

K Codec

Peter Vary, Rainer Martin

Dependability Engineering and Complex Systems Wojciech Zamojski, Jacek Mazurkiewicz, Jarosław Sugier, Tomasz Walkowiak, Janusz Kacprzyk, 2016-06-17 These proceedings present the results of the Eleventh International Conference on Dependability and Complex Systems DepCoS-RELCOMEX which took place in a picturesque Brunów Palace in Poland from 27th June to 1st July, 2016. DepCoS-RELCOMEX is a series of international conferences organized annually by Department of Computer Engineering of Wrocław University of Science and Technology since 2006. The roots of the series go as far back as to the seventies of the previous century – the first RELCOMEX conference took place in 1977 – and now its main aim is to promote a multi-disciplinary approach to dependability problems in theory and engineering practice of complex systems. Complex systems, nowadays most often computer-based and distributed, are built upon a variety of technical, information, software and human resources. The challenges in their design, analysis and maintenance not only originate from the involved technical and organizational structures but also from the complexity of the information processes that must be efficiently executed in a diverse, often hostile operational environment. Traditional methods of reliability evaluation focused only on technical resources are usually insufficient in this context and more innovative, multidisciplinary methods of dependability analysis must be applied. The diversity of the topics which need to be considered is well illustrated by the selection of the submissions in these proceedings with their subjects ranging from mathematical models and design methodologies through software engineering and data security issues up to practical problems in technical, e.g. transportation, systems.

Euro-Par 2018: Parallel Processing Marco Aldinucci, Luca Padovani, Massimo Torquati, 2018-08-20 This book constitutes the proceedings of the 24th International Conference on Parallel and Distributed Computing, Euro-Par 2018, held in Turin, Italy, in August 2018. The 57 full papers presented in this volume were carefully reviewed and selected from 194 submissions. They were organized in topical sections named: support tools and environments; performance and power modeling, prediction and evaluation; scheduling and load balancing; high performance architectures and compilers; parallel and distributed data management and analytics; cluster and cloud computing; distributed systems and algorithms; parallel and distributed programming, interfaces, and languages; multicore and manycore methods and tools; theory and algorithms for parallel computation and networking; parallel numerical methods and applications; and accelerator computing for advanced applications.

A Course in Combinatorics J. H. van Lint, R. M. Wilson, 2001-11-22 This is the second edition of a popular book on combinatorics, a subject dealing with ways of arranging and distributing objects, and which involves ideas from geometry, algebra and analysis. The breadth of the theory is matched by that of its applications, which include topics as diverse as codes, circuit design and algorithm complexity. It has thus become essential for workers in many scientific fields to have some familiarity with the subject. The authors have tried to be as comprehensive as possible, dealing in a unified manner with, for example, graph theory, extremal problems, designs, colorings and codes. The depth and breadth of the coverage make the book a unique guide to the whole of the subject. The book is ideal for courses on combinatorial mathematics at the advanced undergraduate or beginning graduate level. Working mathematicians and scientists will also find it a valuable introduction and reference.

Distributed Source Coding Shuang Wang, Yong Fang, Samuel Cheng, 2017-03-20 Distributed source coding is one of the key enablers for efficient cooperative communication. The potential applications range from wireless sensor networks, ad-hoc networks, and surveillance networks, to robust low-complexity video coding, stereo/Multiview video coding, HDTV, hyper-spectral

and multispectral imaging, and biometrics. The book is divided into three sections: theory, algorithms, and applications. Part one covers the background of information theory with an emphasis on DSC; part two discusses designs of algorithmic solutions for DSC problems, covering the three most important DSC problems: Slepian-Wolf, Wyner-Ziv, and MT source coding; and part three is dedicated to a variety of potential DSC applications. Key features: Clear explanation of distributed source coding theory and algorithms including both lossless and lossy designs. Rich applications of distributed source coding, which covers multimedia communication and data security applications. Self-contained content for beginners from basic information theory to practical code implementation. The book provides fundamental knowledge for engineers and computer scientists to access the topic of distributed source coding. It is also suitable for senior undergraduate and first year graduate students in electrical engineering; computer engineering; signal processing; image/video processing; and information theory and communications.

Turbo Coding, Turbo Equalisation and Space-Time Coding Lajos Hanzo, T. H. Liew, B. L. Yeap, R. Y. S. Tee, Soon Xin Ng, 2011-05-03 Covering the full range of channel codes from the most conventional through to the most advanced, the second edition of Turbo Coding, Turbo Equalisation and Space-Time Coding is a self-contained reference on channel coding for wireless channels. The book commences with a historical perspective on the topic, which leads to two basic component codes, convolutional and block codes. It then moves on to turbo codes which exploit iterative decoding by using algorithms, such as the Maximum-A-Posteriori (MAP), Log-MAP and Soft Output Viterbi Algorithm (SOVA), comparing their performance. It also compares Trellis Coded Modulation (TCM), Turbo Trellis Coded Modulation (TTCM), Bit-Interleaved Coded Modulation (BICM) and Iterative BICM (BICM-ID) under various channel conditions. The horizon of the content is then extended to incorporate topics which have found their way into diverse standard systems. These include space-time block and trellis codes, as well as other Multiple-Input Multiple-Output (MIMO) schemes and near-instantaneously Adaptive Quadrature Amplitude Modulation (AQAM). The book also elaborates on turbo equalisation by providing a detailed portrayal of recent advances in partial response modulation schemes using diverse channel codes. A radically new aspect for this second edition is the discussion of multi-level coding and sphere-packing schemes, Extrinsic Information Transfer (EXIT) charts, as well as an introduction to the family of Generalized Low Density Parity Check codes. This new edition includes recent advances in near-capacity turbo-transceivers as well as new sections on multi-level coding schemes and of Generalized Low Density Parity Check codes. Comparatively studies diverse channel coded and turbo detected systems to give all-inclusive information for researchers, engineers and students. Details EXIT-chart based irregular transceiver designs. Uses rich performance comparisons as well as diverse near-capacity design examples.

Networks Benny Bing, Pascal Lorenz, 2002 The joint conference, ICWLHN 2002 and ICN 2002, covers a wide variety of technical sessions covering all aspects of networking technology. It features some of the world's most dynamic presenters, including leading experts such as Norman Abramson (inventor of the first access protocol OCo the ALOHA protocol) and Daniel Awduche (pioneer of the MPLambdaS concept, now referred to as GMPLS). The proceedings for this joint conference is accessible to engineers, practitioners, scientists, as well as industry professionals from manufacturers to service providers.

Cisco Unity Connection David Schulz, 2011-06-17 Cisco Unity Connection The comprehensive guide to Cisco Unity Connection voice messaging system design, implementation, and troubleshooting David Schulz Cisco Unity Connection presents all the concepts and techniques you need to successfully plan, design, implement, and maintain Cisco Unity Connection voice messaging systems. For every stage of the system lifecycle, enterprise voice expert

David Schulz offers clear explanations, practical examples, realistic case studies, and best-practice solutions. The author begins by introducing Cisco Unity Connection's core features, capabilities, and components. Next, he provides thorough, step-by-step coverage of configuration, including users, contacts, call routing, dial plans, class of service, and templates. You will find extensive discussions of user features and access, administration and maintenance, redundancy and backup, and much more. Throughout, the author addresses many enhancements introduced in the new Cisco Unity Connection v8.5 software. This book concludes with a complete guide to troubleshooting, including case studies that identify common deployment challenges and help you build real-world problem-solving skills.

CCIE Practical Studies Karl Solie, Leah Lynch, Charles Ragan, 2003 bull; Gain CCIE lab exam experience with volume 2 of the best-selling CCIE Practical Studies. bull; Experience putting concepts into practice with lab scenarios that guide you in applying what you know onto real networks. bull; Learn how to build a practice lab for your CCIE lab exam preparation. bull; Use detailed labs and configuration exercises to learn technologies needed to succeed on the exam.

Compiler Design Reinhard Wilhelm, Helmut Seidl, 2010-11-10 While compilers for high-level programming languages are large complex software systems, they have particular characteristics that differentiate them from other software systems. Their functionality is almost completely well-defined - ideally there exist complete precise descriptions of the source and target languages, while additional descriptions of the interfaces to the operating system, programming system and programming environment, and to other compilers and libraries are often available. The implementation of application systems directly in machine language is both difficult and error-prone, leading to programs that become obsolete as quickly as the computers for which they were developed. With the development of higher-level machine-independent programming languages came the need to offer compilers that were able to translate programs into machine language. Given this basic challenge, the different subtasks of compilation have been the subject of intensive research since the 1950s. This book is not intended to be a cookbook for compilers, instead the authors' presentation reflects the special characteristics of compiler design, especially the existence of precise specifications of the subtasks. They invest effort to understand these precisely and to provide adequate concepts for their systematic treatment. This is the first book in a multivolume set, and here the authors describe what a compiler does, i.e., what correspondence it establishes between a source and a target program. To achieve this the authors specify a suitable virtual machine (abstract machine) and exactly describe the compilation of programs of each source language into the language of the associated virtual machine for an imperative, functional, logic and object-oriented programming language. This book is intended for students of computer science. Knowledge of at least one imperative programming language is assumed, while for the chapters on the translation of functional and logic programming languages it would be helpful to know a modern functional language and Prolog. The book is supported throughout with examples, exercises and program fragments.

Algorithms for Communications Systems and their Applications Nevio Benvenuto, Giovanni Cherubini, Stefano Tomasin, 2020-12-29 This welcome second edition to the 2002 original presents the logical arithmetical or computational procedures within communications systems that will ensure the solution to various problems. The authors comprehensively introduce the theoretical elements which are at the basis of the field of algorithms for communications systems. Various applications of these algorithms are then illustrated with a focus on wired and wireless network access technologies. The updated applications will focus on 5G standards, and new material will include MIMO systems (Space-time block coding / Spatial multiplexing / Beamforming and interference management / Channel Estimation / mmWave Model);

OFDM and SC-FDMA (Synchronization / Resource allocation (bit and power loading) / Filtered OFDM); Full Duplex Systems (Digital interference cancellation techniques).

Group Communications and Charges; Technology and Business Models Burkhard Stiller, Georg Carle, Martin Karsten, Peter Reichl, 2011-04-08

Digital Speech Transmission and Enhancement Peter Vary, Rainer Martin, 2024-01-23 Enables readers to understand the latest developments in speech enhancement/transmission due to advances in computational power and device miniaturization The Second Edition of Digital Speech Transmission and Enhancement has been updated throughout to provide all the necessary details on the latest advances in the theory and practice in speech signal processing and its applications, including many new research results, standards, algorithms, and developments which have recently appeared and are on their way into state-of-the-art applications. Besides mobile communications, which constituted the main application domain of the first edition, speech enhancement for hearing instruments and man-machine interfaces has gained significantly more prominence in the past decade, and as such receives greater focus in this updated and expanded 2nd edition. In the Second Edition of Digital Speech Transmission and Enhancement, readers can expect to find information and novel methods on: Low-latency spectral analysis-synthesis, single-channel and dual-channel algorithms for noise reduction and dereverberation. Multi-microphone processing methods, which are now widely used in applications such as mobile phones, hearing aids, and man-computer interfaces. Algorithms for near-end listening enhancement, which provide a significantly increased speech intelligibility for users at the noisy receiving side of their mobile phone. Fundamentals of speech signal processing, estimation and machine learning, speech coding, error concealment by soft decoding, and artificial bandwidth extension of speech signals Digital Speech Transmission and Enhancement is a single-source, comprehensive guide to the fundamental issues, algorithms, standards, and trends in speech signal processing and speech communication technology, and as such is an invaluable resource for engineers, researchers, academics, and graduate students in the areas of communications, electrical engineering, and information technology.

Multiwavelength Optical Networks Thomas E. Stern, Georgios Ellinas, Krishna Bala, 2009 Second edition of the acclaimed Multiwavelength Optical Networks, describing architectures, enabling technologies, and analytical tools.

Official Gazette of the United States Patent and Trademark Office, 2000

Reed-Solomon Codes and Their Applications Stephen B. Wicker, Vijay K. Bhargava, 1999-10-12 Electrical Engineering/Communications/Information Theory The Berlekamp article alone will make this book worth having. --David Forney, Vice President, Motorola Codex Reed-Solomon Codes and Their Applications Edited by Stephen B. Wicker, Georgia Institute of Technology and Vijay K. Bhargava, University of Victoria On the Voyager spacecraft, they were responsible for sending clear pictures of the planets back to earth. They have also played a key role in the digital audio revolution. They are Reed-Solomon error codes: the extremely powerful codes that provide critical error control for many different types of digital communications systems. This outstanding collection of thirteen original articles written by leading researchers in the field provides a uniquely comprehensive overview of the history and practical applications--some never before published--of these important codes. Key features include: * Thirteen original articles from leading researchers in the field, with a historical overview by Reed and Solomon * An explanation of how Reed-Solomon codes were used in the Voyager spacecraft and how they are currently used in the compact disc player * Specific applications for digital audio, data transfer over mobile radio, satellite communications, spread spectrum systems, and more * New techniques for improving the performance of your own communications systems This book will be of interest to design and research engineers in the

telecommunications field, particularly those in the aerospace/satellite and mobile radio industries. It is also well-suited for use as an advanced-level textbook on the subject of error control coding. Books of Related Interest from IEEE Press Claude Elwood Shannon: Collected Papers Edited by N. J. A. Sloane and A. D. Wyner. AT&T Bell Labs The first published collection of papers by Claude E. Shannon, including his seminal article The Mathematical Theory of Communication. 1993 Hardcover 968 pp IEEE Order Number PC0331-9 ISBN 0-7803-0434-9 Multiple Access Communications: Foundations for Emerging Technologies Edited by Norman Abramson, University of Hawaii at Manoa The first book to explain the connection between spread spectrum and ALOHA channels, providing a collection of key developments in the theory and practice of multiple user communications channels. 1993 Hardcover 528pp IEEE Order Number PC0287-3 ISBN 0-87942-292-0

Multi-Frame Motion-Compensated Prediction for Video Transmission Thomas Wiegand, Bernd Girod, 2012-12-06 Multi-Frame Motion-Compensated Prediction for Video Transmission presents a comprehensive description of a new technique in video coding and transmission. The work presented in the book has had a very strong impact on video coding standards and will be of interest to practicing engineers and researchers as well as academics. The multi-frame technique and the Lagrangian coder control have been adopted by the ITU-T as an integral part of the well known H.263 standard and are were adopted in the ongoing H.26L project of the ITU-T Video Coding Experts Group. This work will interest researchers and students in the field of video coding and transmission. Moreover, engineers in the field will also be interested since an integral part of the well known H.263 standard is based on the presented material.

Voice and Audio Compression for Wireless Communications Lajos Hanzo, F. Clare A. Somerville, Jason Woodard, 2008-06-05 Voice communications remains the most important facet of mobile radio services, which may be delivered over conventional fixed links, the Internet or wireless channels. This all-encompassing volume reports on the entire 50-year history of voice compression, on recent audio compression techniques and the protection as well as transmission of these signals in hostile wireless propagation environments. Audio and Voice Compression for Wireless and Wireline Communications, Second Edition is divided into four parts with Part I covering the basics, while Part II outlines the design of analysis-by-synthesis coding, including a 100-page chapter on virtually all existing standardised speech codecs. The focus of Part III is on wideband and audio coding as well as transmission. Finally, Part IV concludes the book with a range of very low rate encoding techniques, scanning a range of research-oriented topics. Fully updated and revised second edition of "Voice Compression and Communications", expanded to cover Audio features Includes two new chapters, on narrowband and wideband AMR coding, and MPEG audio coding Addresses the new developments in the field of wideband speech and audio compression Covers compression, error resilience and error correction coding, as well as transmission aspects, including cutting-edge turbo transceivers Presents both the historic and current view of speech compression and communications. Covering fundamental concepts in a non-mathematical way before moving to detailed discussions of theoretical principles, future concepts and solutions to various specific wireless voice communication problems, this book will appeal to both advanced readers and those with a background knowledge of signal processing and communications.

Digital Speech Transmission Peter Vary, Rainer Martin, 2006-08-04 The enormous advances in digital signal processing (DSP) technology have contributed to the wide dissemination and success of speech communication devices - be it GSM and UMTS mobile telephones, digital hearing aids, or human-machine interfaces. Digital speech transmission techniques play an important role in these applications, all the more because high quality speech transmission remains essential in all current and next generation

communication networks. Enhancement, coding and error concealment techniques improve the transmitted speech signal at all stages of the transmission chain, from the acoustic front-end to the sound reproduction at the receiver. Advanced speech processing algorithms help to mitigate a number of physical and technological limitations such as background noise, bandwidth restrictions, shortage of radio frequencies, and transmission errors. Digital Speech Transmission provides a single-source, comprehensive guide to the fundamental issues, algorithms, standards, and trends in speech signal processing and speech communication technology. The authors give a solid, accessible overview of fundamentals of speech signal processing speech coding, including new speech coders for GSM and UMTS error concealment by soft decoding artificial bandwidth extension of speech signals single and multi-channel noise reduction acoustic echo cancellation This text is an invaluable resource for engineers, researchers, academics, and graduate students in the areas of communications, electrical engineering, and information technology.

Technological Innovations in Adaptive and Dependable Systems: Advancing Models and Concepts De Florio, Vincenzo, 2012-03-31 This book provides high quality, effective approaches to design, develop, maintain, evaluate, and benchmark adaptive and dependable systems that are built to sustain quality of service and experience despite the occurrence of potentially significant and sudden changes or failures in their infrastructure and surrounding environments--Provided by publisher.

Error Control for Network-on-Chip Links Bo Fu, Paul Ampadu, 2011-10-09 This book provides readers with a comprehensive review of the state of the art in error control for Network on Chip (NOC) links. Coverage includes detailed description of key issues in NOC error control faced by circuit and system designers, as well as practical error control techniques to minimize the impact of these errors on system performance.

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