

Push Notifications 10

J.D Gauchat

Professional iOS Network Programming Jack Cox,Nathan Jones,John Szumski,2012-10-09 Learn to develop iPhone and iPad applications for networked enterprise environments The iPhone and iPad have made a powerful impact on the business world. Developers creating iOS apps for the enterprise face unique challenges involving networking, system integration, security, and device management. This Wrox guide provides everything you need to know to write iOS apps that integrate with enterprise network resources, providing options for networking iOS devices to enterprise systems and to each other. Offers a complete compendium of methods and techniques for networked communication between iOS applications and other platforms and devices Includes instruction on incorporating synchronous and asynchronous HTTP requests, security, communication issues, and more Covers payload handling, network security, GameKit and Bonjour communications, and low-level network communications Professional iOS Network Programming focuses on the networking aspects of iOS and its relationship to remote data sources, offering a truly unique approach.

Real World .NET, C#, and Silverlight Bill Evjen,Dominick Baier,György Balássy,Gill Gleeren,David Giard,Alex Golesh,Kevin Grossnicklaus,Caleb Jenkins,Jeffrey Juday,Vishwas Lele,Jeremy Likness,Scott Millett,Christian Nagel,Daron Yondem,Christian Weyer,2011-11-01 A team of MVP authors guides you through the .NET 4 Framework Written by a group of experienced MVPs, this unparalleled book delves into the intricate—and often daunting—world of .NET 4. Each author draws from a particular area of expertise to provide invaluable information on using the various .NET 4, C# 4, Silverlight 4, and Visual Studio tools in the real world. The authors break down the vast .NET 4 Framework into easily digestible portions to offer you a strong foundation on what makes .NET such a popular and successful framework for building a wide range of solutions. Breaks down the .NET 4

Framework into easily understandable sections Features more than a dozen MVPs serving as authors, each of whom focuses on a particular area of expertise Covers such topics as Windows Presentation Foundation, Silverlight 4, Windows Communication Foundation, ASP.NET performance, the entity framework, and more Shares C# tips and tricks and .NET architecture best practices from a team of Microsoft MVPs Real World .NET 4 and C# is the ultimate resource for discovering and understanding the .NET 4 Framework.

Pro Windows Phone App Development Falafel

Software, 2013-09-30 The Windows Phone 8 platform provides a remarkable opportunity for Windows developers to create state-of-the-art mobile applications using their existing skills and a familiar toolset. *Pro Windows Phone App Development, Third Edition*, helps you unlock the potential of this platform and create dazzling, visually rich, and highly functional applications for the Windows Phone Store and bring you up to speed on the new features the Windows Phone 8 API provides. For developers new to the Windows Phone platform—whether with .NET, iOS, or Android experience—this book starts by introducing the requirements, specifications, and basics of Windows Phone development, and then leads you through the complete application development process, using an array of complementary technologies and Microsoft’s modern-style app design. Along the way, you’ll learn how to Use Microsoft technologies like XAML, .NET, Visual Studio 2012, and Expression Blend effectively to develop modern-style Windows Phone apps Take advantage of the device’s sensors with the location service, accelerometer, and touch Make your apps location-aware using GPS data Develop rich media applications that harness the graphics capabilities of Windows Phone models Design and develop Windows Phone applications using the Model-View-ViewModel architecture Publish and sell your application through the Windows Phone Store Whether you’re a Microsoft

developer, an iOS or Android developer, or someone with prior Windows Phone experience, *Pro Windows Phone App Development, Third Edition*, is an ideal guide for mastering the Windows Phone 8 platform and compelling Windows Phone app development.

More iPhone Cool Projects Ben Smith, Danton Chin, Leon Palm, Dave Smith, Charles Smith, Claus Hoefele, Saul Mora, Arne de Vries, Joost van de Wijgerd, Scott Penberthy, Ben Kazez, Roderick Smith, Stephen Chin, 2010-07-30 Everyone is developing iPhone applications, and it's clear why. The iPhone is the coolest mobile device available, and the App Store makes it simple to get an application out into the unstoppable iPhone app market. With hundreds of thousands of app developers entering the game, it's crucial to learn from those who have actually succeeded. This book shows you how some of the most innovative and creative iPhone application developers have developed cool, best-selling apps. Not only does every successful application have a story, but behind every great app is excellent code. In this book, you'll see the code and learn how to use it to make your own cool applications. You'll learn everything from importing 3D art assets into your iPhone game to using Cocos2d for iPhone and iPad. This book shares the secrets of the coolest iPhone apps being built today by the best iPhone developers—invaluable knowledge for anyone who wants to create the app that everyone is talking about.

Cross-platform UI Development with Xamarin.Forms

Paul F. Johnson, 2015-08-26 Create a fully operating application and deploy it to major mobile platforms using Xamarin.Forms
About This Book Create standard user interfaces on Windows Mobile, Android, and iOS and then make those interfaces look good with ease Design a full-blown application in very little time with just about the entire code being shared Learn how to access platform-specific features and still have the same core code with this handy guide Who This Book Is For This book is intended for

mobile software developers who are fed up with having three different code sets for the same application. If you want to put your code on all mobile platforms with minimum fuss, and just want to develop but haven't got the time to be digging too far into a particular platform, this is the book for you. Basic knowledge of C# is assumed. What You Will Learn Create a responsive UI, modified to suit the target platform Understand the basics of designing an application, and the considerations needed for target platforms Construct a complete app using a single codebase Develop attractive user interfaces Bind information to the code behind to generate a reactive application Design an effective portable class library (PCL) Include a Windows Mobile application within your standard Xamarin.Forms application Extend your applications using the Xamarin.Forms Labs library In Detail Xamarin is an IDE used for the development of native iOS, Android, and Windows, and cross-platform mobile applications in C#. For the mobile developer, that means learning three different languages to create the same application. Even if you use the Xamarin toolchain, you still need to work with three different user interface construction sets. Xamarin is essentially a container in which developers can write any application in C# and use the Xamarin compiler to package and deploy on Android, iOS, or Windows platforms. To top this, Xamarin.Forms plays the role of a single codebase for mobile applications. This book will show you, with fully-coded examples, how to use both the Xamarin toolchain and the Xamarin.Forms library to code once for the three platforms. It goes from the concept and design of a mobile messenger application to its execution. You will be introduced to Messenger—the messaging app—which includes key features such as push notifications, UI, maps, databases, and web services. Next, you will learn to plan the UI using Xamarin.Forms for cross-mobile platform development, and move on to creating custom buttons, extending the UI, and connecting to social sites such as Facebook and Twitter. You will also learn about the limitations of

PCL libraries and how they make coding easier. This will be followed by the creation of a SQLite database and a database manager, and the SQLite database's reflection within the database manager. You will then be taken through the use of hardware features with ample coverage of iOS, Android, and Windows Mobile. Finally, the book will conclude by introducing common strategies that allow you to create applications that “just work” without having to reinvent the wheel each time. Style and approach A fun and informal approach to creating a mobile application using the most up-to-date cross-platform approach. Each coding chapter includes fully working code examples available for download from the Packt Publishing website.

Building Progressive Web Apps Tal Ater, 2017-08-08 Move over native apps. New progressive web apps have capabilities that will soon make you obsolete. With this hands-on guide, web developers and business execs will learn how—and why—to develop web apps that take advantage of features that have so far been exclusive to native apps. Features that include fast load times, push notifications, offline access, homescreen shortcuts, and an entirely app-like experience. By leveraging the latest browser APIs, progressive web apps combine all of the benefits of native apps, while avoiding their issues. Throughout the book, author Tal Ater shows you how to improve a simple website for the fictional Gotham Imperial Hotel into a modern progressive web app. Plus: Understand how service workers work, and use them to create sites that launch in an instant, regardless of the user’s internet connection Create full-screen web apps that launch from the phone's homescreen just like native apps Re-engage users with push notifications, even days after they have left your site Embrace offline-first and build web apps that gracefully handle loss of connectivity Explore new UX opportunities and challenges presented by progressive web apps

Architecting Microsoft Azure Solutions - Exam Guide
70-535 Sjoukje Zaal, 2018-04-27 Get certified as an Azure

architect by acing the 70-535 Architecting Microsoft Solutions (70-535) exam using this comprehensive guide with full coverage of the exam objectives Key Features Learn to successfully design and architect powerful solutions on the Azure Cloud platform Enhance your skills with mock tests and practice questions A detailed certification guide that will help you ace the 70-535 exam with confidence Book Description Architecting Microsoft Azure Solutions: Exam Guide 70-535 will get Azure architects and developers up-to-date with the latest updates on Azure from an architecture and design perspective. The book includes all the topics that are still relevant from the previous 70-534 exam, and is updated with latest topics covered, including Artificial Intelligence, IoT, and architecture styles. This exam guide is divided into six parts, where the first part will give you a good understanding of how to design a compute infrastructure. It also dives into designing networking and data implementations. You will learn about designing solutions for Platform Service and operations. Next, you will be able to secure your resources and data, as well as design a mechanism for governance and policies. You will also understand the objective of designing solutions for Platform Services, by covering Artificial Intelligence, IoT, media services, and messaging solution concepts. Finally, you will cover the designing for operations objective. This objective covers application and platform monitoring, as well as designing alerting strategies and operations automation strategies. By the end of the book, you'll have met all of the exam objectives, and will have all the information you need to ace the 70-535 exam. You will also have become an expert in designing solutions on Microsoft Azure. What you will learn Use Azure Virtual Machines to design effective VM deployments Implement architecture styles, like serverless computing and microservices Secure your data using different security features and design effective security strategies Design Azure storage solutions using various storage features Create identity management solutions for your applications and

resources Architect state-of-the-art solutions using Artificial Intelligence, IoT, and Azure Media Services Use different automation solutions that are incorporated in the Azure platform Who this book is for This book is for architects and experienced developers, who are gearing up for the 70-535 exam. Technical architects interested in learning more about designing Cloud solutions will also find this book useful.

SwiftUI for Masterminds 4th Edition J.D Gauchat, Learn how to create apps for iOS 17 and macOS Sonoma with Swift 5.9 and the SwiftUI framework. SwiftUI for Masterminds is a complete course on creating professional applications for iPhones, iPads, and Mac computers. After reading this book, you will know how to program in Swift, how to design user interfaces, and how to combine traditional frameworks with SwiftUI's advanced features to create modern applications. In this book, we show you how to build insanely great apps from scratch. We explore basic and complex concepts; from computer programming and the Swift programming language to database storage, data sharing, and everything you need to know to develop applications for Apple devices. The information is backed up by practical examples that provide a step-by-step introduction to the latests technologies available for app development, making them accessible to everyone. SwiftUI for Masterminds is designed to prepare you for the future and was written for the genius in you, for Masterminds.

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Multiplatform Applications Navigation Stacks Navigation Split
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Forms Graphics and Animations Charts Files Archiving
Documents iCloud CloudKit Camera and Photos Video View Web
View Gesture Recognizers Drag & Drop Notifications
Internationalization and Localization UIKit in SwiftUI ...and more!
iOS and Mac development with iOS 17, Xcode 15, Swift 5.9 and
SwiftUI

Advances in Mobile Computing and Multimedia

Intelligence Pari Delir Haghighi, Ismail Khalil, Gabriele

Kotsis, 2022-11-21 This volume includes the papers presented at the 20th International Conference on Advances in Mobile Computing & Multimedia Intelligence (MoMM2022), organized in conjunction with 24th International Conference on Information Integration and Web Intelligence. The dominant research focus of submitted papers was artificial intelligence and machine learning. The accepted papers presented advances and innovations in an array of areas such as online teaching, activity and movement detection, greenhouse gas emission, smart irrigation, network security, and video delivery. MoMM2022 attracted 34 papers, from which the Program Committee selected 8 regular papers and 8 short papers. Due to safety concerns as well as other restrictions preventing travel and gatherings, it was decided to organize MoMM2022 as a virtual conference.

iOS Programming Cookbook Hossam Ghareeb, 2017-03-31

Over 50 exciting and powerful recipes to help you unearth the promise of iOS programming About This Book Create high performance iOS apps with a focus on application development APIs and techniques Enrich your UI skills with UIStoryboard, Autolayout, Size classes, and Container view Produce enhanced results with iOS 10 as a result of learning and implementing pro-level practices, techniques, and solutions Who This Book Is For If you are an iOS developer on a quest to develop your perfect iOS app, then this book is for you. It would also prove to be a valuable resource for those who want to get up and running with iOS development through a clear, practical approach. In order to unleash the full potential of this book, basic Swift programming knowledge is necessary. What You Will Learn Build your own custom UIViews through code or the interface builder Implement a dynamic and interactive interface in an iOS app Work on various graphics related elements and the process of using them together to make meaningful shapes. Use the side over and split

view to interact with multiple apps concurrently Encrypt JSON calls to make the app more secure Work on web markup feature to enhance search optimization In Detail Do you want to understand all the facets of iOS programming and build complex iOS apps? Then you have come to the right place. This problem-solution guide will help you to eliminate expensive learning curves and focus on specific issues to make you proficient at tasks and the speed-up time involved. Beginning with some advanced UI components such as Stack Views and UICollectionView, you will gradually move on to building an interface efficiently. You will work through adding gesture recognizer and touch elements on table cells for custom actions. You will work with the Photos framework to access and manipulate photos. You will then prepare your app for multitasking and write responsive and highly efficient apps. Next, you will integrate maps and core location services while making your app more secure through various encryption methods. Finally, you will dive deep into the advanced techniques of implementing notifications while working with memory management and optimizing the performance of your apps. By the end of the book, you will master most of the latest iOS 10 frameworks. Style and approach This is the best practical resource on iOS 10 development. This book, with its no nonsense approach and a clear practical focus, will be your best friend on your quest to develop your perfect iOS app. The best thing about this book is that in addition to recipes on iOS programming techniques and app development essentials, it will take you on a complete guided tour of all the new app development APIs that are shipped with iOS 10.

Microsoft Office 365 Administration Inside Out Ed Fisher, Lou Mandich, Darryl Kegg, Aaron Guilmette, 2017-11-20 Conquer Microsoft Office 365 Administration-from the inside out! Dive into Microsoft Office 365 Administration-and really put your Office 365 expertise to work. This supremely organized reference packs hundreds of timesaving solutions, tips, and workarounds-all

you need to plan, implement, and operate Microsoft Office 365 in any environment. In this completely revamped Second Edition, a new author team thoroughly reviews the administration tools and capabilities available in the latest versions of Microsoft Office 365, and also adds extensive new coverage of Azure cloud services and SharePoint. Discover how experts tackle today's essential tasks—and challenge yourself to new levels of mastery. • Install, customize, and use Office 365's portal, dashboard, and admin centers • Make optimal decisions about tenancy, licensing, infrastructure, and hybrid options • Prepare your environment for the cloud • Manage Office 365 identity and access via federation services, password and directory synchronization, authentication, and AAD Connect • Implement alerts and threat management in the Security & Compliance Center • Establish Office 365 data classifications, loss prevention plans, and governance • Prepare your on-premises environment to connect with Exchange Online • Manage resource types, billing and licensing, service health reporting, and support • Move mailboxes to Exchange Online via cutover, staged, and express migrations • Establish hybrid environments with the Office 365 Hybrid Configuration Wizard • Administer Exchange Online, from recipients and transport to malware filtering • Understand, plan, and deploy Skype for Business Online

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Push Notifications by Tutorials (Fourth Edition)

raywenderlich Tutorial Team, Scott Grosch, 2022-09-07

Learn iOS Push Notifications! Push Notifications are one of the most important interaction points of your app with your users. Simply put, a push notification is a way to send any type of data to your users' apps, even if they aren't actively using them. Even though

most developers feel they know everything there is to know about this topic, major additions in latest releases of iOS have pushed these notifications beyond simply delivering messages to your users. Learning all of the exciting opportunities and ways you could boost your users' experiences and interactions might be a bit overwhelming at first. Who This Book Is For This book is for intermediate iOS developers who already know the basics of iOS. It starts with a basic introduction of how notifications work, with later chapters going much deeper into advanced materials. Topics Covered Remote Notification Payload: Learn everything there is to know about the Payload representing your notification and its various customization options. Remote Notifications: Learn everything about how to send a remote notification from a server, how to create your own Vapor-based push server, identify and manage users and their device tokens, and more. Local Notifications: Much like remote notifications, you'll learn how to schedule local notifications, originating from your device instead of from a remote server. Modifying the Payload: Learn how to use a Notification Service Extension to manipulate your notification payload right before it's presented to the user. Custom Actions: Put your users first by providing them with useful Custom Actions they can interact with, right from your notification, without the need to open your app. Custom Interfaces: Take your notifications to the next level by providing a rich, customized user interface for your push notification. All kinds of other topics related to push notifications on iOS, iPadOS and watchOS! One thing you can count on: After you finish reading this book, you'll master everything there is to know about push notifications and how to take advantage of the latest and greatest features, to make your app stand out from the rest to enhance your user experience.

IBM System z in a Mobile World: Providing Secure and Timely Mobile Access to the Mainframe Axel

Buecker, Aymeric Affouard, Andy Armstrong, Raymond Chiang, Tony Duong, Richard Gamblin, Wilhelm Mild, David

Shute, Peter Siddell, Frank Van Der Wal, Nigel Williams, Richard Young, IBM Redbooks, 2014-11-26 Today, organizations engage with customers, business partners, and employees who are increasingly using mobile technology as their primary general-purpose computing platform. These organizations have an opportunity to fully embrace this new mobile technology for many types of transactions, including everything from exchanging information to exchanging goods and services, from employee self-service to customer service. With this mobile engagement, organizations can build new insight into the behavior of their customers so that organizations can better anticipate customer needs and gain a competitive advantage by offering new services. Becoming a mobile enterprise is about re-imagining your business around constantly connected customers and employees. The speed of mobile adoption dictates transformational rather than incremental innovation. This IBM® Redbooks® publication has an end-to-end example of creating a scalable, secure mobile application infrastructure that uses data that is on an IBM mainframe. The book uses an insurance-based application as an example, and shows how the application is built, tested, and deployed into production. This book is for application architects and decision-makers who want to employ mobile technology in concert with their mainframe environment.

Essential Windows Phone 7.5 Shawn Wildermuth, 2012 Essential Windows Phone 7.5 is the definitive guide to creating powerful, visually compelling mobile applications that take full advantage of Microsoft's Windows Phone 7.5 platform. Nine-time Microsoft MVP Shawn Wildermuth draws on his extensive experience teaching Silverlight and Windows Phone development, helping you to get started fast and master techniques that lead to truly outstanding apps. After introducing the latest version of Windows Phone, Shawn Wildermuth dives directly into the essentials, emphasizing best-practice examples and illustrating with code. You'll build a complete application from start to finish,

then build on your skills with increasingly sophisticated techniques. From planning and design through application delivery, Shawn Wildermuth guides you through the entire mobile development lifecycle, showing how to make the most of Windows Phone 7.5's most important new capabilities. Whether you're a .NET or Silverlight developer going mobile, or an experienced mobile developer moving to Windows Phone, Essential Windows Phone 7.5 delivers all the skills you'll need. Coverage includes Leveraging Microsoft's breakthrough Metro design language Using phone features such as email, calling, search, Web browsing, and the camera Designing the look and feel of your user interface with XAML Interacting with users via Panorama, Pivot, and other controls Mastering the new Silverlight Toolkit for Windows Phone 7.5 Choosing the right application paradigm and functionality for your specific app Incorporating touch, vibration, motion, and sound into your interfaces Working with Windows Phone 7.5's unique hubs and tiles Building location-based services that work with the phone's GPS Storing data in Isolated Storage or Windows Phone 7.5's database support Multitasking reliably, without compromising performance Integrating external data via REST, conventional Web services, and push notifications Preparing your application for the Windows Phone Marketplace

Hacking Multifactor Authentication Roger A.

Grimes, 2020-09-28 Protect your organization from scandalously easy-to-hack MFA security "solutions" Multi-Factor Authentication (MFA) is spreading like wildfire across digital environments. However, hundreds of millions of dollars have been stolen from MFA-protected online accounts. How? Most people who use multifactor authentication (MFA) have been told that it is far less hackable than other types of authentication, or even that it is unhackable. You might be shocked to learn that all MFA solutions are actually easy to hack. That's right: there is no perfectly safe MFA solution. In fact, most can be hacked at least five different ways. *Hacking Multifactor Authentication* will show

you how MFA works behind the scenes and how poorly linked multi-step authentication steps allows MFA to be hacked and compromised. This book covers over two dozen ways that various MFA solutions can be hacked, including the methods (and defenses) common to all MFA solutions. You'll learn about the various types of MFA solutions, their strengths and weaknesses, and how to pick the best, most defensible MFA solution for your (or your customers') needs. Finally, this book reveals a simple method for quickly evaluating your existing MFA solutions. If using or developing a secure MFA solution is important to you, you need this book. Learn how different types of multifactor authentication work behind the scenes See how easy it is to hack MFA security solutions—no matter how secure they seem Identify the strengths and weaknesses in your (or your customers') existing MFA security and how to mitigate Author Roger Grimes is an internationally known security expert whose work on hacking MFA has generated significant buzz in the security world. Read this book to learn what decisions and preparations your organization needs to take to prevent losses from MFA hacking.

Mastering Front-End Web Development (HTML, Bootstrap, CSS, SEO, Cordova, SVG, ECMAScript, JavaScript, WebGL, Web Design and many more.) Chong Lip Phang, 2020-11-20 As opposed to back-end web development which deals with servers, front-end web development focuses on the end users' interactions with a website on a browser. A skillful front-end web developer knows more than just the basics of HTML, CSS and JavaScript. Going beyond the major web-based languages, this book represents an attempt to compile all the knowledge needed to become a professional front-end web developer. The reader will be introduced to more than 200 web extensions, frameworks, tools, and libraries, along with a complete illustration of all Web APIs known to the world today. Overview: Chapter 1: Development Environments Chapter 2:

HTML 5.2 Chapter 3: Bootstrap 5 Chapter 4: CSS 3 Chapter 5: SEO Chapter 6: Cordova Chapter 7: SVG Chapter 8: ECMAScript 2020 / ES11 Chapter 9: HTML DOM Chapter 10: Advanced Web APIs Chapter 11: jQuery 3.5 Chapter 12: Extensions and Tools Chapter 13: Canvas Chapter 14: WebGL ** special note: this book partially overlaps with two books by the same author: 1) Web Coding Bible (18 Books in 1) 2) An Effective Guide to Modern JavaScript (ECMAScript 2017 / ES8)

Instagram For Dummies Jennifer Herman, Corey Walker, Eric Butow, 2019-09-16 Go from Instagram newbie to star! Instagram is the fastest-growing social network in the world, soaring from 500 million to 1 billion active users in just two years. Users flock to the site thanks to its simplicity and use of the most popular social media features—image and video sharing, community, and personal insight. *Instagram For Dummies* is here if you're ready to get acquainted with the platform or want to find ways to do more with your Instagram account. Written by a team led by top Instagram trainer Jenn Herman, this book gives you tips for creating great Instagram images, personalizing your posts, connecting with the Instagram community, and working with Stories and IGTV. Access Instagram on a computer or mobile device Set up your profile Connect with others Share your stories Shoot better Instagram images From handling core functions to connecting with the Instagram community, this book shares the secrets you need to shine on social media like no other!

Building Cross-Platform Apps using Titanium, Alloy, and Appcelerator Cloud Services Aaron Saunders, 2014-11-03 Skip Objective-C and Java to get your app to market faster, using the skills you already have Building Cross-Platform Apps using Titanium, Alloy, and Appcelerator Cloud Services shows you how to build cross-platform iOS and Android apps without learning Objective-C or Java. With detailed guidance given toward using the Titanium Mobile Platform and Appcelerator Cloud Services, you will quickly develop the skills to build real, native apps— not

web apps—using existing HTML, CSS, and JavaScript know-how. This guide takes you step-by-step through the creation of a photo-sharing app that leverages the power of Appcelerator's cloud platform, and establishes fundamental concepts before adding advanced techniques. Coverage extends beyond the development process to include expert advice for deployment on the App Store or Google Play, and more. The mobile app market is estimated at over \$2.4 billion per year. These apps were traditionally built using Objective-C or Java, which can be complex and daunting to learn. Now you can use JavaScript on the Titanium framework to build amazing apps that run native on iOS and Android devices, and get your app to market faster with this guide. Integrate Cloud Services APIs into the app framework and UI Set up user accounts, and capture and store photos Work with location-based services and share via social media Deploy on the App Store, Google Play, and more When a great idea is in the works, no one wants to put it on hold to learn an entirely new skillset. Now there's an alternative. Get that app to market fast, using existing skills and powerful new tools, and grab a piece of that multi-billion-dollar market. Building Cross-Platform Apps using Titanium, Alloy, and Appcelerator Cloud Services is your ticket to the front of the line.

Pro Windows Phone App Development Rob

Cameron, 2012-01-28 The Windows Phone 7 platform, now recently updated, provides a remarkable opportunity for Windows developers to create state-of-the-art mobile applications using their existing skills and a familiar toolset. *Pro Windows Phone 7 Development, Second Edition* helps you unlock the potential of this platform and create dazzling, visually rich, and highly functional applications for the Windows Phone Marketplace—including using new features like copy-and-paste and API improvements in the NoDo and Mango update waves. For developers new to the Windows Phone platform—whether .NET, iPhone, or Android developers—this book starts by introducing

the features and specifications of the Windows Phone series, and then leads you through the complete application development process. You'll learn how to use Microsoft technologies like Silverlight, .NET, the XNA Framework, Visual Studio, and Expression Blend effectively, how to take advantage of the device's sensors with the location service, accelerometer, and touch, how to make your apps location-aware using GPS data, how to utilize the rich media capabilities of the Windows Phone series, and much more. Finally, you'll receive a full tutorial on how to publish and sell your application through the Windows Phone Marketplace. And in this second edition, learn quickly and easily how to take advantage of new API capabilities and HTML5 support right in your browser.

Intelligent Multimedia Technologies for Networking Applications: Techniques and Tools Kanellopoulos, Dimitris, 2013-01-31 As ubiquitous multimedia applications benefit from the rapid development of intelligent multimedia technologies, there is an inherent need to present frameworks, techniques and tools that adopt these technologies to a range of networking applications. Intelligent Multimedia Technologies for Networking Applications: Techniques and Tools promotes the discussion of specific solutions for improving the quality of multimedia experience while investigating issues arising from the deployment of techniques for adaptive video streaming. This reference source provides relevant theoretical frameworks and leading empirical research findings and is suitable for practitioners and researchers in the area of multimedia technology.

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Push Notifications 10 Introduction

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