

Digital

Joe Lambert

Designed for Digital Jeanne W. Ross, Cynthia M.

Beath, Martin Mocker, 2021-09-21 One of Forbes's Top Ten Technology Books of the Year How to redesign 'big, old' companies for digital success—featuring a survey of 300+ business leaders and 30+ global organizations, including Amazon, Uber, LEGO, Toyota North America, Philips, and USAA. Most established companies have deployed such digital technologies as the cloud, mobile apps, the internet of things, and artificial intelligence. But few established companies are designed for digital. This book offers an essential guide for retooling organizations for digital success through 5 key building blocks: • Shared Customer Insights • Operational Backbone • Digital Platform • Accountability Framework • External Developer Platform In the digital economy, rapid pace of change in technology capabilities and customer desires means that business strategy must be fluid. As a result, business design has become a critical management responsibility. Effective business design enables a company to quickly pivot in response to new competitive threats and opportunities. Most leaders today, however, rely on organizational structure to implement strategy, unaware that structure inhibits, rather than enables, agility. In companies that are designed for digital, people, processes, data, and technology are synchronized to identify and deliver innovative customer solutions—and redefine strategy. Digital design, not strategy, is what separates winners from losers in the digital economy. Designed for Digital offers practical advice on digital transformation, with examples that include Amazon, BNY Mellon, DBS Bank, LEGO, Philips, Schneider Electric, USAA, and many other global organizations. Drawing on 5 years of research and in-depth case studies, the book is an essential guide for companies

that want to disrupt rather than be disrupted in the new digital landscape.

Being Digital Nicholas Negroponte, 2015-01-21 In lively, mordantly witty prose, Negroponte decodes the mysteries--and debunks the hype--surrounding bandwidth, multimedia, virtual reality, and the Internet, and explains why such touted innovations as the fax and the CD-ROM are likely to go the way of the BetaMax. Succinct and readable. . . . If you suffer from digital anxiety . . . here is a book that lays it all out for you.--Newsday.

Digital Art Christiane Paul, 2023-04-27 Digital art, along with the technological developments of its medium, has rapidly evolved from the digital revolution into the social media era and to the postdigital and post-Internet landscape. This new, expanded edition of this invaluable overview of the medium traces the emergence of artificial intelligence, augmented and mixed realities, and Non-Fungible Tokens (NFTs), and surveys themes explored by digital artworks in the areas of activism, networks and telepresence, and ecological art and the Anthropocene. Christiane Paul considers all forms of digital art, focusing on the basic characteristics of their aesthetic language and their technological and art-historical evolution. By looking at the ways in which internet art, digital installation, software art, AR and VR have emerged as recognized artistic practices, *Digital Art* is an essential critical guide.

Digital Storytelling Joe Lambert, 2013 Listen deeply. Tell stories. This is the mantra of the Center for Digital Storytelling (CDS) in Berkeley California, which, since 1998 has worked with nearly 1,000 organizations around the world and trained more than 15,000 people in the art of digital storytelling. In this revised and updated edition of the CDS's popular guide to digital storytelling, co-founder Joe Lambert details the history and methods of digital

storytelling practices. Using a 7 Steps approach, Lambert helps storytellers identify the fundamentals of dynamic digital storytelling--from seeing the story, assembling it, and sharing it. As in the last edition, readers of the fourth edition will also find new explorations of the applications of digital storytelling and updated appendices that provide resources for budding digital storytellers, including information about past and present CDS-affiliated projects and place-based storytelling, a narrative-based approach to understanding experience and landscape. A companion website further brings the entire storytelling process to life. Over the years, the CDS's work has transformed the way that community activists, educators, health and human services agencies, business professionals, and artists think about story, media, culture, and the power of personal voice in creating change. For those who yearn to tell multimedia stories, Digital Storytelling is the place to begin.

How and Why to Read and Create Children's Digital Books Natalia Kucirkova, 2018-12-03 How and Why to Read and Create Children's Digital Books outlines effective ways of using digital books in early years and primary classrooms, and specifies the educational potential of using digital books and apps in physical spaces and virtual communities. With a particular focus on apps and personalised reading, Natalia Kucirkova combines theory and practice to argue that personalised reading is only truly personalised when it is created or co-created by reading communities. Divided into two parts, Part I suggests criteria to evaluate the educational quality of digital books and practical strategies for their use in the classroom. Specific attention is paid to the ways in which digital books can support individual children's strengths and difficulties, digital literacies, language and communication skills. Part II explores digital books created by children, their caregivers,

teachers and librarians, and Kucirkova also offers insights into how smart toys, tangibles and augmented/virtual reality tools can enrich children's reading for pleasure. How and Why to Read and Create Children's Digital Books is of interest to an international readership ranging from trainee or established teachers to MA level students and researchers, as well as designers, librarians and publishers. All are inspired to approach children's reading on and with screens with an agentic perspective of creating and sharing. Praise for How and Why to Read and Create Children's Digital Books 'This is an exciting and innovative book – not least because it is freely available to read online but because its origins are in primary practice. The author is an accomplished storyteller, and whether you know, as yet, little about the value of digital literacy in the storymaking process, or you are an accomplished digital player, this book is full of evidence-informed ideas, explanations and inspiration.' Liz Chamberlain, Open University 'At a time when children's reading is increasingly on-screen, many teachers, parents and carers are seeking practical, straightforward guidance on how to support children's engagement with digital books. This volume, written by the leading expert on personalised e-books, is packed with app reviews, suggestions and insights from recent international research, all underpinned by careful analysis of digital book features and recognition of reading as a social and cultural practice. Providing accessible guidance on finding, choosing, sharing and creating digital books, it will be welcomed by those excited by the possibilities of enthusing children about reading in the digital age.' Cathy Burnett, Professor of Literacy and Education, Sheffield Hallam University

Leading Digital George Westerman, Didier Bonnet, Andrew McAfee, 2014-09-23 Become a Digital

Master—No Matter What Business You're In If you think the phrase "going digital" is only relevant for industries like tech, media, and entertainment—think again. In fact, mobile, analytics, social media, sensors, and cloud computing have already fundamentally changed the entire business landscape as we know it—including your industry. The problem is that most accounts of digital in business focus on Silicon Valley stars and tech start-ups. But what about the other 90-plus percent of the economy? In *Leading Digital*, authors George Westerman, Didier Bonnet, and Andrew McAfee highlight how large companies in traditional industries—from finance to manufacturing to pharmaceuticals—are using digital to gain strategic advantage. They illuminate the principles and practices that lead to successful digital transformation. Based on a study of more than four hundred global firms, including Asian Paints, Burberry, Caesars Entertainment, Codelco, Lloyds Banking Group, Nike, and Pernod Ricard, the book shows what it takes to become a Digital Master. It explains successful transformation in a clear, two-part framework: where to invest in digital capabilities, and how to lead the transformation. Within these parts, you'll learn:

- How to engage better with your customers
- How to digitally enhance operations
- How to create a digital vision
- How to govern your digital activities

The book also includes an extensive step-by-step transformation playbook for leaders to follow. *Leading Digital* is the must-have guide to help your organization survive and thrive in the new, digitally powered, global economy.

Digital Literacy For Dummies Faithé

Wempen, 2014-10-07 Develop and implement essential computer technology—with confidence Do you want to develop an understanding of technology to enhance your education, career, or personal life, but feel inhibited by your

digital literacy? Fear not! Written in plain English and absent of undecipherable high-tech jargon, *Digital Literacy For Dummies* makes it easy to get a grip on computer basics, the Internet, the Cloud, browsing the web, productivity programs and applications for school and the workplace, computer security and privacy, the latest in digital lifestyle topics, and so much more. Walks you through the basics of developing essential computer technology skills Shows you how to gain the digital literacy skills required to succeed in education, at home, and in the workforce Explains how the use of smartphones and digital cameras contribute to digital literacy With the introduction of 3G and 4G services in emerging countries like India, worldwide Internet usage is increasing exponentially. With this technological growth comes an opportunity for people of all ages and from all walks of life to learn new skills to keep them ahead of the curve. Packed with easy-to-follow explanations and seasoned with a bit of humor and fun, *Digital Literacy For Dummies* makes it easy and accessible for anyone to harness the power of technology to remain relevant in school or at work.

The Digital Photography Book Scott Kelby, 2013
Furnishes an overview of digital photography, covering such topics as cameras, exposure, lighting, shutter speed, depth of field, and resolution--and tips on how to avoid hours of photo-editing by taking great photographs the first time.

Digital Oil Eric Monteiro, 2022-11-08
How is digitalization of the offshore oil industry fundamentally changing how we understand work and ways of knowing? Digitalization sits at the forefront of public and academic conversation today, calling into question how we work and how we know. In *Digital Oil*, Eric Monteiro uses the Norwegian offshore oil and gas industry as a lens to investigate the effects of digitalization on embodied labor, and in doing so shows how

our use of new digital technology transforms work and knowing. For years, roughnecks have performed the dangerous and unwieldy work of extracting the oil that lies three miles below the seabed along the Norwegian Continental Shelf. Today, the Norwegian oil industry is largely digital, operated by sensors and driven by data. Digital representations of physical processes inform work practices and decision-making with remotely operated, unmanned deep-sea facilities. Drawing on two decades of in-depth interviews, observations, news clips, and studies of this industry, Eric Monteiro dismantles the divide between the virtual and the physical in *Digital Oil*. What is gained or lost when objects and processes become algorithmic phenomena with the digital inferred from the physical? How can data-driven work practices and operational decision-making approximate qualitative interpretation, professional judgement, and evaluation? How are emergent digital platforms and infrastructures, as machineries of knowing, enabling digitalization? In answering these questions Monteiro offers a novel analysis of digitalization as an effort to press the limits of quantification of the qualitative.

The American Literature Scholar in the Digital Age Amy E. Earhart, Andrew Jewell, 2010-12-29 By casting the collection explicitly as an outreach to the larger community of Americanists---not primarily those who self-identify as 'digital scholars'---Earhart and Jewell have made an important choice, and one that will likely make this a landmark publication. ---Andrew Stauffer, University of Virginia *The American Literature Scholar in the Digital Age*, which features a wide range of practitioner-scholars, is the first of its kind: a gathering of people who are expert in American literary studies and in digital technologies, scholars uniquely able to draw from experience with building digital resources and to provide theoretical

commentary on how the transformation to new technologies alters the way we think about and articulate scholarship in American literature. The volume collects articles from those who are involved in tool development, usability testing, editing and textual scholarship, digital librarianship, and issues of race and ethnicity in digital humanities, while also situating digital humanities work within the larger literary discipline. In addition, the volume examines the traditional structures of the fields, including tenure and promotion criteria, modes of scholarly production, the skill sets required for scholarship, and the training of new scholars. The American Literature Scholar in the Digital Age will attract practitioners of digital humanities in multiple fields, Americanists who utilize digital materials, and those who are intellectually curious about the new movement and materials. Amy E. Earhart is Assistant Professor in the Department of English at Texas A&M University. Andrew Jewell is Associate Professor of Digital Projects, University Libraries, at the University of Nebraska-Lincoln. Cover art: Book background ©iStockphoto.com/natashika digitalculturebooks is an imprint of the University of Michigan Press and the Scholarly Publishing Office of the University of Michigan Library dedicated to publishing innovative and accessible work exploring new media and their impact on society, culture, and scholarly communication. Visit the website at www.digitalculture.org.

LC21 National Research Council, Commission on Physical Sciences, Mathematics, and Applications, Computer Science and Telecommunications Board, Committee on an Information Technology Strategy for the Library of Congress, 2001-02-23 Digital information and networks challenge the core practices of libraries, archives, and all organizations with intensive information management

needs in many respectsâ€”not only in terms of accommodating digital information and technology, but also through the need to develop new economic and organizational models for managing information. LC21: A Digital Strategy for the Library of Congress discusses these challenges and provides recommendations for moving forward at the Library of Congress, the world's largest library. Topics covered in LC21 include digital collections, digital preservation, digital cataloging (metadata), strategic planning, human resources, and general management and budgetary issues. The book identifies and elaborates upon a clear theme for the Library of Congress that is applicable more generally: the digital age calls for much more collaboration and cooperation than in the past. LC21 demonstrates that information-intensive organizations will have to change in fundamental ways to survive and prosper in the digital age.

Digital Body Language Steven Woods, 2009 Woods helps B2B marketing professionals understand the new dynamics of marketing complex products and services. He walks through the new tools available to buyers, and explains how to read digital body language and respond most effectively.

Digital Nomad Tsugio Makimoto, David Manners, 1997-12-29 *Digital Nomad* tells us how current and future technological possibilities, combined with our natural urge to travel, will once again allow mankind to live, work, and exist on the move. This is what just some of the world's major company leaders and thinkers are saying about *Digital Nomad*. The book provides us with a deep insight into the lifestyle in the future Kazuo Kashio, President, Casio Computer The book is fun to read and the technical content is sound and perceptive John G. Linvill, Professor of Electronic Engineering at Stanford University, California This book answers the question ?What is the value of

information for human beings?? Hiroo Toyoda, Chairman (former President), NTT Electronics From a new perspective, based on fact, two famous authors describe a dramatic lifestyle change: global nomadism Jürgen Knorr, President, Siemens Semiconductors, 1983?96 (for 13 years one of those Digital Nomads) Success in 21st century business will indeed depend on the ability to master the nomadic environment. A guide to this emerging world is therefore highly welcome Pasquale Pistorio, President and CEO, SGS-Thomson Microelectronics At heart we are travellers and explorers, unnaturally constrained to our place of work. This book?s unique insight into modern technology shows how we can be freed to roam again Doug Dunn OBE, Chairman and CEO, Phillips Sound and Vision

Digital Minimalism Cal Newport, 2019-02-05 A New York Times, Wall Street Journal, Publishers Weekly, and USA Today bestseller Newport is making a bid to be the Marie Kondo of technology: someone with an actual plan for helping you realize the digital pursuits that do, and don't, bring value to your life.--Ezra Klein, Vox Minimalism is the art of knowing how much is just enough. Digital minimalism applies this idea to our personal technology. It's the key to living a focused life in an increasingly noisy world. In this timely and enlightening book, the bestselling author of Deep Work introduces a philosophy for technology use that has already improved countless lives. Digital minimalists are all around us. They're the calm, happy people who can hold long conversations without furtive glances at their phones. They can get lost in a good book, a woodworking project, or a leisurely morning run. They can have fun with friends and family without the obsessive urge to document the experience. They stay informed about the news of the day, but don't feel overwhelmed by it. They don't experience fear of missing out because they already know

which activities provide them meaning and satisfaction. Now, Newport gives us a name for this quiet movement, and makes a persuasive case for its urgency in our tech-saturated world. Common sense tips, like turning off notifications, or occasional rituals like observing a digital sabbath, don't go far enough in helping us take back control of our technological lives, and attempts to unplug completely are complicated by the demands of family, friends and work. What we need instead is a thoughtful method to decide what tools to use, for what purposes, and under what conditions. Drawing on a diverse array of real-life examples, from Amish farmers to harried parents to Silicon Valley programmers, Newport identifies the common practices of digital minimalists and the ideas that underpin them. He shows how digital minimalists are rethinking their relationship to social media, rediscovering the pleasures of the offline world, and reconnecting with their inner selves through regular periods of solitude. He then shares strategies for integrating these practices into your life, starting with a thirty-day digital declutter process that has already helped thousands feel less overwhelmed and more in control. Technology is intrinsically neither good nor bad. The key is using it to support your goals and values, rather than letting it use you. This book shows the way.

Handbook of Writing, Literacies, and Education in Digital Cultures Kathy A. Mills, Amy Stornaiuolo, Anna Smith, Jessica Zacher Pandya, 2017-08-15 At the forefront of current digital literacy studies in education, this handbook uniquely systematizes emerging interdisciplinary themes, new knowledge, and insightful theoretical contributions to the field. Written by well-known scholars from around the world, it closely attends to the digitalization of writing and literacies that is transforming daily life and education. The chapter topics—identified through academic conference

networks, rigorous analysis, and database searches of trending themes—are organized thematically in five sections: Digital Futures Digital Diversity Digital Lives Digital Spaces Digital Ethics This is an essential guide to digital writing and literacies research, with transformational ideas for educational and professional practice. It will enable new and established researchers to position their studies within highly relevant directions in the field and to generate new themes of inquiry.

How to Self-Publish Your Book Carla

King,2013-04-04 Did you ever consider self-publishing your own book but were daunted by the complex process of actually doing it? Self-published author and expert Carla King gives a simple step-by-step guide to self-publishing your book as an e-book or print book. Plot your success by choosing the reputable tools and services recommended here, along with techniques that will help your book succeed in the market that you choose.

Born Digital John Palfrey,Urs Gasser,2016-07-12 An excellent primer on what it means to live digitally. It should be required reading for adults trying to understand the next generation. -- Nicholas Negroponte, author of Being Digital The first generation of children who were born into and raised in the digital world are coming of age and reshaping the world in their image. Our economy, our politics, our culture, and even the shape of our family life are being transformed. But who are these wired young people? And what is the world they're creating going to look like? In this revised and updated edition, leading Internet and technology experts John Palfrey and Urs Gasser offer a cutting-edge sociological portrait of these young people, who can seem, even to those merely a generation older, both extraordinarily sophisticated and strangely narrow. Exploring a broad range of issues -- privacy concerns, the

psychological effects of information overload, and larger ethical issues raised by the fact that young people's social interactions, friendships, and civic activities are now mediated by digital technologies -- *Born Digital* is essential reading for parents, teachers, and the myriad of confused adults who want to understand the digital present and shape the digital future.

DK Essential Managers: The Digital Revolution

DK, 2009-10-19 Like it or not, the digital revolution has swept the business world and, no matter how good you are at your job, if you don't have the technical tools to keep up you'll be left behind. Luckily, *The Digital Media Revolution* is here to get you up to speed and get the jump on the competition.

Managing Digital Cultural Objects Allen Foster, Pauline Rafferty, 2016-07-15 This book explores the analysis and interpretation, discovery and retrieval of a variety of non-textual objects, including image, music and moving image. Bringing together chapters written by leading experts in the field, this book provides an overview of the theoretical and academic aspects of digital cultural documentation and considers both technical and strategic issues relating to cultural heritage projects, digital asset management and sustainability. *Managing Digital Cultural Objects: Analysis, discovery and retrieval* draws from disciplines including information retrieval, library and information science (LIS), digital preservation, digital humanities, cultural theory, digital media studies and art history. It's argued that this multidisciplinary and interdisciplinary approach is both necessary and useful in the age of the ubiquitous and mobile Web. Key topics covered include:

- Managing, searching and finding digital cultural objects
- Data modelling for analysis, discovery and retrieval
- Social media data as a historical source
- Visual digital humanities

• Digital preservation of audio content • Searching and creating affinities in web music collections • Film retrieval on the web. Readership: The book will provide inspiration for students seeking to develop creative and innovative research projects at Masters and PhD levels and will be essential reading for those studying digital cultural object management as well as practitioners in the field.

Breaking the Book Laura Mandell, 2015-06-15

Breaking the Book is a manifesto on the cognitive consequences and emotional effects of human interactions with physical books that reveals why the traditional humanities disciplines are resistant to 'digital' humanities. Explores the reasons why the traditional humanities disciplines are resistant to 'digital humanities' Reveals facets of book history, offering it as an example of how different media shape our modes of thinking and feeling Gathers together the most important book history and literary criticism concerning the hundred years leading up to the early 19th-century emergence of mass print culture Predicts effects of the digital revolution on disciplinarity, expertise, and the institutional restructuring of the humanities

Immerse yourself in the artistry of words with is expressive creation, Discover the Artistry of **Digital** . This ebook, presented in a PDF format (*), is a masterpiece that goes beyond conventional storytelling. Indulge your senses in prose, poetry, and knowledge. Download now to let the beauty of literature and artistry envelop your mind in a unique and expressive way.

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Digital Introduction

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