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Yoni Van Den Eede,Stacey O'Neal Irwin,Galit Wellner

Learning Web Design Jennifer Robbins,2018-05-11 Do you want to build web pages but have no prior experience? This friendly guide is the perfect place to start. You'll begin at square one, learning how the web and web pages work, and then steadily build from there. By the end of the book, you'll have the skills to create a simple site with multicolumn pages that adapt for mobile devices. Each chapter provides exercises to help you learn various techniques and short quizzes to make sure you understand key concepts. This thoroughly revised edition is ideal for students and professionals of all backgrounds and skill levels. It is simple and clear enough for beginners, yet thorough enough to be a useful reference for experienced developers keeping their skills up to date. Build HTML pages with text, links, images, tables, and forms Use style sheets (CSS) for colors, backgrounds, formatting text, page layout, and even simple animation effects Learn how JavaScript works and why the language is so important in web design Create and optimize web images so they'll download as quickly as possible NEW! Use CSS Flexbox and Grid for sophisticated and flexible page layout NEW! Learn the ins and outs of Responsive Web Design to make web pages look great on all devices NEW! Become familiar with the command line, Git, and other tools in the modern web developer's toolkit NEW! Get to know the super-powers of SVG graphics

Learn Game Programming with Ruby Mark Sobkowicz,2015-09-03 Level up your programming skills while making fast-paced, arcade-style video games. Make enemy spaceships explode in balls of fire, and escape from a pit while dodging falling boulders. You'll use the fun and approachable Ruby programming language and the Gosu 2D game library, which makes making games a breeze. Gain the skills and techniques you need to bring your own video game ideas to life with moving images and thumping sounds. If you have a little experience programming in Ruby or another language, then you're ready to start making your own video games. In this book you'll learn concepts such as animation, keyboard and mouse movement, sounds and music, and physics as you build four exciting games. Your first game will test your reflexes as you try to click on a ruby that pops in and out of your screen. Learn how to draw images and text, and how to make objects move around the screen. You'll make a space-shooter where you defend your home base from a seemingly endless stream of enemies, as you discover how to use keyboard input, add music and sounds, an opening title screen, and scrolling end-credits. Next up: make a sliding number puzzle game where you'll learn to incorporate more complicated logic and user interaction into your game. Learn all about game physics as you build a game where a bold adventurer must climb out of a pit while dodging bouncing, spinning rocks. Finally, package up your games as Windows and Mac apps so you can share them with your friends. When you're done with this book, you'll have improved your programming skills, and you'll have all the tools you need to make your own arcade-style games. What You Need: You'll need a computer running Windows 7 or later, or Mac OS X 10.7 or later. All the other software you need is free, and the first chapter will get you up and running.

Corporations and Cultural Industries Scott W. Fitzgerald,2012 Corporations and Cultural Industries: Time Warner, Bertelsmann, and News Corporation, by Scott Warren Fitzgerald, provides an introduction to the political economy of international media corporations. This text fills a fundamental gap in the critical media studies field, expanding on the relative paucity of academic studies. To ground the discussion, Fitzgerald focuses on the growth of three specific media conglomerates: Time Warner, Bertelsmann and News Corporation. Adopting an approach rooted in critical political economy, the book explains the corporations' growth through an engagement with broader social theories: the wider conditions of capital accumulation (especially theories of corporate competition and financialization); issues of institutional logic and corporate strategies; and the role of states as regulators, mediators of opposed interests, and facilitators of corporate expansion. The first section presents debates in social theory, addressing issues that pertain to cultural industries and dimensions in which they both challenge and extend these wider social theories. The

second section presents detailed case studies of the three contemporary media 'mega companies' across the range of operations they coordinate, both within and outside the cultural industries. By analyzing the specifics and complexities of different media industries, Corporations and Cultural Industries examines how financialization processes re-gear the internal operations of media corporations in a manner that pits one sector against another. This book provides an in-depth study that can be used as stand-alone teaching resources or as a valuable supplement to a variety of media courses.

The New Handbook of Organizational Communication Fredric M. Jablin,Linda L. Putnam,2001 This handbook provides an analysis of the latest advances in this exciting field. It assists in establishing a clear identity that has grown over the latter part of the century. The contributors provide a more multidisciplinary perspective drawing from the fields of organizational behavior, management studies and communication.

Mass Media Research Roger D. Wimmer,Joseph R. Dominick,2000 This text begins with an overview of mass communication research and ethics of research. It then explores each major approach to research, including qualitative, content analysis, survey research, longitudinal research, and experimental research. The text continues with a section on data analysis, and concludes with a forward-looking section on research applications, covering such topics as research in print and electronic media as well as on the Internet.

Sociological Abstracts Leo P. Chall,1999 CSA Sociological Abstracts abstracts and indexes the international literature in sociology and related disciplines in the social and behavioral sciences. The database provides abstracts of journal articles and citations to book reviews drawn from over 1,800+ serials publications, and also provides abstracts of books, book chapters, dissertations, and conference papers.

Media Literacy W. James Potter,2021-01-20 Media Literacy teaches students how to navigate through the overwhelming flood of information found in today's media-saturated world. Drawing from thousands of media research studies, author W. James Potter explores key components to understanding the fascinating world of mass media. Potter presents examples and facts to help students understand how the media operate, how they attract attention, and how they influence the public. Chapters conclude with exercises to help readers apply the material to everyday life and improve their media literacy. The Tenth Edition integrates a stronger focus on digital media, features a streamlined organization, and updates facts to keep readers informed on the rapidly changing media phenomenon. Also of Interest Seven Skills of Media Literacy, also by Potter, provides readers with the practical guidance they need to make substantial improvements on seven major skills. Bundle the supplement with Media Literacy, Tenth Edition for even more savings.

Social Media Shafizan Mohamed,Shazleen Mohamed,2024-01-31 Embark on a journey into the digital realm with Social Media - Opportunities and Risks, an intriguing collection that uncovers the diverse world of social media and its profound impact on our lives. Within these pages we delve into the heart of the Internet where small- and medium-sized businesses (SMEs) utilize social media to revolutionize e-commerce, democratizing entrepreneurship like never before. We explore Sub-Saharan Africa, a region where social media is driving change, fostering innovation, and reshaping society. In the realm of presentation, we examine the intricacies of building authentic yet captivating digital identities. Our exploration also takes us to the forefront of education, where social media is reshaping learning and providing access to knowledge. At the same time, we don't shy away from acknowledging the darker aspects of this interconnected world. We navigate through the challenges posed by misinformation and disinformation by examining perspectives on fake news during the COVID-19 pandemic and offering valuable insights into combating falsehoods through media literacy and critical thinking. Social Media - Opportunities and Risks serves as your guiding tool for mastering opportunities while effectively managing the inherent risks in today's digital era. Whether you are a business owner looking to tap into the possibilities of the Internet marketplace, an educator aiming to transform education, or an individual trying to navigate through the amount of information available, this

collection of writings serves as your indispensable companion for navigating the dynamic world of social media.

Informed Publics, Media and International Law Daniel Joyce,2020-11-26 This book considers the significance of informed publics from the perspective of international law. It does so by analysing international media law frameworks and the 'mediatization' of international law in institutional settings. This approach exposes the complexity of the interrelationship between international law and the media, but also points to the dangers involved in international law's associated and increasing reliance upon the mediated techniques of communicative capitalism – such as publicity – premised upon an informed international public whose existence many now question. The book explores the ways in which traditional regulatory and analytical categories are increasingly challenged - revealed as inadequate or bypassed - but also assesses their resilience and future utility in light of significant technological change and concerns about fake news, the rise of big data and algorithmic accountability. Furthermore, it contends that analysing the imbrication of media and international law in the current digital transition is necessary to understand the nature of the problems a system such as international law faces without sufficiently informed publics. The book argues that international law depends on informed global publics to function and to address the complex global problems which we face. This draws into view the role media plays in relation to international law, but also the role of international law in regulating the media, and reveals the communicative character of international law.

Social Computing and Social Media. Human Behavior Gabriele Meiselwitz,2017-05-11 This book constitutes the proceedings of the 9th International Conference on Social Computing and Social Media, SCSM 2017, held as part of the 19th International Conference on Human-Computer Interaction, HCII 2017, held in Vancouver, Canada, in July 2017. HCII 2017 received a total of 4340 submissions, of which 1228 papers were accepted for publication after a careful reviewing process. The papers thoroughly cover the entire field of Human-Computer Interaction, addressing major advances in knowledge and effective use of computers in a variety of application areas. The two volumes set of SCSM 2017 presents 67 papers which are organized in the following topical sections: user experience and behavior in social media, costumer behavior and social media, social issues in social media, social media for communication, learning and aging, opinion mining and sentiment analysis, social data and analytics.

Strategic Social Media Management Karen E. Sutherland,2020-12-21 This textbook provides a lively introduction to the fast-paced and multi-faceted discipline of social media management with international examples and perspectives. Aside from focusing on practical application of marketing strategy, the textbook also takes students through the process of strategy development, ethical and accurate content curation, and strategy implementation, through detailed explanations of content creation. Combining theory and practice, Strategic Social Media Management teaches students how to take a strategic approach to social media from an organisational and business perspective, and how to measure results. Richly supported by robust and engaging pedagogy and cases in each chapter, it integrates perspectives from public relations, marketing and advertising, and examines key topics such as risk, ethics, privacy, consent, copyright issues, and crises management. It also provides dedicated coverage of content strategy and campaign planning and execution. Reflecting the demands of contemporary practice, advice on self-care for social media management is also offered, helping to protect people in this emerging profession from the negativity that they can experience online when managing an organisation's social media presence. After reading this textbook, students will be able to develop a social media strategy, curate accurate and relevant content, and create engaging social media content that tells compelling stories, connects with target audiences and supports strategic goals and objectives. This is an ideal textbook for students studying social media strategy, marketing and management at undergraduate level. It will also be essential reading for marketing, public relations, advertising and communications professionals looking to hone their social media skills and strategies.

Communicating Your Research with Social Media Amy Mollett,Cheryl Brumley,Chris Gilson,Sierra Williams,2017-04-17 This book will help

researchers to maximize the impact and highlight the innovation of their research by showing them how to get the most out of social media when evaluating, presenting and disseminating their work.

Encyclopedia of Social Movement Media John D. H. Downing,John Derek Hall Downing,2011 The entries are designed to be relatively brief with clear, accessible, and current information.

Postphenomenology and Media Yoni Van Den Eede,Stacey O'Neal Irwin,Galit Wellner,2017-06-23 Postphenomenology and Media: Essays on Human–Media–World Relations sheds light on how new, digital media are shaping humans and their world. It does so by using the postphenomenological framework to comprehensively study "human-media relations," making use of conceptual instruments such as the transparency-opacity distinction, embodiment, multistability, variational analysis, and cultural hermeneutics. This collection outlines central issues of media and mediation theory that can be explored postphenomenologically and showcases research at the cutting edge of philosophy of media and technology. The contributors together enlarge the range of thinking about human-media-world relations in contemporary society, reflecting the interdisciplinary range of this school of thought, and explore, sometimes self-reflexively and sometimes critically, the provocative landscape of postphenomenology and media.

New Media, Campaigning and the 2008 Facebook Election Thomas J. Johnson,David D. Perlmutter,2013-12-16 Some political observers dubbed the 2008 presidential campaign as 'the Facebook Election'. Barack Obama, in particular, employed social media such as blogs, Twitter, Flickr, Digg, YouTube, MySpace and Facebook to run a 'grassroots-style' campaign. The Obama campaign was keenly aware that voters, particularly the young, are not simply consumers of information, but conduits of information as well. They often replaced the professional filter of traditional media with a social one. Social media allowed candidates to do electronically what previously had to be done through shoe leather and phone banks: contact volunteers and donors, and schedule and promote events. The 2008 Election marked a new era where the candidates no longer had complete control over their campaign message. The individual viewer in a campaign crowd with a cell phone can record a candidate's gaffe, post it on YouTube or Flickr and within days millions will be gasping or guffawing. The traditional campaign, with its centralized power and planning, although not dead, now coexists with an unstructured digital democracy. New Media, Campaigning and the 2008 Facebook Election examines the way social media changed how candidates campaigned, how the media covered the election and how voters received information. This book is based on a special issue of Mass Communication & Society.

Media Work, Mothers and Motherhood Susan Liddy,Anne O'Brien,2021-04-20 This interdisciplinary and international volume offers an innovative and critical exploration of the impact of motherhood on the engagement of women in media and creative industries across the globe. Diverse contributions critically engage with the intersections and overlap between the social categories of worker and mother, and the work of media production and maternal caregiving. Conflicting ideas about, and expectations of, mothers are untangled in the context of the working world of radio, film, television and creative media industries. The book teases out commonalities between experiences that are evident across a number of countries, from Hollywood to Bollywood, as well as examining the differences between class, religion, maternal status and cultural frameworks that surround working mothers in various nation states. It also offers some possibilities for ways forward that can improve the lives of women workers who are also mothers. A timely and valuable contribution to international debates on equality, mothers and motherhood in audiovisual industries, this book will be of interest to scholars and students of media, communication, cultural studies and gender, programmes engaged with work inequalities and motherhood studies, and activists, funders, policymakers and practitioners.

Social Media and Society Qihao Ji,2023-11-27 This book offers a detailed exploration of the role social media plays in our daily lives and across a

variety of contexts, from social networking sites, messaging applications, and enterprise communication platforms to virtual reality. Offering readers an introduction to the uses, effects, and central debates surrounding the subject of social media, this text is organized into three sections, each with a distinct focus. Part I provides an overview of social media, defining it through communication characteristics and exploring both theoretical and practical approaches to understanding it; Part II examines the impact of social media on individual users, including its effects on expression, health, and relationship management; and Part III investigates the wider social implications of social media, including its impact on politics, entertainment, marketing, and information consumption. Featuring key contemporary case studies and learner-centered exercises throughout, this book offers a rich and engaging look at the most pertinent issues of the social media era on both an individual and societal level. This is an essential text for students of digital media, communication, journalism, and beyond, as well as a useful resource for researchers and industry professionals interested in exploring the social and psychological effects of social media.

The Routledge Companion to Media and Human Rights Howard Tumber,Silvio Waisbord,2017-07-14 The Routledge Companion to Media and Human Rights offers a comprehensive and contemporary survey of the key themes, approaches and debates in the field of media and human rights. The Companion is the first collection to bring together two distinct ways of thinking about human rights and media, including scholarship that examines media as a human right alongside that which looks at media coverage of human rights issues. This international collection of 49 newly written pieces thus provides a unique overview of current research in the field, while also providing historical context to help students and scholars appreciate how such developments depart from past practices. The volume examines the universal principals of freedom of expression, legal instruments, the right to know, media as a human right, and the role of media organisations and journalistic work. It is organised thematically in five parts: Communication, Expression and Human Rights Media Performance and Human Rights: Political Processes Media Performance and Human Rights: News and Journalism Digital Activism, Witnessing and Human Rights Media Representation of Human Rights: Cultural, Social and Political. Individual essays cover an array of topics, including mass-surveillance, LGBT advocacy, press law, freedom of information and children's rights in the digital age. With contributions from both leading scholars and emerging scholars, the Companion offers an interdisciplinary and multidisciplinary approach to media and human rights allowing for international comparisons and varying perspectives. The Routledge Companion to Media and Human Rights provides a comprehensive introduction to the current field useful for both students and researchers, and defines the agenda for future research.

Human Services and the Media Edward Allan Brawley,1995 This practical guide demonstrates how to work with newspapers, magazines, radio and television to promote social programs and to shape public policy. It includes numerous examples of how cooperative efforts with the media have improved the public's understanding of the helping profession, educated the community about social problems, and spread preventive messages. An informed and supportive public at large is critical to the success of programs promoting health and mental health, and the mass media are the most powerful means of reaching the public. Yet few human services professionals know how to tap into this power.

Proceedings of the 2022 2nd International Conference on Computer Technology and Media Convergence Design (CTMCD 2022) Kannimuthu Subramanian,Jian Ouyang,Wei Wei,2023-02-10 This is an open access book. With the rapid development of society and the continuous progress of computer science and technology, when entering the information age, design has also been integrated into the new media age in time. The application of computer technology in design has broken the limitations of traditional design, achieved a huge breakthrough in the field of design, provided more innovative forms of expression for design, and also achieved subversive changes in design methods. We need to note that design comes from life, and then it is a matter of applying tools and crafting techniques to realize it. For designers, maintaining innovation is still the

first and foremost in creation. How to use technology to enable design without relying on technology is still a dilemma. Therefore, it is necessary to create a space for the researchers, practitioners, and enthusiasts in the field of computing and design to gather and discuss this current issue. The International Conference on Computer Technology and Media Convergence Design aims to accommodate this need, as well as to: 1. Advance the academic field by exploring cutting-edge research and applications. 2. Open up new horizons, broaden the horizons of computer technology research and design, 3. Create academic forums to provide opportunities for academic resource sharing and research exchanges. 2022 2nd International Conference on Computer Technology and Media Convergence Design (CTMCD 2022) will be held in Dali, China during May 13-15, 2022. CTMCD2022 invites the researchers, practitioners, and enthusiasts in the field of computing and design to participate and share knowledge. We also accept papers on computer technology and media convergence design.

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