

Animatlab 11

J.M. Bower

Biomimetic and Biohybrid Systems Armin Duff,Nathan F. Lepora,Anna Mura,Tony J. Prescott,Paul F.M.J. Verschure,2014-07-21 This book constitutes the proceedings of the Third International Conference on Biomimetic and Biohybrid Systems, Living Machines 2014, held in Milan, Italy, in July/August 2014. The 31 full papers and 27 extended abstracts included in this volume were carefully reviewed and selected from 62 submissions. The topics covered are brain based systems, active sensing, soft robotics, learning, memory, control architectures, self-regulation, movement and locomotion, sensory systems and perception.

Biomimetic and Biohybrid Systems Alexander Hunt,Vasiliki Vouloutsi,Kenneth Moses,Roger Quinn,Anna Mura,Tony Prescott,Paul F. M. J. Verschure,2022-12-01 This book constitutes the proceedings of the 11th International Conference on Biomimetic and Biohybrid Systems, Living Machines 2022, held as virtual event, in July 19–22, 2022. The conference was held virtually due to the COVID-19 crisis. The 30 full papers and 8 short papers presented were carefully reviewed and selected from 48 submissions. They deal with research on novel life-like technologies inspired by the scientific investigation of biological systems; biomimetics; and research that seeks to interface biological and artificial systems to create biohybrid systems.

Biomimetic and Biohybrid Systems Fabian Meder,Alexander Hunt,Laura Margheri,Anna Mura,Barbara Mazzolai,2023-07-31 This book constitutes the proceedings of the 12th International Conference on Biomimetic and Biohybrid Systems, Living Machines 2022, in Genoa, Italy, held in July 19–22, 2022. The 44 full papers and 14 short papers presented were carefully reviewed and selected from 67 submissions. They deal with research on novel life-like technologies inspired by the scientific investigation of biological systems, biomimetics, and research that seeks to interface biological and artificial systems to create biohybrid systems. The conference aims to highlight the most exciting research in both fields united by the theme of “Living Machines.”

Computational Neuroscience J.M. Bower,1999-07-08 This volume includes papers originally presented at the 7th annual Computational Neuroscience Meeting (CNS'98) held in July of 1998 at the Fess Parker Doubletree Inn in Santa Barbara, California. The CNS meetings bring together computational neuroscientists representing many different fields and backgrounds as well as many different experimental preparations and theoretical approaches. The papers published here range from pure experimental neurobiology, to neuro-ethology, mathematics, physics, and engineering. In all cases the research described is focused on understanding how nervous systems compute. The actual subjects of the research include a highly diverse number of preparations, modeling approaches, and analysis techniques. Accordingly, this volume reflects the breadth and depth of current research in computational neuroscience taking place throughout the world.

Biomimetic and Biohybrid Systems Vasiliki Vouloutsi,José Halloy,Anna Mura,Michael Mangan,Nathan Lepora,Tony J. Prescott,Paul F.M.J. Verschure,2018-07-07 This book constitutes the proceedings of the 7th International Conference on Biomimetic and Biohybrid Systems, Living Machines 2018, held in Paris, France, in July 2018.The 40 full and 18 short papers presented in this volume were carefully reviewed and selected from 60 submissions. The theme of the conference targeted at the intersection of research on novel life-like technologies inspired by the scientific investigation of biological systems, biomimetics, and research that seeks to interface biological and artificial systems to create biohybrid systems.

Connectionist Models of Cognition and Perception II Howard Bowman,Christophe Labiouse,2004 This book collects together refereed versions of papers presented at the Eighth Neural Computation and Psychology Workshop (NCPW 8). NCPW is a well-established workshop series that brings together researchers from different disciplines, such as artificial intelligence, cognitive science, computer science, neurobiology, philosophy and psychology. The articles are centred on the theme of connectionist modelling of cognition and perceptionn. The proceedings have been selected for coverage in: . OCo Index to Scientific & Technical Proceedings- (ISTP- / ISI Proceedings). OCo Index to Scientific & Technical Proceedings (ISTP CDROM version / ISI Proceedings). OCo Index to Social Sciences & Humanities Proceedings- (ISSHP- / ISI Proceedings). OCo Index to Social Sciences & Humanities Proceedings (ISSHP CDROM version / ISI Proceedings). OCo CC Proceedings OCo Engineering & Physical Sciences. OCo CC Proceedings OCo Biomedical, Biological & Agricultural Sciences.

Applications of Evolutionary Computing Günther Raidl,2003-04-07 This book constitutes the joint refereed proceedings of six workshops, EvoWorkshops 2003, held together with EuroGP 2003 in Essex, UK in April 2003. The 63 revised full papers presented were carefully reviewed and selected from a total of 109 submissions. In accordance with the six workshops covered , the papers are organized in topical sections on bioinformatics, combinatorial optimization, image analysis and signal processing, evolutionary music and art, evolutionary robotics, and scheduling and timetabling.

Neural Computation in Embodied Closed-Loop Systems for the Generation of Complex Behavior: From Biology to Technology Poramate Manoonpong,Christian Tetzlaff,2018-10-11 How can neural and morphological computations be effectively combined and realized in embodied closed-loop systems (e.g., robots) such that they can become more like living creatures in their level of performance? Understanding this will lead to new technologies and a variety of applications. To tackle this research question, here, we bring together experts from different fields (including Biology, Computational Neuroscience, Robotics, and Artificial Intelligence) to share their recent findings and ideas and to update our research community. This eBook collects 17 cutting edge research articles, covering neural and morphological computations as well as the transfer of results to real world applications, like prosthesis and orthosis control and neuromorphic hardware implementation.

From Animals to Animats 8 Stefan Schaal,2004 New research on the adaptive behavior of natural and synthetic agents.

Biomimetic and Biohybrid Systems Stuart P. Wilson,Paul F.M.J. Verschure,Anna Mura,Tony J. Prescott,2015-07-23 This book constitutes the proceedings of the 4th International Conference on Biomimetic and Biohybrid Systems, Living Machines 2015, held in Barcelona, Spain, in July 2015. The 34 full and 13 short papers presented in this volume were carefully reviewed and selected from 50 submissions. The themes they deal with are: locomotion, particularly for soft-bodies; novel sensing and autonomous control systems; and cognitive architectures, social robots, and human-robot interaction.

Anticipatory Behavior in Adaptive Learning Systems Martin V. Butz,Olivier Sigaud,Giovanni Pezzulo,Gianluca Baldassarre,2007-08-22 This book presents the refereed post-proceedings of the Third International Workshop on Anticipatory Behavior in Adaptive Learning Systems. Twenty full papers were chosen from among the many submissions. Papers are organized into sections covering anticipatory aspects in brains, language, and cognition; individual anticipatory frameworks; learning predictions and anticipations; anticipatory individual behavior; and anticipatory social behavior.

Biomimetic and Biohybrid Systems Nathan F. Lepora,Anna Mura,Michael Mangan,Paul F.M.J. Verschure,Marc Desmulliez,Tony J. Prescott,2016-07-11 This book constitutes the proceedings of the 5th International Conference on Biomimetic and Biohybrid Systems, Living Machines 2016, held in Edinburgh, UK, in July 2016. The 34 full and 27 short papers presented in this volume were carefully reviewed and selected from 63 submissions.The theme of the

conference encompasses biomimetic methods for manufacture, repair and recycling inspired by natural processes such as reproduction, digestion, morphogenesis and metamorphosis.

Biomimetic and Biohybrid Systems Uriel Martinez-Hernandez,Vasiliki Vouloutsi,Anna Mura,Michael Mangan,Minoru Asada,Tony J. Prescott,Paul F.M.J. Verschure,2019-07-05 This book constitutes the proceedings of the 8th International Conference on Biomimetic and Biohybrid Systems, Living Machines 2019, held in Nara, Japan, in July 2019. The 26 full and 16 short papers presented in this volume were carefully reviewed and selected from 45 submissions. They deal with research on novel life-like technologies inspired by the scientific investigation of biological systems, biomimetics, and research that seeks to interface biological and artificial systems to create biohybrid systems.

Bio-Inspired Robotics Toshio Fukuda,Fei Chen,Qing Shi,2018-11-07 This book is a printed edition of the Special Issue Bio-Inspired Robotics that was published in Applied Sciences

Computer Architecture Joseph D. Dumas II,2016-11-25 Not only does almost everyone in the civilized world use a personal computer, smartphone, and/or tablet on a daily basis to communicate with others and access information, but virtually every other modern appliance, vehicle, or other device has one or more computers embedded inside it. One cannot purchase a current-model automobile, for example, without several computers on board to do everything from monitoring exhaust emissions, to operating the anti-lock brakes, to telling the transmission when to shift, and so on. Appliances such as clothes washers and dryers, microwave ovens, refrigerators, etc. are almost all digitally controlled. Gaming consoles like Xbox, PlayStation, and Wii are powerful computer systems with enhanced capabilities for user interaction. Computers are everywhere, even when we don't see them as such, and it is more important than ever for students who will soon enter the workforce to understand how they work. This book is completely updated and revised for a one-semester upper level undergraduate course in Computer Architecture, and suitable for use in an undergraduate CS, EE, or CE curriculum at the junior or senior level. Students should have had a course(s) covering introductory topics in digital logic and computer organization. While this is not a text for a programming course, the reader should be familiar with computer programming concepts in at least one language such as C, C++, or Java. Previous courses in operating systems, assembly language, and/or systems programming would be helpful, but are not essential.

Advances in Neurotechnology, Electronics and Informatics Ana Rita Londral,Pedro Encarnação,2015-12-10 This book is a timely report on current neurotechnology research. It presents a snapshot of the state of the art in the field, discusses current challenges and identifies new directions. The book includes a selection of extended and revised contributions presented at the 2nd International Congress on Neurotechnology, Electronics and Informatics (NEUROTECHNIX 2014), held October 25-26 in Rome, Italy. The chapters are varied: some report on novel theoretical methods for studying neuronal connectivity or neural system behaviour; others report on advanced technologies developed for similar purposes; while further contributions concern new engineering methods and technological tools supporting medical diagnosis and neurorehabilitation. All in all, this book provides graduate students, researchers and practitioners dealing with different aspects of neurotechnologies with a unified view of the field, thus fostering new ideas and research collaborations among groups from different disciplines.

International Joint Conference Álvaro Herrero,Bruno Baruque,Javier Sedano,Héctor Quintián,Emilio Corchado,2015-05-31 This volume of Advances in Intelligent and Soft Computing contains accepted papers presented at the 8th International Conference on Computational Intelligence in Security for Information Systems (CISIS 2015) and the 6th International Conference on European Transnational Education (ICEUTE 2015). These conferences were held in the beautiful and historic city of Burgos (Spain), in June 2015. The aim of the 8th CISIS conference is to offer a meeting opportunity for academic and industry-related researchers belonging to the various, vast communities of Computational Intelligence, Information Security, and Data Mining. The need for intelligent, flexible behaviour by large, complex systems, especially in mission-critical domains, is intended to be the catalyst and the aggregation stimulus for the overall event. After a through peer-review process, the CISIS 2015 International Program Committee selected 43 papers, written by authors from 16 different countries. In the case of 6th ICEUTE conference, the International Program Committee selected 12 papers (from 7 countries). These papers are published in present conference proceedings, achieving an acceptance rate of about 39%. The selection of papers was extremely rigorous in order to maintain the high quality of the conference and we would like to thank the members of the Program Committees for their hard work in the reviewing process. This is a crucial process to the creation of a high standard conference and the CISIS and ICEUTE conferences would not exist without their help.

ICANN 98 Lars Niklasson,Mikael Boden,Tom Ziemke,2013-11-11 ICANN, the International Conference on Artificial Neural Networks, is the official conference series of the European Neural Network Society which started in Helsinki in 1991. Since then ICANN has taken place in Brighton, Amsterdam, Sorrento, Paris, Bochum and Lausanne, and has become Europe's major meeting in the field of neural networks. This book contains the proceedings of ICANN 98, held 2-4 September 1998 in Skovde, Sweden. Of 340 submissions to ICANN 98, 180 were accepted for publication and presentation at the conference. In addition, this book contains seven invited papers presented at the conference. A conference of this size is obviously not organized by three individuals alone. We therefore would like to thank the following people and organizations for supporting ICANN 98 in one way or another: • the European Neural Network Society and the Swedish Neural Network Society for their active support in the organization of this conference, • the Programme Committee and all reviewers for the hard and timely work that was required to produce more than 900 reviews during April 1998, • the Steering Committee which met in Skovde in May 1998 for the final selection of papers and the preparation of the conference program, • the other Module Chairs: Bengt Asker (Industry and Research), Harald Brandt (Applications), Anders Lansner (Computational Neuroscience and Brain Theory), Thorsteinn Rognvaldsson (Theory), Noel Sharkey (co chair Autonomous Robotics and Adaptive Behavior), Bertil Svensson (Hardware and Implementations), • the conference secretary, Leila Khammari, and the rest of the

From Animals to Animats 10 Minoru Asada,2008-06-17 This book constitutes the refereed proceedings of the 10th International Conference on Simulation of Adaptive Behavior, SAB 2008, held in Osaka, Japan in July 2008. The 30 revised full papers and 21 revised poster papers presented were carefully reviewed and selected from 110 submissions. The papers are organized in topical sections on the animat approach to adaptive behaviour, evolution, navigation and internal world models, perception and control, learning and adaptation, cognition, emotion and behaviour, collective and social behaviours, adaptive behaviour in language and communication, and applied adaptive behaviour.

From Animals to Animats 5 Rolf Pfeifer,1998 The Animals to Animats Conference brings together researchers from ethology, psychology, ecology, artificial intelligence, artificial life, robotics, engineering, and related fields to further understanding of the behaviors and underlying mechanisms that allow natural and synthetic agents (animats) to adapt and survive in uncertain environments The Animals to Animats Conference brings together researchers from ethology, psychology, ecology, artificial intelligence, artificial life, robotics, engineering, and related fields to further understanding of the behaviors and underlying mechanisms that allow natural and synthetic agents (animats) to adapt and survive in uncertain environments. The work presented focuses on well-defined models--robotic, computer-simulation, and mathematical--that help to characterize and compare various organizational principles or architectures underlying adaptive behavior in both natural animals and animats.

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