

Sshngijt

Thomas Uphill,John Arundel

Gitolite Essentials Sitaram Chamarty,2014-04-11 The book is written to suit an easy-reading style, using typical problems in access control to illustrate the need for each Gitolite feature explained. This book is for system administrators or development managers who need to keep a lid on Git-based development workflows. Basic knowledge of Git as well as of the Unix shell is helpful.

Pro Git Scott Chacon,Ben Straub,2014-11-18 Pro Git (Second Edition) is your fully-updated guide to Git and its usage in the modern world. Git has come a long way since it was first developed by Linus Torvalds for Linux kernel development. It has taken the open source world by storm since its inception in 2005, and this book teaches you how to use it like a pro. Effective and well-implemented version control is a necessity for successful web projects, whether large or small. With this book you'll learn how to master the world of distributed version workflow, use the distributed features of Git to the full, and extend Git to meet your every need. Written by Git pros Scott Chacon and Ben Straub, Pro Git (Second Edition) builds on the hugely successful first edition, and is now fully updated for Git version 2.0, as well as including an indispensable chapter on GitHub. It's the best book for all your Git needs.

Git Recipes Wlodzimierz Gajda,2014-01-20 Whether you're relatively new to git or you need a refresher, or if you just need a quick, handy reference for common tasks in git, Git Recipes is just the reference book you need. With recipes to cover any task you can think of, including working with GitHub and git on BitBucket, Git Recipes shows you how to work with large repositories, new repositories, forks, clones, conflicts, differences, and it even gives you practical scenarios you may find yourself dealing with while using git. If you work with Git at all, you need this hands-on, practical reference for all things Git.

Git: Distributed Version Control--Fundamentals and Workflows René Preiße,Bjørn Stachmann,2014-10-15 Git is the most popular version control system today. This book explains the basic concepts of Git and starts with introductory chapters to get you up to speed on Git. The authors focus on agile development and provide workflows that show the necessary commands and options for solving real-world problems.

Learning Git Anna Skoulikari,2023-05-16 This book teaches Git in a simple, visual, and tangible manner so that you can build a solid mental model of how Git version control works. Through the use of color, storytelling, and hands-on exercises, you will learn to use this tool with confidence. The information is introduced incrementally so that you don't get bogged down with unknown terms or concepts. Learning Git is ideal for anyone who needs to use Git for personal or professional projects: coding bootcamp students, junior developers, data professionals, and technical writers, to name just a few! This book covers how to: Download Git and initialize a local repository Add files to the staging area and make commits Create, switch, and delete branches Merge and rebase branches Work with remote repositories including cloning, pushing, pulling, and fetching Use pull requests to collaborate with others

Mastering Git Jakub Narebski,2016-04-21 Attain expert-level proficiency with Git for enhanced productivity and efficient collaboration by mastering advanced distributed version control features About This Book Set up Git for solo and collaborative development Harness the full power of Git version control system to customize Git behavior, manipulate history, integrate external tools and explore platform shortcuts A detailed guide, which explains how to apply advanced Git techniques and workflows and ways to handle submodules Who This Book Is For If you are a Git user with reasonable knowledge of Git and familiarity with basic concepts such as branching, merging, staging, and workflows, this is the book for you. Basic knowledge of installing Git and software configuration management concepts is essential. What You Will Learn Explore project history, find revisions using different criteria, and filter and format how history looks Manage your working directory and staging area for commits and interactively create new revisions and amend them Set up repositories and branches for collaboration Submit your own contributions and integrate contributions from other developers via merging or rebasing Customize Git behavior system-wide, on a per-user, per-repository, and per-file basis Take up the administration and set up of Git

repositories, configure access, find and recover from repository errors, and perform repository maintenance. Chose a workflow and configure and set up support for the chosen workflow. In Detail Git is one of the most popular types of Source Code Management (SCM) and Distributed Version Control System (DVCS). Despite the powerful and versatile nature of the tool enveloping strong support for nonlinear development and the ability to handle large projects efficiently, it is a complex tool and often regarded as “user-unfriendly”. Getting to know the ideas and concepts behind the architecture of Git will help you make full use of its power and understand its behavior. Learning the best practices and recommended workflows should help you to avoid problems and ensure trouble-free development. The book scope is meticulously designed to help you gain deeper insights into Git's architecture, its underlying concepts, behavior, and best practices. Mastering Git starts with a quick implementation example of using Git for a collaborative development of a sample project to establish the foundation knowledge of Git operational tasks and concepts. Furthermore, as you progress through the book, the tutorials provide detailed descriptions of various areas of usage: from archaeology, through managing your own work, to working with other developers. This book also helps augment your understanding to examine and explore project history, create and manage your contributions, set up repositories and branches for collaboration in centralized and distributed version control, integrate work from other developers, customize and extend Git, and recover from repository errors. By exploring advanced Git practices, you will attain a deeper understanding of Git's behavior, allowing you to customize and extend existing recipes and write your own. Style and approach Step-by-step instructions and useful information make this book the ultimate guide to understanding and mastering Git. This book will show road to mastery example by example, while explaining mental model of Git. The Introduction section covers the 'Essentials' just for refreshing the basics. The main highlight is that the concepts are based on HOW the technology/framework works and not just practical 'WHAT to do'.

Git Pocket Guide Richard E. Silverman, 2013-06-25 This pocket guide is the perfect on-the-job companion to Git, the distributed version control system. It provides a compact, readable introduction to Git for new users, as well as a reference to common commands and procedures for those of you with Git experience. Written for Git version 1.8.2, this handy task-oriented guide is organized around the basic version control functions you need, such as making commits, fixing mistakes, merging, and searching history. Examine the state of your project at earlier points in time. Learn the basics of creating and making changes to a repository. Create branches so many people can work on a project simultaneously. Merge branches and reconcile the changes among them. Clone an existing repository and share changes with push/pull commands. Examine and change your repository's commit history. Access remote repositories, using different network protocols. Get recipes for accomplishing a variety of common tasks.

Git: Mastering Version Control Ferdinando Santacroce, Aske Olsson, Rasmus Voss, Jakub Narebski, 2016-10-25 Learn everything you need to take full control of your workflow with Git with this curated Learning Path – dive in and transform the way you work. About This Book Master all the basic concepts of Git to protect your code and make it easier to evolve. Filled with practical recipes that will teach you how to use the most advanced features of the Git system. Harness the full power of the Git version control system to customize Git behavior, manipulate history, integrate external tools, and explore platform shortcuts. Who This Book Is For This learning path is for software developers who want to become proficient at using the Git version control system. A basic understanding of any version control system would be beneficial. What You Will Learn Transport your work to a remote repository in a centralized manner. Experiment with your code without affecting functional code files. Explore some tools used to migrate to Git from other versioning systems without losing your development history. Understand the Git data model and how you can navigate the database with simple commands. Debug with Git and use various techniques to find faulty commits. Customize Git behavior system-wide, on a per-user, per-repository, and per-file basis. Master administering and setting up Git repositories, configuring access, finding and recovering from repository errors, and performing repository maintenance. Chose a workflow and configure/set

up support for the chosen workflow In Detail Git is one of the most popular types of Distributed Version Control System. Since its inception, it has attracted skilled developers due to its robust, powerful, and reliable features. Like most powerful tools, Git can be hard to approach for the newcomers. However, this learning path will help you overcome this fear and become adept at all the basic and advanced tasks in Git. This course starts with an introduction to version control systems before you delve deeply into the essentials of Git. This serves as a primer for the topics to follow such as branching and merging, creating and managing a GitHub personal repository, and fork and pull requests. You'll also learn how to migrate from SVN using Git tools or TortoiseGit and migrate from other VCSs, concluding with a collection of resources, links, and appendices. As you progress on to the next module, you will learn how you can automate the usual Git processes by utilizing the hook system built into Git. It also covers advanced repository management, including different options to rewrite the history of a Git repository before you discover how you can work offline with Git, how to track what is going on behind the scenes, and how to use the stash for different purposes. Moving forward, you will gain deeper insights into Git's architecture, its underlying concepts, behavior, and best practices. It gives a quick implementation example of using Git for a collaborative development of a sample project to establish the foundation knowledge of Git operational tasks and concepts. By exploring advanced Git practices, you will attain a deeper understanding of Git's behavior, allowing you to customize and extend existing recipes and write your own. This Learning Path is a blend of content, all packaged up keeping your journey in mind. It includes content from the following Packt products: Git Essentials, Ferdinando Santacroce Git Version Control Cookbook, Aske Olsson and Rasmus Voss Mastering Git, Jakub Narebski Style and approach Its step-by-step approach with useful information makes this course the ultimate guide to understanding and mastering Git. This course will show the road to mastery example by example, while also explaining the mental model of Git.

Mastering Puppet Thomas Uphill, 2016-02-25 Master Puppet for configuration management of your systems in an enterprise deployment About This Book This book is an advanced guide to using and deploying Puppet 4 in your organization with a special focus on issues faced in larger enterprise deployments From an experienced author, learn to deal with scaling, performance, and multiple developers with the help of real-world examples This is the most up-to-date guide on Puppet, and covers the advanced concepts of Puppet 4 Who This Book Is For This book is for those who have intermediate knowledge of Puppet and are looking to deploy it in their environment. Some idea how to write simple modules for configuration management with Puppet is a prerequisite for this book. What You Will Learn Scale out your Puppet infrastructure using proxying techniques Automate your code promotion workflow using Git and r10k Solve real-world problems using public modules from the Puppet Forge Use Hiera to separate the data of your configuration from the code of your configuration Write your own custom facts in Ruby Extend Puppet with your own custom facts, modules, and types Use exported resources to orchestrate change between machines Debug a puppetserver using Java techniques In Detail Puppet is a configuration management system and a language. It was written for and by system administrators to manage large numbers of systems efficiently and prevent configuration drifts. Mastering Puppet deals with the issues faced when scaling out Puppet to handle large numbers of nodes. It will show you how to fit Puppet into your enterprise and allow many developers to work on your Puppet code simultaneously. In addition, you will learn to write custom facts and roll your own modules to solve problems. Next, popular options for performing reporting and orchestration tasks will be introduced in this book. Moving over to troubleshooting techniques, which will be very useful. The concepts presented are useful to any size organization. By the end of the book, you will know how to deal with problems of scale and exceptions in your code, automate workflows, and support multiple developers working simultaneously. Style and approach This book is a step-wise guide packed with examples to help you configure complex systems in Puppet.

PHP Objects, Patterns, and Practice Matt Zandstra, 2014-01-21 PHP Objects Patterns and Practice, Fourth Edition is revised and updated throughout. The book begins by covering PHP's

object-oriented features. It introduces key topics including class declaration, inheritance, reflection and much more. These provide the fundamentals of the PHP's support for objects. It also introduces some principles of design. This edition introduces new object relevant features such as traits, reflection extension additions, callable type hinting, improvements to exception handling, and many smaller language enhancements. The next section is devoted to design patterns. These describe common problems and their solutions. The section describes the design principles that make patterns powerful. It covers many of the classic design patterns and includes chapters on enterprise and database patterns. The last segment of the book covers the tools and practices that can help turn great code into a successful project. The section shows how to manage multiple developers and releases with git, how to build and install using Phing and PEAR. It also explores strategies for automated testing and build. In addition to discussing the latest developments in build, test, and continuous integration, this section keeps pace with best practice in version control by focusing on Git, increasingly the developer's system of choice. Taken together these three elements: object fundamentals, design principles, and best practice will help the reader develop elegant and rock solid systems. *PHP Objects and Patterns*: Describes and demonstrates PHP's built-in object-oriented features Breaks down the principles of object-oriented design, explaining key design patterns using practical examples. Discusses the tools and practices necessary for developing, testing and deploying exemplary applications.

Bioinformatics Data Skills Vince Buffalo, 2015-07 Learn the data skills necessary for turning large sequencing datasets into reproducible and robust biological findings. With this practical guide, you'll learn how to use freely available open source tools to extract meaning from large complex biological data sets. At no other point in human history has our ability to understand life's complexities been so dependent on our skills to work with and analyze data. This intermediate-level book teaches the general computational and data skills you need to analyze biological data. If you have experience with a scripting language like Python, you're ready to get started. Go from handling small problems with messy scripts to tackling large problems with clever methods and tools Process bioinformatics data with powerful Unix pipelines and data tools Learn how to use exploratory data analysis techniques in the R language Use efficient methods to work with genomic range data and range operations Work with common genomics data file formats like FASTA, FASTQ, SAM, and BAM Manage your bioinformatics project with the Git version control system Tackle tedious data processing tasks with Bash scripts and Makefiles

Automating DevOps with GitLab CI/CD Pipelines Christopher Cowell, Nicholas Lotz, Chris Timberlake, 2023-02-24 Use GitLab CI/CD pipelines for automating and deploying different steps of your software development lifecycle using best practices and troubleshooting methods. Key Features Reap the power of GitLab CI/CD pipelines at every stage of your software development lifecycle Learn how GitLab makes Git easier to use and more powerful when committing and reviewing code Cement your understanding using hands-on tutorials and extensive self-assessment exercises Purchase of the print or Kindle book includes a free eBook in the PDF format Book Description Developers and release engineers understand the high stakes involved in building, packaging, and deploying code correctly. Ensuring that your code is functionally correct, fast, and secure is a time-consuming and complex task. Code implementation, development, and deployment can be conducted efficiently using GitLab CI/CD pipelines. *Automating DevOps with GitLab CI/CD Pipelines* begins with the basics of Git and GitLab, showing how to commit and review code. You'll learn to set up GitLab Runners for executing and autoscaling CI/CD pipelines and creating and configuring pipelines for many software development lifecycle steps. You'll also discover where to find pipeline results in GitLab, and how to interpret those results. Through the course of the book, you'll become well-equipped with deploying code to different environments, advancing CI/CD pipeline features such as connecting GitLab to a Kubernetes cluster and using GitLab with Terraform, triggering pipelines and improving pipeline performance and using best practices and troubleshooting tips for uncooperative pipelines. In-text examples, use cases, and self-assessments will reinforce the important CI/CD, GitLab, and Git concepts, and help you prepare for interviews

and certification exams related to GitLab. By the end of this book, you'll be able to use GitLab to build CI/CD pipelines that automate all the DevOps steps needed to build and deploy high-quality, secure code. What you will learn Gain insights into the essentials of Git, GitLab, and DevOps Understand how to create, view, and run GitLab CI/CD pipelines Explore how to verify, secure, and deploy code with GitLab CI/CD pipelines Configure and use GitLab Runners to execute CI/CD pipelines Explore advanced GitLab CI/CD pipeline features like DAGs and conditional logic Follow best practices and troubleshooting methods of GitLab CI/CD pipelines Implement end-to-end software development lifecycle workflows using examples Who this book is for This book is for DevOps/DevSecOps engineers, application developers, release engineers, quality assurance engineers, security engineers, SREs, and sysadmins looking to implement fast, secure and automated software development lifecycle tasks using continuous integration and continuous delivery (CI/CD) pipelines in GitLab. Basic knowledge of major stages of the software development life cycle and DevOps processes will be helpful.

Pro Git Scott Chacon, 2009-10-06 Git is the version control system developed by Linus Torvalds for Linux kernel development. It took the open source world by storm since its inception in 2005, and is used by small development shops and giants like Google, Red Hat, and IBM, and of course many open source projects. A book by Git experts to turn you into a Git expert Introduces the world of distributed version control Shows how to build a Git development workflow

DevOps: Puppet, Docker, and Kubernetes Thomas Uphill, John Arundel, Neependra Khare, Hideto Saito, Hui-Chuan Chloe Lee, Ke-Jou Carol Hsu, 2017-03-31 Get hands-on recipes to automate and manage Linux containers with the Docker 1.6 environment and jump-start your Puppet development About This Book Successfully deploy DevOps with proven solutions and recipes Automate your infrastructure with Puppet and combine powerful DevOps methods Deploy and manage highly scalable applications using Kubernetes streamline the way you manage your applications Who This Book Is For This Learning Path is for developers, system administrators, and DevOps engineers who want to use Puppet, Docker, and Kubernetes in their development, QA, or production environments. This Learning Path assumes experience with Linux administration and requires some experience with command-line usage and basic text file editing. What You Will Learn Discover how to build high availability Kubernetes clusters Deal with inherent issues with container virtualization and container concepts Create services with Docker to enable the swift development and deployment of applications Make optimum use of Docker in a testing environment Create efficient manifests to streamline your deployments Automate Puppet master deployment using Git hooks, r10k, and PuppetDB In Detail With so many IT management and DevOps tools on the market, both open source and commercial, it's difficult to know where to start. DevOps is incredibly powerful when implemented correctly, and here's how to get it done. This Learning Path covers three broad areas: Puppet, Docker, and Kubernetes. This Learning Path is a large resource of recipes to ease your daily DevOps tasks. We begin with recipes that help you develop a complete and expert understanding of Puppet's latest and most advanced features. Then we provide recipes that help you efficiently work with the Docker environment. Finally, we show you how to better manage containers in different scenarios in production using Kubernetes. This course is based on these books: *Puppet Cookbook*, Third Edition *Docker Cookbook* *Kubernetes Cookbook* Style and approach This easy-to-follow tutorial-style guide teaches you precisely how to configure complex systems in Puppet and manage your containers using Kubernetes.

Puppet Cookbook - Third Edition Thomas Uphill, John Arundel, 2015-02-20 This book is for anyone who builds and administers servers, especially in a web operations context. It requires some experience of Linux systems administration, including familiarity with the command line, file system, and text editing. No programming experience is required.

Developing Games on the Raspberry Pi Seth Kenlon, 2018-12-19 Learn to set up a Pi-based game development environment, and then develop a game with Lua, a popular scripting language used in major game frameworks like Unreal Engine (BioShock Infinite), CryEngine (Far Cry series), Diesel (Payday: The Heist), Silent Storm Engine (Heroes of Might and Magic V) and many others. More

importantly, learn how to dig deeper into programming languages to find and understand new functions, frameworks, and languages to utilize in your games. You'll start by learning your way around the Raspberry Pi. Then you'll quickly dive into learning game development with an industry-standard and scalable language. After reading this book, you'll have the ability to write your own games on a Raspberry Pi, and deliver those games to Linux, Mac, Windows, iOS, and Android. And you'll learn how to publish your games to popular marketplaces for those desktop and mobile platforms. Whether you're new to programming or whether you've already published to markets like Itch.io or Steam, this book showcases compelling reasons to use the Raspberry Pi for game development. Use *Developing Games on the Raspberry Pi* as your guide to ensure that your game plays on computers both old and new, desktop or mobile. What You'll Learn Confidently write programs in Lua and the LOVE game engine on the Raspberry Pi Research and learn new libraries, methods, and frameworks for more advanced programming Write, package, and sell apps for mobile platforms Deliver your games on multiple platforms Who This Book Is For Software engineers, teachers, hobbyists, and development professionals looking to up-skill and develop games for mobile platforms, this book eases them into a parallel universe of lightweight, POSIX, ARM-based development.

Puppet 5 Cookbook Thomas Uphill, 2018-06-28 Write custom plugins for Puppet, including facts, providers, and functions Key Features Grasp recipes that work with centralized and decentralized deployments Explore language differences and enhancements anticipated in Puppet version 5.x Gain expert understanding of Puppet's latest and most advanced features Book Description Puppet is a configuration management system that automates all your IT configurations, giving you control of managing each node. *Puppet 5 Cookbook* will take you through Puppet's latest and most advanced features, including Docker containers, Hiera, and AWS Cloud Orchestration. Updated with the latest advancements and best practices, this book delves into various aspects of writing good Puppet code, which includes using Puppet community style, checking your manifests with puppet-lint, and learning community best practices with an emphasis on real-world implementation. You will learn to set up, install, and create your first manifests with version control, and also learn about various sysadmin tasks, including managing configuration files, using Augeas, and generating files from snippets and templates. As the book progresses, you'll explore virtual resources and use Puppet's resource scheduling and auditing features. In the concluding chapters, you'll walk through managing applications and writing your own resource types, providers, and external node classifiers. By the end of this book, you will have learned to report, log, and debug your system. What you will learn Discover the latest and most advanced features of Puppet Master techniques to deal with centralized and decentralized Puppet deployments Use exported resources and forge modules to configure and deploy applications Create efficient manifests to streamline your deployments Automate deployment of puppet environment using git-hooks Deploy AWS instances and Docker containers with Puppet Make Puppet reliable, performant, and scalable Who this book is for *Puppet 5 Cookbook* is for anyone who builds and administers servers, especially in a web operations context. You'll need some experience of Linux systems administration, including familiarity with the command line, filesystem, and text editing. No prior programming experience is required.

Modern DevOps Practices Gaurav Agarwal, 2024-01-12 Enhance DevOps workflows by integrating the functionalities of Git, Docker, Kubernetes, Argo CD, Ansible, Terraform, Istio, and more with the help of practical examples and expert tips Key Features Explore containers as a service (CaaS) and infrastructure automation in the public cloud Secure and ship software continuously to production with DevOps, GitOps, SecOps, and automation Operate distributed and scalable microservices apps in the cloud with a modern service mesh Purchase of the print or Kindle book includes a free PDF eBook Book Description DevOps and the cloud have changed how we look at software development and operations like never before, leading to the rapid growth of various DevOps tools, techniques, and practices. This updated edition helps you pick up the right tools by providing you with everything you need to get started with your DevOps journey. The book begins by introducing you to modern cloud-native architecture, and then teaches you about the architectural

concepts needed to implement the modern way of application development. The next set of chapters helps you get familiarized with Git, Docker, Kubernetes, Ansible, Terraform, Packer, and other similar tools to enable you to build a base. As you advance, you'll explore the core elements of cloud integration—AWS ECS, GKE, and other CaaS services. The chapters also discuss GitOps, continuous integration, and continuous delivery—GitHub actions, Jenkins, and Argo CD—to help you understand the essence of modern app delivery. Later, you'll operate your container app in production using a service mesh and apply AI in DevOps. Throughout the book, you'll discover best practices for automating and managing your development lifecycle, infrastructure, containers, and more. By the end of this DevOps book, you'll be well-equipped to develop and operate applications using modern tools and techniques.

What you will learn

- Explore modern DevOps practices with Git and GitOps
- Master container fundamentals with Docker and Kubernetes
- Become well versed in AWS ECS, Google Cloud Run, and Knative
- Discover how to efficiently build and manage secure Docker images
- Understand continuous integration with Jenkins on Kubernetes and GitHub Actions
- Get to grips with using Argo CD for continuous deployment and delivery
- Manage immutable infrastructure on the cloud with Packer, Terraform, and Ansible
- Operate container applications in production using Istio
- and learn about AI in DevOps

Who this book is for

If you are a software engineer, system administrator, or operations engineer looking to step into the world of DevOps within public cloud platforms, this book is for you. Existing DevOps engineers will also find this book helpful as it covers best practices, tips, and tricks for implementing DevOps with a cloud-native mindset. Although no containerization experience is necessary, a basic understanding of the software development life cycle and delivery will help you get the most out of this book.

Pro Puppet James Turnbull, Jeffrey McCune, 2011-08-18 Pro Puppet is an in-depth guide to installing, using, and developing the popular configuration management tool Puppet. The book is a comprehensive follow-up to the previous title Pulling Strings with Puppet. Puppet provides a way to automate everything from user management to server configuration. You'll learn how to create Puppet recipes, extend Puppet, and use Facter to gather configuration data from your servers. Puppet is a must-have tool for system administrators, and Pro Puppet will teach you how to maximize its capabilities and customize it for your environment. Install and configure Puppet to immediately start automating tasks and create reporting solutions Learn insider tricks and techniques to better manage your infrastructure Become a Puppet expert!

Distributed Version Control with Git Lars Vogel, 2014-12-14 This book starts with an introduction into distributed version control systems. It continues to describe the basic Git terminology and how you can configure your Git tools. As the book advances you learn how to connect to remote repositories and how to use branches and tags. The book covers merging and rebasing changes and provides all the necessary tips and tricks to use Git. It also covers the usage of the popular online Git hosting platforms GitHub or Bitbucket and describes typical Git workflows which are considered as good practice.

Reviewing **Sshngijt**: Unlocking the Spellbinding Force of Linguistics

In a fast-paced world fueled by information and interconnectivity, the spellbinding force of linguistics has acquired newfound prominence. Its capacity to evoke emotions, stimulate contemplation, and stimulate metamorphosis is truly astonishing. Within the pages of "**Sshngijt**," an enthralling opus penned by a very acclaimed wordsmith, readers embark on an immersive expedition to unravel the intricate significance of language and its indelible imprint on our lives. Throughout this assessment, we shall delve to the book's central motifs, appraise its distinctive narrative style, and gauge its overarching influence on the minds of its readers.

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Sshngijt Introduction

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