

Base64 De Encoder 122

David Hook

DICOM Structured Reporting David A. Clunie,2000

Burp Suite Cookbook Sunny Wear,2018-09-26 Get hands-on experience in using Burp Suite to execute attacks and perform web assessments
Key Features
Explore the tools in Burp Suite to meet your web infrastructure security demands
Configure Burp to fine-tune the suite of tools specific to the target
Use Burp extensions to assist with different technologies commonly found in application stacks
Book Description
Burp Suite is a Java-based platform for testing the security of your web applications, and has been adopted widely by professional enterprise testers. The Burp Suite Cookbook contains recipes to tackle challenges in determining and exploring vulnerabilities in web applications. You will learn how to uncover security flaws with various test cases for complex environments. After you have configured Burp for your environment, you will use Burp tools such as Spider, Scanner, Intruder, Repeater, and Decoder, among others, to resolve specific problems faced by pentesters. You will also explore working with various modes of Burp and then perform operations on the web. Toward the end, you will cover recipes that target specific test scenarios and resolve them using best practices. By the end of the book, you will be up and running with deploying Burp for securing web applications. What you will learn
Configure Burp Suite for your web applications
Perform authentication, authorization, business logic, and data validation testing
Explore session management and client-side testing
Understand unrestricted file uploads and server-side request forgery
Execute XML external entity attacks with Burp
Perform remote code execution with Burp
Who this book is for
If you are a security professional, web pentester, or software developer who wants to adopt Burp Suite for applications security, this book is for you.

Unicode Demystified Richard Gillam,2003 Unicode is a critical enabling technology for developers who want to internationalize applications for global environments. But, until now, developers have had to turn to standards documents for crucial information on utilizing Unicode. In Unicode Demystified, one of IBM's leading software internationalization experts covers every key aspect of Unicode development, offering practical examples and detailed guidance for integrating Unicode 3.0 into virtually any application or environment. Writing from a developer's point of view, Rich Gillam presents a systematic introduction to Unicode's goals, evolution, and key elements. Gillam illuminates the Unicode standards documents with insightful discussions of character properties, the Unicode character database, storage formats, character sequences, Unicode normalization, character encoding conversion, and more. He presents practical techniques for text processing, locating text boundaries, searching, sorting, rendering text, accepting user input, and other key development tasks. Along the way, he offers specific guidance on integrating Unicode with other technologies, including Java, JavaScript, XML, and the Web. For every developer building internationalized applications, internationalizing existing applications, or interfacing with systems that already utilize Unicode.

Beginning Cryptography with Java David Hook,2005-11-02 Beginning Cryptography with Java While cryptography can still be a controversial topic in the programming community, Java has weathered that storm and provides a rich set of APIs that allow you, the developer, to effectively include cryptography in applications-if you know how. This book teaches you how. Chapters one through five cover the architecture of the JCE and JCA, symmetric and asymmetric key encryption in Java, message authentication codes, and how to create Java implementations with the API provided by the Bouncy Castle ASN.1 packages, all with plenty of examples. Building on that foundation, the second half of the book takes you into higher-level topics, enabling you to create and implement secure Java applications and make use of standard protocols such as CMS, SSL, and S/MIME. What you will learn from this book
How to understand and use JCE, JCA, and the JSSE for encryption and authentication
The ways in which padding mechanisms work in ciphers and how to spot and fix typical errors
An understanding of how authentication mechanisms are implemented in Java and why they are used
Methods for describing cryptographic objects with ASN.1
How to create certificate revocation lists and use the Online Certificate Status Protocol (OCSP)
Real-world Web solutions using Bouncy Castle APIs
Who this book is for
This book is for Java developers who want to use cryptography in their applications or to understand how cryptography is being used in Java applications. Knowledge of the Java language is necessary, but you need not be familiar with any of the APIs discussed. Wrox Beginning guides are crafted to make learning programming languages and technologies easier than you think, providing a structured, tutorial format that will guide you through all the techniques involved.

Subversion 1.6 Official Guide Ben Collins-Sussman, Brian W. Fitzpatrick, C. Michael Pilato,2009-10 This is the official guide and reference manual for Subversion 1.6 - the popular open source revision control technology.

Elasticsearch: The Definitive Guide Clinton Gormley, Zachary Tong,2015-01-23 Whether you need full-text search or real-time analytics of structured data—or both—the Elasticsearch distributed search engine is an ideal way to put your data to work. This practical guide not only shows you how to search, analyze, and explore data with Elasticsearch, but also helps you deal with the complexities of human language, geolocation, and relationships. If you're a newcomer to both search and distributed systems, you'll quickly learn how to integrate Elasticsearch into your application. More experienced users will pick up lots of advanced techniques. Throughout the book, you'll follow a problem-based approach to learn why, when, and how to use Elasticsearch features. Understand how Elasticsearch interprets data in your documents
Index and query your data to take advantage of search concepts such as relevance and word proximity
Handle human language through the effective use of analyzers and queries
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Use geo-points and geo-shapes—Elasticsearch's approaches to geolocation
Model your data to take advantage of Elasticsearch's horizontal scalability
Learn how to configure and monitor your cluster in production

The Go Programming Language Alan A. Donovan, Brian W. Kernighan,2015-11-16 The Go Programming Language is the authoritative resource for any programmer who wants to learn Go. It shows how to write clear and idiomatic Go to solve real-world problems. The book does not assume prior knowledge of Go nor experience with any specific language, so you'll find it accessible whether you're most comfortable with JavaScript, Ruby, Python, Java, or C++. The first chapter is a tutorial on the basic concepts of Go, introduced through programs for file I/O and text processing, simple graphics, and web clients and servers. Early chapters cover the structural elements of Go programs: syntax, control flow, data types, and the organization of a program into packages, files, and functions. The examples illustrate many packages from the standard library and show how to create new ones of your own. Later chapters explain the package mechanism in more detail, and how to build, test, and maintain projects using the go tool. The chapters on methods and interfaces introduce Go's unconventional approach to object-oriented programming, in which methods can be declared on any type and interfaces are implicitly satisfied. They explain the key principles of encapsulation, composition, and substitutability using realistic examples. Two chapters on

concurrency present in-depth approaches to this increasingly important topic. The first, which covers the basic mechanisms of goroutines and channels, illustrates the style known as communicating sequential processes for which Go is renowned. The second covers more traditional aspects of concurrency with shared variables. These chapters provide a solid foundation for programmers encountering concurrency for the first time. The final two chapters explore lower-level features of Go. One covers the art of metaprogramming using reflection. The other shows how to use the unsafe package to step outside the type system for special situations, and how to use the cgo tool to create Go bindings for C libraries. The book features hundreds of interesting and practical examples of well-written Go code that cover the whole language, its most important packages, and a wide range of applications. Each chapter has exercises to test your understanding and explore extensions and alternatives. Source code is freely available for download from <http://gopl.io/> and may be conveniently fetched, built, and installed using the go get command.

Code Charles Petzold, 2022-08-02 The classic guide to how computers work, updated with new chapters and interactive graphics For me, Code was a revelation. It was the first book about programming that spoke to me. It started with a story, and it built up, layer by layer, analogy by analogy, until I understood not just the Code, but the System. Code is a book that is as much about Systems Thinking and abstractions as it is about code and programming. Code teaches us how many unseen layers there are between the computer systems that we as users look at every day and the magical silicon rocks that we infused with lightning and taught to think. - Scott Hanselman, Partner Program Director, Microsoft, and host of Hanselminutes Computers are everywhere, most obviously in our laptops and smartphones, but also our cars, televisions, microwave ovens, alarm clocks, robot vacuum cleaners, and other smart appliances. Have you ever wondered what goes on inside these devices to make our lives easier but occasionally more infuriating? For more than 20 years, readers have delighted in Charles Petzold's illuminating story of the secret inner life of computers, and now he has revised it for this new age of computing. Cleverly illustrated and easy to understand, this is the book that cracks the mystery. You'll discover what flashlights, black cats, seesaws, and the ride of Paul Revere can teach you about computing, and how human ingenuity and our compulsion to communicate have shaped every electronic device we use. This new expanded edition explores more deeply the bit-by-bit and gate-by-gate construction of the heart of every smart device, the central processing unit that combines the simplest of basic operations to perform the most complex of feats. Petzold's companion website, CodeHiddenLanguage.com, uses animated graphics of key circuits in the book to make computers even easier to comprehend. In addition to substantially revised and updated content, new chapters include: Chapter 18: Let's Build a Clock! Chapter 21: The Arithmetic Logic Unit Chapter 22: Registers and Busses Chapter 23: CPU Control Signals Chapter 24: Jumps, Loops, and Calls Chapter 28: The World Brain From the simple ticking of clocks to the worldwide hum of the internet, Code reveals the essence of the digital revolution.

The Web Application Hacker's Handbook Dafydd Stuttard, Marcus Pinto, 2011-03-16 This book is a practical guide to discovering and exploiting security flaws in web applications. The authors explain each category of vulnerability using real-world examples, screen shots and code extracts. The book is extremely practical in focus, and describes in detail the steps involved in detecting and exploiting each kind of security weakness found within a variety of applications such as online banking, e-commerce and other web applications. The topics covered include bypassing login mechanisms, injecting code, exploiting logic flaws and compromising other users. Because every web application is different, attacking them entails bringing to bear various general principles, techniques and experience in an imaginative way. The most successful hackers go beyond this, and find ways to automate their bespoke attacks. This handbook describes a proven methodology that combines the virtues of human intelligence and computerized brute force, often with devastating results. The authors are professional penetration testers who have been involved in web application security for nearly a decade. They have presented training courses at the Black Hat security conferences throughout the world. Under the alias PortSwigger, Dafydd developed the popular Burp Suite of web application hack tools.

The Shellcoder's Handbook Chris Anley, John Heasman, Felix Lindner, Gerardo Richarte, 2011-02-16 This much-anticipated revision, written by the ultimate group of top security experts in the world, features 40 percent new content on how to find security holes in any operating system or application New material addresses the many new exploitation techniques that have been discovered since the first edition, including attacking unbreakable software packages such as McAfee's Enterecept, Mac OS X, XP, Office 2003, and Vista Also features the first-ever published information on exploiting Cisco's IOS, with content that has never before been explored The companion Web site features downloadable code files

Programming in Python 3 Mark Summerfield, 2008-12-16 Python 3 is the best version of the language yet: It is more powerful, convenient, consistent, and expressive than ever before. Now, leading Python programmer Mark Summerfield demonstrates how to write code that takes full advantage of Python 3's features and idioms. The first book written from a completely "Python 3" viewpoint, Programming in Python 3 brings together all the knowledge you need to write any program, use any standard or third-party Python 3 library, and create new library modules of your own. Summerfield draws on his many years of Python experience to share deep insights into Python 3 development you won't find anywhere else. He begins by illuminating Python's "beautiful heart": the eight key elements of Python you need to write robust, high-performance programs. Building on these core elements, he introduces new topics designed to strengthen your practical expertise—one concept and hands-on example at a time. This book's coverage includes Developing in Python using procedural, object-oriented, and functional programming paradigms Creating custom packages and modules Writing and reading binary, text, and XML files, including optional compression, random access, and text and XML parsing Leveraging advanced data types, collections, control structures, and functions Spreading program workloads across multiple processes and threads Programming SQL databases and key-value DBM files Utilizing Python's regular expression mini-language and module Building usable, efficient, GUI-based applications Advanced programming techniques, including generators, function and class decorators, context managers, descriptors, abstract base classes, metaclasses, and more Programming in Python 3 serves as both tutorial and language reference, and it is accompanied by extensive downloadable example code—all of it tested with the final version of Python 3 on Windows, Linux, and Mac OS X.

Practical Binary Analysis Dennis Andriesse, 2018-12-11 Stop manually analyzing binary! Practical Binary Analysis is the first book of its kind to present advanced binary analysis topics, such as binary instrumentation, dynamic taint analysis, and symbolic execution, in an accessible way. As malware increasingly obfuscates itself and applies anti-analysis techniques to thwart our analysis, we need more sophisticated methods that allow us to raise that dark curtain designed to keep us out--binary analysis can help. The goal of all binary analysis is to

determine (and possibly modify) the true properties of binary programs to understand what they really do, rather than what we think they should do. While reverse engineering and disassembly are critical first steps in many forms of binary analysis, there is much more to be learned. This hands-on guide teaches you how to tackle the fascinating but challenging topics of binary analysis and instrumentation and helps you become proficient in an area typically only mastered by a small group of expert hackers. It will take you from basic concepts to state-of-the-art methods as you dig into topics like code injection, disassembly, dynamic taint analysis, and binary instrumentation. Written for security engineers, hackers, and those with a basic working knowledge of C/C++ and x86-64, Practical Binary Analysis will teach you in-depth how binary programs work and help you acquire the tools and techniques needed to gain more control and insight into binary programs. Once you've completed an introduction to basic binary formats, you'll learn how to analyze binaries using techniques like the GNU/Linux binary analysis toolchain, disassembly, and code injection. You'll then go on to implement profiling tools with Pin and learn how to build your own dynamic taint analysis tools with libdft and symbolic execution tools using Triton. You'll learn how to:

- Parse ELF and PE binaries and build a binary loader with libbfd
- Use data-flow analysis techniques like program tracing, slicing, and reaching definitions analysis to reason about runtime flow of your programs
- Modify ELF binaries with techniques like parasitic code injection and hex editing
- Build custom disassembly tools with Capstone
- Use binary instrumentation to circumvent anti-analysis tricks commonly used by malware
- Apply taint analysis to detect control hijacking and data leak attacks
- Use symbolic execution to build automatic exploitation tools

With exercises at the end of each chapter to help solidify your skills, you'll go from understanding basic assembly to performing some of the most sophisticated binary analysis and instrumentation. Practical Binary Analysis gives you what you need to work effectively with binary programs and transform your knowledge from basic understanding to expert-level proficiency.

Python Cookbook David Beazley, Brian K. Jones, 2013-05-10 If you need help writing programs in Python 3, or want to update older Python 2 code, this book is just the ticket. Packed with practical recipes written and tested with Python 3.3, this unique cookbook is for experienced Python programmers who want to focus on modern tools and idioms. Inside, you'll find complete recipes for more than a dozen topics, covering the core Python language as well as tasks common to a wide variety of application domains. Each recipe contains code samples you can use in your projects right away, along with a discussion about how and why the solution works. Topics include: Data Structures and Algorithms Strings and Text Numbers, Dates, and Times Iterators and Generators Files and I/O Data Encoding and Processing Functions Classes and Objects Metaprogramming Modules and Packages Network and Web Programming Concurrency Utility Scripting and System Administration Testing, Debugging, and Exceptions C Extensions

Enterprise Pharo: a Web Perspective Damien Cassou, Stéphane Ducasse, Luc Fabresse, Johan Fabry, Sven Van Caekenberghe, 2016-04-22 Enterprise Pharo is the third volume of the series, following Pharo by Example and Deep into Pharo. It covers enterprise libraries and frameworks, and in particular those useful for doing web development. The book is structured in five parts. The first part talks about simple web applications, starting with a minimal web application in chapter 1 on Teapot and then a tutorial on building a more complete web application in chapter 2. Part two deals with HTTP support in Pharo, talking about character encoding in chapter 3, about using Pharo as an HTTP Client (chapter 4) and server (chapter 5), and about using WebSockets (chapter 6). In the third part we discuss the handling of data for the application. Firstly we treat data that is in the form of comma-separated values (CSV) in chapter 7. Secondly and thirdly, we treat JSON (chapter 8) and its Smalltalk counterpart STON (chapter 9). Fourthly, serialization and deserialization of object graphs with Fuel is treated in chapter 10. Lastly, we discuss the Voyage persistence framework and persisting to MongoDB databases in chapter 11. Part four deals with the presentation layer. Chapter 12 shows how to use Mustache templates in Pharo, and chapter 13 talks about programmatic generation of CSS files. The documentation of applications could be written in Pillar, which is presented in chapter 14. How to generate PDF files from the application with Artefact is shown in chapter 15. The fifth part deals with deploying the web application. This is explained in chapter 16 that talks not only about how to build and run the application, but also other important topics like monitoring.--Open Textbook Library

Practical Cryptography in Python Seth James Nielson, Christopher K. Monson, 2019-09-27 Develop a greater intuition for the proper use of cryptography. This book teaches the basics of writing cryptographic algorithms in Python, demystifies cryptographic internals, and demonstrates common ways cryptography is used incorrectly. Cryptography is the lifeblood of the digital world's security infrastructure. From governments around the world to the average consumer, most communications are protected in some form or another by cryptography. These days, even Google searches are encrypted. Despite its ubiquity, cryptography is easy to misconfigure, misuse, and misunderstand. Developers building cryptographic operations into their applications are not typically experts in the subject, and may not fully grasp the implication of different algorithms, modes, and other parameters. The concepts in this book are largely taught by example, including incorrect uses of cryptography and how bad cryptography can be broken. By digging into the guts of cryptography, you can experience what works, what doesn't, and why. What You'll Learn Understand where cryptography is used, why, and how it gets misused Know what secure hashing is used for and its basic properties Get up to speed on algorithms and modes for block ciphers such as AES, and see how bad configurations break Use message integrity and/or digital signatures to protect messages Utilize modern symmetric ciphers such as AES-GCM and CHACHA Practice the basics of public key cryptography, including ECDSA signatures Discover how RSA encryption can be broken if insecure padding is used Employ TLS connections for secure communications Find out how certificates work and modern improvements such as certificate pinning and certificate transparency (CT) logs Who This Book Is For IT administrators and software developers familiar with Python. Although readers may have some knowledge of cryptography, the book assumes that the reader is starting from scratch.

Perl One-Liners Peteris Krums, 2013-11-13 Part of the fun of programming in Perl lies in tackling tedious tasks with short, efficient, and reusable code. Often, the perfect tool is the one-liner, a small but powerful program that fits in one line of code and does one thing really well. In Perl One-Liners, author and impatient hacker Peteris Krums takes you through more than 100 compelling one-liners that do all sorts of handy things, such as manipulate line spacing, tally column values in a table, and get a list of users on a system. This cookbook of useful, customizable, and fun scripts will even help hone your Perl coding skills, as Krums dissects the code to give you a deeper understanding of the language. You'll find one-liners that:

- * Encode, decode, and convert strings
- * Generate random passwords
- * Calculate sums, factorials, and the mathematical constants π and e
- * Add or

remove spaces * Number lines in a file * Print lines that match a specific pattern * Check to see if a number is prime with a regular expression * Convert IP address to decimal form * Replace one string with another And many more! Save time and sharpen your coding skills as you learn to conquer those pesky tasks in a few precisely placed keystrokes with Perl One-Liners.

Designing Enterprise Applications with the J2EE Platform Inderjeet Singh, 2002 Following her widely acclaimed Autobiography of Red (A spellbinding achievement -- Susan Sontag), a new collection of poetry and prose that displays Anne Carson's signature mixture of opposites--the classic and the modern, cinema and print, narrative and verse. In *Men in the Off Hours*, Carson reinvents figures as diverse as Oedipus, Emily Dickinson, and Audubon. She views the writings of Sappho, St. Augustine, and Catullus through a modern lens. She sets up startling juxtapositions (Lazarus among video paraphernalia; Virginia Woolf and Thucydides discussing war). And in a final prose poem, she meditates on the recent death of her mother. With its quiet, acute spirituality, its fearless wit and sensuality, and its joyful understanding that the fact of the matter for humans is imperfection, *Men in the Off Hours* shows us the most exciting poet writing in English today (Michael Ondaatje) at her best. From the Hardcover edition.

Spring Data Mark Pollack, Oliver Gierke, Thomas Risberg, Jonathan Brisbin, Michael Hunger, 2012-10-24 You can choose several data access frameworks when building Java enterprise applications that work with relational databases. But what about big data? This hands-on introduction shows you how Spring Data makes it relatively easy to build applications across a wide range of new data access technologies such as NoSQL and Hadoop. Through several sample projects, you'll learn how Spring Data provides a consistent programming model that retains NoSQL-specific features and capabilities, and helps you develop Hadoop applications across a wide range of use-cases such as data analysis, event stream processing, and workflow. You'll also discover the features Spring Data adds to Spring's existing JPA and JDBC support for writing RDBMS-based data access layers. Learn about Spring's template helper classes to simplify the use of database-specific functionality Explore Spring Data's repository abstraction and advanced query functionality Use Spring Data with Redis (key/value store), HBase (column-family), MongoDB (document database), and Neo4j (graph database) Discover the GemFire distributed data grid solution Export Spring Data JPA-managed entities to the Web as RESTful web services Simplify the development of HBase applications, using a lightweight object-mapping framework Build example big-data pipelines with Spring Batch and Spring Integration

Web Development with Node and Express Ethan Brown, 2014-07 Learn how to build dynamic web applications with Express, a key component of the Node/JavaScript development stack. In this hands-on guide, author Ethan Brown teaches you the fundamentals through the development of a fictional application that exposes a public website and a RESTful API. You'll also learn web architecture best practices to help you build single-page, multi-page, and hybrid web apps with Express. Express strikes a balance between a robust framework and no framework at all, allowing you a free hand in your architecture choices. With this book, frontend and backend engineers familiar with JavaScript will discover new ways of looking at web development. Create webpage templating system for rendering dynamic data Dive into request and response objects, middleware, and URL routing Simulate a production environment for testing and development Focus on persistence with document databases, particularly MongoDB Make your resources available to other programs with RESTful APIs Build secure apps with authentication, authorization, and HTTPS Integrate with social media, geolocation, and other third-party services Implement a plan for launching and maintaining your app Learn critical debugging skills This book covers Express 4.0.

Python Programming Blueprints Daniel Furtado, Marcus Pennington, 2018-02-27 How to build useful, real-world applications in the Python programming language Key Features Deliver scalable and high-performing applications in Python. Delve into the great ecosystem of Python frameworks and libraries through projects that you will build with this book. This comprehensive guide will help you demonstrate the power of Python by building practical projects. Book Description Python is a very powerful, high-level, object-oriented programming language. It's known for its simplicity and huge community support. Python Programming Blueprints will help you build useful, real-world applications using Python. In this book, we will cover some of the most common tasks that Python developers face on a daily basis, including performance optimization and making web applications more secure. We will familiarize ourselves with the associated software stack and master asynchronous features in Python. We will build a weather application using command-line parsing. We will then move on to create a Spotify remote control where we'll use OAuth and the Spotify Web API. The next project will cover reactive extensions by teaching you how to cast votes on Twitter the Python way. We will also focus on web development by using the famous Django framework to create an online game store. We will then create a web-based messenger using the new Nameko microservice framework. We will cover topics like authenticating users and, storing messages in Redis. By the end of the book, you will have gained hands-on experience in coding with Python. What you will learn Learn object-oriented and functional programming concepts while developing projects The dos and don'ts of storing passwords in a database Develop a fully functional website using the popular Django framework Use the BeautifulSoup library to perform web scrapping Get started with cloud computing by building microservice and serverless applications in AWS Develop scalable and cohesive microservices using the Nameko framework Create service dependencies for Redis and PostgreSQL Who this book is for This book is for software developers who are familiar with Python and want to gain hands-on experience with web and software development projects. A basic knowledge of Python programming is required.

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Base64 De Encoder 122 Introduction

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