

Wtplayer

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Formal Methods: Applications and Technology Lubos Brim, Boudewijn Haverkort, Martin Leucker, Jaco van de Pol, 2007-06-27 This book constitutes the thoroughly refereed joint post-proceedings of the two International Workshops on Formal Methods for Industrial Critical Systems, FMICS 2006, and on Parallel and Distributed Methods in Verification, PDMC 2006, held in Bonn, Germany in August 2006 in the course of the 17th International Conference on Concurrency Theory, CONCUR 2006.

GPRS for Mobile Internet Emmanuel Seurre, Patrick Savelli, Pierre-Jean Pietri, 2003 Annotation This ground-breaking book offers professionals a comprehensive, in-depth presentation of GPRS (general packet radio service). The book helps practitioners understand how this system is used as a major building block technology for the emerging mobile Internet. It explores the most critical aspects of GPRS in great detail, and offers a real-world understanding of the inevitable implementation challenges engineers will face in the field.

MOBILE COMPUTING: Mobile Ad hoc Network Dr. Prabhat Kumar Srivastava, Mr. Prateek Singhal, Dr. Aakriti Jain, Dr. Vishwadeepak Singh Baghela, The book titled Mobile Computing covers complete syllabus of Mobile Computing prescribed by Technical University of Uttar Pradesh and other Universities also. The Book contains better understanding of Mobile Computing concept. This Book will also guide on the job reference for IT practitioners in mobile computing environments.

Mobile Communications Jochen H. Schiller, 2000 This is a technical introduction to the current developments within Mobile communications. It allows the reader to assess new developments, how to harness new technologies and how to improve existing systems. Although it does not evangelise, it does allow readers to keep abreast of new technologies and current trends.

Understanding WAP Marcel van der Heijden, Marcus Taylor, 2000 Learn all the basics of how the Wireless Application Protocol is able to deliver Internet-based services to all types of mobile devices with this comprehensive new resource. It examines every aspect of WAP, helping you with hands-on development of WAP applications, an area critical to the success of WAP in the consumer marketplace. You learn the technical details behind this new protocol and the critical business issues related to its implementation. What's more, it delivers an in-depth review of the technical specifications and security issues associated with WAP. Unlike other books on the subject, this handy reference is more than just an explanation of the standards. You get useful information on how WAP is impacting existing business models and value chains of telcos, and information and service providers.

Encyclopedia of Mobile Computing and Commerce Taniar, David, 2007-04-30 The Encyclopedia of Mobile Computing and Commerce presents current trends in mobile computing and their commercial applications. Hundreds of internationally renowned scholars and practitioners have written comprehensive articles exploring such topics as location and context awareness, mobile networks, mobile services, the socio impact of mobile technology, and mobile software engineering.

Knowledge-Based Intelligent Information and Engineering Systems Bruno Apolloni, 2007-09-12 This book is part of a three-volume set that constitutes the refereed proceedings of the 11th International Conference on Knowledge-Based Intelligent Information and Engineering Systems, KES 2007. Coverage in this first volume includes artificial neural networks and connectionist systems, fuzzy and neuro-fuzzy systems, evolutionary computation, machine learning and classical AI, agent systems, and information engineering and applications in ubiquitous computing environments.

Mobile Commerce and Wireless Computing Systems Geoffrey Elliott, Nigel Phillips, 2004 As content delivery over wireless devices becomes faster and more secure, it is thought that mobile commerce (m-commerce) will overtake tethered e-commerce as the medium of choice for digital commerce transactions. As well as the obvious effect on financial services (mobile banking), telecommunications, and retail and information services (such as video delivery of sports results) it is also likely to have a profound effect on the way a wide variety of businesses arrange for people to meet and interact. This book explores the theory and practice of both the technical and business domains of m-commerce, particularly wireless networking and mobile commerce applications, as well as discussing the 'what, why and how' of m-commerce. The book starts by covering the theoretical underpinning of the subject, before going on to put the theory into practice, covering the technologies, approaches, applications and design issues. Features Explains the fundamentals of mobile commerce and wireless systems design and implementation. Applications oriented, showing how good systems design leads to efficient and effective m-commerce systems. Balances enthusiasm for the technological capabilities with wider social and political implications through discussion of security and ethical issues. Tutorial approach, with exercises, student activities, short case studies and technical reports to enhance learning. This book is intended for anyone wishing to find out more about the theory and practice of commercially exploiting these exciting and ground-breaking new technologies. About the authors Geoffrey Elliott is Head of Division for Information Systems at London South Bank University. Nigel Phillips worked in the computer industry for 10 years before joining London South Bank University, consulting on the application of complexity theory

Symbian OS Communications Programming Michael J. Jipping, 2002-08-02 - Symbian OS Communication Architecture ist ein Herzstück des Betriebssystems Symbian - erlaubt Kombination von Sprachübermittlung, drahtlosem Internetzugriff und normaler Computerfunktionalität - Buch gehört zur neuen Reihe Symbian Press und wendet sich an Entwickler; hilft beim Verständnis der Symbian-Plattform - diskutiert Grundlagen der Systemarchitektur, gibt aber auch praktische Programmierhinweise - zeigt, wie die APIs von Symbian OS Comm von C++ und Java aus genutzt werden können - erläutert zahlreiche Technologien, darunter Sockets, IRDA, TCP/IP, PPP, Bluetooth, GSM, E-mail, Fax, SMS, http/HTML, WAP/WML

M-commerce Crash Course P. J. Louis, 2001 In this volume, P.J. Louis offers a technical insider's view of the Internet in its evolving mobile business incarnation, m-commerce. The author aims to take the mystery out of the Internet business space by breaking it down into its fundamental components - he provides a quick tour of basic Internet technologies, then discusses the wireless Internet, and the evolution from e-commerce to m-commerce.

Mobile Networking with WAP SCN Education B.V., 2013-11-11 The combination of Internet and GSM (Global System for Mobile communications, cellular phones) enables individuals with wireless devices to interact easily with information and services over existing wireless networks. The Wireless Application Protocol (WAP) is the facilitator of this process. This HOTT (Hands On HOT Topics) Guide illuminates effective strategies and marketing opportunities with respect to this new and uncharted territory. The white papers and case studies published in this book help you to combine this technology with your business. Consultants, Sales, Marketing and Technical managers can now profit from the knowledge gathered in this unique WAP Special.

WAP 2.0 Development Chris Tull, 2002 This book is a comprehensive tutorial that is logically organized, up-to-date, and includes coverage of the most popular wireless programming language, WML. Readers create a working application, developing examples that build from one chapter to the next. With each chapter readers are learning, practicing, and building on required skills necessary not only for wireless development, but also programming in general. By the end of the book, readers will have created a wireless database application that allows them to view, enter, and delete information. The book provides a usable reference of summaries on all languages discussed within the book, as well as a comparison of the wireless devices, and different development tools on the market today. Chris Tull writes tutorials and technical articles each week for AnywhereYouGo.com to help developers further their expertise in creating wireless applications. An application consultant and freelance writer, his writing has appeared in numerous publications, including Texas Technology, inquiry.com, and Managing Automation. He is also an active member of the STC (Society of Technical Communication). Chris has been involved in emerging technologies since mid-1990. Early in his career, he worked at Caver-Morehead Systems, where he was responsible for the integration of DBMS systems for companies such as Hewlett-Packard, EDS, and Texas Instruments. He also produced technical documentation for the company.

IP in Wireless Networks Basavaraj Patil, 2003 IP in Wireless Networks is the first network professional's guide to integrating IP in 2G, 2.5G, and 3G wireless networks. It delivers systematic, expert implementation guidance for every leading wireless network, including 802.11, Bluetooth, GSM/GPRS, W-CDMA, cdma2000, and i-mode. In-depth coverage encompasses architecture, technical challenges, deployment and operation strategies, mobility models, routing, and applications. The book presents future evolution of the Wireless IP Networks with emerging applications and the role of standardization bodies.

Knowledge-Based Intelligent Information and Engineering Systems Bogdan Gabrys, Robert J. Howlett, 2006-09-27 The three volume set LNAI 4251, LNAI 4252, and LNAI 4253 constitutes the refereed proceedings of the 10th International Conference on Knowledge-Based Intelligent Information and Engineering Systems, KES 2006, held in Bournemouth, UK in October 2006. The 480 revised papers presented were carefully reviewed and selected from about 1400 submissions. The papers present a wealth of original research results from the field of intelligent information processing.

EurAsia-ICT 2002: Information and Communication Technology M. Hassan Shafazand, 2002-10-09 This book constitutes the refereed proceedings of the First EurAsian Conference on Information and Communication Technology, EurAsia-ICT 2002, held in Shiraz, Iran, in October 2002. The 116 revised full papers presented were carefully reviewed and selected from more than 300 submissions. The papers are organized in topical sections on artificial intelligence, data mining, multimedia, security, neural networks, data and knowledge engineering, XML, mobile communication, computer graphics, digital libraries, natural language processing, Internet and QoS, information society, e-learning, mobile Web information systems, wireless communications, Web-based applications, intelligent agents, real-time systems, software engineering, algorithms, and theoretical computer science.

TCP/IP Tutorial and Technical Overview Lydia Parziale, Dr. Wei Liu, Carolyn Matthews, Nicolas Rosselot, Chuck Davis, Jason Forrester, David T. Britt, IBM Redbooks, 2006-12-19 The TCP/IP protocol suite has become the de facto standard for computer communications in today's networked world. The ubiquitous implementation of a specific networking standard has led to an incredible dependence on the applications enabled by it. Today, we use the TCP/IP protocols and the Internet not only for entertainment and information, but to conduct our business by performing transactions, buying and selling products, and delivering services to customers. We are continually extending the set of applications that leverage TCP/IP, thereby driving the need for further infrastructure support. It is our hope that both the novice and the expert will find useful information in this publication.

Mobile Location Services Andrew Jagoe, 2003 -- Includes case studies based on real world solution deployments with Vicinity, ATX, Ford and Hutchison 3G.-- Insights into differences between solutions for US and European marketplaces.-- Includes a software development kit for building a basic Location Service Solution. Mobile applications must be much smarter than desktop web applications. These applications need to know user's location, surroundings, and provide directions on how to get there. Developers face many challenges, including how to pinpoint the user's location, how to retrieve relevant spatial data from map databases that are often 20 Gigabytes in size, and how to support multiple clients. The mobility provided by the proliferation of wireless devices, such as Palm Pilots and onboard navigation systems presents a new class of opportunities and problems for application developers. This book provides an end-to-end solution guide to understand the issues in location-based services and build solutions that will sell. Complete with software and industry case studies, this book is an essential companion to anyone wanting to build the next killer application. The more than one million auto-based telematics terminals that have been installed by year-end 2001 are ample testimony of the opportunities and attractiveness of the mobile location services market. This large and growing installed base of subscribers also provides multiple implementation examples, which are incorporated into the text

Wireless Security and Cryptography Nicolas Sklavos, Xinmiao Zhang, 2007-03-30 As the use of wireless devices becomes widespread, so does the need for strong and secure transport protocols. Even with this intensified need for securing systems, using cryptography does not seem to be a viable solution due to difficulties in implementation. The security layers of many wireless protocols use outdated encryption algorithms, which have proven unsuitable for hardware usage, particularly with handheld devices. Summarizing key issues involved in achieving desirable performance in security implementations, *Wireless Security and Cryptography: Specifications and Implementations* focuses on alternative integration approaches for wireless communication security. It gives an overview of the current security layer of wireless protocols and presents the performance characteristics of implementations in both software and hardware. This resource also presents efficient and novel methods to execute security schemes in wireless protocols with high performance. It provides the state of the art research trends in implementations of wireless protocol security for current and future wireless communications. Unique in its coverage of specification and implementation concerns that include hardware design techniques, *Wireless Security and Cryptography: Specifications and Implementations* provides thorough coverage of wireless network security and recent research directions in the field.

Principles of Distributed Systems Teruo Higashino, 2005-08-25 The 8th International Conference on Principles of Distributed Systems (OPODIS 2004) was held during December 15 –17, 2004 at Grenoble, France.

Internet Security Made Easy Douglas Schweitzer, 2002 Schweitzer offers this nontechnical, step-by-step guide to help computer users of all levels to better understand how the Internet works, and how to enjoy the benefits of the Internet while still maintaining computer security. Topics include secure Web browsing, cookie monitoring and

removal, installing antivirus software, e-mail attachments and spam, securing a Web server, public key infrastructure, secure remote access and virtual private networks, and handling hacker attacks and cybercrime. The author is a vice president at an actuarial consulting firm, where he is responsible for corporate network design and security. Annotation copyrighted by Book News Inc., Portland, OR.

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