps

researchers as well as students specializing in data quality or data matching aspects to familiarize themselves with recent research advances and to identify open research challenges in the area of data matching. To this end, each chapter of the book includes a final section that provides pointers to further background and research material. Practitioners will better understand the current state of the art in data matching as well as the internal workings and limitations of current systems. Especially, they will learn that it is often not feasible to simply implement an existing off-the-shelf data matching system without substantial adaption and customization. Such practical considerations are discussed for each of the major steps in the data matching process.

Contemporary Planetary Robotics Yang Gao, 2016-06-03 For readers from both academia and industry wishing to pursue their studies and /or careers in planetary robotics, this book represents a one-stop tour of the history, evolution, key systems, and technologies of this emerging field. The book provides a comprehensive introduction to the key techniques and technologies that help to achieve autonomous space systems for cost-effective, high performing planetary robotic missions. Main topics covered include robotic vision, surface navigation, manipulation, mission operations and autonomy, being explained in both theoretical principles and practical use cases. The book recognizes the importance of system design hence discusses practices and tools that help take mission concepts to baseline design solutions, making it a practical piece of scientific reference suited to a variety of practitioners in planetary robotics.

Underwater Robots Gianluca Antonelli,2018-04-05 A classic in underwater robotics. One of the first volumes in the "Springer Tracts in Advanced Robotics" series, it has been a bestseller through the previous three editions. Fifteen years after the publication of the first edition, the fourth edition comes to print. The book addresses the main control aspects in underwater

manipulation tasks. With respect to the third edition, it has been revised, extended and some concepts better clustered. The mathematical model with significant impact on the control strategy is discussed. The problem of controlling a 6-degrees-of-freedoms autonomous underwater vehicle is investigated and a survey of fault detection/tolerant strategies for unmanned underwater vehicles is provided. Inverse kinematics, dynamic and interaction control for underwater vehicle-manipulator systems are then discussed. The code used to generate most of the numerical simulations is made available and briefly discussed.

PostGIS in Action, Third Edition Regina Obe, Leo Hsu, 2021-10-12 PostGIS in Action, Third Edition shows you how to solve real-world geodata problems. You'll go beyond basic mapping, and explore custom functions for your applications. Summary In PostGIS in Action, Third Edition you will learn: An introduction to spatial databases Geometry, geography, raster, and topology spatial types, functions, and queries Applying PostGIS to real-world problems Extending PostGIS to web and desktop applications Querying data from external sources using PostgreSQL Foreign Data Wrappers Optimizing gueries for maximum speed Simplifying geometries for greater efficiency PostGIS in Action, Third Edition teaches readers of all levels to write spatial queries for PostgreSQL. You'll start by exploring vector-, raster-, and topology-based GIS before guickly progressing to analyzing, viewing, and mapping data. This fully updated third edition covers key changes in PostGIS 3.1 and PostgreSQL 13, including parallelization support, partitioned tables, and new ISON functions that help in creating web mapping applications. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the technology PostGIS is a spatial database extender for PostgreSQL. It offers the features and firepower you need to take on nearly any geodata task. PostGIS lets you create location-aware gueries with a few lines of SQL code, then build

the backend for mapping, raster analysis, or routing application with minimal effort. About the book PostGIS in Action, Third Edition shows you how to solve real-world geodata problems. You'll go beyond basic mapping, and explore custom functions for your applications. Inside this fully updated edition, you'll find coverage of new PostGIS features such as PostGIS Window functions, parallelization of gueries, and outputting data for applications using JSON and Vector Tile functions. What's inside Fully revised for PostGIS version 3.1 and PostgreSQL 13 Optimize queries for maximum speed Simplify geometries for greater efficiency Extend PostGIS to web and desktop applications About the reader For readers familiar with relational databases and basic SQL. No prior geodata or GIS experience required. About the author Regina Obe and Leo Hsu are database consultants and authors. Regina is a member of the PostGIS core development team and the Project Steering Committee. Table of Contents PART 1 INTRODUCTION TO POSTGIS 1 What is a spatial database? 2 Spatial data types 3 Spatial reference systems 4 Working with real data 5 Using PostGIS on the desktop 6 Geometry and geography functions 7 Raster functions 8 Spatial relationships PART 2 PUTTING POSTGIS TO WORK 9 Proximity analysis 10 PostGIS TIGER geocoder 11 Geometry and geography processing 12 Raster processing 13 Building and using topologies 14 Organizing spatial data 15 Query performance tuning PART 3 USING POSTGIS WITH OTHER TOOLS 16 Extending PostGIS with pgRouting and procedural languages 17 Using PostGIS in web applications

Spatial Data Science Edzer Pebesma,Roger
Bivand,2023-05-10 Spatial Data Science introduces fundamental
aspects of spatial data that every data scientist should know
before they start working with spatial data. These aspects include
how geometries are represented, coordinate reference systems
(projections, datums), the fact that the Earth is round and its
consequences for analysis, and how attributes of geometries can

relate to geometries. In the second part of the book, these concepts are illustrated with data science examples using the R language. In the third part, statistical modelling approaches are demonstrated using real world data examples. After reading this book, the reader will be well equipped to avoid a number of major spatial data analysis errors. The book gives a detailed explanation of the core spatial software packages for R: sf for simple feature access, and stars for raster and vector data cubes - array data with spatial and temporal dimensions. It also shows how geometrical operations change when going from a flat space to the surface of a sphere, which is what sf and stars use when coordinates are not projected (degrees longitude/latitude). Separate chapters detail a variety of plotting approaches for spatial maps using R, and different ways of handling very large vector or raster (imagery) datasets, locally, in databases, or in the cloud. The data used and all code examples are freely available online from https://r-spatial.org/book/. The solutions to the exercises can be found here:

https://edzer.github.io/sdsr_exercises/.

Experimental Robotics M. Ani Hsieh, Oussama Khatib, Vijay Kumar, 2015-11-21 The International Symposium on Experimental Robotics (ISER) is a series of bi-annual meetings which are organized in a rotating fashion around North America, Europe and Asia/Oceania. The goal of ISER is to provide a forum for research in robotics that focuses on novelty of theoretical contributions validated by experimental results. The meetings are conceived to bring together, in a small group setting, researchers from around the world who are in the forefront of experimental robotics research. This unique reference presents the latest advances across the various fields of robotics, with ideas that are not only conceived conceptually but also explored experimentally. It collects robotics contributions on the current developments and new directions in the field of experimental robotics, which are based on the papers presented at the 14th ISER held on June

15-18, 2014 in Marrakech and Essaouira, Morocco. This present fourteenth edition of Experimental Robotics edited by M. Ani Hsieh, Oussama Khatib, and Vijay Kumar offers a collection of a broad range of topics in field and human-ce ntered robotics.

Working with Map Projections Fritz Kessler, Sarah Battersby, 2019-05-03 A map projection fundamentally impacts the mapmaking process. Working with Map Projections: A Guide to Their Selection explains why, for any given map, there isn't a single best map projection. Selecting a projection is a matter of understanding the compromises and consequences of showing a 3-D space in two dimensions. The book presents a clear understanding of the processes necessary to make logical decisions on selecting an appropriate map projection for a given data set. The authors discuss the logic needed in the selection process, describe why certain decisions should be made, and explain the consequences of any inappropriate decision made during the selection process. This book also explains how the map projection will impact the map's ability to fulfill its purpose, uses real-world data sets as the basis for the selection of an appropriate map projection, and provides illustrations of an appropriately and inappropriately selected map projection for a given data set. The authors take a novel approach to discussing map projections by avoiding an extensive inventory of mathematical formulae and using only the mathematics of map projections that matter for many mapping tasks. They also present information that is directly applicable to the process of selecting map projections and not tied to a specific software package. Written by two leading experts, this book is an invaluable resource for anyone studying or working with geospatial data, from students to experienced professionals, and will help readers successfully weigh the pros and cons of choosing one projection over another to suit a map's intended purpose.

The Theory of the Top Volume III Felix Klein, Arnold

Sommerfeld, 2012-05-30 The Theory of the Top was originally presented by Felix Klein as an 1895 lecture at Göttingen University that was broadened in scope and clarified as a result of collaboration with Arnold Sommerfeld. The Theory of the Top: Volume III. Perturbations: Astronomical and Geophysical Applications is the third installment in a series of four self-contained English translations that provide insights into kinetic theory and kinematics.

Distributed Autonomous Robotic Systems Nikolaus Correll, Mac Schwager, Michael Otte, 2019-01-29 This volume of the SPAR series brings the proceedings of the fourteen edition of the DARS symposium on Distributed Autonomous Robotic Systems, whose proceedings have been published within SPAR since the past edition. This symposium took place in Boulder, CO from October 15th to 17th, 2018. The volume edited by Nikolaus Correll and Mac Schwager contains 36 scientific contributions cutting across planning, control, design, perception, networking, and optimization, all united through the common thread of distributed robotic systems.

Robotics, Control and Computer Vision Hariharan Muthusamy, János Botzheim, Richi Nayak, 2023-06-26 This book presents select peer-reviewed papers from the International Conference on Robotics, Control, and Computer Vision (ICRCCV 2022). The contents focus on the latest research in the field of Robotics, their control, and computer vision in the context of robotics. The contributed papers have been arranged to give a flow to the reader. This book will be useful for students, researchers, and professionals from multidisciplinary fields such as mechanical engineering, electronics engineering, electrical engineering, computer science, and mathematics.

Geospatial Computational Methods John N. Hatzopoulos, Nikolaos J. Hatzopoulos, 2024-05-01 This book is for students and professionals involved in Geospatial Computations and related areas such as Geomatics, Surveying Engineering,

Geoinformatics, Geospatial Information Science and Technology (GIS&T), Geography, Geology, Agriculture, and Geointelligence. More emphasis is given to using scientific methods and tools materialized in algorithms and software to produce practical results. Specifically, algorithms such as error analysis of measurements and the least squares adjustment method to obtain ground coordinates of points with their reliability to construct the geometric framework of the geographical space necessary for various geospatial applications such as a Geographic Information System (GIS) are discussed. Other algorithms involve interpolation methods for DEM and spatial data analysis. Furthermore, such algorithms in the geospatial area are basic surveying methods using a total station, photogrammetry, digital terrain modeling, GNSS, augmented reality, coordinate transformations, map projections, and interpolation. Most algorithms are implemented into 27 educational computer programs and necessary data to understand GIS&T operations from the inside with a didactics approach targeting to become more intelligent than machines. The educational programs include general photogrammetric operations with aerial photography and drones, 3-D surveying network adjustment, GNSS navigation solutions, and many others. This approach helps to obtain high-quality scientific and technological bases, which in turn enhance the ability to exploit and use most tools and functions of existing GIS&T systems and, therefore, to be highly competitive as a professional in the market. This book has ten chapters such as Measurements and Errors Estimation and Accuracy Standards, Specialized Numerical Methods, Error Propagation & Least Squares Adjustment, Condition Method and Generalized Least Squares, Applications to Map Projections and Transformation of Coordinates, Applications to Surveying Networks, Applications of Computational Methods in Photogrammetry, Digital Elevation Models (DEM), Computer Programming - Scripting & AI.

A Treatise on the Differential Geometry of Curves and Surfaces Luther Pfahler Eisenhart, 1909 A Treatise on the Differential Geometry of Curves and Surfaces by Luther Pfahler Eisenhart, first published in 1909, is a rare manuscript, the original residing in one of the great libraries of the world. This book is a reproduction of that original, which has been scanned and cleaned by state-of-the-art publishing tools for better readability and enhanced appreciation. Restoration Editors' mission is to bring long out of print manuscripts back to life. Some smudges, annotations or unclear text may still exist, due to permanent damage to the original work. We believe the literary significance of the text justifies offering this reproduction, allowing a new generation to appreciate it.

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A Lecture on the Sources of the Nile, and on the Means Requisite for Their Final Determination Charles Tilstone Beke, 1864

Interstate Banking and Insurance Activities of National Banks United States. Congress. Senate. Committee on Banking, Housing, and Urban Affairs, 1994

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