

Core Apps LLC

Charlie Cocchiaro

Building Number Sense Through the Common Core Bradley S. Witzel, Paul J.

Riccomini, Marla L. Herlong, 2012-11-08 Build a lasting foundation for math proficiency right from the start The math is on the wall: unless our youngest mathematicians have a solid understanding of number sense, they have little hope of mastering the higher math that lies ahead. This essential resource helps you identify where K-3 students are likely to struggle, and then intervene with smart, targeted instruction. The authors provide: Teaching strategies that build number sense skills, including quantity and cardinality, fact fluency, and more Adaptations for students with specific needs, based on an RTI approach Guidance on measuring number sense through assessments User-friendly charts, tables, and sample math problems

C# 7 and .NET Core 2.0 High Performance Ovais Mehboob Ahmed Khan, 2018-04-25

Improve the speed of your code and optimize the performance of your apps Key Features Understand the common performance pitfalls and improve your application's performance Get to grips with multi-threaded and asynchronous programming in C# Develop highly performant applications on .NET Core using microservice architecture Book Description While writing an application, performance is paramount. Performance tuning for realworld applications often involves activities geared toward finding bottlenecks; however, this cannot solve the dreaded problem of slower code. If you want to improve the speed of your code and optimize an application's performance, then this book is for you. C# 7 and .NET Core 2.0 High Performance begins with an introduction to the new features of what? explaining how they help in improving an application's performance. Learn to identify

the bottlenecks in writing programs and highlight common performance pitfalls, and learn strategies to detect and resolve these issues early. You will explore multithreading and asynchronous programming with .NET Core and learn the importance and efficient use of data structures. This is followed with memory management techniques and design guidelines to increase an application's performance. Gradually, the book will show you the importance of microservices architecture for building highly performant applications and implementing resiliency and security in .NET Core. After reading this book, you will learn how to structure and build scalable, optimized, and robust applications in C#7 and .NET. What you will learn Measure application performance using BenchmarkDotNet Explore the techniques to write multithreaded applications Leverage TPL and PLinq libraries to perform asynchronous operations Get familiar with data structures to write optimized code Understand design techniques to increase your application's performance Learn about memory management techniques in .NET Core Develop a containerized application based on microservices architecture Learn tools and techniques to monitor application performance Who this book is for This book is for .NET developers looking at improving the speed of their code or simply wanting to take their skills to the next level. Basic C# knowledge is assumed.

Core Data by Tutorials (Sixth Edition): Persisting iOS App Data with Core Data in Swift
Aaron Douglas,Matthew Morey,Pietro Rea,2019-11-25 Learn Core Data with Swift! Take control of your data in iOS apps using Core Data, through a series of high quality hands-on tutorials. Start with with the basics like setting up your own Core Data Stack all the way to advanced topics like syncing with iCloud, migration, performance, multithreading, and

more! By the end of this book, you'll have hands-on experience with Core Data and will be ready to use it in your own apps. Who This Book Is For: This book is for intermediate iOS developers who already know the basics of iOS and Swift development but want to learn how to use Core Data to save data in their apps. Topics Covered in Core Data by Tutorials: Your First Core Data App: You'll click File\New Project and write a Core Data app from scratch! NSManagedObject Subclasses: Learn how to create your own subclasses of NSManagedObject - the base data storage class in Core Data. The Core Data Stack: Learn how the main objects in Core Data work together, so you can move from the starter Xcode template to your own system. Intermediate Fetching: This chapter covers how to fetch data with Core Data - fetch requests, predicates, sorting and asynchronous fetching. NSFetchedResultsController: Learn how to make Core Data play nicely with table views using NSFetchedResultsController! Versioning and Migration: In this chapter, you'll learn how to migrate your user's data as they upgrade through different versions of your data model. Synchronize with iCloud: Learn how to make your apps synchronize across devices, using the power of iCloud! Unit Tests: In this chapter, you'll learn how to set up a test environment for Core Data and see examples of how to test your models. Measuring and Boosting Performance: Learn how to measure your app's performance with various Xcode tools and deal with slow spots in your code. Multiple Managed Object Contexts: Learn how multiple managed object contexts can improve performance and make for cleaner code. The iOS Tutorial Team takes pride in making sure each tutorial we write holds to the highest standards of quality. We want our tutorials to be well written, easy to follow, and fun. And we don't want to just skim the surface of a subject - we want to really dig into it, so

you can truly understand how it works and apply the knowledge directly in your own apps.

Pro iOS Persistence Michael Privat, Robert Warner, 2014-12-05 Pro iOS Persistence explains how to build apps in Objective-C and Swift that persist and use data most effectively including the popular Core Data framework. Covering common and advanced persistence patterns, this book prepares any iOS developer to store and retrieve data accurately and efficiently. This book starts by giving you a solid grounding in Core Data, providing a foundation for the rest of the book. With this knowledge, you'll have all you need to master Core Data and power your data-driven applications. You'll see how to work with SQLite and how to create an efficient data model to represent your data. Once you've established your data model, you'll learn how to work with data objects and refine result sets to get the most out of the stored data. The advanced portions of the book begin by showing you how to tune your apps' performance and memory usage, to give you a truly professional edge. You'll see how to version and migrate your data as well, to ensure your data stays organized and efficient. Finally, the book covers managing table views with NSFetchedResultsController.

Extreme Mobile Charlie Cocchiaro, 2023-09-26 Book Description Designing exceptional, versatile, and efficient mobile apps is crucial to compete and succeed in the fiercely competitive mobile app space. Extreme Mobile employs a hands-on approach to demonstrate state-of-the-art programming techniques for developing reusable, configurable, brandable, and localizable iOS mobile apps. The book starts with basic concepts for creating customizable software by leveraging iOS Frameworks. Each subsequent chapter adds complexity to the apps being developed, at a pace that's both

clear and comprehensible. The book utilizes Swift Protocols, the Model-View-ViewModel design pattern, Dependency Injection, Combine, Storyboards, and SwiftUI. Techniques for dynamically integrating iOS frameworks are also showcased. The book concludes with the creation of distinct apps using the developed frameworks, all without the need for code changes. Who this book is for This book is intended for intermediate software developers with a basic understanding of Xcode, iOS SDK, Swift, and Storyboards. Table of Contents 1. Designing Frameworks Using Protocols & UIKit 2. Designing Frameworks Using Model-View-ViewModel, Local Services, & UIKit 3. Designing Frameworks Using Model-View-ViewModel, Dependency Injection, Combine, Remote Services, & UIKit 4. Designing Frameworks Using Model-View-ViewModel, Dependency Injection, Combine, Mock Services, Core Data, In-App Purchases, & SwiftUI 5. Designing Frameworks Using In-App Purchases and UIKit 6. Driving Feature Enablement in Frameworks Using In-App Purchases 7. Integrating Frameworks Dynamically - ScratchTraxApp1 8. Integrating Frameworks Dynamically - ScratchTraxApp2 9. Localization 10. Branding 11. Distribution and Integration

Core Data by Tutorials Raywenderlich Com Team, Aaron Douglas, Saul Mora, 2018-10-25 Learn Core Data with Swift! Take control of your data in iOS apps using Core Data, through a series of high quality hands-on tutorials. Start with the basics like setting up your own Core Data Stack all the way to advanced topics like migration, performance, multithreading, and more! By the end of this book, you'll have hands-on experience with Core Data and will be ready to use it in your own apps. Who This Book Is For: This book is for intermediate iOS developers who already know the basics of iOS and Swift development but want to learn how to use Core Data to save data in their apps. Topics Covered in Core Data by Tutorials:

Your First Core Data App: You'll click File\New Project and write a Core Data app from scratch! NSManagedObject Subclasses: Learn how to create your own subclasses of NSManagedObject - the base data storage class in Core Data. The Core Data Stack: Learn how the main objects in Core Data work together, so you can move from the starter Xcode template to your own system. Intermediate Fetching: This chapter covers how to fetch data with Core Data - fetch requests, predicates, sorting and asynchronous fetching. NSFetchedResultsController: Learn how to make Core Data play nicely with table views using NSFetchedResultsController! Versioning and Migration: In this chapter, you'll learn how to migrate your user's data as they upgrade through different versions of your data model. Unit Tests: In this chapter, you'll learn how to set up a test environment for Core Data and see examples of how to test your models. Measuring and Boosting Performance: Learn how to measure your app's performance with various Xcode tools and deal with slow spots in your code. Multiple Managed Object Contexts: Learn how multiple managed object contexts can improve performance and make for cleaner code.

NativeScript for Angular Mobile Development Nathan Walker, Nathanael J. Anderson, 2017-08-30 Learn NativeScript to build native mobile applications with Angular, TypeScript, JavaScript About This Book Power packed hands-on guide to help you become pro-efficient with NativeScript Harness the power of your web development skills with JavaScript and Angular to build cross-platform mobile apps Create highly maintainable and feature-rich apps with TypeScript and NativeScript APIs Who This Book Is For This book assumes you have a general understanding of TypeScript, have heard of NativeScript and know what it's about, and are familiar with Angular (2.0). You don't need to be an expert in

any of these technologies, but having some sense of them before reading is recommended this book, which is ideal for intermediate to advanced users. What You Will Learn Bootstrap a NativeScript for Angular app Best practices for project organization Style your app with CSS/SASS Use Angular together with NativeScript to create cross-platform mobile apps Take advantage of powerful Angular features, such as Dependency Injection, Components, Directives, Pipes, and NgModules right within your NativeScript apps Gain insight into great project organization and best practices Use Objective C/Swift and Java APIs directly from TypeScript Use rich framework features and third-party plugins Style your app with CSS/SASS Integrate @ngrx/store + @ngrx/effects to help with state management Test your app with Karma and Appium In Detail NativeScript is an open source framework that is built by Progress in order to build truly native mobile apps with TypeScript, JavaScript or just Angular which is an open source framework built by Google that offers declarative templates, dependency injection, and fully featured modules to build rich applications. Angular's versatile view handling architecture allows your views to be rendered as highly performant UI components native to iOS and Android mobile platforms. This decoupling of the view rendering layer in Angular combined with the power of native APIs with NativeScript have together created the powerful and exciting technology stack of NativeScript for Angular. This book focuses on the key concepts that you will need to know to build a NativeScript for Angular mobile app for iOS and Android. We'll build a fun multitrack recording studio app, touching on powerful key concepts from both technologies that you may need to know when you start building an app of your own. The structure of the book takes the reader from a void to a deployed app on both the App Store and Google

Play, serving as a reference guide and valuable tips/tricks handbook. By the end of this book, you'll know majority of key concepts needed to build a successful NativeScript for Angular app.

Machine Learning with Core ML 2 and Swift Karoly Nyisztor, 2018-10-21 Take a deep dive into machine learning with Core ML, and learn how to integrate common machine learning tasks into your apps. Machine Learning with Core ML 2 and Swift is a straightforward guide to the hottest topic in the tech industry. In this book, author Károly Nyisztor helps to familiarize you with common machine learning tasks. He introduces each concept using simple terms, avoiding confusing jargon. He focuses on the practical application, using hands-on Swift code examples you can use for reference and practice. Throughout the book, Károly walks you through several apps to familiarize yourself with Core ML capabilities, including synthetic vision and natural language processing. Topics include:- How to take advantage of Core ML- Setting up a Core ML project in Xcode- How to use pretrained models- Generating predictions- Using Vision- Image analysis- Natural language processing Machine Learning with Core ML 2 and Swift is the perfect book for you if you're interested in machine learning, or if you're looking to switch into an exciting new career track. About the Author Károly Nyisztor is a veteran mobile developer and instructor. He has built several successful iOS apps and games--most of which were featured by Apple--and is the founder at LEAKKA, a software development, and tech consulting company. He's worked with companies such as Apple, Siemens, SAP, and Zen Studios.

The Deuce and a Half iPad Carrie Thornthwaite, 2014-05-22 This book is part of a two-book set that allows educators to realize the full potential of the iPad.

Beginning OS X Lion Apps Development Robert Warner, Michael Privat, 2012-01-28

With the Mac App Store launch in early 2011, a new age in Mac development began. Look for many of the cool apps for iPhone and iPad coming to an iMac or MacBook Pro near you! Beginning OS X Lion Apps Development explains how to develop OS X Lion-based apps and publish them in the Mac App Store. It begins with the basics of Objective-C and Cocoa, and then moves through all the topics necessary to build and publish your first successful Mac apps! Get started with Objective-C and Xcode Build your first complete apps that integrate well with Mac OS X Publish your apps on the Mac App Store If you're new to Mac or new to iPhone or iPad apps development, and looking to develop apps for the Macbook Pro or Mac desktop, this book is for you!

Beginning iOS 13 & Swift App Development Greg Lim, 2019-12-04

In this book, we take you on a fun, hands-on and pragmatic journey to learning iOS13 application development using Swift. You'll start building your first iOS app within minutes. Every section is written in a bite-sized manner and straight to the point as I don't want to waste your time (and most certainly mine) on the content you don't need. In the end, you will have the skills to create an app and submit it to the app store. In the course of this book, we will cover: Chapter 1 - Working with Xcode and Swift to build a BMI calculator app. Chapter 2 - Build a Quotes app using Table View Chapter 3 - Create a To Do List app where we create, read, update and delete to-do items Chapter 4 - Implement data persistency to our To Do List app using Core Data Chapter 5 - Improve our To Do List app by adding images and implementing swipe deletion Chapter 6 - Build a cryptocurrency price tracker app which retrieves prices via an API Chapter 7 - Build a image detection app using

machine learning with Core ML 2 and Create ML 2 Chapter 8 - Create an Augmented Reality app with ARKit Chapter 9 - Publish our app on to the App store Chapter 10 - SwiftUI Chapter 11 - Dark Mode Chapter 12 - Porting your iOS App to the Mac with Project Catalyst The goal of this book is to teach you iOS development in a manageable way without overwhelming you. We focus only on the essentials and cover the material in a hands-on practice manner for you to code along. About the Reader No previous knowledge on iOS development required, but you should have basic programming knowledge. About the Author Greg Lim is a technologist and author of several programming books. Greg has many years in teaching programming in tertiary institutions and he places special emphasis on learning by doing.

Core Data by Tutorials (Eighth Edition) raywenderlich Tutorial Team,Aaron Douglas,Matthew Morey,Saul Morrow,Pietro Rea,2020-11-20 Learn Core Data With Swift!Take control of your data in iOS apps using Core Data, through a series of high quality hands-on tutorials.Start with the basics like setting up your own Core Data Stack all the way to advanced topics like migration, performance, multithreading, and more! By the end of this book, you'll have hands-on experience with Core Data and will be ready to use it in your own apps.Who This Book Is For:This book is for intermediate iOS developers who already know the basics of iOS and Swift development but want to learn how to use Core Data to save data in their apps.Topics Covered in Core Data by Tutorials:Your First Core Data App: You'll click File\New Project and write a Core Data app from scratch!NSManagedObject Subclasses: Learn how to create your own subclasses of NSManagedObject - the base data storage class in Core Data.The Core Data Stack: Learn how the main objects in Core Data work together, so you can move from the starter Xcode

template to your own system. Intermediate Fetching: This chapter covers how to fetch data with Core Data - fetch requests, predicates, sorting and asynchronous fetching. NSFetchedResultsController: Learn how to make Core Data play nicely with table views using NSFetchedResultsController! Versioning and Migration: In this chapter, you'll learn how to migrate your user's data as they upgrade through different versions of your data model. Unit Tests: In this chapter, you'll learn how to set up a test environment for Core Data and see examples of how to test your models. Measuring and Boosting Performance: Learn how to measure your app's performance with various Xcode tools and deal with slow spots in your code. Multiple Managed Object Contexts: Learn how multiple managed object contexts can improve performance and make for cleaner code. Core Data and CloudKit: Learn how to synchronize Core Data across all of a user's devices.

Core Data by Tutorials Second Edition Raywenderlich Com Team, Aaron Douglas, Saul Mora, 2016-04-12 Updated for Xcode 7.3 and Swift 2.2 Learn Core Data with Swift! Take control of your data in iOS apps using Core Data, through a series of high quality hands-on tutorials. Start with the basics like setting up your own Core Data Stack all the way to advanced topics like syncing with iCloud, migration, performance, multithreading, and more! By the end of this book, you'll have hands-on experience with Core Data and will be ready to use it in your own apps. Who This Book Is For: This book is for intermediate iOS developers who already know the basics of iOS and Swift development but want to learn how to use Core Data to save data in their apps. Topics Covered in Core Data by Tutorials: Your First Core Data App: You'll click File\New Project and write a Core Data app from scratch! NSManagedObject Subclasses: Learn how to create your own

subclasses of `NSManagedObject` - the base data storage class in Core Data. The Core Data Stack: Learn how the main objects in Core Data work together, so you can move from the starter Xcode template to your own system. Intermediate Fetching: This chapter covers how to fetch data with Core Data - fetch requests, predicates, sorting and asynchronous fetching. `NSFetchedResultsController`: Learn how to make Core Data play nicely with table views using `NSFetchedResultsController`! Versioning and Migration: In this chapter, you'll learn how to migrate your user's data as they upgrade through different versions of your data model. Synchronize with iCloud: Learn how to make your apps synchronize across devices, using the power of iCloud! Unit Tests: In this chapter, you'll learn how to set up a test environment for Core Data and see examples of how to test your models. Measuring and Boosting Performance: Learn how to measure your app's performance with various Xcode tools and deal with slow spots in your code. Multiple Managed Object Contexts: Learn how multiple managed object contexts can improve performance and make for cleaner code. The iOS Tutorial Team takes pride in making sure each tutorial we write holds to the highest standards of quality. We want our tutorials to be well written, easy to follow, and fun. And we don't want to just skim the surface of a subject - we want to really dig into it, so you can truly understand how it works and apply the knowledge directly in your own apps.

[Build Mobile Apps with Ionic 2 and Firebase](#) Fu Cheng, 2017-05-02 Learn to build hybrid mobile apps using Ionic and Firebase. You'll build a Hacker News client app, which can view top stories in Hacker News, view comments of a story, add stories to favorites, etc. This introductory guide covers the whole cycle of hybrid mobile apps development. It's organized around implementing different user stories. For each story, this book not only

talks about how to implement it but also explains related Ionic and Firebase concepts in detail. Using Apache Cordova, developers can create a new type of mobile app—a hybrid mobile app. Hybrid mobile apps actually run in an internal browser inside a wrapper created by Apache Cordova. With hybrid mobile apps, developers can have one single code base for different platforms. Developers also can use their existing web development skills. The Ionic framework builds on top of Apache Cordova and provides out-of-box components which make developing hybrid mobile apps much easier. Ionic uses Angular as the JavaScript framework and has a nice default UI style with a similar look and feel to native apps. Firebase is a realtime database which can be accessed in web apps using JavaScript. With Build Mobile Apps with Ionic 2 and Firebase you'll discover that just need to develop front-end code, there's no need to manage any back-end code or servers. What You'll Learn Create content-based Ionic mobile apps Discover the advanced features of the Ionic framework Use Firebase as a mobile app's back-end storage Build, test, and continuously delivery Ionic mobile apps Publish and analyze Ionic mobile apps Who This Book Is For Front-end developers and mobile app developers

Mobile App Development with Ionic, Revised Edition Chris Griffith, 2017-08-18

Learn how to build app store-ready hybrid apps with the Ionic 2, the framework built on top of Apache Cordova (formerly PhoneGap) and Angular. This revised guide shows you how to use Ionic's tools and services to develop apps with HTML, CSS, and TypeScript, rather than rely on platform-specific solutions found in Android, iOS, and Windows Phone. Author Chris Griffith takes you step-by-step through Ionic's powerful collection of UI components, and then helps you use it to build three cross-platform mobile apps. Whether you're new to this

framework or have been working with Ionic 1, this book is ideal for beginning, intermediate, and advanced web developers. Understand what a hybrid mobile app is, and what comprises a basic Ionic application Learn how Ionic leverages Apache Cordova, Angular, and TypeScript to create native mobile applications Create a Firebase-enabled to-do application that stores data across multiple clients Build a tab-based National Park explorer app with Google Map integration Develop a weather app with the Darksky weather API and Google's GeoCode API Debug and test your app to resolve issues that arise during development Walk through steps for deploying your app to native app stores Learn how Ionic can be used to create Progressive Web Apps

Building Web Applications with .NET Core 2.1 and JavaScript Philip Japikse, Kevin Grossnicklaus, Ben Dewey, 2019-12-13 Roll up your sleeves and jump into building web applications using .NET Core 2.1 and the most popular JavaScript frameworks. You will start by building a data access layer using Entity Framework Core, a RESTful service using ASP.NET Core, and then you will build a web application following the MVC pattern, also using ASP.NET Core. The resulting application is an example e-commerce site using the most appropriate capabilities in .NET Core for building a line of business applications. The second half of Building Web Applications with .NET Core 2.1 and JavaScript is dedicated to teaching you how to develop applications on the client with JavaScript, Bootstrap, and related tooling such as TypeScript, WebPack, NPM, and more. Each JavaScript framework will build the same UI as the ASP.NET Core web application from the first half of the book, leveraging the same ASP.NET Core RESTful service and Entity Framework Core data access layer. Building the same UI in the different JavaScript frameworks provides the context and

knowledge to reasonably compare and contrast the tools. What You Will Learn Ramp up quickly on Entity Framework Core and ASP.NET Core Use TypeScript to deliver better JavaScript Manage your JavaScript build process Know how to build UIs with ASP.NET Core MVC, Angular, and React to make better decisions on which technologies to adopt in your projects Conduct an apples-to-apples comparison of ASP.NET Core, Angular, and React Who This Book Is For .NET architects, consultants, and developers who want to modernize their skill set. Some understanding of JavaScript and the Web is useful.

Pro Core Data for iOS, Second Edition Robert Warner, Michael Privat, 2012-02-02 Fully updated for Xcode 4.2, Pro Core Data for iOS explains how to use the Core Data framework for iOS SDK 5 using Xcode 4.2. The book explains both how and why to use Core Data, from simple to advanced techniques. Covering common and advanced persistence patterns, this book prepares any iOS developer to store and retrieve data accurately and efficiently. This book starts by giving you a solid grounding in Core Data, providing a foundation for the rest of the book. With this knowledge, you'll have all you need to master Core Data and power your data-driven applications. You'll see how to work with SQLite and how to create an efficient data model to represent your data. Once you've established your data model, you'll learn how to work with data objects and refine result sets to get the most out of the stored data. The advanced portions of the book begin by showing you how to tune your apps' performance and memory usage, to give you a truly professional edge. You'll see how to version and migrate your data as well, to ensure your data stays organized and efficient. Finally, the book covers managing table views with NSFetchedResultsController.

Fullstack React Native Houssein Djirdeh, 2019-01-11 Master React Native with Fullstack React Native The up-to-date, in-depth, complete guide to React Native. Create beautiful mobile apps with JavaScript and React Deliver high quality mobile apps, at light speed. Building the same app in both Swift and Java is time-consuming. With React Native, you can release a native app on both iOS and Android from a single codebase. Do you or your team already know JavaScript? Leverage your existing knowledge to build world class mobile applications. The React Native ecosystem is evolving fast. Get started on the right foot. With such an active community and so many updates, it feels impossible to know what's best and what's just noise. We cover the latest React Native version and best practices so you can develop with confidence. What You'll Build When you buy Fullstack React Native, you're not buying just a book, but dozens of code examples. Every chapter in the book comes with a complete project that uses the concepts in the chapter and provides support for both iOS (including iPhone X screens) & Android. A Weather App - Get your feet wet with React Native by building a weather app allows the user to input their location and grabs weather data from a third party API. A Time Tracker - Brush up on your core React knowledge and build a time tracking app. A Messaging App - Understand how to use the core React Native APIs like Geolocation, CameraRoll, Keyboard, NetInfo and much more through completing a messaging app An Instagram Clone - Learn how to style your app, manage user input, add comments and display photos from Unsplash A Contacts App - Learn how to use Navigation: a major piece of any mobile application with multiple screens A Puzzle Game - Learn how to achieve smooth animations that render at 60 frames-per-second (fps) FAQ How long is the book? The book has 11 chapters totaling 670 pages,

several sample apps totaling over 1000+ lines of code (JavaScript/JSX, non-comment lines). Do I have to know React? Nope! We've written the book so that it can be used even if you aren't familiar with React. Although, if you'd like to learn React in depth, checkout our other book Fullstack React Do I have to know JavaScript? Yes, we assume you know the basics of the language. But you don't need to be completely up-to-date: we teach the latest language features in case you're not familiar with them. However, this book teaches React Native from the ground up and you can use it even if you've never written a mobile app before.

Diversity Programming for Digital Youth Jamie Campbell Naidoo, 2014-06-24

Combining information about outreach to diverse populations, selection of culturally diverse children's print and digital media, and library programming, this book is the tool librarians need to promote cultural understanding through engaging children's programs designed for today's culturally diverse youth. Today's children live in a culturally diverse and constantly changing digital world. New digital media is created every day but librarians and other educators need help in evaluating cultural content in digital apps, determining whether they send appropriate social messages to children, and learning how to use them in library programs that promote cultural competence. Diversity Programming for Digital Youth: Promoting Cultural Competence in the Children's Library provides just the help that is needed. This resource is the only one to examine the role of culturally diverse digital media and how it can be used with children's books to promote cultural competence in the library. It provides annotated lists of digital media paired with culturally diverse literature to offer librarians and educators a springboard for creating enriching, engaging, and culturally

relevant programs for children from diverse backgrounds. The sample digital storytime programs celebrating diverse cultures will benefit busy librarians looking for ways to engage reluctant readers in library storytimes.

Building Real Life Web Apps with Angular 14 and ASP.NET Core 6 Haris

Tsetsekas,2022-10-07 This book aims to help readers learn Angular 14 and ASP.NET Core 6 by developing a real-life project. Readers will get a step-by-step introduction to the most important features of both frameworks by working in project iterations, covered in each book chapter. The book goes beyond the basic features of Angular and ASP.NET Core and shows how to implement authentication, authorization, error handling, pagination, validation, and many more. The code presented in the book is available on GitHub.

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