

Qgis

Anita Graser

Learn QGIS Andrew Cutts, Anita Graser, 2018-11-27 Learn to view, edit and analyse geospatial data using QGIS and Python 3 Key Features Leverage the power of QGIS to add professionalism to your maps Explore and work with the newly released features like Python 3, GeoPackage, 3D views, Print layouts in QGIS 3.4 Build your own plugins and customize maps using QT designer Book Description QGIS 3.4 is the first LTR (long term release) of QGIS version 3. This is a giant leap forward for the project with tons of new features and impactful changes. Learn QGIS is fully updated for QGIS 3.4, covering its processing engine update, Python 3 de-facto coding environment, and the GeoPackage format. This book will help you get started on your QGIS journey, guiding you to develop your own processing pathway. You will explore the user interface, loading your data, editing, and then creating data. QGIS often surprises new users with its mapping capabilities; you will discover how easily you can style and create your first map. But that's not all! In the final part of the book, you'll learn about spatial analysis and the powerful tools in QGIS, and conclude by looking at Python processing options. By the end of the book, you will have become proficient in geospatial analysis using QGIS and Python. What you will learn Explore various ways to load data into QGIS Understand how to style data and present it in a map Create maps and explore ways to expand them Get acquainted with the new processing toolbox in QGIS 3.4 Manipulate your geospatial data and gain quality insights Understand how to customize QGIS 3.4 Work with QGIS 3.4 in 3D Who this book is for If you are a developer or consultant familiar with the basic functions and processes of GIS and want to learn how to use QGIS to analyze geospatial data and create rich mapping applications, this book is for you. You'll also find this book useful if you're new to QGIS and wish to grasp its fundamentals

QGIS Quick Start Guide Andrew Cutts, 2019-01-31 Step through loading GIS data, creating GIS data, styling GIS and making maps with QGIS following a simple narrative that will allow you to build confidence as you progress. Key Features Work with GIS data, a step by step guide from creation to making a map Perform geoprocessing tasks and automate them using model builder Explore a range of features in QGIS 3.4, discover the power behind open source desktop GIS Book Description QGIS is a user friendly, open source geographic information system (GIS). The popularity of open source GIS and QGIS, in particular, has been growing rapidly over the last few years. This book is designed to help beginners learn about all the tools required to use QGIS 3.4. This book will provide you with clear, step-by-step instructions to help you apply your GIS knowledge to QGIS. You begin with an overview of QGIS 3.4 and its installation. You will learn how to load existing spatial data and create vector data from scratch. You will then be creating styles and labels for maps. The final two chapters demonstrate the Processing toolbox and include a brief investigation on how to extend QGIS. Throughout this book, we will be using the GeoPackage format, and we will also discuss how QGIS can support many different types of data. Finally, you will learn where to get help and how to become engaged with the GIS community. What you will learn Use existing data to interact with the canvas via zoom/pan/selection Create vector data and a GeoPackage and build a simple project around it Style data, both vector and raster data, using the Layer Styling Panel Design, label, save, and export maps using the data you have created Analyze spatial queries using the Processing toolbox Expand QGIS with the help of plugins, model builder, and the command line Who this book is for If you know the basic functions and processes of GIS, and want to learn to use QGIS to analyze geospatial data and create rich mapping applications, then this is the book for you.

Learning QGIS 2.0 Anita Graser, 2013-09-17 A short book with a lot of hands-on examples to help you learn in a practical way. This book is great for users, developers, and consultants who know the basic functions and processes of a GIS but want to know how to use QGIS to achieve the results they are used to a full-fledged GIS.

QGIS Python Programming Cookbook Joel Lawhead, 2017-03-14 Master over 170 recipes that will help you turn QGIS from a desktop GIS tool into a powerful automated geospatial framework About This Book Delve into the undocumented features of the QGIS API Get a set of user-friendly recipes

that can automate entire geospatial workflows by connecting Python GIS building blocks into comprehensive processes This book has a complete code upgrade to QGIS 2.18 and 30 new, valuable recipes Who This Book Is For This book is for geospatial analysts who want to learn more about automating everyday GIS tasks as well as programmers responsible for building GIS applications. The short, reusable recipes make concepts easy to understand and combine so you can build larger applications that are easy to maintain. What You Will Learn Use Python and QGIS to produce captivating GIS visualizations and build complex map layouts Find out how to effectively use the poorly-documented and undocumented features of the QGIS Python API Automate entire geospatial workflows by connecting Python GIS building blocks into comprehensive processes Create, import, and edit geospatial data on disk or in-memory Change QGIS settings programmatically to control default behavior Automatically generate PDF map books Build dynamic forms for field input In Detail QGIS is a desktop geographic information system that facilitates data viewing, editing, and analysis. Paired with the most efficient scripting language—Python, we can write effective scripts that extend the core functionality of QGIS. Based on version QGIS 2.18, this book will teach you how to write Python code that works with spatial data to automate geoprocessing tasks in QGIS. It will cover topics such as querying and editing vector data and using raster data. You will also learn to create, edit, and optimize a vector layer for faster queries, reproject a vector layer, reduce the number of vertices in a vector layer without losing critical data, and convert a raster to a vector. Following this, you will work through recipes that will help you compose static maps, create heavily customized maps, and add specialized labels and annotations. As well as this, we'll also share a few tips and tricks based on different aspects of QGIS. Style and approach This book follows a recipe-based problem-solution approach to address and dispel challenges faced when implementing and using QGIS on a regular basis.

QGIS 2 Cookbook Alex Mandel, Victor Olaya Ferrero, Anita Graser, Alexander Bruy, 2016-04-29 Become a QGIS power user and master QGIS data management, visualization, and spatial analysis techniques About This Book Explore and create time-based visualizations and build interactive maps Maximize your use of the QGIS features, plugins and toolbox automation Packed with lots of sample datasets to enable a better understanding of the code Who This Book Is For If you are an intermediate GIS user, with either previous experience in QGIS or any other GIS application, this is the book for you. The recipes can be used to learn more advanced techniques in QGIS or to replicate the functionalities equivalent to other GIS platforms. This book assumes that you already have a working QGIS system in place. What You Will Learn Import and export common tricky spatial data formats Perform classic vector and raster analysis with QGIS Utilize spatial databases and data management tools Use and create geographic web services and maps Explore and create time-based visualizations Perform network building and routing analysis Extend QGIS capabilities with popular plugins and toolbox automation Make beautiful and unique maps with customized cartography In Detail QGIS is a user-friendly, cross-platform desktop geographic information system used to make maps and analyze spatial data. QGIS allows users to understand, question, interpret, and visualize spatial data in many ways that reveal relationships, patterns, and trends in the form of maps. This book is a collection of simple to advanced techniques that are needed in everyday geospatial work, and shows how to accomplish them with QGIS. You will begin by understanding the different types of data management techniques, as well as how data exploration works. You will then learn how to perform classic vector and raster analysis with QGIS, apart from creating time-based visualizations. Finally, you will learn how to create interactive and visually appealing maps with custom cartography. By the end of this book, you will have all the necessary knowledge to handle spatial data management, exploration, and visualization tasks in QGIS. Style and approach This book covers practical examples, with step-by-step instructions on how to use real world data covering common GIS operations and the different analysis techniques. It provides detailed explanations and applications of QGIS concepts that will allow the user to effectively analyze spatial data.

Mastering Geospatial Development with QGIS 3.x Shammunul Islam, Simon Miles, Luigi Pirelli, 2019-03-28 Go beyond the basics and unleash the

full power of QGIS 3.4 and 3.6 with practical, step-by-step examples

Key Features

- One-stop solution to all of your GIS needs
- Master QGIS by learning about database integration, and geoprocessing tools
- Learn about the new and updated Processing toolbox and perform spatial analysis

Book Description

QGIS is an open source solution to GIS and widely used by GIS professionals all over the world. It is the leading alternative to proprietary GIS software. Although QGIS is described as intuitive, it is also, by default, complex. Knowing which tools to use and how to apply them is essential to producing valuable deliverables on time. Starting with a refresher on the QGIS basics and getting you acquainted with the latest QGIS 3.6 updates, this book will take you all the way through to teaching you how to create a spatial database and a GeoPackage. Next, you will learn how to style raster and vector data by choosing and managing different colors. The book will then focus on processing raster and vector data. You will be then taught advanced applications, such as creating and editing vector data. Along with that, you will also learn about the newly updated Processing Toolbox, which will help you develop the advanced data visualizations. The book will then explain to you the graphic modeler, how to create QGIS plugins with PyQGIS, and how to integrate Python analysis scripts with QGIS. By the end of the book, you will understand how to work with all aspects of QGIS and will be ready to use it for any type of GIS work. What you will learn

- Create and manage a spatial database
- Get to know advanced techniques to style GIS data
- Prepare both vector and raster data for processing
- Add heat maps, live layer effects, and labels to your maps

Master

- LAStools and GRASS integration with the Processing Toolbox
- Edit and repair topological data errors
- Automate workflows with batch processing and the QGIS Graphical Modeler
- Integrate Python scripting into your data processing workflows
- Develop your own QGIS plugins

Who this book is for

If you are a GIS professional, a consultant, a student, or perhaps a fast learner who wants to go beyond the basics of QGIS, then this book is for you. It will prepare you to realize the full potential of QGIS.

Learning QGIS Anita Graser, 2016-03-10

The latest guide to using QGIS 2.14 to create great maps and perform geoprocessing tasks with ease

About This Book

Learn how to work with various data and create beautiful maps using this easy-to-follow guide. Give a touch of professionalism to your maps both for functionality and look and feel with the help of this practical guide. A progressive hands-on guide that builds on a geo-spatial data and adds more reactive maps by using geometry tools.

Who This Book Is For

This book is great for users, developers, and consultants who know the basic functions and processes of GIS and want to learn to use QGIS to analyze geospatial data and create rich mapping applications. If you want to take advantage of the wide range of functionalities that QGIS offers, then this is the book for you.

What You Will Learn

- Install QGIS and get familiar with the user interface
- Load vector and raster data from files, databases, and web services
- Create, visualize, and edit spatial data
- Perform geoprocessing tasks and automate them
- Create advanced cartographic outputs
- Design great print maps
- Expand QGIS using Python

In Detail

QGIS is a user-friendly open source geographic information system (GIS) that runs on Linux, Unix, Mac OS X, and Windows. The popularity of open source geographic information systems and QGIS in particular has been growing rapidly over the last few years. *Learning QGIS Third Edition* is a practical, hands-on guide updated for QGIS 2.14 that provides you with clear, step-by-step exercises to help you apply your GIS knowledge to QGIS. Through clear, practical exercises, this book will introduce you to working with QGIS quickly and painlessly. This book takes you from installing and configuring QGIS to handling spatial data to creating great maps. You will learn how to load and visualize existing spatial data and create data from scratch. You will get to know important plugins, perform common geoprocessing and spatial analysis tasks and automate them with Processing. We will cover how to achieve great cartographic output and print maps. Finally, you will learn how to extend QGIS using Python and even create your own plugin.

Style and approach

A step by step approach to explain concepts of Geospatial map with the help of real life examples

Building Mapping Applications with QGIS Erik Westra, 2014-12-30

If you are an experienced Python developer who wants to create your own geospatial applications with minimum fuss, this is the book for you. While some familiarity with mapping applications would be an advantage, no

prior knowledge of geospatial concepts is required. Even if you've never used QGIS before, this book will quickly get you up to speed.

QGIS: Becoming a GIS Power User Anita Graser, Ben Mearns, Alex Mandel, Victor Olaya Ferrero, Alexander Bruy, 2017-02-28 Master data management, visualization, and spatial analysis techniques in QGIS and become a GIS power user About This Book Learn how to work with various types of data and create beautiful maps using this easy-to-follow guide Give a touch of professionalism to your maps, both for functionality and look and feel, with the help of this practical guide This progressive, hands-on guide builds on a geo-spatial data and adds more reactive maps using geometry tools. Who This Book Is For If you are a user, developer, or consultant and want to know how to use QGIS to achieve the results you are used to from other types of GIS, then this learning path is for you. You are expected to be comfortable with core GIS concepts. This Learning Path will make you an expert with QGIS by showing you how to develop more complex, layered map applications. It will launch you to the next level of GIS users. What You Will Learn Create your first map by styling both vector and raster layers from different data sources Use parameters such as precipitation, relative humidity, and temperature to predict the vulnerability of fields and crops to mildew Re-project vector and raster data and see how to convert between different style formats Use a mix of web services to provide a collaborative data system Use raster analysis and a model automation tool to model the physical conditions for hydrological analysis Get the most out of the cartographic tools in QGIS to reveal the advanced tips and tricks of cartography In Detail The first module Learning QGIS, Third edition covers the installation and configuration of QGIS. You'll become a master in data creation and editing, and creating great maps. By the end of this module, you'll be able to extend QGIS with Python, getting in-depth with developing custom tools for the Processing Toolbox. The second module QGIS Blueprints gives you an overview of the application types and the technical aspects along with few examples from the digital humanities. After estimating unknown values using interpolation methods and demonstrating visualization and analytical techniques, the module ends by creating an editable and data-rich map for the discovery of community information. The third module QGIS 2 Cookbook covers data input and output with special instructions for trickier formats. Later, we dive into exploring data, data management, and preprocessing steps to cut your data to just the important areas. At the end of this module, you will dive into the methods for analyzing routes and networks, and learn how to take QGIS beyond the out-of-the-box features with plug-ins, customization, and add-on tools. This Learning Path combines some of the best that Packt has to offer in one complete, curated package. It includes content from the following Packt products: Learning QGIS, Third Edition by Anita Graser QGIS Blueprints by Ben Mearns QGIS 2 Cookbook by Alex Mandel, Victor Olaya Ferrero, Anita Graser, Alexander Bruy Style and approach This Learning Path will get you up and running with QGIS. We start off with an introduction to QGIS and create maps and plugins. Then, we will guide you through Blueprints for geographic web applications, each of which will teach you a different feature by boiling down a complex workflow into steps you can follow. Finally, you'll turn your attention to becoming a QGIS power user and master data management, visualization, and spatial analysis techniques of QGIS.

Mastering QGIS Kurt Menke, GISP, Dr. Richard Smith Jr., GISP, Dr. Luigi Pirelli, Dr. John Van Hoesen, GISP, 2015-03-30 If you are a GIS professional, a consultant, a student, or perhaps a fast learner who wants to go beyond the basics of QGIS, then this book is for you. It will prepare you to realize the full potential of QGIS.

QGIS Blueprints Ben Mearns, 2015-09-25 Develop analytical location-based web applications with QGIS About This Book Tame geographic information workflows with QGIS blueprints for smart web applications Create geographic web applications using QGIS and free/open source software Blueprints provide real-world applications covering many use cases Who This Book Is For This book encompasses relatively experienced GIS developers who have a strong grounding in the fundamentals of GIS development. They will have used QGIS before, but are looking to understand how to develop more complex, layered map applications that expose various data sets, utilize different visualizations, and are consumable (usable) by

end users What You Will Learn Review geographic information principles and the application of these principles in the QGIS free/open source ecosystem Perform advanced analysis with site selection, hydrologic, and topological networks Build performant web applications by tile caching and generating static assets Provide collaborative editing capabilities for your team or community Develop custom and dynamic analysis and visualization capabilities Select the best components from desktop and web, for your use case Integrate it with social media and crowdsourcing In Detail QGIS, the world's most popular free/open source desktop geographic information system software, enables a wide variety of use cases involving location - previously only available through expensive specialized commercial software. However, designing and executing a multi-tiered project from scratch on this complex ecosystem remains a significant challenge. This book starts with a primer on QGIS and closely related data, software, and systems. We'll guide you through six use-case blueprints for geographic web applications. Each blueprint boils down a complex workflow into steps you can follow to reduce time lost to trial and error. By the end of this book readers should be able to build complex layered applications that visualize multiple data sets, employing different types of visualization, and give end users the ability to interact with and manipulate this data for the purpose of analysis. Style and approach This is a comprehensive guide to the application of QGIS and free/open source software in creating web applications from analysis. Step-by-step blueprints guide the reader through analytical and web development topics and designs.

Qgis Map Design Anita Graser,Gretchen N. Peterson,2018-11-20 Learn how to use QGIS 3 to take your cartographic products to the highest level. QGIS 3.4 opens up exciting new possibilities for creating beautiful and compelling maps! Building on the first edition, the authors take you step-by-step through the process of using the latest map design tools and techniques in QGIS 3. With numerous new map designs and completely overhauled workflows, this second edition brings you up to speed with current cartographic technology and trends. See how QGIS continues to surpass the cartographic capabilities of other geoware available today with its data-driven overrides, flexible expression functions, multitudinous color tools, blend modes, and atlas capabilities. A prior familiarity with basic QGIS capabilities is assumed. All example data and project files are included. Written by two of the leading experts in the realm of open source mapping, Anita and Gretchen are experienced authors who pour their wealth of knowledge into the book. Get ready to launch into the next generation of map design!

QGIS By Example Alexander Bruy,Daria Svidzinska,2015-06-29 QGIS is a leading user-friendly, cross-platform, open source, desktop geographic information system (GIS). It provides many useful capabilities and features and their number is continuously growing. More and more private users and companies choose QGIS as their primary GIS software because it is very easy to use, feature-rich, extensible, and has a big and constantly growing community. This book guides you from QGIS installation through data loading, and preparation to performing most common GIS analyses. You will perform different types of GIS analyses including density, visibility, and suitability analysis on practical, real-world data. Finally, you will learn how to become more productive and automate your everyday work with the help of the QGIS Processing framework and by developing your own Python plugins. By the end of this book, you will have all the necessary knowledge about handling and analyzing spatial data.

Mastering QGIS Kurt Menke, GISP,Dr. Richard Smith Jr., GISP,Dr. Luigi Pirelli,Dr. John Van Hoesen, GISP,2016-09-30 Go beyond the basics and unleash the full power of QGIS with practical, step-by-step examples About This Book This book is your one-stop solution to all of your GIS needs using the open source QGIS Master QGIS by learning about database integration, geoprocessing tools, Python scripts, advanced cartography, and custom plugins This example-rich, practical guide will help you create sophisticated analyses and maps Who This Book Is For If you are a GIS professional, a consultant, a student, or perhaps a fast learner who wants to go beyond the basics of QGIS, then this book is for you. It will prepare you to realize the full potential of QGIS. What You Will Learn Create and manage a spatial database Get to know advanced techniques to style GIS data Prepare both vector and raster data for processing Add heat maps, live layer effects, and labels to your maps Master LAs tools and GRASS

integration with the Processing Toolbox Edit and repair topological data errors Automate workflows with batch processing and the QGIS Graphical Modeler Integrate Python scripting into your data processing workflows Develop your own QGIS plugin In Detail QGIS is an open source solution to GIS. It is widely used by GIS professionals all over the world. It is the leading alternative to the proprietary GIS software. Although QGIS is described as intuitive, it is also by default complex. Knowing which tools to use and how to apply them is essential to producing valuable deliverables on time. Starting with a refresher on the QGIS basics, this book will take you all the way through to creating your first custom QGIS plugin. From the refresher, we will recap how to create, populate, and manage a spatial database. You'll also walk through styling GIS data, from creating custom symbols and color ramps to using blending modes. In the next section, you will discover how to prepare vector, heat maps, and create live layer effects, labeling, and raster data for processing. You'll also discover advanced data creation and editing techniques. The last third of the book covers the more technical aspects of QGIS such as using LAsTools and GRASS GIS's integration with the Processing Toolbox, how to automate workflows with batch processing, and how to create graphical models. Finally, you will see how to create and run Python data processing scripts and write your own QGIS plugin with pyqgis. By the end of the book, you will understand how to work with all the aspects of QGIS, and will be ready to use it for any type of GIS work. Style and approach This step-by-step comprehensive guide will let you dig your teeth into working with spatial databases, creating your own QGIS plugins, and creating your own custom graphical models.

Learning Qgis Second Edition Anita Graser,2014-12-05 This book is great for users, developers, and consultants who know the basic functions and processes of GIS but want to learn to use QGIS to analyze geospatial data and create rich mapping applications. If you want to take advantage of the wide range of functionalities that QGIS offers, then this is the book for you.

QGIS and Generic Tools Nicolas Baghdadi,Clément Mallet,Mehrez Zribi,2018-01-19 These four volumes present innovative thematic applications implemented using the open source software QGIS. These are applications that use remote sensing over continental surfaces. The volumes detail applications of remote sensing over continental surfaces, with a first one discussing applications for agriculture. A second one presents applications for forest, a third presents applications for the continental hydrology, and finally the last volume details applications for environment and risk issues.

Discover QGIS 3.x Kurt Menke,2019-04-29 Explore the latest Long Term Release (LTR) of QGIS with Discover QGIS 3.x, a comprehensive up-to-date workbook built for both the classroom and professionals looking to build their skills. Designed to take advantage of the latest QGIS features, this book will guide you in improving your maps and analysis. Discover QGIS 3.x is an update of the original title, using QGIS 3.6, covering Spatial analysis, Data management, and Cartography. What's new in this edition: Fifteen new exercises A new section, Advanced Data Visualization, covering: Blending modes Live layer effects Geometry generators Rendering Points Time Manager Native 3D Mesh data Appendices covering: Keyboard shortcuts Useful Plugins Getting involved The book is a complete resource and includes: Lab exercises Challenge exercises All data, discussion questions, and solutions

Qgis 2.8 User Guide Qgis Development Team,2016-03-13 QGIS is an Open Source Geographic Information System. QGIS currently runs on most Unix platforms, Windows, and OS X. QGIS is developed using the Qt toolkit and C++. This means that QGIS feels snappy and has a pleasing, easy-to-use graphical user interface (GUI). QGIS aims to be a user-friendly GIS, providing common functions and features. The initial goal of the project was to provide a GIS data viewer. QGIS has reached the point in its evolution where it is being used by many for their daily GIS data-viewing needs. QGIS supports a number of raster and vector data formats, with new format support easily added using the plugin architecture.

QGIS and Applications in Territorial Planning Nicolas Baghdadi,Clément Mallet,Mehrez Zribi,2018-02-15 These four volumes present innovative

thematic applications implemented using the open source software QGIS. These are applications that use remote sensing over continental surfaces. The volumes detail applications of remote sensing over continental surfaces, with a first one discussing applications for agriculture. A second one presents applications for forest, a third presents applications for the continental hydrology, and finally the last volume details applications for environment and risk issues.

Open Source GIS: A GRASS GIS Approach Markus Neteler, Helena Mitsova, 2008-01-17 Since the first edition of Open Source GIS: A GRASS GIS Approach was published in 2002, GRASS has undergone major improvements. This second edition includes numerous updates related to the new development; its text is based on the GRASS 5.3 version from December 2003. Besides changes related to GRASS 5.3 enhancements, the introductory chapters have been re-organized, providing more extensive information on import of external data. Most of the improvements in technical accuracy and clarity were based on valuable feedback from readers. Open Source GIS: A GRASS GIS Approach, Second Edition, provides updated information about the use of GRASS, including geospatial modeling with raster, vector, and site data, image processing, visualization, and coupling with other open source tools for geostatistical analysis and web applications. A brief introduction to programming within GRASS encourages new development. The sample data set used throughout the book has been updated and is available on the GRASS web site. This book also includes links to sites where the GRASS software and on-line reference manuals can be downloaded and additional applications can be viewed.

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