

SoftFuse Development

Kurt Bittner, Ian Spence

Rapid Development Steve McConnell,1996-07-02 Corporate and commercial software-development teams all want solutions for one important problem—how to get their high-pressure development schedules under control. In RAPID DEVELOPMENT, author Steve McConnell addresses that concern head-on with overall strategies, specific best practices, and valuable tips that help shrink and control development schedules and keep projects moving. Inside, you'll find: A rapid-development strategy that can be applied to any project and the best practices to make that strategy work Candid discussions of great and not-so-great rapid-development practices—estimation, prototyping, forced overtime, motivation, teamwork, rapid-development languages, risk management, and many others A list of classic mistakes to avoid for rapid-development projects, including creeping requirements, shortchanged quality, and silver-bullet syndrome Case studies that vividly illustrate what can go wrong, what can go right, and how to tell which direction your project is going RAPID DEVELOPMENT is the real-world guide to more efficient applications development.

Managing Software Requirements the Agile Way Fred Heath,2020-08-14 Learn how to deliver software that meets your clients' needs with the help of a structured, end-to-end methodology for managing software requirements and building suitable systems Key FeaturesLearn how to communicate with a project's stakeholders to elicit software requirementsDeal every phase of the requirement life cycle with pragmatic methods and techniquesManage the software development process and deliver verified requirements using Scrum and KanbanBook Description Difficulty in accurately capturing and managing requirements is the most common cause of software project failure. Learning how to analyze and model requirements and produce specifications that are connected to working code is the single most fundamental step that you can take toward project success. This book focuses on a delineated and structured methodology that will help you analyze requirements and write comprehensive, verifiable specifications. You'll start by learning about the different entities in the requirements domain and how to discover them based on customer input. You'll then explore tried-and-tested methods such as impact mapping and behavior-driven development (BDD), along with new techniques such as D3 and feature-first development. This book takes you through the process of modeling customer requirements as impact maps and writing them as executable specifications. You'll also understand how to organize and prioritize project tasks using Agile frameworks, such as Kanban and Scrum, and verify specifications against the delivered code. Finally, you'll see how to start implementing the requirements management methodology in a real-life scenario. By the end of this book, you'll be able to model and manage requirements to create executable specifications that will help you deliver successful software projects. What you will learnKick-start the requirements-gathering and analysis process in your first meeting with the clientAccurately define system behavior as featuresModel and describe requirement entities using Impact Mapping and BDDCreate a feature-based product backlog and use it to drive software developmentWrite verification code to turn features into executable specificationsDeliver the right software and respond to change using either Scrum or KanbanChoose appropriate software tools to provide transparency and traceability to your clientsWho this book is for This book is for software engineers, business analysts, product managers, project managers, and software project stakeholders looking to learn a variety of techniques and methodologies for collating accurate software requirements. A fundamental understanding of the software development life cycle (SDLC) is needed to get started with this book. Although not necessary, basic knowledge of the Agile philosophy and practices, such as Scrum, along with some programming experience will help you to get the most out of this book.

Practical Software Development Techniques Edward Crookshanks,2014-11-12 This book provides an overview of tools and techniques used in enterprise software development, many of which are not taught in academic programs or learned on the job. This is an ideal resource containing lots of practical information and code examples that you need to master as a member of an enterprise development team. This book aggregates many of these on the job tools and techniques into a concise format and presents them as both discussion topics and with code examples. The reader will not only get an overview of these tools and techniques, but also several discussions concerning operational aspects of enterprise software development and how it differs from smaller development efforts. For example, in the chapter on Design Patterns and Architecture, the author describes the basics of design patterns but only highlights those that are more important in enterprise applications due to separation of duties, enterprise security, etc. The architecture discussion revolves has a similar emphasis – different teams may manage different aspects of the application's components with little or no access to the developer. This aspect of restricted access is also mentioned in the section on logging. Theory of logging and discussions of what to log are briefly mentioned, the configuration of the logging tools is demonstrated along with a discussion of why it's very important in an enterprise environment.

Scaling Software Agility Dean Leffingwell,2007-02-26 “Companies have been implementing large agile projects for a number of years, but the ‘stigma’ of ‘agile only works for small projects’ continues to be a frequent barrier for newcomers and a rallying cry for agile critics. What has been missing from the agile literature is a solid, practical book on the specifics of developing large projects in an agile way. Dean Leffingwell's book Scaling Software Agility fills this gap admirably. It offers a practical guide to large project issues such as architecture, requirements development, multi-level release planning, and team organization. Leffingwell's book is a necessary guide for large projects and large organizations making the transition to agile development.” –Jim Highsmith, director, Agile Practice, Cutter Consortium, author of Agile Project Management “There's tension between building software fast and delivering software that lasts, between being ultra-responsive to changes in the market and maintaining a degree of stability. In his latest work, Scaling Software Agility, Dean Leffingwell shows how to achieve a pragmatic balance among these forces. Leffingwell's observations of the problem, his advice on the solution, and his description of the resulting best practices come from experience: he's been there, done that, and has seen what's worked.” –Grady Booch, IBM Fellow Agile development practices, while still controversial in some circles, offer undeniable benefits: faster time to market, better responsiveness to changing customer requirements, and higher quality. However, agile practices have been defined and recommended primarily to small teams. In Scaling Software Agility, Dean Leffingwell describes how agile methods can be applied to enterprise-class development. Part I provides an overview of the most common and effective agile methods. Part II describes seven best practices of agility that natively scale to the enterprise level. Part III describes an additional set of seven organizational capabilities that companies can master to achieve the full benefits of software agility on an enterprise scale. This book is invaluable to software developers, testers and QA personnel, managers and team leads, as well as to executives of software

organizations whose objective is to increase the quality and productivity of the software development process but who are faced with all the challenges of developing software on an enterprise scale.

Practical Enterprise Software Development Techniques Edward Crookshanks,2015-03-03 This expanded and updated edition of Practical Enterprise Software Development Techniques includes a new chapter which explains what makes enterprise scale software development different from other development endeavors. Chapter 4 has been expanded with additional coverage of code review, bug tracker systems and agile software applications. The chapter order has been changed in response to feedback from readers and instructors who have taught classes using the previous version (which was also published by Apress). This book provides an overview of tools and techniques used in enterprise software development, many of which are not taught in academic programs or learned on the job. This is an ideal resource containing lots of practical information and code examples that you need to master as a member of an enterprise development team. This book aggregates many of these on the job tools and techniques into a concise format and presents them as both discussion topics and with code examples. The reader will not only get an overview of these tools and techniques, but also several discussions concerning operational aspects of enterprise software development and how it differs from smaller development efforts. For example, in the chapter on Design Patterns and Architecture, the author describes the basics of design patterns but only highlights those that are more important in enterprise applications due to separation of duties, enterprise security, etc. The architecture discussion revolves has a similar emphasis – different teams may manage different aspects of the application's components with little or no access to the developer. This aspect of restricted access is also mentioned in the section on logging. Theory of logging and discussions of what to log are briefly mentioned, the configuration of the logging tools is demonstrated along with a discussion of why it's very important in an enterprise environment.

Global Software Development Handbook Raghvinder Sangwan,Matthew Bass,Neel Mullick,Daniel J. Paulish,Juergen Kazmeier,2006-09-29 Economics and technology have dramatically re-shaped the landscape of software development. It is no longer uncommon to find a software development team dispersed across countries or continents. Geographically distributed development challenges the ability to clearly communicate, enforce standards, ensure quality levels, and coordinate tasks. Global Software Development Handbook explores techniques that can bridge distances, create cohesion, promote quality, and strengthen lines of communication. The book introduces techniques proven successful at international electronics and software giant Siemens AG. It shows how this multinational uses a high-level process framework that balances agility and discipline for globally distributed software development. The authors delineate an organizational structure that not only fosters team building, but also achieves effective collaboration among the central and satellite teams. The handbook explores the issues surrounding quality and the processes required to realize quality in a distributed environment. Communication is a tremendous challenge, especially for teams separated by several time zones, and the authors elucidate how to uncover patterns of communication among these teams to determine effective strategies for managing communication. The authors analyze successful and failed projects and apply this information to how a project can be successful with distributed teams. They also provide lightweight processes that can be dynamically adapted to the demands of any project.

Maximizing ROI on Software Development Vijay Sikka,2004-10-28 Maximizing ROI on Software Development explains how to execute best quality software development and testing while maximizing business value. It discusses Applied ROI in the context of methodologies such as Agile and Extreme Programming, and traditional methodologies including Six Sigma, the Capability Maturity Model® (CMM®), Total Cost of Ownership (TCO), and Product Line Models (PLM). The text discusses what is important in global terms and details how best to choose teams and partners, including outsourcers, and how to employ the latest tools and technologies. It provides models, metrics, and detailed case studies to improve current and future development projects, whether in house or outsourced, near shore or off-shore. The book offers perspectives on how quality improvement through software quality assurance (SQA) testing, planning, and execution is a powerful and effective route toward maximizing return on investment. Divided into seven chapters, this friendly and informative guide can be read quickly, then used as a reliable reference by team leaders and members. It begins by reviewing software development, tools, and methodologies, followed by an examination of how development, maintenance, and integration have become more complex and will continue to do so. The book discusses best practices for managing this complexity and explores the business case for maximizing ROI. The text then provides a comprehensive analysis of ROI from several perspectives, covering nomenclature, project success and failure, mathematics, processes, work products, and techniques. It details how to make global teams successful and how to evaluate Applied ROI implementation, and it includes case studies for wireless, enterprise, and CRM systems.

Software Development Allen Tucker,2011-01-19 To understand the principles and practice of software development, there is no better motivator than participating in a software project with real-world value and a life beyond the academic arena. Software Development: An Open Source Approach immerses students directly into an agile free and open source software (FOSS) development process. It focus

Enterprise Development with Flex Yakov Fain,Victor Rasputnis,Anatole Tartakovsky,2010-03-16 If you want to use Adobe Flex to build production-quality Rich Internet Applications for the enterprise, this groundbreaking book shows you exactly what's required. You'll learn efficient techniques and best practices, and compare several frameworks and tools available for RIA development -- well beyond anything you'll find in Flex tutorials and product documentation. Through many practical examples, the authors impart their considerable experience to help you overcome challenges during your project's life cycle. Enterprise Development with Flex also suggests proper tools and methodologies, guidelines for determining the skill sets required for the project, and much more. Choose among several frameworks to build Flex applications, including Cairngorm, PureMVC, Mate, and Clear Toolkit Apply selected design patterns with Flex Learn how to extend the Flex framework and build your own component library Develop a sample AIR application that automatically synchronizes local and remote databases to support your sales force Get solutions for leveraging AMF protocol and synchronizing Flex client data modifications with BlazeDS-based servers Determine the actual performance of your application and improve its efficiency

Client-Centered Software Development Allen B. Tucker,2019-05-30 Client-Centered Software Development: The CO-FOSS Approach introduces a method to creating a

customized software product for a single client, either from scratch or by reusing open source components. The clients are typically non-profit humanitarian, educational, or public service organizations. This approach has been used in undergraduate courses where students learn the principles of software development while implementing a real-world software product. This book provides instructors, students, clients, and professional software developers with detailed guidance for developing a new CO-FOSS product from conceptualization to completion. Features Provides instructors, students, clients, and professional software developers with a roadmap for the development of a new CO-FOSS product from conceptualization to completion Motivates students with real-world projects and community service experiences Teaches all elements of the software process, including requirements gathering, design, collaboration, coding, testing, client communication, refactoring, and writing developer and user documentation Uses source code that can be reused and refitted to suit the needs of future projects, since each CO-FOSS product is free and open source software Provides links to a rich variety of resources for instructors and students to freely use in their own courses that develop new CO-FOSS products for other non-profits.

The Nature of Software Development Ron Jeffries, 2015-02-19 You need to get value from your software project. You need it free, now, and perfect. We can't get you there, but we can help you get to cheaper, sooner, and better. This book leads you from the desire for value down to the specific activities that help good Agile projects deliver better software sooner, and at a lower cost. Using simple sketches and a few words, the author invites you to follow his path of learning and understanding from a half century of software development and from his engagement with Agile methods from their very beginning. The book describes software development, starting from our natural desire to get something of value. Each topic is described with a picture and a few paragraphs. You're invited to think about each topic; to take it in. You'll think about how each step into the process leads to the next. You'll begin to see why Agile methods ask for what they do, and you'll learn why a shallow implementation of Agile can lead to only limited improvement. This is not a detailed map, nor a step-by-step set of instructions for building the perfect project. There is no map or instructions that will do that for you. You need to build your own project, making it a bit more perfect every day. To do that effectively, you need to build up an understanding of the whole process. This book points out the milestones on your journey of understanding the nature of software development done well. It takes you to a location, describes it briefly, and leaves you to explore and fill in your own understanding. What You Need: You'll need your Standard Issue Brain, a bit of curiosity, and a desire to build your own understanding rather than have someone else's detailed ideas poured into your head.

Managing Iterative Software Development Projects Kurt Bittner, Ian Spence, 2006-06-27 The Practical, Start-to-Finish Guide to Planning and Leading Iterative Software Projects Iterative processes have gained widespread acceptance because they help software developers reduce risk and cost, manage change, improve productivity, and deliver more effective, timely solutions. But conventional project management techniques don't work well in iterative projects, and newer iterative management techniques have been poorly documented. Managing Iterative Software Development Projects is the solution: a relentlessly practical guide to planning, organizing, estimating, staffing, and managing any iterative project, from start to finish. Leading iterative development experts Kurt Bittner and Ian Spence introduce a proven, scalable approach that improves both agility and control at the same time, satisfying the needs of developers, managers, and the business alike. Their techniques are easy to understand, and easy to use with any iterative methodology, from Rational Unified Process to Extreme Programming to the Microsoft Solutions Framework. Whatever your role—team leader, program manager, project manager, developer, sponsor, or user representative—this book will help you Understand the key drivers of success in iterative projects Leverage “time boxing” to define project lifecycles and measure results Use Unified Process phases to facilitate controlled iterative development Master core concepts of iterative project management, including layering and evolution Create project roadmaps, including release plans Discover key patterns of risk management, estimation, organization, and iteration planning Understand what must be controlled centrally, and what you can safely delegate Transition smoothly to iterative processes Scale iterative project management from the smallest to the largest projects Align software investments with the needs of the business Whether you are interested in software development using RUP, OpenUP, or other agile processes, this book will help you reduce the anxiety and cost associated with software improvement by providing an easy, non-intrusive path toward improved results—without overwhelming you and your team.

Getting Results from Software Development Teams Lawrence J. Peters, 2008-04-30 Learn best practices for software development project management—and lead your teams and projects to success. Dr. Lawrence Peters is an industry-recognized expert with decades of experience conducting research and leading real-world software projects. Beyond getting the best developers, equipment, budget, and timeline possible—Peters concludes that no factor is more critical to project success than the manager's role. Drawing on proven practices from allied industries such as business, psychology, accounting, and law, he describes a broader project-management methodology—with principles that software managers can readily adapt to help increase their own effectiveness and the productivity of their teams. Unlike other books on the topic, this book focuses squarely on the manager—and shows how to get results without adopting philosophies from Genghis Khan or Machiavelli. (There is mention of Godzilla, however.) Packed with real-world examples and pragmatic advice, this book shows any software development manager—new or experienced—how to lead teams in delivering the right results for their business.

Managing Software Deliverables John Rittinghouse, PhD, CISM, 2003-12-24 Managing Software Deliverables describes a set of proven processes for establishing an effective Software Program Management Office (SPMO) function in a corporate setting. Every business that has people performing Software Project Management (PM) activities has a need for these processes. In some instances, an organization may already have a PMO chartered with overall responsibility for each project managed in an enterprise. In those cases, this book will either provide validation of their efforts or it will provide some techniques and useful approaches that can be utilized to further improve on their overall implementation of the PMO. In the vast majority of cases in business, however, a PMO is unheard of. Each project managed in the enterprise is unfortunately managed separately from all others (at great cost in both time and money to the enterprise). Phase Roadmaps clearly depict what is expected by all parties at each phase of effort Pre-built Intranet is ready to deploy in a corporate setting and provides immediate use Process Methodology adheres to proven best-practices for software development

Six Sigma Software Development Christine B. Tayntor, 2014-10-31 Since Six Sigma has had marked success in improving quality in other settings, and since the quality

of software remains poor, it seems a natural evolution to apply the concepts and tools of Six Sigma to system development and the IT department. Until now however, there were no books available that applied these concepts to the system development p

Enterprise-Scale Agile Software Development James Schiel, 2009-11-18 Enterprise-Scale Agile Software Development is the collective sum of knowledge accumulated during the full-scale transition of a 1400-person organization to agile development—considered the largest implementation of agile development and Scrum ever attempted anywhere in the world. Now James Schiel, a certified Scrum trainer and member of the Scrum Alliance, draws from his experience at the helm of that global four-year project to guide you and your organization through the transition. He lends his insight on how you can use Scrum as an organizational framework and implement XP practices to define how software is written and tested. He provides key information and tools to assess potential outcomes and then make the best corresponding choices in any given situation. Schiel sequences chapters to match typical developmental progression, and in addition to practical guidance, he provides a tool kit from which you can take ideas and select what works for you. Covering quality development practices based on ISO 9001, which help you create consistently high-quality software in a cost-efficient manner, this invaluable resource shows you how to— Improve project management practices and product quality assurance Adopt new management methods and requirements Involve your current customers in development, while inviting new ones Much more than a mere body of knowledge, this volume goes beyond standardizing agile and Scrum practices. It breaks up the process into manageable tasks, illustrating how to set the stage for the change, plan it, and then initiate it. Using the methods and information presented, any organization should be able to achieve a nearly seamless transition to agile.

The Economics of Iterative Software Development Walker Royce, Kurt Bittner, Mike Perrow, 2009-03-23 Results-Based Software Management: Achieve Better Outcomes with Finite Resources Effective software development is no longer merely an IT concern: today, it is crucial to the entire enterprise. However, most businesspeople are not ready to make informed decisions about software initiatives. The Economics of Iterative Software Development: Steering Toward Better Business Results will prepare them. Drawing on decades of software development and business experience, the authors demonstrate how to utilize practical, economics-based techniques to plan and manage software projects for maximum return on technology investments. The authors begin by dispelling widespread myths about software costs, explaining why traditional, “engineering-based” software management introduces unacceptable inefficiencies in today’s development environments. Next, they show business and technical managers how to combine the principles of economics and iterative development to achieve optimal results with limited resources. Using their techniques, readers will learn how to build systems that enable maximum business innovation and process improvement—and implement software processes that allow them to do so consistently. Highlights include How to repeatedly quantify the value a project is delivering and quickly adjust course as needed How to reduce software project size, complexity, and other “project killers” How to identify and eliminate software development processes that don’t work How to improve development processes, reduce rework, mitigate risk, and identify inefficiencies How to create more proficient teams by improving individual skills, team interactions, and organizational capability Where to use integrated, automated tools to improve effectiveness What to measure, and when: specific metrics for project inception, elaboration, construction, and transition The Economics of Iterative Software Development: Steering Toward Better Business Results will help both business and technical managers make better decisions throughout the software development process—and it will help team and project leaders keep any project or initiative on track, so they can deliver more value faster.

Agile Software Development Quality Assurance Stamelos, Ioannis G., Sfetsos, Panagiotis, 2007-02-28 This book provides the research and instruction used to develop and implement software quickly, in small iteration cycles, and in close cooperation with the customer in an adaptive way, making it possible to react to changes set by the constant changing business environment. It presents four values explaining extreme programming (XP), the most widely adopted agile methodology—Provided by publisher.

Building in Security at Agile Speed James Ransome, Brook S.E. Schoenfield, 2021-04-21 Today's high-speed and rapidly changing development environments demand equally high-speed security practices. Still, achieving security remains a human endeavor, a core part of designing, generating and verifying software. Dr. James Ransome and Brook S.E. Schoenfield have built upon their previous works to explain that security starts with people; ultimately, humans generate software security. People collectively act through a particular and distinct set of methodologies, processes, and technologies that the authors have brought together into a newly designed, holistic, generic software development lifecycle facilitating software security at Agile, DevOps speed. —Eric. S. Yuan, Founder and CEO, Zoom Video Communications, Inc. It is essential that we embrace a mantra that ensures security is baked in throughout any development process. Ransome and Schoenfield leverage their abundance of experience and knowledge to clearly define why and how we need to build this new model around an understanding that the human element is the ultimate key to success. —Jennifer Sunshine Steffens, CEO of IOActive Both practical and strategic, Building in Security at Agile Speed is an invaluable resource for change leaders committed to building secure software solutions in a world characterized by increasing threats and uncertainty. Ransome and Schoenfield brilliantly demonstrate why creating robust software is a result of not only technical, but deeply human elements of agile ways of working. —Jorgen Hesselberg, author of Unlocking Agility and Cofounder of Comparative Agility The proliferation of open source components and distributed software services makes the principles detailed in Building in Security at Agile Speed more relevant than ever. Incorporating the principles and detailed guidance in this book into your SDLC is a must for all software developers and IT organizations. —George K Tsantes, CEO of Cyberphos, former partner at Accenture and Principal at EY Detailing the people, processes, and technical aspects of software security, Building in Security at Agile Speed emphasizes that the people element remains critical because software is developed, managed, and exploited by humans. This book presents a step-by-step process for software security that is relevant to today’s technical, operational, business, and development environments with a focus on what humans can do to control and manage the process in the form of best practices and metrics.

Agile Adoption Patterns Amr Elssamadisy, 2008-06-27 Proven Patterns and Techniques for Succeeding with Agile in Your Organization Agile methods promise to help you create software that delivers far more business value—and do it faster, at lower cost, and with less pain. However, many organizations struggle with implementation and leveraging these methods to their full benefit. In this book, Amr Elssamadisy identifies the powerful lessons that have been learned about successfully moving to

agile and distills them into 30 proven agile adoption patterns. Elssamadisy walks you through the process of defining your optimal agile adoption strategy with case studies and hands-on exercises that illuminate the key points. He systematically examines the most common obstacles to agile implementation, identifying proven solutions. You'll learn where to start, how to choose the best agile practices for your business and technical environment, and how to adopt agility incrementally, building on steadily growing success.

The Captivating World of E-book Books: A Detailed Guide Unveiling the Advantages of Kindle Books: A Realm of Convenience and Flexibility Kindle books, with their inherent portability and simplicity of availability, have liberated readers from the limitations of hardcopy books. Gone are the days of lugging cumbersome novels or carefully searching for particular titles in bookstores. Kindle devices, sleek and lightweight, seamlessly store an wide library of books, allowing readers to indulge in their favorite reads whenever, anywhere. Whether commuting on a bustling train, relaxing on a sunny beach, or just cozying up in bed, E-book books provide an exceptional level of ease. A Reading Universe Unfolded: Discovering the Vast Array of E-book SoftFuse Development SoftFuse Development The E-book Store, a digital treasure trove of bookish gems, boasts an extensive collection of books spanning diverse genres, catering to every readers preference and choice. From gripping fiction and mind-stimulating non-fiction to classic classics and contemporary bestsellers, the E-book Shop offers an exceptional abundance of titles to discover. Whether seeking escape through immersive tales of imagination and adventure, delving into the depths of historical narratives, or broadening ones knowledge with insightful works of scientific and philosophy, the Kindle Store provides a doorway to a bookish universe brimming with endless possibilities. A Game-changing Force in the Literary Scene: The Enduring Impact of Kindle Books SoftFuse Development The advent of Kindle books has undoubtedly reshaped the literary landscape, introducing a model shift in the way books are released, distributed, and read. Traditional publication houses have embraced the digital revolution, adapting their approaches to accommodate the growing need for e-books. This has led to a rise in the availability of Kindle titles, ensuring that readers have entry to a wide array of literary works at their fingertips. Moreover, Kindle books have equalized entry to literature, breaking down geographical barriers and offering readers worldwide with similar opportunities to engage with the written word. Irrespective of their place or socioeconomic background, individuals can now immerse themselves in the intriguing world of books, fostering a global community of readers. Conclusion: Embracing the E-book Experience SoftFuse Development Kindle books SoftFuse Development, with their inherent ease, flexibility, and vast array of titles, have undoubtedly transformed the way we experience literature. They offer readers the freedom to discover the limitless realm of written expression, whenever, anywhere. As we continue to travel the ever-evolving digital scene, Kindle books stand as testament to the enduring power of storytelling, ensuring that the joy of reading remains reachable to all.

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SoftFuse Development Introduction

In this digital age, the convenience of accessing information at our fingertips has become a necessity. Whether its research papers, eBooks, or user manuals, PDF files have become the preferred format for sharing and reading documents. However, the cost associated with purchasing PDF files can sometimes be a barrier

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