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James Wood

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A User's Guide to BOMM Sir Edward Bullard, F. E. Oglebay, Walter Heinrich Munk, Gaylord Riggs Miller, 1966 BOMM is a system of programs which causes an electronic computer to perform arithmetic operations on time series. In devising the system the main objectives were: (1) to enable a wide variety of data formats to be accepted without recoding; (2) to allow gross errors to be removed automatically from the data; (3) to provide a considerable variety of arithmetic operations and leave the user free to choose the order in which they are applied; and (4) to allow further processes to be incorporated into the system. The present User's Guide provides the information needed by the user in operating the system. More complete details, including flow diagrams of the programs, are given in a longer work entitled, Manual of the BOMM System of Programs for the Reduction of Time Series.

PHP in a Nutshell Paul Hudson, 2005-10-13 Now installed on more than 20 million Internet domains around the world, PHP is an undisputed leader in web programming languages. Database connectivity, powerful extensions, and rich object-orientation are all reasons for its popularity, but nearly everyone would agree that, above all, PHP is one of the easiest languages to learn and use for developing dynamic web applications. The ease of development and simplicity of PHP, combined with a large community and expansive repository of open source PHP libraries, make it a favorite of web designers and developers worldwide. PHP in a Nutshell is a complete reference to the core of the language as well as the most popular PHP extensions. This book doesn't try to compete with or replace the widely available online documentation. Instead, it is designed to provide depth and breadth that can't be found elsewhere. PHP in a Nutshell provides the maximum information density on PHP, without all the fluff and extras that get in the way. The topic grouping, tips, and examples in this book complement the online guide and make this an essential reference for every PHP programmer. This book focuses on the functions commonly used by a majority of developers, so you can look up the information you need quickly. Topics include: Object-oriented PHP Networking String manipulation Working with files Database interaction XML Multimedia creation Mathematics Whether you're just getting started or have years of experience in PHP development, PHP in a Nutshell is a valuable addition to your desk library.

Programming in Python Pooja Sharma, 2020-04-09 An interactive way to introduce the world of Python Programming KEY FEATURES Detailed comparisons and differentiation of python language from other most popular languages C/C++/Java. Authentic and extensive set of programming illustrations in every chapter of the book. Broad study on all the programming constructs of the python programming language such as native data types, looping, decision making, exception handling, file handling etc. Broad study of Python Object Oriented Programming features with illustrations. Numerous review questions and exercises at the end of every chapter. DESCRIPTION This Book is meant for wide range of readers who wish to learn the basics of Python programming language. It can be helpful for students, programmers, researchers, and software developers. The basic concepts of python programming are dealt in detail. The various concepts of python language such as object-oriented features, operators, native data types, control structures, functions, exception handling, file handling, etc are discussed in detail with the

authentic programming illustration of each. presently, python programming is a hot topic among academicianÕs researchers, and program developers. As a result, the book is designed to give an in-depth knowledge of programming in python. This book can be used as handbook as well as a guide for students of all computer science stream at any grade beginning from 10+1 to Research in PhD. To conclude, we hope that the readers will find this book a helpful quide and valuable source of information about python programming. WHAT WILL YOU LEARN Python Data Types, Input Output Operators and Expressions Control Structures Python Functions, Modules Exception Handling File Management, Classes and Objects Inheritance, Python Operator Overloading Ê WHO THIS BOOK IS FOR Students, Programmers, researchers, and software developers who wish to learn the basics of Python programming language. Ê Table of Contents 1. Introduction to Python Language 2. Python Data Types and Input Output 3. Operators and Expressions 4. Control Structures 5. Python Native Data Types 6. Python Functions 7. Python Modules 8. Exception Handling 9. File Management in Python 10. Classes and Objects 11. Inheritance 12. Python Operator Overloading

Soviet T-10 Heavy Tank and Variants James Kinnear, Stephen Sewell, 2017-06-29 When it was introduced into service in 1953, the T-10 represented a return to the "classic" Soviet heavy tank. Although considered a major threat to NATO tank forces, it also represented the end of an era. All gun heavy tanks like the T-10 would eventually be made effectively redundant by later models like the T-62 which had powerful next generation armament and new ammunition types. The tank was gradually withdrawn from service in the 1970s, though the last tanks would only leave Russian service, by decree of the President of the Russian Federation, in 1997. As such the T-10 outlived the Soviet state that had created it. Never exported outside of the Soviet Union and rarely used in combat, the T-10 has remained a mysterious tank, with many of its variants unknown in the West until very recently. This study, written from original Russian and Ukrainian primary source documents that have only recently been made available, uncovers the history of this enigmatic tank using 130 stunning contemporary and modern photographs of the T-10 as well as full colour side-view artwork.

Computer Architecture Joseph D. Dumas II, 2016-11-25 Not only does almost everyone in the civilized world use a personal computer, smartphone, and/or tablet on a daily basis to communicate with others and access information, but virtually every other modern appliance, vehicle, or other device has one or more computers embedded inside it. One cannot purchase a current-model automobile, for example, without several computers on board to do everything from monitoring exhaust emissions, to operating the anti-lock brakes, to telling the transmission when to shift, and so on. Appliances such as clothes washers and dryers, microwave ovens, refrigerators, etc. are almost all digitally controlled. Gaming consoles like Xbox, PlayStation, and Wii are powerful computer systems with enhanced capabilities for user interaction. Computers are everywhere, even when we don't see them as such, and it is more important than ever for students who will soon enter the workforce to understand how they work. This book is completely updated and revised for a one-semester upper level undergraduate course in Computer Architecture, and suitable for use in an undergraduate CS, EE, or CE curriculum at the junior or senior level. Students should have had a course(s) covering introductory topics in digital logic and computer organization. While this is not a text for a programming course, the reader should be familiar with computer programming concepts in at least one language such as C, C++, or Java. Previous courses in operating systems, assembly language, and/or systems programming would be helpful, but are not essential.

Bits and Bugs Thomas Huckle, Tobias Neckel, 2019-03-08 In scientific computing (also known as computational science), advanced computing capabilities are used to solve complex problems. This self-contained book describes and analyzes reported software failures related to the major topics

within scientific computing: mathematical modeling of phenomena; numerical analysis (number representation, rounding, conditioning); mathematical aspects and complexity of algorithms, systems, or software; concurrent computing (parallelization, scheduling, synchronization); and numerical data (such as input of data and design of control logic). Readers will find lists of related, interesting bugs, MATLAB examples, and ?excursions? that provide necessary background, as well as an in-depth analysis of various aspects of the selected bugs. Illustrative examples of numerical principles such as machine numbers, rounding errors, condition numbers, and complexity are also included. ?

Computer Systems Architecture Aharon Yadin, 2016-08-03 Computer Systems Architecture provides IT professionals and students with the necessary understanding of computer hardware. It addresses the ongoing issues related to computer hardware and discusses the solutions supplied by the industry. The book describes trends in computing solutions that led to the current available infrastructures, tracing the initial need for computers to recent concepts such as the Internet of Things. It covers computers' data representation, explains how computer architecture and its underlying meaning changed over the years, and examines the implementations and performance enhancements of the central processing unit (CPU). It then discusses the organization, hierarchy, and performance considerations of computer memory as applied by the operating system and illustrates how cache memory significantly improves performance. The author proceeds to explore the bus system, algorithms for ensuring data integrity, input and output (I/O) components, methods for performing I/O, various aspects relevant to software engineering, and nonvolatile storage devices, such as hard drives and technologies for enhancing performance and reliability. He also describes virtualization and cloud computing and the emergence of software-based systems' architectures. Accessible to software engineers and developers as well as students in IT disciplines, this book enhances readers' understanding of the hardware infrastructure used in software engineering projects. It enables readers to better optimize system usage by focusing on the principles used in hardware systems design and the methods for enhancing performance.

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Studies of Plain and Reinforced Frozen Soil Structures Sweanum Soo,1983
Tellabs Inc Patent Landscape Analysis - January 1, 1994 to December 31,
2013 Reiner E. Jargosch, Joseph Jurich, 2014-06-30 The following analysis
illustrates the underlying trends and relationships of U.S. issued patents of
the subject company. The analysis employs two frequently used patent
classification methods: US Patent Classification (UPC) and International
Patent Classification (IPC). Aside from assisting patent examiners in
determining the field of search for newly submitted patent applications, the
two classification methods play a pivotal role in the characterization and
analysis of technologies contained in collections of patent data. The
analysis also includes the company's most prolific inventors, top cited
patents as well as foreign filings by technology area.

Bulletin of the Tokyo Institute of Technology. Series B., 1971

NASA Technical Note United States. National Aeronautics and Space
Administration, 1959

Computational Methods in Reactor Shielding James Wood, 2013-10-22 Computational Methods in Reactor Shielding deals with the mathematical processes involved in how to effectively control the dangerous effect of

nuclear radiation. Reactor shielding is considered an important aspect in the operation of reactor systems to ensure the safety of personnel and others that can be directly or indirectly affected. Composed of seven chapters, the book discusses ionizing radiation and how it aids in the control and containment of radioactive substances that are considered harmful to all living things. The text also outlines the necessary radiation quantities and units that are needed for a systemic control of shielding and presents an examination of the main sources of nuclear radiation. A discussion of the gamma photon cross sections and an introduction to BMIX, a computer program used in illustrating a technique in identifying the gamma ray build-up factor for a reactor shield, are added. The selection also discusses various mathematical representations and areas of shielding theory that are being used in radiation shielding. The book is of great value to those involved in the development and implementation of systems to minimize and control the dangerous and lethal effect of radiation.

California. Court of Appeal (2nd Appellate District). Records and Briefs California (State)., Number of Exhibits: 7

LINUX in Easy Steps Dr. MOHINDER KUMAR ,2023-09-25 Linux in Easy Steps is an invaluable guide for individuals seeking to grasp the fundamentals of the highly secure Linux operating system. This book stands out for its practical approach, as it comprehensively covers essential features using real-world examples. With the inclusion of clear screenshots, learners can closely examine the syntax and avoid mistakes. This resourceful book provides an accessible and error-free learning experience, making it an ideal choice for anyone eager to understand Linux effortlessly.

Laboratory Experiments in Electrokinetic Densification of Mill Tailings Albert R. Rule, Carl Belser, Francis M. Carlson, Fred N. Kissell, Karl Clyde Dean, Laurance L. Oden, Parviz F. Rad, R. H. Sprute, Seth C. Schaefer, Verne E. Hooker, Walter K. Sawyer, Warren W. Krech, Boyd D. Nash, Carlon Sanford Land, Charles David Locke, Charles W. Clark, D. J. Kelsh, Frank A. Henderson, James R. Aggson, Richard C. Olson, Richard Havens, David L. Bickel, Kenneth E. Hjelmstad, Marshall O. Butler, Martin W. Glantz, 1974

Julia 1.0 Programming Ivo Balbaert, 2018-09-24 Enter the exciting world of Julia, a high-performance language for technical computing Key Features Leverage Julia's high speed and efficiency for your applications Work with Julia in a multi-core, distributed, and networked environment Apply Julia to tackle problems concurrently and in a distributed environment Book Description The release of Julia 1.0 is now ready to change the technical world by combining the high productivity and ease of use of Python and R with the lightning-fast speed of C++. Julia 1.0 programming gives you a head start in tackling your numerical and data problems. You will begin by learning how to set up a running Julia platform, before exploring its various built-in types. With the help of practical examples, this book walks you through two important collection types: arrays and matrices. In addition to this, you will be taken through how type conversions and promotions work. In the course of the book, you will be introduced to the homo-iconicity and metaprogramming concepts in Julia. You will understand how Julia provides different ways to interact with an operating system, as well as other languages, and then you'll discover what macros are. Once you have grasped the basics, you'll study what makes Julia suitable for numerical and scientific computing, and learn about the features provided by Julia. By the end of this book, you will also have learned how to run external programs. This book covers all you need to know about Julia in order to leverage its high speed and efficiency for your applications. What you will learn Set up your Julia environment to achieve high productivity Create your own types to extend the built-in type system Visualize your data in Julia with plotting packages Explore the use of built-in macros for testing and debugging, among other uses Apply Julia to tackle problems concurrently Integrate Julia with other languages such as C, Python, and MATLAB Who this book is for Julia 1.0 Programming is for you if

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Preform Design and Friction Evaluation in Metal Forming by the Finite Element Method Sang-Moo Hwang, 1985

The Massachusetts register ,1993-10-08

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