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Danney Rasco

Getting Organized in the Google Era Douglas Merrill, James A. Martin, 2011-05-03 Whether it's a faulty memory, a tendency to multitask, or difficulty managing our time, every one of us has limitations conspiring to keep us from being organized. But, as organizational guru and former Google CIO Douglas C. Merrill points out, it isn't our fault. Our brains simply aren't designed to deal with the pressures and competing demands on our attention in today's fast-paced, information-saturated, digital world. What's more, he says, many of the ways in which our society is structured are outdated, imposing additional chaos that makes us feel stressed, scattered, and disorganized. But it doesn't have to be this way. Luckily, we have a myriad of amazing new digital tools and technologies at our fingertips to help us manage the strains on our brains and on our lives; the trick is knowing when and how to use them. This is why Merrill, who helped spearhead Google's effort to organize the world's information, offers a wealth of tips and strategies for how to use these new tools to become more organized, efficient, and successful than ever. But if you're looking for traditional, rigid, one-size-fits-all strategies for organization, this isn't the book for you. Instead, Merrill draws on his intimate knowledge of how the brain works to help us develop fresh, innovative, and flexible systems of organization tailored to our individual goals, constraints, and lifestyles. From how to harness the amazing power of search, to how to get the most out of cloud computing, to techniques for filtering through the enormous avalanche of information that assaults us at every turn, to tips for minimizing distractions and better integrating work and life, *Getting Organized in the Google Era* is chock-full of practical, invaluable, and often counterintuitive advice for anyone who wants to be more organized and productive—and less stressed—in our 21st-century world.

Understanding Maple Ian Thompson, 2016-11-14 This book explains the key features of Maple, with a focus on showing how things work, and how to avoid common problems.

Ultimate Guide to Minecraft Creative Mode (Independent & Unofficial) Eddie Robson, 2023-03-30 Looking for a new things to do in Minecraft Creative Mode? This is just what you need! This book is packed with fun ideas for making new designs and constructions in Creative Mode. There are sections for everything from gigantic underground lairs to sky-scraping towers, and imposing statues, the coolest home interiors, to watery builds like underwater temples and pirate ships. Lots of fan builds show you just what's possible, and every section is full of cool ideas and useful building techniques you've never thought of before. There's even a dedicated section for making redstone gadgets for all the budding engineers out there. Plus, it's 100% updated with the latest blocks and design skills to make sure you're making the coolest builds ever. It's got everything you need to turn you into a Minecraft master builder!

Manjaro Linux User Guide Atanas Georgiev Rusev, 2023-11-30 An easy-to-follow guide for newbies and intermediate users to learn Manjaro Linux for everyday tasks with practical examples Key Features Explore Manjaro, from installation to using all its available applications Learn how to easily protect your privacy online, manage your system, and handle backups Master key Linux concepts such as file systems, sharing, systemd, and journalctl

Purchase of the print or Kindle book includes a free PDF eBook Book Description Manjaro Linux, renowned for its smooth installation, user-friendly interface, and robust security features, is an Arch-based fast Linux distro enhanced with multiple graphical environments, GUI modules, and a full application setup, resulting in a top Linux distribution. This book is your guide to unlocking its full potential. Starting with an overview of the different editions and detailed installation instructions, the initial section offers insights into the GUI modules and features of each official edition. You'll then explore the regular software, work with the Terminal, and cover topics such as package management, filesystems, automounts, storage, backups, and encryption. The subsequent chapters will help you get to grips with data sharing, security and networking, firewalls, VPNs, and SSH in depth. Finally, you'll become well-versed in service and user management, troubleshooting, scripting, automation, and kernel switching. The book's modular structure allows you to quickly navigate to the specific information you need, and by its end, you'll have gained an appreciation of what sets Manjaro Linux apart. What you will learn Gain insights into the full set of Manjaro capabilities Install Manjaro and easily customize it using a graphical user interface Explore all types of supported software, including office and gaming applications Learn basic and advanced Terminal usage with examples Understand package management, filesystems, network and the Internet Enhance your security with Firewall setup, VPN, SSH, and encryption Explore systemd management, journalctl, logs, and user management Get to grips with scripting, automation, kernel basics, and switching Who this book is for While this book is primarily a reference guide for beginners and intermediate users who want to explore Linux via Manjaro's top-notch distribution, it's also a perfect guide for Linux enthusiasts and newbies in search of a stable and secure OS with plenty of flexibility. Whether you're a student, new to Linux, or looking to migrate from Windows/macOS, this book will help you navigate easily. Prior Linux experience will help but is not required to get started with this book.

An R Companion for Applied Statistics II Danney Rasco, 2020-06-26 An R Companion for Applied Statistics II: Multivariable and Multivariate Techniques breaks the language of the R software down into manageable chunks in order to help students learn how to use R to analyze multivariate data. The book has been designed to be an R companion to Rebecca M. Warner's Applied Statistics II: Third Edition, and includes end-of-chapter instructions for replicating the examples from that book in R.

Statistical Analysis of Geographical Data Simon James Dadson, 2017-03-08 Statistics Analysis of Geographical Data: An Introduction provides a comprehensive and accessible introduction to the theory and practice of statistical analysis in geography. It covers a wide range of topics including graphical and numerical description of datasets, probability, calculation of confidence intervals, hypothesis testing, collection and analysis of data using analysis of variance and linear regression. Taking a clear and logical approach, this book examines real problems with real data from the geographical literature in order to illustrate the important role that statistics play in geographical investigations. Presented in a clear and accessible manner the book includes recent, relevant examples, designed to enhance the reader's understanding.

Logic and Philosophy Howard Kahane, Alan Hausman, Frank Boardman, 2020-12-18 A comprehensive introduction to formal logic, *Logic and Philosophy: A Modern Introduction* is a rigorous yet accessible text, appropriate for students encountering the subject for the first time. Abundant, carefully crafted exercise sets accompanied by a clear, engaging exposition build to an exploration of sentential logic, first-order predicate logic, the theory of descriptions, identity, relations, set theory, modal logic, and Aristotelian logic. And as its title suggests, *Logic and Philosophy* is devoted not only to logic but also to the philosophical debates that led to the development of the field. Much new material has been added for the 13th edition. An introduction to set theory and its relationship to logic and mathematics, including philosophical issues, is now part of Chapter 13. Chapter 15 is an introduction to modal logic and Kripke semantics, concluding with a discussion of philosophical problems with any logical accommodation of modalities. Instructors who do not wish to present proof methods will find chapters on truth trees for both sentential and first-order logic, and a presentation of trees for modal logic. Special features of this text include presentations of the history of logic, alternatives to traditional methods of conditional and indirect proof, and a discussion of semantic problems with universal and existential instantiations. Throughout, the authors are sensitive to philosophical issues that arise from the relationship between ordinary language, symbolic logic, and justifications for the syntax and semantics of the various symbolic languages. Discussions range from the justification of the truth table for the sentential rendering of if . . . then statements to semantic and syntactic paradoxes, including some troubling paradoxes that arise in ordinary language (e.g., the so-called hangman or surprise quiz paradox). *Logic and Philosophy* includes ample material for a one-semester or two-semester course and provides a thorough preparation for more advanced logic courses.

Environmental Fluid Mechanics Hayley H. Shen, Alexander H.D. Cheng, Keh-Han Wang, Michelle H. Teng, Clark C. K. Liu, 2002-01-01 Sponsored by the Fluids Committee of the Engineering Mechanics Division of ASCE. This report provides environmental engineers with a comprehensive survey of recent developments in the application of fluid mechanics theories to treat environmental problems. Chapters cover principles of fluid mechanics, as well as contemporary applications to environmental problems involving river, lake, coastal, and groundwater areas. Topics include: turbulent diffusion; mixing of a turbulent jet in crossflow -- the advected line puff; multi-phase plumes in uniform, stratified, and flowing environments; turbulent transport processes across natural streams; three-dimensional hydrodynamic and salinity transport modeling in estuaries; fluid flows and reactive chemical transport in variably saturated subsurface media; heat and mass transport in porous media; parameter identification of environmental systems; finite element analysis of stratified lake hydrodynamics; water quality modeling in reservoirs; and linear systems approach to river water quality analysis In addition to providing valuable information to practitioners, this book also serves as a text for an advanced undergraduate or introductory graduate level course.

Full Stack Web Development with Remix Andre Landgraf, 2023-11-10 Develop a web application while learning how to harness the capabilities of the web platform and advanced technologies for an exceptional user experience Key

Features Create a full stack web application using cutting-edge technologies such as distributed edge deploy, Redis, and multi-region databases Unlock the full potential of the web platform to enhance your React dev experience Discover how Remix assists in building a seamless user experience from start to finish Purchase of the print or Kindle book includes a free PDF eBook Book DescriptionWe're in an exciting era of web development marked by the rapid evolution of the JavaScript ecosystem. Remix offers the necessary abstractions to take advantage of the latest advancements in React and beyond. With this Remix book, you can elevate your skills from React development to full stack web development, unlocking the full potential of the latest technologies, such as edge functions, streaming, and the full stack of the web platform. This book guides you through Remix's thoughtfully designed conventions, levers, and primitives to sharpen your web development skills. In this book, you'll develop a personal finance management application—a dashboard that mimics both personal and enterprise use cases. Each chapter introduces new concepts, such as routing, data fetching, mutations, error handling, and state management, as well as advanced topics, such as real-time communication, edge deploys, and caching strategies to create a great user experience from end to end. As you apply each concept to the finance dashboard, you'll discover how you can supercharge your React app with Remix. The final section of this book covers migration strategies, guiding you on how to transition an existing application to Remix. By the end of this book, you'll have a comprehensive understanding of Remix and the experience of building a full stack web app from start to finish. What you will learn Understand Remix's philosophy and guiding principles Enhance your web platform proficiency to make it applicable anywhere Master data mutations, routing, error handling, and state management with Remix Understand how to build web apps with accessibility and progressive enhancement in mind Get acquainted with advanced topics such as caching strategies, real-time communication, and developing for the edge Understand state-of-the-art technologies, such as serverless functions, edge computing, and Content Delivery Networks (CDNs) Study migration patterns to move an existing project to Remix Who this book is for This book is for React developers looking to adopt Remix for their next project. For those considering migrating to Remix, this guide offers a comprehensive walkthrough of building a full stack web app. To make the most of this book, beginner-level development experience with React and JavaScript is recommended. While having basic knowledge of server-side runtimes such as Node.js and experience with TypeScript can be beneficial, they are not mandatory prerequisites.

FFMPEG - From Zero to Hero Nick Ferrando, 2020-08-18 If you ever wondered how the developers of YouTube or Vimeo cope with billions of video uploads or how Netflix processes its catalogue at scale or, again, if you want to discover how to create and develop your own video platform, you may want to know more about FFMPEG. FFMPEG stands for "Fast-Forward-Moving-Picture-Expert Group". This book contains a basic guide, a basic dictionary and many working formulas along with step-by-step syntax explanations of FFMPEG and a lot of other softwares for audio, video, image and subtitles processing. This book describes and explains also several tools that works along with FFMPEG, such as ImageMagick, Bento4, GhostScript, WebP Tools amongst others. The book contains also a dedicated step-by-step guide for FFMPEG's various installation options for MacOS X, Ubuntu and Windows platforms. Whether

you are at the very beginning or an experienced developer, you will find several effective ways to execute many tasks for your audio/video/streaming needs. Contents • Acknowledgments • What is FFMPEG • Basic Definitions • Basic FFMPEG Workflow • How to Install FFMPEG • Basic Syntax Concepts of FFMPEG • Keyframes: Basic Concepts • Metadata and FFPROBE • Extracting Metadata with FFMPEG • Extracting Specific Streams • Extracting Audio Only from a Video • Extracting Video Only without Audio • Cutting Videos with FFMPEG • Producing h264/AVC videos • Different h264 encoding approaches • Producing h265/HEVC Videos • h266 - Versatile Video Codec (VVC) • Producing VP8 Videos • Producing VP9 videos • The OPUS Audio Codec • The FLAC Audio Codec • Producing AV1 Video • Netflix/Intel AV1 SVT-AV1 • AV1AN - All-in-one Tool • Streaming on Social Media with RTMP • Pre-Process Files in Batch • Re-Stream to multiple destinations • Concatenate Video Playlists • Producing HLS with FFMPEG and Bento4 • Producing DASH Streaming • Batch Processing for DASH and HLS Delivery • Batch Processing for HLS Only • Streaming Mp4 Files - The Moov Atom • Producing Adaptive WebM DASH Streaming • Scaling with FFMPEG • Overlay Images on Video • Overlay Images on Pictures • ImageMagick • Batch Process - Overlay to Multiple Images with Same Size • Batch Process - Overlay to Multiple Images with Different Sizes • Batch Resize Images • Batch Resize, Lower Quality and Convert Pictures • Convert Images to WebP • Remove Black Bars/Borders from Images and Trim • Batch Convert Pictures from RAW to JPEG format • Ghostscript for PDF processing • Extract Images from PDF • Generate Waveforms from Audio • Generate Animated Video from Audio • Create Animated Slides from Still Pictures • Extract Images from Video • Extract Audio from Video • Replace Audio of a Video • Batch Convert Audio Files to a specific format • Batch Convert Audio Files in Multiple Formats • Audio Loudness Normalization for TV Broadcast • Audio Loudness Normalization for Amazon Alexa and Google Assistant (Audiobooks/Podcasts) • Batch Audio Loudness Normalization for Amazon Alexa (AudioBooks/Podcasts) • De-Interlacing Filter - 13 FFMPEG solutions • How to make a high-quality GIF from a video • How to add an Overlay Banner and burn subtitles onto a video • How to extract VTT files (Web Video Text Track) and burn it onto a video as a subtitle • Automatic Transcriptions and Subtitles • Additional Notes and Syntax Definitions • Bibliography • Recommended Resources • About Me • Alphabetical Index Features • Over 80 chapters • Over 200 tested formulas and syntax explanations • Navigable Index • Tested for MacOS X, Ubuntu 18.04, Ubuntu 20.04 and Windows 10 platforms FAQ Which audience this book is intended for? This book is designed to address anyone who is just above the “raw beginner” level. This book will explain some basic process such as entering commands and execute simple code instructions using a Command-Line- Interface (CLI) instead of using high resource-intensive Graphical User Interfaces (GUI). You may review some basic definitions and concepts, or skip directly to the working Formulas, as you'll prefer. It is a book intended for both the beginner and the expert developer, but suitable also for creatives, social media managers, webmasters, writers, musicians, photographers, video-makers, audio engineers, archival and restoration technicians, radio/tv broadcasters, streamers, You-Tubers, etc. and anyone who needs to automate and speed-up the manipulation, editing and conversion of many different audio/video/pictures formats. What's the difference between this book and other basic books about FFMPEG? FFMPEG has a pretty steep learning curve and the books currently around lacks on the very basics terms and syntax

explanations of the commands. This book contains lots of explanations about the basic BASH terms, which unleash the functionalities and the true power of FFMPEG. Also: this book will cover other great tools for content creation, editing and automation, such as ImageMagick, Bento4, Ghostscript along with scripting automation formulas and examples. Why a book on the basics of FFMPEG? Because FFMPEG can be powerful and can be very easy for anyone, once it's core technology and syntax are understood. If you would like to know more about a ultra-fast way that gives you for free the same results that you achieve with expensive subscription-based softwares for content creation/video editing/image or audio manipulation/conversion, then this is the right book for you.

Customizing Chef Jon Cowie,2014-08-28 Take advantage of Chef's highly customizable design to tackle specific automation issues that you can't solve by simply using Chef's tools, resources, and services out of the box. With this practical guide, you'll examine the internal structure of this configuration management technology and learn where, how, and why to add custom code. Author Jon Cowie not only provides code snippets and practical advice for customizing Chef, but also helps you determine case by case whether it's in your best interests to customize at all. If you have intermediate-to-advanced Chef experience, this book is indispensable. Explore Chef's typical setups and why you'd want to customize them Learn the Ruby concepts needed to write customizations Customize the Chef run process and explore Chef's internal classes Gain more insight into your Chef runs through handlers and Chef's event stream Level up your Chef recipes by writing your own resources and providers Create and extend plugins for Knife—Chef's command-line tool Interact with the Chef API to write scripts and reports Learn how to contribute customizations to the Chef community

Logic Vern S. Poythress,2013-02-28 For the well-rounded Christian looking to improve their critical thinking skills, here is an accessible introduction to the study of logic (parts 1 & 2) as well as an in-depth treatment of the discipline (parts 3 & 4) from a professor with 6 academic degrees and over 30 years experience teaching. Questions for further reflection are included at the end of each chapter as well as helpful diagrams and charts that are appropriate for use in high school, home school, college, and graduate-level classrooms. Overall, Vern Poythress has undertaken a radical recasting of the study of logic in this revolutionary work from a Christian worldview.

Empowering Students With Technology Alan November,2009-11-24 Expand classroom experiences and spark student excitement with learning adventures powered by technology! Demonstrating how technology can improve school performance, this second edition of the bestseller shows how computer and Internet technologies enhance students' critical thinking, research, and problem-solving skills; level the learning field for disadvantaged students; and open doors for children who are disabled. Offering more than 50 Web sites, plus new resources, practical lesson ideas, sample activities, more information about online learning, and real-world examples, this timely revision examines: Information literacy Learning in a globally connected community Increased access to information Applications for digital cameras, fax machines, cell phones, and more

Fundamentals of Linux Oliver Pelz,2018-06-30 Develop a solid understanding of the important command-line tools

and utilities in Linux Key Features Delve into the fundamentals of Linux Explore and work with virtualization, command lines, and Bash shell scripts Use special file permission flags such as setuid and setgid Book Description Linux is a Unix-like operating system assembled under the model of free and open source software development and distribution. Fundamentals of Linux will help you learn all the essentials of the Linux command line required to get you started. The book will start by teaching you how to work with virtualization software and install CentOS 7 Linux as a VM. Then, you will get to grips with the workings of various command line operations, such as cursor movement, commands, options, and arguments. As you make your way through the chapters, the book will not only focus on the most essential Linux commands but also give an introduction to Bash shell scripting. Finally, you will explore advanced topics, such as networking and troubleshooting your system, and you will get familiar with the advanced file permissions: ACL, setuid, and setgid. Fundamentals of Linux includes real-world tasks, use cases, and problems that, as a system administrator, you might encounter in your day-to-day activities. What you will learn Explore basic and advanced command-line concepts Install Linux, work with VirtualBox, and install CentOS 7 in VirtualBox Work with the command line efficiently and learn how to navigate through the Linux filesystem Create file and user group permissions and edit files Use Sticky bit to secure your Linux filesystem Define and remove ACL from Linux files Who this book is for Fundamentals of Linux is for individuals looking to work as a Linux system administrator.

Internet of Things with Python Gaston C. Hillar, 2016-05-20 Interact with the world and rapidly prototype IoT applications using Python About This Book Rapidly prototype even complex IoT applications with Python and put them to practical use Enhance your IoT skills with the most up-to-date applicability in the field of wearable tech, smart environments, and home automation Interact with hardware, sensors, and actuators and control your DIY IoT projects through Python Who This Book Is For The book is ideal for Python developers who want to explore the tools in the Python ecosystem in order to build their own IoT applications and work on IoT-related projects. It is also a very useful resource for developers with experience in other programming languages that want to easily prototype IoT applications with the Intel Galileo Gen 2 board. What You Will Learn Prototype and develop IoT solutions from scratch with Python as the programming language Develop IoT projects with Intel Galileo Gen 2 board along with Python Work with the different components included in the boards using Python and the MRAA library Interact with sensors, actuators, and shields Work with UART and local storage Interact with any electronic device that supports the I2C bus Allow mobile devices to interact with the board Work with real-time IoT and cloud services Understand Big Data and IoT analytics In Detail Internet of Things (IoT) is revolutionizing the way devices/things interact with each other. And when you have IoT with Python on your side, you'll be able to build interactive objects and design them. This book lets you stay at the forefront of cutting-edge research on IoT. We'll open up the possibilities using tools that enable you to interact with the world, such as Intel Galileo Gen 2, sensors, and other hardware. You will learn how to read, write, and convert digital values to generate analog output by programming Pulse Width Modulation (PWM) in Python. You will get familiar with the complex communication system

included in the board, so you can interact with any shield, actuator, or sensor. Later on, you will not only see how to work with data received from the sensors, but also perform actions by sending them to a specific shield. You'll be able to connect your IoT device to the entire world, by integrating WiFi, Bluetooth, and Internet settings. With everything ready, you will see how to work in real time on your IoT device using the MQTT protocol in python. By the end of the book, you will be able to develop IoT prototypes with Python, libraries, and tools. Style and approach This book takes a tutorial-like approach with mission critical chapters. The initial chapters are introductions that set the premise for useful examples covered in later chapters.

Interoperability and retrieval Mukhopadhyay, Parthasarathi,2015-04-27

Quality and Reliability of Large-Eddy Simulations Johan Meyers,Bernard Geurts,Pierre Sagaut,2008-06-26

Computational resources have developed to the level that, for the first time, it is becoming possible to apply large-eddy simulation (LES) to turbulent flow problems of realistic complexity. Many examples can be found in technology and in a variety of natural flows. This puts issues related to assessing, assuring, and predicting the quality of LES into the spotlight. Several LES studies have been published in the past, demonstrating a high level of accuracy with which turbulent flow predictions can be attained, without having to resort to the excessive requirements on computational resources imposed by direct numerical simulations. However, the setup and use of turbulent flow simulations requires a profound knowledge of fluid mechanics, numerical techniques, and the application under consideration. The susceptibility of large-eddy simulations to errors in modelling, in numerics, and in the treatment of boundary conditions, can be quite large due to nonlinear accumulation of different contributions over time, leading to an intricate and unpredictable situation. A full understanding of the interacting error dynamics in large-eddy simulations is still lacking. To ensure the reliability of large-eddy simulations for a wide range of industrial users, the development of clear standards for the evaluation, prediction, and control of simulation errors in LES is summoned. The workshop on Quality and Reliability of Large-Eddy Simulations, held October 22-24, 2007 in Leuven, Belgium (QLES2007), provided one of the first platforms specifically addressing these aspects of LES.

Liferay Portal Systems Development Jonas X Yuan, Dr,Jonas X. Yuan,2012-01-26 This book focuses on teaching by example. Every chapter provides an overview, and then dives right into hands-on examples so you can see and play with the solution in your own environment. This book is for Java developers who don't need any prior experience with Liferay portal. Although Liferay portal makes heavy use of open source frameworks, no prior experience of using these is assumed.

Node.js, MongoDB and Angular Web Development Brad Dayley,Brendan Dayley,Caleb Dayley,2017-10-11 Node.js, MongoDB and Angular Web Development The definitive guide to using the MEAN stack to build web applications Node.js is a leading server-side programming environment, MongoDB is the most popular NoSQL database, and Angular is the leading framework for MVC-based front-end development. Together, they provide an easy-to-implement, fully integrated web development stack that allows web programmers to create high-performance sites and applications

built completely in JavaScript, from server to client. Updated for Angular 2, Angular 4, and subsequent versions, this new edition of Node.js, MongoDB and Angular Web Development shows you how to integrate these three technologies into complete working solutions. It begins with concise, crystal-clear tutorials on each technology and then quickly moves on to building common web applications. You'll learn how to use Node.js and MongoDB to build more scalable, high-performance sites, how to leverage Angular's innovative MVC approach to structure more effective pages and applications, and how to use all three together to deliver outstanding next-generation Web solutions. Implement a highly scalable and dynamic web server using Node.js and Express Implement a MongoDB data store for your web applications Access and interact with MongoDB from Node.js JavaScript code Learn the basics of TypeScript Define custom Angular directives that extend the HTML language Build server-side web services in JavaScript Implement client-side services that can interact with the Node.js web server Build dynamic browser views that provide rich user interaction Add authenticated user accounts and nested comment components to your web applications and pages Contents at a Glance Part I: Getting Started 1 Introducing the Node.js-to-Angular Stack 2 JavaScript Primer Part II: Learning Node.js 3 Getting Started with Node.js 4 Using Events, Listeners, Timers, and Callbacks in Node.js 5 Handling Data I/O in Node.js 6 Accessing the File System from Node.js 7 Implementing HTTP Services in Node.js 8 Implementing Socket Services in Node.js 9 Scaling Applications Using Multiple Processors in Node.js 10 Using Additional Node.js Modules Part III: Learning MongoDB 11 Understanding NoSQL and MongoDB 12 Getting Started with MongoDB 13 Getting Started with MongoDB and Node.js 14 Manipulating MongoDB Documents from Node.js 15 Accessing MongoDB from Node.js 16 Using Mongoose for Structured Schema and Validation 17 Advanced MongoDB Concepts Part IV: Using Express to Make Life Easier 18 Implementing Express in Node.js 19 Implementing Express Middleware Part V: Learning Angular 20 Jumping into TypeScript 21 Getting Started with Angular 22 Angular Components 23 Expressions 24 Data Binding 25 Built-in Directives Part VI: Advanced Angular 26 Custom Directives 27 Events and Change Detection 28 Implementing Angular Services in Web Applications 29 Creating Your Own Custom Angular Services 30 Having Fun with Angular

IBM Content Manager OnDemand Guide Zhu Wei-Dong, Jim Ilardi, Deborah Matamoros, Trina D Morgans, Paula Muir, Hassan A Shazly, Edward E Stonesifer, Vanessa T Stonesifer, Sebastian Welter, IBM Redbooks, 2016-05-04 This IBM® Redbooks® publication provides a practical guide to the design, installation, configuration, and maintenance of IBM Content Manager OnDemand Version 9.5. Content Manager OnDemand manages the high-volume storage and retrieval of electronic statements and provides efficient enterprise report management. Content Manager OnDemand transforms formatted computer output and printed reports, such as statements and invoices, into electronic information for easy report management. Content Manager OnDemand helps eliminate costly, high-volume print output by capturing, indexing, archiving, and presenting electronic information for improved customer service. This publication covers the key areas of Content Manager OnDemand, some of which might not be known to the Content Manager OnDemand community or are misunderstood. The book covers various topics, including basic information in administration, database structure, storage management, and security. In addition, the book covers data indexing, loading, conversion, and

expiration. Other topics include user exits, performance, retention management, records management, and many more. Because many other resources are available that address subjects on different platforms, this publication is not intended as a comprehensive guide for Content Manager OnDemand. Rather, it is intended to complement the existing Content Manager OnDemand documentation and provide insight into the issues that might be encountered in the setup and use of Content Manager OnDemand. This book is intended for individuals who need to design, install, configure, and maintain Content Manager OnDemand.

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~ Introduction

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