

Automata

Michael Demson, Christopher R. Clason

Logic and Automata Jörg Flum, Erich Grädel, Thomas Wilke, 2008 Mathematical logic and automata theory are two scientific disciplines with a fundamentally close relationship. The authors of *Logic and Automata* take the occasion of the sixtieth birthday of Wolfgang Thomas to present a tour d'horizon of automata theory and logic. The twenty papers in this volume cover many different facets of logic and automata theory, emphasizing the connections to other disciplines such as games, algorithms, and semigroup theory, as well as discussing current challenges in the field.

Automata Theory and its Applications Bakhadyr Khoussainov, Anil Nerode, 2012-12-06 The theory of finite automata on finite strings, infinite strings, and trees has had a distinguished history. First, automata were introduced to represent idealized switching circuits augmented by unit delays. This was the period of Shannon, McCulloch and Pitts, and Howard Aiken, ending about 1950. Then in the 1950s there was the work of Kleene on representable events, of Myhill and Nerode on finite coset congruence relations on strings, of Rabin and Scott on power set automata. In the 1960s, there was the work of Büchi on automata on infinite strings and the second order theory of one successor, then Rabin's 1968 result on automata on infinite trees and the second order theory of two successors. The latter was a mystery until the introduction of forgetful determinacy games by Gurevich and Harrington in 1982. Each of these developments has successful and

prospective applications in computer science. They should all be part of every computer scientist's toolbox. Suppose that we take a computer scientist's point of view. One can think of finite automata as the mathematical representation of programs that run using fixed finite resources. Then Brtichi's SIS can be thought of as a theory of programs which run forever (like operating systems or banking systems) and are deterministic. Finally, Rabin's S2S is a theory of programs which run forever and are nondeterministic. Indeed many questions of verification can be decided in the decidable theories of these automata.

Automata Theory University of Michigan. Engineering Summer Conferences, 1963

The Logic of Automata Arthur Walter Burks, Hao Wang, 1956

Modern Applications of Automata Theory Deepak D'Souza, 2012

Theory of Automata Arto Salomaa, 2014-07-10 Theory of Automata deals with mathematical aspects of the theory of automata theory, with emphasis on the finite deterministic automaton as the basic model. All other models, such as finite non-deterministic and probabilistic automata as well as pushdown and linear bounded automata, are treated as generalizations of this basic model. The formalism chosen to describe finite deterministic automata is that of regular expressions. A detailed exposition regarding this formalism is presented by considering the algebra of regular expressions. This volume is comprised of four chapters and begins with a discussion on finite deterministic automata, paying particular attention to regular and finite

languages; analysis and synthesis theorems; equivalence relations induced by languages; sequential machines; sequential functions and relations; definite languages and non-initial automata; and two-way automata. The next chapter describes finite non-deterministic and probabilistic automata and covers theorems concerning stochastic languages; non-regular stochastic languages; and probabilistic sequential machines. The book then introduces the reader to the algebra of regular expressions before concluding with a chapter on formal languages and generalized automata. Theoretical exercises are included, along with problems at the end of some sections. This monograph will be a useful resource for beginning graduate or advanced undergraduates of mathematics.

Learning Automata Kumpati S. Narendra, Mandayam A.L. Thathachar, 2013-05-27
This self-contained introductory text on the behavior of learning automata focuses on how a sequential decision-maker with a finite number of choices responds in a random environment. Topics include fixed structure automata, variable structure stochastic automata, convergence, θ and S models, nonstationary environments, interconnected automata and games, and applications of learning automata. A must for all students of stochastic algorithms, this treatment is the work of two well-known scientists and is suitable for a one-semester graduate course in automata theory and stochastic algorithms. This volume also provides a fine guide for independent study and a reference for students and professionals in operations research, computer science, artificial intelligence, and robotics. The authors have provided a

new preface for this edition.

Elements of Automata Theory Jacques Sakarovitch, 2009-10-01 Automata theory lies at the foundation of computer science, and is vital to a theoretical understanding of how computers work and what constitutes formal methods. This treatise gives a rigorous account of the topic and illuminates its real meaning by looking at the subject in a variety of ways. The first part of the book is organised around notions of rationality and recognisability. The second part deals with relations between words realised by finite automata, which not only exemplifies the automata theory but also illustrates the variety of its methods and its fields of application. Many exercises are included, ranging from those that test the reader, to those that are technical results, to those that extend ideas presented in the text. Solutions or answers to many of these are included in the book.

Introduction to Automata Raymond John Nelson, 1968

Cellular Automata Alejandro Salcido, 2011-04-11 Cellular automata make up a class of completely discrete dynamical systems, which have become a core subject in the sciences of complexity due to their conceptual simplicity, easiness of implementation for computer simulation, and their ability to exhibit a wide variety of amazingly complex behavior. The feature of simplicity behind complexity of cellular automata has attracted the researchers' attention from a wide range of divergent fields of study of science, which extend from the exact disciplines of mathematical physics up

to the social ones, and beyond. Numerous complex systems containing many discrete elements with local interactions have been and are being conveniently modelled as cellular automata. In this book, the versatility of cellular automata as models for a wide diversity of complex systems is underlined through the study of a number of outstanding problems using these innovative techniques for modelling and simulation.

Counter-free Automata Robert McNaughton, Seymour Papert, 1971 A particular class of finite-state automata, christened by the authors counter-free, is shown here to behave like a good actor: it can drape itself so thoroughly in the notational guise and embed itself so deeply in the conceptual character of several quite different approaches to automata theory that on the surface it is hard to believe that all these roles are being assumed by the same class. This is one of the reasons it has been chosen for study here. The authors write that they became impressed with the richness of its mathematical complexity and that a sure sign of gold is when profound mathematical theory interacts with problems that arise independently. And indeed it is noteworthy that the class of automata we shall discuss was defined more or less explicitly by several people working from very different directions and using very different concepts. The remarkable happening was that these definitions could not be recognized as equivalent until algebraic tools of analysis were brought to the field in the works of Schutzenberger and in the works of Krohn and Rhodes. The theme of the monograph is the

utility and equivalence of these different definitions of counter-free automata. Its organization follows the plan of taking up, one by one, each of a number of different conceptualizations: the historically important nerve net approach; the algebraic approach, in which automata are treated as semigroups; the classical theory based on state transition diagrams; the linguistic approach based on the concept of regular expressions; and the behavioral descriptions using symbolic logic. In each of these conceptual areas, the class of automata under study is found in a new guise. Each time it appears as yet another special case. The authors' burden is to show that all these definitions are in fact equivalent. Care has been taken so that this research monograph can be used as a self-sufficient text. Notations have been defined carefully and always in the context of the discussion. Most of the chapters end with a substantial number of exercises. It is self-contained in that all concepts are defined, and all theorems used are, with one exception, either fully proved or safely left as exercises for the student.

Automata Old and New Conrad William Cooke, 1893

A Half-century of Automata Theory Arto Salomaa, Derick Wood, Sheng Yu, 2001
This volume gathers lectures by 8 distinguished pioneers of automata theory, including two Turing Award winners. In each contribution, the early developments of automata theory are reminisced about and future directions are suggested. Although some of the contributions go into rather intriguing technical details, most of the book is accessible to a wide audience

interested in the progress of the age of computers. The book is a must for professionals in theoretical computer science and related areas of mathematics. For students in these areas it provides an exceptionally deep view at the beginning of the new millennium.

Automata, Computability and Complexity Elaine Rich, 2008 For upper level courses on Automata. Combining classic theory with unique applications, this crisp narrative is supported by abundant examples and clarifies key concepts by introducing important uses of techniques in real systems. Broad-ranging coverage allows instructors to easily customise course material to fit their unique requirements.

Automata Theory and Formal Languages Wladyslaw Homenda, Witold Pedrycz, 2022-01-19 The book is a concise, self-contained and fully updated introduction to automata theory – a fundamental topic of computer sciences and engineering. The material is presented in a rigorous yet convincing way and is supplied with a wealth of examples, exercises and down-to-the earth convincing explanatory notes. An ideal text to a spectrum of one-term courses in computer sciences, both at the senior undergraduate and graduate students.

Half-century Of Automata Theory, A: Celebration And Inspiration Arto Salomaa, Derick Wood, Sheng Yu, 2001-10-29 This volume gathers lectures by 8 distinguished pioneers of automata theory, including two Turing Award winners. In each contribution, the early developments of automata theory are reminisced about and future directions are suggested. Although some of the

contributions go into rather intriguing technical details, most of the book is accessible to a wide audience interested in the progress of the age of computers. The book is a must for professionals in theoretical computer science and related areas of mathematics. For students in these areas it provides an exceptionally deep view at the beginning of the new millennium.

A Linear Algorithm for Testing Equivalence of Finite Automata John E. Hopcroft, Richard M. Karp, 1971 An algorithm is given for determining if two finite automata with start states are equivalent. The asymptotic running time of the algorithm is bounded by a constant times the product of the number of states of the larger automaton with the size of the input alphabet. (Author).

Automata and Languages John Mackintosh Howie, 1991 Theoretical models of simple computing machines, known as automata, play a central role in computer science. This textbook presents an introduction to the theory of automata and to their connection with the study of languages. At the heart of the book is the notion that by considering a language as a set of words it is possible to construct automata which recognize words in the language. Consequently one can generate a correspondence between a hierarchy of machines and a corresponding hierarchy of grammars and languages. The author leads the reader from finite state automata through pushdown automata to Turing machines. He demonstrates clearly and elegantly the fundamental connections between automata and abstract algebra via the concepts of syntactic monoid

and minimal automaton. The author presupposes a basic familiarity with algebra, but beyond this the book is self-contained. As a result, it will make ideal reading for students of mathematics and computer science approaching this subject for the first time.

Products of Automata Ferenc Gecseg, 2012-12-06 Both theoretical and practical considerations motivate the representation of objects as certain compositions of simpler ones. In the theory of automata this observation has led to the concepts of products and complete systems of automata. In the general form of the products of automata all the component automata are fed back to one another. With this very broad notion of products, the realization of automata with large numbers of states by means of compositions of basic components is a highly involved process; this increases the possibility of errors. In order to decrease the complexity of feedbacks, a hierarchy of products called iX_i -products was introduced some 10 years ago, where i runs over the set of all non-negative integers. In an iX_i -product the index set of the component automata is linearly ordered. The input of each automaton in the product may depend on the states of all automata preceding it, i. e. , all component automata steer all those automata which follow them in the product. Furthermore, at most the next $i-1$ automata (including itself) may be fed back to the input of a given component automaton. Thus for iX_i -products the lengths of feedbacks are at most i . The aim of this monograph is to give a systematic account of iX_i -Products. It consists of five chapters, a

reference section, and an index. The first chapter contains the necessary concepts and results from universal algebra, automata, and sequential machines.

Romantic Automata Michael Demson, Christopher R. Clason, 2020-04-17 For most of the eighteenth century, automata were deemed a celebration of human ingenuity, feats of science and reason. Among the Romantics, however, they prompted a contradictory apprehension about mechanization and contrivance: such science and engineering threatened the spiritual nature of life, the source of compassion in human society. A deep dread of puppets and the machinery that propels them consequently surfaced in late eighteenth and early nineteenth century literature. Romantic Automata is a collection of essays examining the rise of this cultural suspicion of mechanical imitations of life. Recent scholarship in post-humanism, post-colonialism, disability studies, post-modern feminism, eco-criticism, and radical Orientalism has significantly affected the critical discourse on this topic. In engaging with the work and thought of Coleridge, Poe, Hoffmann, Mary Shelley, and other Romantic luminaries, the contributors to this collection open new methodological approaches to understanding human interaction with technology that strives to simulate, supplement, or supplant organic life. Published by Bucknell University Press. Distributed worldwide by Rutgers University Press.

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