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Dr.V.V.L.N. Sastry

ASP.NET Core in Action, Second Edition Andrew Lock, 2021-03-18 ASP.NET Core in Action, Second Edition is a comprehensive guide to creating web applications with ASP.NET Core 5.0. Go from basic HTTP concepts to advanced framework customization. Summary Fully updated to ASP.NET 5.0, ASP.NET Core in Action, Second Edition is a hands-on primer to building cross-platform web applications with your C# and .NET skills. Even if you've never worked with ASP.NET you'll start creating productive cross-platform web apps fast. And don't worry about late-breaking changes to ASP.NET Core. Purchase of the print book includes a free eBook in PDF. Kindle, and ePub formats from Manning Publications. About the technology Build full-stack web applications that run anywhere. Developers love ASP.NET Core for its libraries and pre-built components that maximize productivity. Version 5.0 offers new features for server-side apps, as well as background services for cross-platform development. About the book ASP.NET Core in Action, Second Edition is a comprehensive guide to creating web applications with ASP.NET Core 5.0. Go from basic HTTP concepts to advanced framework customization. Illustrations and annotated code make learning visual and easy. Master logins, dependency injection, security, and more. This updated edition covers the latest features, including Razor Pages and the new hosting paradigm. What's inside Developing apps for Windows and non-Windows servers Configuring applications Building custom components Logging, testing, and security About the reader For intermediate C# developers. About the author Andrew Lock is a Microsoft MVP who has worked with ASP.NET Core since before its first release. Table of Contents PART 1 - GETTING STARTED WITH ASP.NET CORE 1 Getting started with ASP.NET Core 2 Your first application 3 Handling requests with the middleware pipeline 4 Creating a website with Razor Pages 5 Mapping URLs to Razor Pages using routing 6 The binding model: Retrieving and validating user input 7 Rendering HTML using Razor views 8 Building forms with Tag Helpers 9 Creating a Web API for mobile and client applications using MVC PART 2 -BUILDING COMPLETE APPLICATIONS 10 Service configuration with dependency injection 11 Configuring an ASP.NET Core application 12 Saving data with Entity Framework Core 13 The MVC and Razor Pages filter pipeline 14 Authentication: Adding users to your application with Identity 15 Authorization: Securing your application 16 Publishing and deploying your application PART 3 -EXTENDING YOUR APPLICATIONS 17 Monitoring and troubleshooting errors with logging 18 Improving your application's security 19 Building custom components 20 Building custom MVC and Razor Pages components 21 Calling remote APIs with IHttpClientFactory 22 Building background tasks and services 23 Testing your application

.NET Core in Action Dustin Metzgar,2018-07-12 Summary .NET Core in Action shows .NET developers how to build professional software applications with .NET Core. Learn how to convert existing .NET code to work on multiple platforms or how to start new projects with knowledge of the tools and capabilities of .NET Core. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology .NET Core is an open source framework that lets you write and run .NET applications on Linux and Mac, without giving up on Windows. Built for everything from lightweight web apps to industrial-strength distributed systems, it's perfect for deploying .NET servers to any cloud platform, including AWS and GCP. About the Book .NET Core in Action introduces you to cross-platform development with .NET Core. This hands-on guide concentrates on new Core features as you walk through familiar tasks like testing, logging, data access, and networking. As you go, you'll explore modern architectures like microservices and cloud data storage, along with practical matters like performance profi ling, localization, and signing assemblies. What's Inside Choosing the right tools Testing, profiling, and debugging Interacting with web services Converting

existing projects to .NET Core Creating and using NuGet packages About the Reader All examples are in C#. About the Author Dustin Metzgar is a seasoned developer and architect involved in numerous .NET Core projects. Dustin works for Microsoft. Table of Contents Why .NET Core? Building your first .NET Core applications How to build with .NET Core Unit testing with xUnit Working with relational databases Simplify data access with object-relational mappers Creating a microservice Debugging Performance and profiling Building world-ready applications Multiple frameworks and runtimes Preparing for release appendix A - Frameworks and runtimes appendix B - xUnit command-line options appendix C - What's in the .NET Standard Library? appendix D - NuGet cache locations

C# 7 and .NET Core 2.0 Blueprints Dirk Strauss, Jas Rademeyer, 2018-03-28 Leverage the features of C# 7 and .NET core 2.0 to build real-world. NET core applications Key Features Easy-to-follow real-world projects that get you up and running with the new features of C# 7 and .NET Core 2.0 The practical applications will assist you with concepts such as Entity Framework Core, serverless computing, and more in .NET Core 2.0 Explore OAuth concepts and build ASP.NET Core applications using MongoDB Book Description .NET Core is a general purpose, modular, cross-platform, and open source implementation of .NET. With the latest release of .NET Core, many more APIs are expected to show up, which will make APIs consistent across .Net Framework, .NET Core, and Xamarin. This step-by-step guide will teach you the essential .NET Core and C# concepts with the help of real-world projects. The book starts with a brief introduction to the latest features of C# 7 and .NET Core 2.0 before moving on to explain how C# 7 can be implemented using the object-oriented paradigm. You'll learn to work with relational data using Entity Framework and see how to use ASP.NET Core practically. This book will show you how .NET Core allows the creations of cross-platform applications. You'll also learn about SignalR to add real-time functionality to your application. Then you will see how to use MongoDB and how to implement MongoDB into your applications. You'll learn about serverless computing and OAuth concepts, along with running ASP.NET Core applications with Docker Compose. This project-based guide uses practical applications to demonstrate these concepts. By the end of the book, you'll be proficient in developing applications using .NET Core 2.0. What you will learn How to incorporate Entity Framework Core to build ASP .NET Core MVC applications Get hands-on experience with SignalR, and NuGet packages Working with MongoDB in your ASP.NET Core MVC application Get hands-on experience with .NET Core MVC, Middleware, Controllers, Views, Layouts, Routing, and OAuth Implementing Azure Functions and learn what Serverless computing means See how .NET Core enables cross-platform applications that run on Windows, macOS and Linux Running a .NET Core MVC application with Docker Compose Who this book is for This book is for .NET developers who would like to master and implement C# 7 and .NET Core 2.0 with practical projects. Basic knowledge of .NET Core and C# is assumed.

Secure And Dynamic Search Over Encrypted Cloud Data in Dot Net Framework Dr.V.V.L.N. Sastry,2020-05-05 Due to the increasing popularity of cloud computing, more and more data owners are motivated to outsource their data to cloud servers for great convenience and reduced cost in data management. However, sensitive data should be encrypted before outsourcing for privacy requirements, which obsoletes data utilization like keyword-based document retrieval. In this paper, we present a secure multi-keyword ranked search scheme over encrypted cloud data, which simultaneously supports dynamic update operations like deletion and insertion of documents. Specifically, the vector space model and the widely-used TF_IDF model are combined in the index construction and query generation. We construct a special tree-based index structure and propose a "Greedy Depth-first Search"

algorithm to provide efficient multi-keyword ranked search. The secure kNN algorithm is utilized to encrypt the index and query vectors, and ensure accurate relevance score calculation between encrypted index and query vectors. In order to resist statistical attacks, phantom terms are added to the index vector for blinding search results. Due to the use of our special tree-based index structure, the proposed scheme can achieve sub-linear search time and deal with the deletion and insertion of documents flexibly. Extensive experiments are conducted to demonstrate the efficiency of the proposed scheme.

Understanding System.IO for .NET Core 3 Roger Villela,2020-05-29 Take full advantage of the .NET APIs in System.IO to achieve fundamental I/O operations and produce better quality software. You'll start with the basics of creating a .NET Core custom library for System.IO. You will learn the purpose and benefits of a custom cross-platform .NET Core library along with the implementation architecture of the custom library components. Moving forward, you will learn how to use the .NET APIs of System.IO for getting information about resources. Here, you will go through drives, directories, files, and much more in the .NET API. You'll discuss manipulation of resources and the environment, where you will learn how to build custom IO actions for resource manipulation followed by its properties and security. Next, you will learn special .NET API operations with System.IO with demonstrations on working with collection of resources, directories, files, and system information. Finally, you will go through the managed and unmanaged streams in the .NET API such as memory stream, file stream, and much more. After reading Understanding System.IO for .NET Core 3, you will be able to work with different features of .System.IO in .NET Core and implement its internal and commercial tools for different I/O scenarios. What You Will Learn Discover the inner workings of the System.IO BCL implementation on the .NET Core platform Work with System.IO mechanisms available through the .NET Core platform Write a custom library that encapsulates .NET APIs from System.IO Design and implement various tools in System.IO Who This Book Is For Developers with prior experience of working in .NET or .NET Core.

ASP.NET Core 5 for Beginners Andreas Helland, Vincent Maverick Durano, Jeffrey Chilberto, Ed Price, 2020-12-18 Learn how to build web applications efficiently using ASP.NET Core 5 with the C# programming language and related frameworks Key Features Build web apps and services and cross-platform applications using .NET and C#Understand different web programming concepts with the help of real-world examples Explore the new features and APIs in ASP.NET Core 5, EF Core, Visual Studio, and Blazor Book Description ASP.NET Core 5 for Beginners is a comprehensive introduction for those who are new to the framework. This condensed guide takes a practical and engaging approach to cover everything that you need to know to start using ASP.NET Core for building cloud-ready, modern web applications. The book starts with a brief introduction to the ASP.NET Core framework and highlights the new features in its latest release, ASP.NET Core 5. It then covers the improvements in cross-platform support, the view engines that will help you to understand web development, and the new frontend technologies available with Blazor for building interactive web UIs. As you advance, you'll learn the fundamentals of the different frameworks and capabilities that ship with ASP.NET Core. You'll also get to grips with securing web apps with identity implementation, unit testing, and the latest in containers and cloud-native to deploy them to AWS and Microsoft Azure. Throughout the book, you'll find clear and concise code samples that illustrate each concept along with the strategies and techniques that will help to develop scalable and robust web apps. By the end of this book, you'll have learned how to leverage ASP.NET Core 5 to build and deploy dynamic websites and services in a variety of real-world scenarios. What you will learn Explore the new features and APIs introduced in ASP.NET Core 5 and BlazorPut basic ASP.NET

Core 5 concepts into practice with the help of clear and simple samplesWork with Entity Framework Core and its different workflows to implement your application's data accessDiscover the different web frameworks that ASP.NET Core 5 offers for building web appsGet to grips with the basics of building RESTful web APIs to work with real dataDeploy your web apps in AWS, Azure, and Docker containersWork with SignalR to add real-time notifications to your appWho this book is for This book is for developers who want to learn how to develop web-based applications using the ASP.NET Core framework. Familiarity with the C# language and a basic understanding of HTML and CSS is required to get the most out of this book.

C# 7 and .NET Core 2.0 High Performance Ovais Mehboob Ahmed Khan, 2018-04-25 Improve the speed of your code and optimize the performance of your apps Key Features Understand the common performance pitfalls and improve your application's performance Get to grips with multi-threaded and asynchronous programming in C# Develop highly performant applications on .NET Core using microservice architecture Book Description While writing an application, performance is paramount. Performance tuning for realworld applications often involves activities geared toward finding bottlenecks; however, this cannot solve the dreaded problem of slower code. If you want to improve the speed of your code and optimize an application's performance, then this book is for you. C# 7 and .NET Core 2.0 High Performance begins with an introduction to the new features of what? explaining how they help in improving an application's performance. Learn to identify the bottlenecks in writing programs and highlight common performance pitfalls, and learn strategies to detect and resolve these issues early. You will explore multithreading and asynchronous programming with .NET Core and learn the importance and effcient use of data structures. This is followed with memory management techniques and design guidelines to increase an application's performance. Gradually, the book will show you the importance of microservices architecture for building highly performant applications and implementing resiliency and security in .NET Core. After reading this book, you will learn how to structure and build scalable, optimized, and robust applications in C#7 and .NET. What you will learn Measure application performance using BenchmarkDotNet Explore the techniques to write multithreaded applications Leverage TPL and PLing libraries to perform asynchronous operations Get familiar with data structures to write optimized code Understand design techniques to increase your application's performance Learn about memory management techniques in .NET Core Develop a containerized application based on microservices architecture Learn tools and techniques to monitor application performance Who this book is for This book is for .NET developers looking at improving the speed of their code or simply wanting to take their skills to the next level. Basic C# knowledge is assumed.

Building Microservices with ASP.NET Core Kevin Hoffman, 2017-08-31 Chapter 7. Building an ASP.NET Core Web Application; ASP.NET Core Basics; Adding ASP.NET MVC Middleware; Adding a Controller; Adding a Model; Adding a View; Invoking REST APIs from JavaScript; Building Cloud-Native Web Applications; API First; Configuration; Logging; Session State; Data Protection; Backing Services; Environment Parity; Port Binding; Telemetry; Authentication and Authorization; Summary; Chapter 8. Service Discovery; Refresher on Cloud-Native Factors; External Configuration; Backing Services; Introducing Netflix Eureka; Discovering and Advertising ASP.NET Core Services

CLR Via C# Jeffrey Richter,2006 Dig deep and master the intricacies of the common language runtime (CLR) and the .NET Framework. Written by a highly regarded programming expert and consultant to the Microsoft .NET team, this guide is ideal for developers building any kind of application--including Microsoft ASP.NET, Windows Forms, Microsoft SQL Server, Web services, and

console applications. You'll get hands-on instruction and extensive code C# code samples to help you tackle the tough topics and develop high-performance applications. Discover how to: Build, deploy, administer, and version applications, components, and shared assemblies Design types using constants, fields, constructors, methods, properties, and events Work effectively with the CLR's special types including enumerators, arrays, and strings Declare, create, and use delegates to expose callback functions Define and employ re-usable algorithms with interfaces and generics Define, use, and detect custom attributes Use exception handling to build robust, reliable, and security-enhanced components Manage memory automatically with the garbage collector and work with native resources Apply CLR Hosting, AppDomains, assembly loading, and reflection to build dynamically extensible applications PLUS--Get code samples on the Web

Learn WinUI 3.0 Alvin Ashcraft, 2021-03-26 A beginner's quide to building Windows applications with WinUI for UWP and desktop applications Key FeaturesCreate modern Windows 10 applications and gain access to UI controls that were previously limited to UWP applicationsDiscover how to modernize your existing Win32 apps with a modern Windows 10 UILearn to embed a single page application (SPA) in a WinUI application with a web framework like BlazorBook Description WinUI 3.0 takes a whole new approach to delivering Windows UI components and controls, and is able to deliver the same features on more than one version of Windows 10. Learn WinUI 3.0 is a comprehensive introduction to WinUI and Windows apps for anyone who is new to WinUI, Universal Windows Platform (UWP), and XAML applications. The book begins by helping you get to grips with the latest features in WinUI and shows you how XAML is used in UI development. You'll then set up a new Visual Studio environment and learn how to create a new UWP project. Next, you'll find out how to incorporate the Model-View-ViewModel (MVVM) pattern in a WinUI project and develop unit tests for ViewModel commands. Moving on, you'll cover the Windows Template Studio (WTS) new project wizard and WinUI libraries in a stepby-step way. As you advance, you'll discover how to leverage the Fluent Design system to create beautiful WinUI applications. You'll also explore the contents and capabilities of the Windows Community Toolkit and learn to create a new UWP user control. Toward the end, the book will teach you how to build, debug, unit test, deploy, and monitor apps in production. By the end of this book, you'll have learned how to build WinUI applications from scratch and modernize existing WPF and WinForms applications using WinUI controls. What you will learnGet up and running with WinUI and discover how it fits into the landscape of Project Reunion and Windows UI developmentBuild new Windows apps guickly with robust templatesDevelop testable and maintainable apps using the MVVM patternModernize WPF and WinForms applications with WinUI and XAML IslandsDiscover how to build apps that can target Windows and leverage the power of the webInstall the XAML Controls Gallery sample app and explore available WinUI controls Who this book is for This book is for anyone who wants to develop Windows applications with a modern user experience (UX). If you are familiar with UWP and WPF and are looking to enhance your knowledge of Windows development and modernize existing apps, you will find this book useful. Hands-on experience with C# and .NET is expected but no prior knowledge of WinUI is required.

Mastering .Dot Net Framework Cybellium Ltd,2023-09-06 Cybellium Ltd is dedicated to empowering individuals and organizations with the knowledge and skills they need to navigate the ever-evolving computer science landscape securely and learn only the latest information available on any subject in the category of computer science including: - Information Technology (IT) - Cyber Security - Information Security - Big Data - Artificial Intelligence (AI) - Engineering - Robotics - Standards and compliance Our mission is to be at the forefront of computer science education, offering a wide and comprehensive range of resources, including books, courses, classes

and training programs, tailored to meet the diverse needs of any subject in computer science. Visit https://www.cybellium.com for more books.

.NET Standard 2.0 Cookbook Figri Ismail, 2018-05-18 Get the most out of .NET framework using standard libraries and create a .NET Standard 2.0 library from scratch Key Features Write code once and share within .NET ecosystem in Windows, Linux and macOS Give your .NET Libraries a common framework in cloud and on premise with the latest .NET Standard 2.0 Build a wide range of applications from Mobile with Xamarin to Web with ASP.NET Book Description The .NET Standard is a standard that represents a set of APIs that all .NET platforms have to implement, making it easy for developers to access and use one common library for their development needs. This book begins with a quick refresher, helping you understand the mechanics of the new standard and offering insight into how it works. You'll explore the core library concepts, such as working with collections, configurations, I/O, security, and multithreading. You'll explore the iOS and Android libraries of Xamarin and we'll guide you through creating a .NET Standard 2.0 library, which you'll use with both Android and iOS applications. In the final chapters, you'll learn the various debugging and diagnostics tools to deliver quality libraries and create a NuGet package of the .NET Standard 2.0 library. By the end of this book, you'll be able to expand your current workflow to various .NET flavors and have the essential skills to create a .NET Standard 2.0 library from scratch to package and deliver it to the world. What you will learn Create a .NET Standard 2.0 library Use System.IO within the .NET Standard 2.0 Make use of your legacy .NET libraries with the new .NET Core standard Explore the thread support to create a multithreaded .NET Standard 2.0 library Create a .NET Standard 2.0 library and use it with an Android and iOS application Implement various Visual Studio 2017 diagnostics and debugging tools Create a NuGet Package and submit the package to the NuGet Package Manager Use Visual Studio 2017 azure tools to deploy the application to Azure Test and deliver a .NET Standard 2.0 library Who this book is for This book is for .NET developers who are looking to build dynamic applications with the latest .NET Standard. C# knowledge is required.

Pro ASP.NET Core 3 and online for ASP.NET Core 5 and .NET 5.0. This comprehensive, full-color guide is the only book you need to learn ASP.NET Core development. Professional developers get ready to produce leaner applications for the ASP.NET Core platform. This edition puts ASP.NET Core 3 into context, and takes a deep dive into the tools and techniques required to build modern, extensible web applications. New features and capabilities such as MVC 3, Razor Pages, Blazor Server, and Blazor WebAssembly are covered, along with demonstrations of how they can be applied in practice. Following the same popular format and style found in previous editions, author Adam Freeman explains how to get the most out of ASP.NET Core 3. Starting with the nuts-and-bolts topics, he teaches readers about middleware components, built-in services, request model binding, and more. Moving along, he introduces increasingly more complex topics and advanced features, including endpoint routing and dependency injection. Written for professionals wanting to incorporate the latest functionality of ASP.NET Core 3 into their projects, this book also serves as a complete reference on ASP.NET Core. Beginners with some background in Microsoft web development will also greatly benefit from the indepth coverage provided throughout. What You Will Learn: Build a solid foundation and skill set for working with the entire ASP.NET Core platformApply ASP.NET Core 3 and ASP.NET Core 5 features in your developer environment; plentiful reusable templatesSee how to create RESTful web services, web applications, and client-side applicationsLeverage existing knowledge to efficiently get up

and running with new programming models Adam Freeman is an experienced IT professional who has held senior positions in a range of companies, most recently serving as chief technology officer and chief operating officer of a global bank. Now retired, he spends his time writing and long-distance running. "The Rolls-Royce of ASP.NET books, (or if you're American, the Cadillac). Very thorough!" Les Jackson, MCSD, DotNet Playbook "The author's instruction is direct, easy to understand and supplemented with clear code examples... Whether you are a beginner learning ASP.NET Core 3.1 app development, or an experienced professional ready to master advanced concepts, I consider this book a 'must have' for you! Jeremy Likness, Senior Program Manager, Microsoft "...the best single resource for teaching MVC web apps using ASP.NET. " Charles Carter, MSCS, MSwE, JD, Cloud Application Development Instructor, Microsoft Software and Systems Academy

ASP.NET MVC Interview Questions and Answers Shailendra Chauhan, 2014-03-10 This book covers useful Interview Questions and Answers on ASP.NET MVC. This book is appropriate for novice as well as for senior level professionals who wants to strengthen their skills before appearing for an interview on ASP.NET MVC. This book is equally helpful to sharpen their programming skills and understanding ASP.NET MVC in a short time. This book is not only the ASP.NET MVC interview book but it is more than that. This book helps you to get the depth knowledge of ASP.NET MVC with a simple and elegant way. I hope you will enjoy this book and find it useful. At the same time I also encourage you to become a continue reader of the blog www.dotnet-tricks.com and be the part of the discussion. But most importantly practice a lot and enjoy the technology. That's what it's all about.

C# and .NET Core Test-Driven Development Ayobami Adewole,2018-05-18 Learn how to apply a test-driven development process by building ready C# 7 and .NET Core applications. Key Features Create tests to guickly detect and resolve issues when writing portable code Uncover code integration issues that improve code quality using continuous integration Set up and use data-driven unit testing to verify your code Book Description This book guides developers to create robust, production-ready C# 7 and .NET Core applications through the practice of test-driven development process. In C# and .NET Core Test-Driven Development, you will learn the different stages of the TDD life cycle, basics of TDD, best practices, and anti-patterns. It will teach you how to create an ASP.NET Core MVC sample application, write testable code with SOLID principles and set up a dependency injection for your sample application. Next, you will learn the xUnit testing framework and learn how to use its attributes and assertions. You'll see how to create data-driven unit tests and mock dependencies in your code. You will understand the difference between running and debugging your tests on .NET Core on LINUX versus Windows and Visual Studio. As you move forward, you will be able to create a healthy continuous integration process for your sample application using GitHub, TeamCity, Cake, and Microsoft VSTS. By the end of this book, you will have learned how to write clean and robust code through the effective practice of TDD, set up CI build steps to test and build applications as well as how to package application for deployment on NuGet. What you will learn Write flexible, maintainable, and verifiable code for .NET Core Write testable code using SOLID principles and dependency injections Recognize the characteristics of a good unit test Structure and group your unit test Use mock objects to handle dependencies Set up an end-to-end continuous integration process Who this book is for This book is for .NET developers who would like to build efficient applications by implementing principles of test-driven development. C# programming and working knowledge of VS is assumed.

Modern API Design with ASP.NET Core 2 Fanie Reynders, 2018-03-07 Use ASP.NET Core 2 to create durable and cross-platform web APIs through a series of applied, practical scenarios. Examples in this book help you build APIs that are fast and scalable. You'll

progress from the basics of the framework through to solving the complex problems encountered in implementing secure RESTful services. The book is packed full of examples showing how Microsoft's ground-up rewrite of ASP.NET Core 2 enables native cross-platform applications that are fast and modular, allowing your cloud-ready server applications to scale as your business grows. Major topics covered in the book include the fundamentals and core concepts of ASP.NET Core 2. You'll learn about building RESTful APIs with the MVC pattern using proven best practices and following the six principles of REST. Examples in the book help in learning to develop world-class web APIs and applications that can run on any platform, including Windows, Linux, and MacOS. You can even deploy to Microsoft Azure and automate your delivery by implementing Continuous Integration and Continuous Deployment pipelines. What You Will Learn Incorporate automated API tooling such as Swagger from the OpenAPI specification Standardize query and response formats using Facebook's GraphQL query language Implement security by applying authentication and authorization using ASP.NET Identity Ensure the safe storage of sensitive data using the data protection stack Create unit and integration tests to guarantee code quality Who This Book Is For Developers who build server applications such as web sites and web APIs that need to run fast and cross platform; programmers who want to implement practical solutions for real-world problems; those who want indepth knowledge of the latest bits of ASP.NET Core 2.0

C# 10 and .NET 6 - Modern Cross-Platform Development Mark J. Price, 2021-11-09 Publisher's Note: Microsoft will stop supporting .NET 6 from November 2024. The newer 8th edition of the book is available that covers .NET 8 (end-of-life November 2026) with C# 12 and EF Core 8. Purchase of the print or Kindle book includes a free PDF eBook Key Features Explore the newest additions to C# 10, the .NET 6 class library, and Entity Framework Core 6 Create professional websites and services with ASP.NET Core 6 and Blazor Build cross-platform apps for Windows, macOS, Linux, iOS, and Android Book DescriptionExtensively revised to accommodate all the latest features that come with C# 10 and .NET 6, this latest edition of our comprehensive guide will get you coding in C# with confidence. You'll learn object-oriented programming, writing, testing, and debugging functions, implementing interfaces, and inheriting classes. The book covers the .NET APIs for performing tasks like managing and guerying data, monitoring and improving performance, and working with the filesystem, async streams, and serialization. You'll build and deploy cross-platform apps, such as websites and services using ASP.NET Core. Instead of distracting you with unnecessary application code, the first twelve chapters will teach you about C# language constructs and many of the .NET libraries through simple console applications. In later chapters, having mastered the basics, you'll then build practical applications and services using ASP.NET Core, the Model-View-Controller (MVC) pattern, and Blazor. What you will learn Build rich web experiences using Blazor, Razor Pages, the Model-View-Controller (MVC) pattern, and other features of ASP.NET Core Build your own types with object-oriented programming Write, test, and debug functions Query and manipulate data using LINQ Integrate and update databases in your apps using Entity Framework Core, Microsoft SOL Server, and SOLite Build and consume powerful services using the latest technologies, including gRPC and GraphQL Build cross-platform apps using XAML Who this book is forDesigned for both beginners and C# and .NET programmers who have worked with C# in the past and want to catch up with the changes made in the past few years, this book doesn't need you to have any C# or .NET experience. However, you should have a general understanding of programming before you jump in.

Hands-On TypeScript for C# and .NET Core Developers Francesco Abbruzzese,2018-10-31 Discover how TypeScript allows you to build modern client-rich applications, thanks to its object-oriented capabilities and third-party tools like Angular and Web APIs

Key FeaturesMake a seamless transition to using TypeScript 3.1 in your development stackWork with TypeScript 3.1 in your ASP.NET Core projects to build rich applications that are easy to maintainBuild, test, and integrate your own TypeScript library in real-world projectsBook Description Writing clean, object-oriented code in JavaScript gets trickier and complex as the size of the project grows. This is where Typescript comes into the picture; it lets you write pure object-oriented code with ease, giving it the upper hand over JavaScript. This book introduces you to basic TypeScript concepts by gradually modifying standard JavaScript code, which makes learning TypeScript easy for C# ASP.NET developers. As you progress through the chapters, you'll cover object programming concepts, such as classes, interfaces, and generics, and understand how they are related to, and similar in, both ES6 and C#. You will also learn how to use bundlers like WebPack to package your code and other resources. The book explains all concepts using practical examples of ASP.NET Core projects, and reusable TypeScript libraries. Finally, you'll explore the features that TypeScript inherits from either ES6 or C#, or both of them, such as Symbols, Iterables, Promises, and Decorators. By the end of the book, you'll be able to apply all TypeScript concepts to understand the Angular framework better, and you'll have become comfortable with the way in which modules, components, and services are defined and used in Angular. You'll also have gained a good understanding of all the features included in the Angular/ASP.NET Core Visual Studio project template. What you will learnOrganize, test, and package large TypeScript code baseAdd TypeScript to projects using TypeScript declaration filesPerform DOM manipulation with TypeScriptDevelop Angular projects with the Visual Studio Angular project templateDefine and use inheritance, abstract classes, and methodsLeverage TypeScript-type compatibility rulesUse WebPack to bundle JavaScript and other resources such as CSS to improve performanceBuild custom directives and attributes, and learn about animations. Who this book is for If you're a C# or .NET developer looking for an easy accessible way of learning TypeScript, this book is for you.

C# 7 and .NET: Designing Modern Cross-platform Applications Mark J. Price, Ovais Mehboob Ahmed Khan, 2018-12-21 Explore C# and the .NET Core framework to create applications and optimize them with ASP.NET Core 2 Key FeaturesGet to grips with multithreaded, concurrent, and asynchronous programming in C# and .NET CoreDevelop modern, cross-platform applications with .NET Core 2.0 and C# 7.0Create efficient web applications with ASP.NET Core 2.Book Description C# is a widely used programming language, thanks to its easy learning curve, versatility, and support for modern paradigms. The language is used to create desktop apps, background services, web apps, and mobile apps. .NET Core is open source and compatible with Mac OS and Linux. There is no limit to what you can achieve with C# and .NET Core. This Learning Path begins with the basics of C# and object-oriented programming (OOP) and explores features of C#, such as tuples, pattern matching, and out variables. You will understand.NET Standard 2.0 class libraries and ASP.NET Core 2.0, and create professional websites, services, and applications. You will become familiar with mobile app development using Xamarin. Forms and learn to develop high-performing applications by writing optimized code with various profiling techniques. By the end of C# 7 and .NET: Designing Modern Cross-platform Applications, you will have all the knowledge required to build modern, cross-platform apps using C# and .NET. This Learning Path includes content from the following Packt products: C# 7.1 and .NET Core 2.0 - Modern Cross-Platform Development - Third Edition by Mark J. PriceC# 7 and .NET Core 2.0 High Performance by Ovais Mehboob Ahmed KhanWhat you will learnExplore ASP.NET Core to create professional web applicationsMaster OOP with C# to increase code reusability and efficiencyProtect your data using encryption and hashingMeasure application performance using BenchmarkDotNetUse design techniques to increase your application's performanceLearn memory

management techniques in .NET CoreUnderstand tools and techniques to monitor application performanceWho this book is for This Learning Path is designed for developers who want to gain a solid foundation in C# and .NET Core, and want to build cross-platform applications. To gain maximum benefit from this Learning Path, you must have basic knowledge of C#.

Dot Net Technologies Prof. A. S. Modi,2022-11-16 .NET technology was introduced by Microsoft, to catch the market from the SUN's Java. Few years back, Microsoft had only VC++ and VB to compete with Java, but Java was catching the market very fast. With the world depending more and more on the Internet/Web and java related tools becoming the best choice for the web applications, Microsoft seemed to be loosing the battle. Thousands of programmers moved to java from VC++ and VB. To recover the market, Microsoft announced .NET. .NET framework comes with a single class library. And thats all programmers need to learn!! Whether they write the code in C# or VB.NET or J#, it doesn't matter, you just use the .NET class library. There is no classes specific to any language. There is nothing more you can do in a language, which you can't do in any other .NET language. You can write code in C# or VB.NET with the same number of lines of code, same performance and same efficiency, because everyone uses same .NET class library.

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Table of Contents Dotnet

- 1. Understanding the eBook Dotnet
 - The Rise of Digital Reading Dotnet
 - Advantages of eBooks Over Traditional Books
- 2. Identifying Dotnet
 - Exploring Different Genres
 - Considering Fiction vs. Non-Fiction

- Determining Your Reading Goals
- 3. Choosing the Right eBook Platform
 - Popular eBook Platforms
 - Features to Look for in an Dotnet.
 - User-Friendly Interface
- 4. Exploring eBook Recommendations from Dotnet
 - Personalized Recommendations
 - Dotnet User Reviews and

Ratings

- Dotnet and Bestseller Lists
- 5. Accessing Dotnet Free and Paid eBooks
 - $\circ \ Dotnet \ Public \ Domain \ eBooks$
 - Dotnet eBook Subscription Services
 - Dotnet Budget-Friendly Options
- 6. Navigating Dotnet eBook Formats
 - ePub, PDF, MOBI, and More
 - Dotnet Compatibility with

- Devices
- Dotnet Enhanced eBook Features
- 7. Enhancing Your Reading Experience
 - Adjustable Fonts and Text Sizes of Dotnet
 - Highlighting and Note-Taking Dotnet
 - Interactive Elements Dotnet
- 8. Staying Engaged with Dotnet
 - Joining Online Reading Communities
 - Participating in Virtual Book Clubs
 - Following Authors and Publishers Dotnet
- 9. Balancing eBooks and Physical Books Dotnet
 - Benefits of a Digital Library
 - Creating a Diverse Reading Collection Dotnet
- 10. Overcoming Reading Challenges
 - $\circ\,$ Dealing with Digital Eye Strain
 - Minimizing Distractions
 - Managing Screen Time
- 11. Cultivating a Reading Routine Dotnet
 - Setting Reading Goals Dotnet
 - Carving Out Dedicated Reading Time
- 12. Sourcing Reliable Information of Dotnet
 - Fact-Checking eBook Content of Dotnet
 - Distinguishing Credible Sources

- 13. Promoting Lifelong Learning
 - Utilizing eBooks for Skill Development
 - Exploring Educational eBooks
- 14. Embracing eBook Trends
 - Integration of Multimedia Elements
 - Interactive and Gamified eBooks

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