

The Literary Machine

Paul Sharrad

Literary Machines Theodor H. Nelson,1993

The Literature Machine Italo Calvino,1987 This is a collection of essays by the Cuban essayist and journalist. His work often seeks to confront the role of reader, author and character and question the form of each in order to explore new literary possibilities.

The Literature Machine Italo Calvino,2011-01-11 'This brilliant collection of essays should be a feast for his admirers, as well as for those who approach his dazzling oeuvre for the first time-Calvino is not only constantly and supremely intelligent; he is constantly and supremely faithful to his narrative imagination' Guardian

Thomas Keneally's Career and the Literary Machine Paul Sharrad,2019-08-30 Booker Prize winner and Living National Treasure, Thomas Keneally still divides critical opinion: he is both a morally challenging stylist and a commercial hack, a wise commentator on society and a garrulous leprechaun. Such judgements are located in the cultural politics of Australia but also linked to ideas about what a literary career should look like. 'Thomas Keneally's Career and the Literary Machine' charts Keneally's production and reception across his three major markets, noting clashes between national interests and international reach, continuity of themes and variety of topics, settings and genres, the writer's interests and the publishers' push to create a brand, celebrity fame and literary reputation, and the tussle around fiction, history, allegory and the middlebrow. Keneally is seen as playing a long game across several events rather than honing one specialist skill, a strategy that has sustained for more than 50 years his ambition to earn a living from writing.

Machine Susan Steinberg, 2019-08-20 A haunting story of guilt and blame in the wake of a drowning, the first novel by the author of *Spectacle* Susan Steinberg's first novel, *Machine*, is a dazzling and innovative leap forward for a writer whose most recent book, *Spectacle*, gained her a rapturous following. *Machine* revolves around a group of teenagers—both locals and wealthy out-of-towners—during a single summer at the shore. Steinberg captures the pressures and demands of this world in a voice that effortlessly slides from collective to singular, as one girl recounts a night on which another girl drowned. Hoping to assuage her guilt and evade a similar fate, she pieces together the details of this tragedy, as well as the breakdown of her own family, and learns that no one, not even she, is blameless. A daring stylist, Steinberg contrasts semicolon-studded sentences with short lines that race down the page. This restless approach gains focus and power through a sharply drawn narrative that ferociously interrogates gender, class, privilege, and the disintegration of identity in the shadow of trauma. *Machine* is the kind of novel—relentless and bold—that only Susan Steinberg could have written.

Writing Machines N. Katherine Hayles, 2002 A pseudo-autobiographical exploration of the artistic and cultural impact of the transformation of the print book to its electronic incarnations.

The Literature Machine Italo Calvino, 2011-03-22

Machines Like Me Ian McEwan, 2019-04-23 From the Booker Prize winner and bestselling author of *Atonement*—"a sharply intelligent novel of ideas" (*The New York Times*) that asks whether a machine can understand the human heart, or whether we are the ones who lack understanding. Set in an uncanny alternative 1982 London—where

Britain has lost the Falklands War, Margaret Thatcher battles Tony Benn for power, and Alan Turing achieves a breakthrough in artificial intelligence—*Machines Like Me* powerfully portrays two lovers who will be tested beyond their understanding. Charlie, drifting through life and dodging full-time employment, is in love with Miranda, a bright student who lives with a terrible secret. When Charlie comes into money, he buys Adam, one of the first generation of synthetic humans. With Miranda's assistance, he codesigns Adam's personality. The near-perfect human that emerges is beautiful, strong, and smart—and a love triangle soon forms. Ian McEwan's subversive, gripping novel poses fundamental questions: What makes us human—our outward deeds or our inner lives? Could a machine understand the human heart? This provocative and thrilling tale warns against the power to invent things beyond our control. Don't miss Ian McEwan's new novel, *Lessons*, coming in September!

Artificial Intelligence and Literary Creativity Selmer Bringsjord, David Ferrucci, 1999-09-01 Is human creativity a wall that AI can never scale? Many people are happy to admit that experts in many domains can be matched by either knowledge-based or sub-symbolic systems, but even some AI researchers harbor the hope that when it comes to feats of sheer brilliance, mind over machine is an unalterable fact. In this book, the authors push AI toward a time when machines can autonomously write not just humdrum stories of the sort seen for years in AI, but first-rate fiction thought to be the province of human genius. It reports on five years of effort devoted to building a story generator--the BRUTUS.1 system. This book was written for three general reasons. The first theoretical reason for investing time, money, and talent in the quest for a truly

creative machine is to work toward an answer to the question of whether we ourselves are machines. The second theoretical reason is to silence those who believe that logic is forever closed off from the emotional world of creativity. The practical rationale for this endeavor, and the third reason, is that machines able to work alongside humans in arenas calling for creativity will have incalculable worth.

To Be a Machine Mark O'Connell, 2018-01-16 "This gonzo-journalistic exploration of the Silicon Valley techno-utopians' pursuit of escaping mortality is a breezy romp full of colorful characters." —New York Times Book Review (editor's choice) Transhumanism is a movement pushing the limits of our biology—of our senses, intelligence, and lifespans—with technology. Its supporters have reached a critical mass and now include some of the biggest names in Silicon Valley and beyond, among them Peter Thiel, Elon Musk, and Ray Kurzweil. In this provocative and eye-opening account, journalist Mark O'Connell explores the staggering (and terrifying) possibilities that present themselves when you think of your body as an outmoded device. He visits the world's foremost cryonics facility to witness how some have chosen to forestall death, discovers an underground collective of biohackers boosting their senses by implanting electronics under their skin, and meets with members of a team urgently investigating how to protect mankind from rogue artificial superintelligence. In investigating what it means to be a machine, O'Connell shines a light on our ancient desire to transcend the animal condition—and offers a surprising meditation on what it means to be human.

Reading Machines Stephen Ramsay, 2011-12-01 Besides familiar and now-commonplace tasks that computers do all the time, what else are they capable of? Stephen

Ramsay's intriguing study of computational text analysis examines how computers can be used as reading machines to open up entirely new possibilities for literary critics. Computer-based text analysis has been employed for the past several decades as a way of searching, collating, and indexing texts. Despite this, the digital revolution has not penetrated the core activity of literary studies: interpretive analysis of written texts. Computers can handle vast amounts of data, allowing for the comparison of texts in ways that were previously too overwhelming for individuals, but they may also assist in enhancing the entirely necessary role of subjectivity in critical interpretation. *Reading Machines* discusses the importance of this new form of text analysis conducted with the assistance of computers. Ramsay suggests that the rigidity of computation can be enlisted in the project of intuition, subjectivity, and play.

Victorians and the Machine Herbert L. Sussman, 1968

Victorians and the Machine Herbert Lewis Sussman, 1968

Language Machines Jeffrey Masten, Peter Stallybrass, Nancy J. Vickers, 2016-03-23

Language Machines questions any easily progressive model of technological change, demonstrating the persistence rather than the obsolescence of language technologies over time, the continuous and complicated overlap of pens, presses, screens and voice. In these essays new technologies do not simply replace, but rather draw upon, absorb, displace and resituate earlier technologies.

Machinic Modernism B. Monaco, 2008-10-23 How can the concepts of Deleuze and Guattari be used to unearth the 'metaphysics' of modernist literature? This intersection of philosophy and key literary works uses their radical concepts to draw a dynamic map of

modernism that explores the confrontation of each writer with the non-human machine age of the early twentieth-century.

The Literature Machine: Essays. Translated by Patrick Creagh Italo Calvino, 1987

Reading and the Making of Time in the Eighteenth Century Christina

Lupton, 2018-08-15 How did eighteenth-century readers find and make time to read? Books have always posed a problem of time for readers. Becoming widely available in the eighteenth century—when working hours increased and lighter and quicker forms of reading (newspapers, magazines, broadsheets) surged in popularity—the material form of the codex book invited readers to situate themselves creatively in time. Drawing on letters, diaries, reading logs, and a range of eighteenth- and early nineteenth-century novels, Christina Lupton's *Reading and the Making of Time in the Eighteenth Century* concretely describes how book-readers of the past carved up, expanded, and anticipated time. Placing canonical works by Elizabeth Inchbald, Henry Fielding, Amelia Opie, and Samuel Richardson alongside those of lesser-known authors and readers, Lupton approaches books as objects that are good at attracting particular forms of attention and paths of return. In contrast to the digital interfaces of our own moment and the ephemeral newspapers and pamphlets read in the 1700s, books are rarely seen as shaping or keeping modern time. However, as Lupton demonstrates, books are often put down and picked up, they are leafed through as well as read sequentially, and they are handed on as objects designed to bridge temporal distances. In showing how discourse itself engages with these material practices, Lupton argues that reading is something to be studied textually as well as historically. Applying modern theorists such as Niklas Luhmann, Bruno Latour, and

Bernard Stiegler, Lupton offers a rare phenomenological approach to the study of a concrete historical field. This compelling book stands out for the combination of archival research, smart theoretical inquiry, and autobiographical reflection it brings into play.

The Politics Book DK, 2015-03-02 Learn about how the world of government and power works in The Politics Book. Part of the fascinating Big Ideas series, this book tackles tricky topics and themes in a simple and easy to follow format. Learn about Politics in this overview guide to the subject, great for novices looking to find out more and experts wishing to refresh their knowledge alike! The Politics Book brings a fresh and vibrant take on the topic through eye-catching graphics and diagrams to immerse yourself in. This captivating book will broaden your understanding of Politics, with: - More than 100 groundbreaking ideas in the history of political thought - Packed with facts, charts, timelines and graphs to help explain core concepts - A visual approach to big subjects with striking illustrations and graphics throughout - Easy to follow text makes topics accessible for people at any level of understanding The Politics Book is a captivating introduction to the world's greatest thinkers and their political big ideas that continue to shape our lives today, aimed at adults with an interest in the subject and students wanting to gain more of an overview. Delve into the development of long-running themes, like attitudes to democracy and violence, developed by thinkers from Confucius in ancient China to Mahatma Gandhi in 20th-century India, all through exciting text and bold graphics. Your Politics Questions, Simply Explained This engaging overview explores the big political ideas such as capitalism, communism, and fascism, exploring their beginnings and social contexts - and the political thinkers who have made significant contributions. If you

thought it was difficult to learn about governing bodies and affairs, The Politics Book presents key information in a clear layout. Learn about the ideas of ancient and medieval philosophers and statesmen, as well as the key personalities of the 16th to the 21st centuries that have shaped political thinking, policy, and statecraft. The Big Ideas Series With millions of copies sold worldwide, The Politics Book is part of the award-winning Big Ideas series from DK. The series uses striking graphics along with engaging writing, making big topics easy to understand.

Digital Media and Textuality Daniela Côrtes Maduro, 2017-12-31 Due to computers' ability to combine different semiotic modes, texts are no longer exclusively comprised of static images and mute words. How have digital media changed the way we write and read? What methods of textual and data analysis have emerged? How do we rescue digital artifacts from obsolescence? And how can digital media be used or taught inside classrooms? These and other questions are addressed in this volume that assembles contributions by artists, writers, scholars and editors such as Dene Grigar, Sandy Baldwin, Carlos Reis, and Frieder Nake. They offer a multiperspectival view on the way digital media have changed our notion of textuality.

In Search of a New Image of Thought Gregg Lambert, 2012 Gregg Lambert demonstrates that since the publication of Proust and Signs in 1964 Gilles Deleuze's search for a new means of philosophical expression became a central theme of all of his oeuvre, including those written with psychoanalyst Félix Guattari. Lambert, like Deleuze, calls this the image of thought. Lambert's exploration begins with Deleuze's earliest exposition of the Proustian image of thought and then follows the tangled history of the

image that runs through subsequent works, such as *Kafka: Toward a Minor Literature*, *The Rhizome* (which serves as an introduction to Deleuze's *A Thousand Plateaus*), and several later writings from the 1980s collected in *Essays Critical and Clinical*. Lambert shows how this topic underlies Deleuze's studies of modern cinema, where the image of thought is predominant in the analysis of the cinematic image--particularly in *The Time-Image*. Lambert finds it to be the fundamental concern of the brain proposed by Deleuze in the conclusion of *What Is Philosophy?* By connecting the various appearances of the image of thought that permeate Deleuze's entire corpus, Lambert reveals how thinking first assumes an image, how the images of thought become identified with the problem of expression early in the works, and how this issue turns into a primary motive for the more experimental works of philosophy written with Guattari. The study traces a distinctly modern relationship between philosophy and non-philosophy (literature and cinema especially) that has developed into a hallmark of the term Deleuzian. However, Lambert argues, this aspect of the philosopher's vision has not been fully appreciated in terms of its significance for philosophy: not only 'for today' but, to quote Nietzsche, meaning also 'for tomorrow, and for the day after tomorrow.'

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The Literary Machine Introduction

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